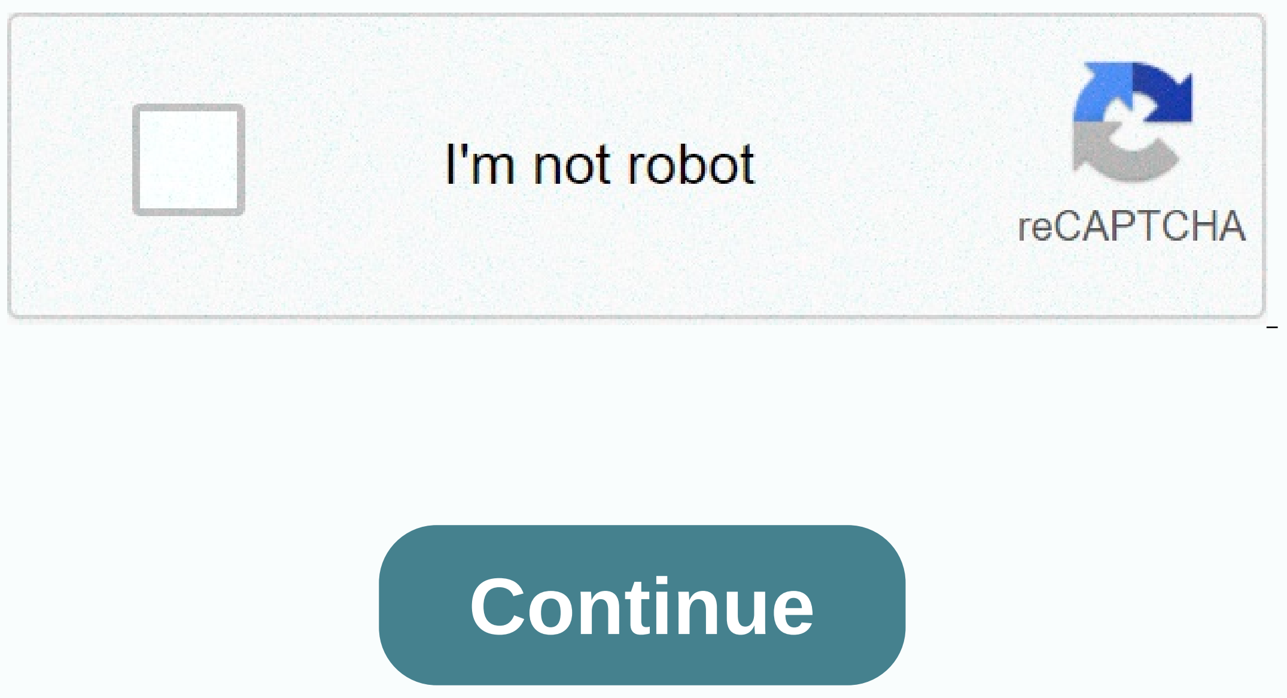
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What do sharks eat in ark

The page category Sharks are a group of elasmobranch fish, characterized by a cartilage skeleton, from five to seven gill slits on the walls of the head, and pectoral fins that are not melted to the head. Modern sharks are classified in the cell Sellahimorpha (or Selachii) and are the sisterhood to the rays. However, the term shark was also used for missing members of the Elasmoranchi subclass outside the village, such as Cladoselache and Xenacanthus, as well as other Chandrichtis such as the holocephalide eugenide. According to this broader definition, the earliest known sharks date back more than 420 million years. Ackers are often referred to as prickly sharks; Although they are not part of Chandrichties, they are paraphiletic assembly, leading to cartilage fish in general. Since then, sharks have unfolded in more than 500 species. They are about the size of the small dwarf lantern (Etmopterus perryi), a deep-sea species just 17 cm (6.7 inches) in length, to a whale shark (Rincodon typus), the world's largest fish, which reaches about 12 meters in length. Sharks are found in all seas and are common at depths of 2,000 meters. They don't usually live in freshwater, although there are a few notable exceptions, such as bull shark and river shark, which can survive and can be found in both seawater and freshwater. Sharks have a coating of skin deticles, which protects their skin from damage and parasites in addition to improving the dynamics of their fluid fluid. They have multiple sets of interchangeable teeth. Wikipedia has a more detailed and detailed article about Sharks All Items (3) Community content is available under CC-BY-SA, unless otherwise stated. Share in a coffin: survival evolved in real life Megalodon Saddle (lvl 45) Wild If not confined to the waters, Carcharodon Ultramegalodon may be the most dangerous creature on the island. As powerful and dangerous as the Tyrannosaurus is on land, Megalodon is flat in the water. Moreover, it has a speed advantage over any non-aquatic creature. Domesticated as far as I know, no one has been able to tame Carchadon Ultramegalodon. If anyone domesticated, this man would be the undisputed ruler of the oceans around the island and have access to resources that no one else can find! Megalodons need large amounts of food to maintain themselves, so they attack most creatures immediately on the spot. Small fish are the only exception I've ever seen; I believe that's because they cost more energy for megalodons to catch than they would have won. Megalodon (Meh-gah-low-don) is an average size predatory shark that can be found in the waters of the Ark. Megalodon is known as one of the most powerful predators in spinal history, defeating one can give the illustried Megalodon as a trophy to the players victory over such a beast. Wikipedia has a more detailed and comprehensive article about Megalodon Statistics TBA Drops Raw Fish Meat Raw Prime Fish Megalodon tooth appearance, resembling nothing less than a huge great great white shark, Megalodon is the most common of the large, dangerous predators in ark's oceans. Those at ARK seem to be based on minimum estimates for the monster's maximum size (16 m), which is still slightly above their average size. Color Scheme and Regions Region 0: Body TBA Region 1: No Region 1 is used for this creature. Area 2: No region 2 is used for this creature. Region 3: No Region 3 is used for this creature. Region 4: Strips TBA Region 5: Belly TBA behavior Megalodons will remain in the deeper waters unless it attacks prey, but even then they rarely enter shallow areas. They are aggressive and can swim faster than most creatures, including the player. They also aggro a player from very long distances, so it is not uncommon for a player to suddenly deal with multiple Megalodons at once. Megalodon location will be charged everywhere in the body of water from the ocean, deep river banks and even around the underwater cave entrances, as long as the depth of the water is enough to throw. Taming Megalodon has a very large agroviron range, and it is well recommended to stay in shallow waters to fish/swim. It is possible to tame Megalodon, but the player should be ready to spend up to 2 hours, if not more, to tame. Premium meat is very useful for taming this creature. Try to lure them into shallow water, although it is very difficult, as they turn when they get to the edges of shallow ground. I knock them out with a slingshot (the number is not known) or with tranquilizer (they have at least 20 by hand). Resist melee attacks as it is difficult to hit without sustaining damage and swim faster than most players (unless they have their O2 levels severely reinforced). Wild Mega will attack the mega. It is offered to use at least a wooden foundation fence and wooden walls to block a bay or entrance as a safe haven for your water mountains. Try to achieve this before you go to tame, because acquiring resources can be a long process. The Megalodon saddle engram is unlocked at level 45 and requires 18 Engram points to unlock. Able to TBA trivia Unlike many creatures on the island, wild Megalodons usually attack each other, although they will attack in a group if the prey appears nearby. Megalodons are loaded into all waters on the high seas. They do not spawn in rivers, but can be brought there while chasing prey (be it a player, domesticated or a wild creature). An unusual place where Megalodon can be found are the waters around the red Obelisk, mostly because of two wide with the sea. It is strange that the member states; If it wasn't limited to the waters, Carchadon ultramegalodon might be the most dangerous creature on the island. This is probably an exaggeration, as there is only half the health of tyrannosaur Rex, which is said to be the most powerful creature on the island. There is also less health and disability than spinosaurs. The most capable water carrier is Mosasauru. Megalodons don't fit through the normal dinosaur gateway. The ichthyosaur can easily surpass Megalodon. Megalodon cannot be traced from Transponder nodes. Patch Changes Before Patch 183.2, tame Megalodons can be on the beach and killed if the player driving them is not careful. Before Patch 175.0, wild Megalodons could feed on their own and die. Trivia are not relevant to the game Note: YOU CAN NOT JUMP FROM WATER, although the picture shows it this. Game Images Gallery Add a photo to this gallery community content is available under CC-BY-SA unless otherwise specified. Megalodon (meg-a-a-dole-DON) is one of the creatures in ARK: Survival evolved. It's a great prehistoric shark. Its name comes from the ancient Greek megalos (giant) odon (tooth). Basic information[editing] file[edit| source edit] This section is intended to be an exact copy of what the dossier author Elena Walker wrote. There may be some discrepancies between this text and the creature in the game. Wild if not confined to the waters, Carchardon ultramegalodon will be one of the most dangerous creatures on the island. As powerful and dangerous as the Tyrannosaurus is on land, Megalodon is close to its equals in the water. Moreover, it has a speed advantage over any non-aquatic creature when submerged. Megalodons need large amounts of food to maintain themselves, so they attack most creatures immediately on the spot. Small fish are the only exception I've ever seen; I believe this is because they cost more energy for megalodons to catch than a predator would gain. Domesticated To have access to the resources and treasures hidden deep in the ocean is almost impossible without domesticated sea creatures. Megalodon, although hard-to-tame, proves very useful in exploring the deep sea. This is not the most effective swimmer, but it should be able to protect your load if you find yourself in a hostile encounter. ~ Elena Lore[edit] editing source] After visiting Sir Edmund Rockwell, Helena went to the island's ocean to study marine life with the help of the Painted Shark tribe, she wanted to find a model between the continent and ocean ecosystems to understand the scientific anomalies of this island. One of the creatures she studied is megalodon, this creature is extremely different from what she knows about sharks at home. Their aggressiveness stood in stark contrast to most sharks that are territorial, the period of validity lasts only one week. Their intelligence was also confusing. Sharks are neither mammals nor birds; They are fish that rely on instinct, but what she saw makes no sense - megalodon can be easily trained by survivors to make them obey and be ridden. Behavior[edit| source edit] Megalodons will remain in the deep waters unless they attack prey, but even then they rarely enter shallow areas. They are aggressive and can swim faster than most creatures, including the player. They also aggro a player from very long distances, so it is not uncommon for a player to suddenly deal with multiple Megalodons at once. The species is the most common of the large and dangerous predators in the arctic oceans, slightly larger than that of large predators. Those at ARK appear to be based on the largest great white sharks that exist in real life as Deep Blue, unlike the Carcharocles megalodon for which it is named, which scientists believe can grow to 52 feet in length. Color scheme and regions[edit source edit] This section shows the natural colors and regions of Megalodon. For a demonstration, the regions below are colored red over albino-megalodon. The colored squares shown below the description of each region are the colors megalodon will randomly throw to ensure a complete range of their natural color scheme. Hover over a color to display the name and ID. This information can be used to change megalodon regions by typing scam SetTargetDinoColor &lt;ColorRegion&gt; &lt;ColorID&gt;in the cheat console. For example, cheat SetTargetDinoColor 0 6 will color megalodon's body on the purple purple. Region 0:Body area 1 is not used for this creature. Zone 2 is not used for this creature. Zone 3 is not used for this creature. Region 4:Stripes Region 5:Belly Drops[edit source] Harvest raw fish meat raw meat guaranteed special loot Megalodon tooth in ARK: survival evolved Mobile: Megalodon Trophy (as a reward for completing pursuit) Base statistics and growth[edit edit] Note that the creatures will have different statistics in the survival of the most grubbing speed-based Sprinting Speed Stamina Di Tamed 400 ? 20 Swimming 400 ? 570.4 2070 3 Attack values Bite Stamina Price Attack Range Description Basic minimum activation Using (PC), (PS4), (Xbox One), Megalodon bites the target. 0 525 0 680 Attack Damage Type Projectiles Values Torpor Values Status Effect: Endurance Status Effect: Takeoff Life Pulse Radius Base Mult Duration Mult Size Damage Mult Quantity Melee 40 Wild Stats Level-up Type in Wild Creature Values to See Which data is underlined. Green values of a high-level creature are very good for reproduction. If you have already domesticated your creature, you can&lt;/ColorID&gt; &lt;/ColorRegion&gt; &lt;/ColorRegion&gt; statistics with an external tool. [1] MegalodonStat-calculator does not work in the mobile view, see here for alternatives: Apps, Note that once the creature is domesticate, it receives bonuses for some statistics depending on the quilling performance. This makes it difficult to extract the levels of the domesticed creature, so this tool is only for wild, but gives a first impression of how well the statistics are distributed. Tame[edit edit] Keep in mind that the values are for optimal cases, always bring additional consumables! For a dependent resource level, try an external tame calculator. Ingredients for super mince: 2 × Citronal, 1 × sharp meats, 1 × Large egg, 5 × Fiber, 2 × Rare Mushrooms, 1 × Sap, Water Taming Strategy[source edit] To tame, the best method is to soothe one or more Megalodons that are magnetize in shallow waters with swimming. Since the bow can not be fired underwater, but can be fired into water for at least a short distance, an effective way to tame Megalodon is to calm them in shallow waters with 10-30 tranche arrows. One way to do this is to build an elevated platform from which to shoot arrows in the water. Keep in mind that this method will attract numerous Megalodons that will occasionally swarm and head to your tame Megalodon, so bring a lot of arrows and be ready to defend your new companion. Shemne, which kills a smaller fish and holds it in your hand while on the beach, or even just by putting it on the beach, will attract all megalodon to the area. They're going to be on the beach trying to get to the fish. Sometimes they themselves will feed and die. (It won't cause Megalodons to spawn if they're not in the area; so try to do it in places where you see them swimming in the distance.) Find Megalodon in some shallow waters, and then have another aggro Megalodon player by stepping in and out of the water in his agro range. While the other player does this, he shoots tranquil arrows. Repeat until he's unconscious. The rocks, which are just below the water in the sea, are a good place to domestice for this. Stay in a shallow place and the sharks will pour their heads out to attack you, allowing you to easily shoot them with a bow. You can also tame one or more ichthyosaurs (which requires only meat) and swim them up in a river too shallow for megalodon. Megalodonts will group in the head of the river, usually away from the water. Crossbow is useful in domestication of Megalodon, as it can be fired underwater, unlike the nose. Make sure Megalodon doesn't catch up with you, or it can deliver a devastating blow. As you can shoot a crossbow from the back of an Ichthyosaur, a little fancy riding can allow you to run circles around Megalodon while it This also allows you to herd it to where you want To knock out as you will start swimming away from you, as its scorpion torpedo use is another good tactic to knock out Megalodon as the scorpion can swim. Ride it and sting the shark, then you're out of range. Repeat this every ten seconds until the shark is asleep. Combat[edit editing source] This section describes how to fight megalodon. General[edit edit] It is not recommended to fully engage Megalodon in the water, but rather to attack it from a profitable place such as raft, rocks, shore, or even a platform above or partially in the water. Strategy[edit source edit] Make sure you see it coming! Escape if you can't fight, or get in the fight if you're ready. If you plan to engage with Megalodon across the coastline, make sure you have a sword, pike or adequate delivery of Spear. Megalodons seems to lose interest in the player when the player swims in shallow waters around the beaches. Thus, a very easy way to deal with even large groups of Megalodon is to lure them into the water around the beaches and repeatedly stab them until they die, as they will not attack the player. Just make sure you keep an eye on your stamina! Weapons[edit source] within range of weapons such as a bow or longneck rifle cannot be fired while swimming. Only a crossbow or speargun gun can be used underwater, otherwise the player is left on a frantic stabbing battle with a pike or sword, so be sure to bring a crossbow or speargun gun if you plan to go underwater. Use a longneck rifle or bow down if you plan to shoot at it from land, which is safer. Alternatively, if a player wants to deal with megalodons through the beaches, melee weapons like Spears or Pike are essential. The dangers [editing source] Megalodon has an incredible range in terms of aggressive (aggro range), so they will appear out of no way to chew on the bewhed player when they enter the water. Do not be distracted when underwater, since such choices lead to death at the hands of an otherwise preventable killer. Weakness [source edit] Megalodon can not get out of the water, so you can fire it from above the ground or from your raft. Collectibles[edit] Utility[edit source] Role-playing games Trilobite Farmer: Megalodon is able to easily kill trilobites and process them for their chitin, oil and silicon pearls. Water transport: While not as fast as an ichthyosaur, Megalodon can be used as a good way to travel by the seas on the map. A handshake of Megalodon over ichthy is that Megalodon can easily repel mantas, while ichthyosaur is very fragile. (Level up speed and endurance) Damage: Although not as strong as Aosaurus or plesiosaur, is a good aquatic creature for collecting fish meat. Megalodon is also good at killing and is even able to kill a plesiosaur if there is high health and disability, making it safe to transport and great for collecting meat. (Level of health, disability and if endurance needed) School package: With up to 8 Megalodon with pack boost, they can handle a lot of damage, especially against giant aquatic creatures like Mosasavry. Black Pearl Collector: When equipped with megalodon tek saddle, it is able to shoot element pulses, making it easier to kill Tusoteuthis. Since he is able to kill Tuttoes, he can easily collect the Black Pearls. (Level of damage, endurance and if necessary health) Notes/Trivia[edit | source edit] For information specifically related to real megalodon, see the relevant Wikipedia article. Megalodons are loaded into all waters on the high seas. They do not spawn in rivers, but can be brought there while chasing prey (be it a player, domesticated or a wild creature). An unusual place where Megalodon can be found are the waters around the red Obelisk, mostly because of two wide links with the sea. In fact, Karchadon's ultramegalodon in the game is too common to be the highest predator in the ocean, while real-life Megalodon is almost undisturbed. In the real world Megalodon had the strongest bite strength of any animal in history, while the in-game version only does average damage. Strangely, the dossier for this creature states; If it wasn't limited to the waters, Carchadon ultramegalodon might be the most dangerous creature on the island. That's probably an exaggeration, since there's only half of Rex's health. There is also less health and disability than Spino and the most capable aquifer predators, Mosasauru and the Tusothi. Megalodons don't fit through the normal dinosaur gateway. The ichthyosaur can easily surpass Megalodon. Megalodon cannot be traced from Transponder nodes. Like real-world sharks, Megalodons keep their eggs in an egg bag so babies are safe until they hatch. Eggs hatch inside the body. Megalodon in the game can intervene on the spot like other creatures, while in fact sharks that do not move for a short time will suffocate to death. Megalodon does not produce feces. Megalodon at ARK is actually slightly less than the low end ratings for your real colleague. Extreme estimates put Megalodon larger than Rex or Mossa for comparison, about 15-20 meters or 50-65 feet. The name of the species given in the Carcharodon Ultramegalodon file actually places it in a different genus of real, which is most often classified as Carcharocles Megalodon, and makes it closer to the great white Carcharodon Carcharodon, which probably explains the size is smaller than what is expected for Megalodon by ARK. Use a hatchet to collect raw fish meat from the dead not Piccox or sickle. Megalodon is one of the largest most of whom wanted to receive TSCs. Megalodons have an un grown inner ear, just like all sharks in the real world, this inner ear helps them hear sounds and feel vibrations. All sharks have small holes that lead to their inner ear. Like all creatures in ARK, Megalodon has received a voice. This is scientifically inaccurate, since sharks can not make vocal sounds. Megalodon saddle is already properly crafted by the player 175.0 Megalodon should not be drilled and die 180.0 Fixed diving and rising in the water, so megalodon already have a sprint break of the reduced wild range of AI targeting with 50% 180.4 Made Wild Megalodon sprint speed lower 182.0 Fixed water being that disrupts death cases Significantly reduces megalodon throw rate 183.0 Fixed emission , in which aquatic creatures try to beach themselves water-like to eat carcasses 183.2. Aquatic creatures should not be able to pour water and die immediately 183.3 Aquatic creatures no longer die when surfing in underwater caves 193.0 The aquatic creatures swimming in the surface of the water is now smoother and should not lead to such a difficult stop 213.0 Aquatic creatures now correctly follow Rafts 231.8 Fixed rare case when water creature will appear to the customer to fly in the air When you disconnect it 240.0 Megalodon now drops fish meat instead of regular meat 257.0 Megalodon now has Megalodon Tek saddle added Alpha Megalodon 258.4 Made alpha megalodon a little more often 264. 52 Spy lenses and GPS are now usable for all aquatic creatures 306.41 Genesis: Part 1 Extension Edition Adds X-Megalodon Gallery[edit editing] References[edit] source]

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