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Kirby's mysterious rival, this masked sword appears in several kirby ™ games. He is also captain of the giant warship Halberd to control Dreamland. Meta Knight had shown his face briefly earlier, but his relationship with Kirby remains a mystery. Amiibo features, figures that show the size and design that are not actually available may vary. Amiibo compatibility and functionality may vary from game to game. The copyright and copyright of the Game are the property of its respective owners. 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Shapes may vary. Compatibility and features sind abhängig vom jeweiligen Spiel. Erscheinungsdatum: 10.06.2016 Erscheinungsdatum: 20.02.2015 Erscheinungsdatum: 10.06.2016 Erscheinungsdatum: 10.06.2016 Erscheinungsdatum: 10.06.2016 Erscheinungsdatum: 10.06.2016 Erscheinungsdatum: 10.06.2016 Erscheinungsdatum: 10.06.2016 Erscheinungsdatum: 10.06.2016 Erscheinungsdatum: 10.06.2016 Erscheinungsdatum: 10.06.2016 Erscheinungsdatum: 20.02.2015 DeutschlandLand wechseln Cookies-Einstellungen ändern Kontakt Webseiten-Datenschutzerklärung Kirby Fighters 2 Meta Knight artwork = Meta, = unknown knight, but may be the same breed of Kirby Meta Knight Kirby and King Dedede This darkness must be found with my sword! — Meta Knight • Kirby Star Allies Meta Knight is a key character in the Kirby series, which appears in most games, manga, as well as anime, interests and popularity surrounding Meta Knight within Kirby fans, mainly in his mysterious and isolated nature, and also maintains his nature and mysterious likeness, also distinguished with Kirby himself. Although Meta Knight first appeared in Kirby's Adventure in 1993, his real name was not known in North America until Kirby's Avalanche was released in 1995. Meta Knight also wore his trademark suit; his silver mask and his purple, blue or dark dimensional cape with gold trim, as well as a pair of patched or metallic shoes. He has wings like bats, shrinks and flies with them in the game. The first notable deployment of wings is in kirby Super Star, where Meta Knight chases Kirby near the end of The Revenge of the Meta Knight. Meta Knight's alternative weapon is usually Galaxia, a golden sword pierced with rubies embedded in the hide. One of meta knight's best known characteristics is the fact that he has hardly ever been seen with his mask removed. In a few games, his mask was divided into two when defeat revealed a face similar to Kirby's with bright yellow eyes (however, in the old game Meta Knight sported white eyes and pink cheeks). In his case, no one should know, he immediately left the field of contention. His similarities with Kirby have led to speculation that he is a member of the Kirbys strain, however, that the hand of Meta Knight - the physical feature that other Kirbys lacks - has existed since Kirby's Avalanche and his wings from the game afterwards, other parts of the body that Kirbys did, but fans also speculate that Meta Knight and similar characters could be the strains of kirby's older generation, which means the species changes its appearance during the growth period, such as actual arm transplantation. Become able to communicate with others and speak instead of making noises and possibly grow wings in order to actually fly instead of floating by inhaling air. This is more meaningful in Super Smash Bros for Nintendo 3DS and Wii U, where Kirby gets another palette that makes him look like a meta knight. In addition, at the temple, Palutena Pitt and Viridi can chat about the Meta Knight; they talk about the resemblance to Kirby and the question of whether he can still inhale and copy talent, however, the meta knight's relationship with kirby strains has never been officially revealed. Kirby Meta Knight's adventurous artwork is depicted in black, wearing a crimson robe and without any armor apart from his mask (with yellow glowing eyes in the artwork). In Kirby's Avalanche, he has pauldrons, purple shoes and brighter skin tones. His design has been re-edited in Kirby Super Star in Kirby: Nightmare in Dreamland, he was created bigger than Kirby and was given a yellow strap to hold his mask in place. Kirby, with his meta-knight color in Super Smash Bros. for Nintendo 3DS Meta Knight, unmasked in Kirby Star Alliance Meta Knight of his pauldrons, often has a yellow and often gray lining, but sometimes it's dark blue in Super Smash Bros. Brawl and Kirby's Return to Dream Land pauldron, his left bear, his servant, pauldrons, which are M in front of the sword, pointing up the cape of The Knight Meta is the blue one in all except Super Smash Bros. Brawl, which is a purple brawl. Also in Super Smash Bros. Brawl his spikes are bat-ordination machines. The blush on his face is almost clearly pink, although they are very lightly lightened in Kirby Super Star in Super Smash Bros. Brawl, Meta Knight has black shoes with purple sabatons over them, rather than ordinary purple shoes, giving him a more sophisticated and well-armoured look. In Super Smash Bros. for Nintendo 3DS and Wii U, he wears mitten silver gauntlets over his gloves, a detail seen in meta knight's official artwork in Kirby: Squeak Squad and Kirby Super Star Ultra, and will become part of his official design in later appearances. His armour also has small but noticeable wounds, and other signs of scarring in the battle, compared to his presence in the main series. Meta Knight's mask sometimes gives a yellow tint to the wearer's eyes. Meta Knight's white eyes turn yellow and Kirby's blue eyes turn green (seen only in Super Smash Bros. Brawl), the personality is a meta knight, respects the code of chivalry and almost always offers Kirby a sword whenever he fights him. He is a fierce and skilled sword. Like solitary characters and stools. He is often seen alone and sometimes it is not clear how he feels or what his motives are. Meta Knight takes pride in his stamina, but he still wants to grow stronger, as shown in the Meta Knightmare Ultra and Kirby Battle Royale, where he calls the Nova Galaxy to challenge the greatest warriors in the galaxy, and enters The Cake Royale along with the Axe Knight to increase his strength, respectively. In revenge for the meta knight sub-game, he demonstrates laziness to the point where he tries to take over Dream Land to end a lazy lifestyle. With this being part of the beginning of his race with Kirby, both have started quite a rocky start. Despite his solitude, the meta knight showed how much care about his beloved. When Kirby is destroying Halberd in revenge of the sub-game Meta Knight, Meta Knight instructs his crew, the Meta Knight, to abandon the ship in the hope that they will not be injured. Instead of listening to his orders, however, most of the crew decided to stay and fight kirby, which he replied with. After saying that they're going to perish and they can do it as they please in the Kirby Super Star Ultra, which means he feels proud because his crew was there for him in the old game, or guilt due to his crew's loyalty to him in the latter. In addition, his taste message in Kirby Star Allies states that he will never forget connecting with his friends. In the following game, Kirby's Return to Dream Land, Meta Knight appears to be in very friendly conditions with Kirby now largely fighting against him when in control or possession and often helping him. However, he continued his bout with Kirby, as seen in the Kirby Battle Royale, where he and Axe Knight ended up pairing kirby and Bandana Waddle Dee in Cake Royale and stating that they were better to do their best. It doesn't seem like the fact that he can't win against Kirby, as shown in Kirby Fighters 2, where he collaborated with King Dedede in an attempt to win against Kirby for once, and they took desperate measures to do so. Seemingly adapting to the peaceful lifestyle of Dream Land, as well as the various recent games, he can be seen reading books, resting on the hilltop and polishing his sword. He seemed to lack the humor, or at least King Dedede,as in the screen title of Kirby's Return to Dream Land, when Dedede made an amusing meta knight face, just shaking his head in hatred. In the Meta Knight universe, it is famous among dreamland residents and has many fans. Bandana Waddle Dee, as shown in Kirby Battle Royale, according to a Twitter post, has even been rumored that Meta Knight has a sweet tooth. Also in The Cake Royale, before Kirby and Bandana Waddle Dee confronted Meta Knight and Axe Knight, if the player decides to talk to PPP channel Waddle Dee, he said: 'I hope Meta Knight will keep clean there. I save every word! This suggests that sometimes Meta Knight uses foul language, but he never wants his face to be revealed, immediately retreating through his dimensional spikes when his mask is cracked and dropped off. This reason is never explained. Meta knights often wait on such high platforms while waiting for Kirby to grab the sword. In anime, his personality differs very differently from the game. He calmly gathers and becomes more clear on Kirby's side here because they are both star warriors and meta knights want to help him better. He shows passive events and only intervenes when necessary. However, his coaching methods are often harsh and dangerous, often putting Kirby's life in danger, but they often manage to make Kirby stronger. Unlike in the game he doesn't seem to hold any opinions on the laziness of others and much less mysterious because his motives in the anime are rarely hidden both in the game and in Kirby: right back at Ya!, he is often seen standing on high ground, platforms, twigs, and statues. This could be a strategic move to prevent pre-fight attacks or to get a better perspective. But the reason was never officially explained. Cape Meta Knight's dimensional weapon of the Point of Dimension (as named in Super Smash Bros. Brawl) allows him to handle space and is a powerful weapon in its own right. His signature cape never received an official name until recently, like a galaxy. Meta knights often wrap it around him to teleport away. This tends to happen whenever his mask is destroyed and his face is exposed, or when he knows he is defeated. The cape allows him to warp and teleport short distances and it can be used to surprise opponents, catching them off guard by teleporting and attacking from behind. In the last game he is seen turning his back on the screen before using it. The meta knight often takes off when fighting with Kirby, likely avoiding hindering his movements. In Super Smash Bros. Brawl, Meta Knight can also use it to ebb out of reality for a short time in his final smash, the cape being used to make his enemies and cover the surrounding area in complete darkness, letting them launch attacks from his sword. Melee suggested that a pair of wings like a bat, which gave him flight and glide ability, was an extension. It is also shown in Kirby's epic yarn, which spikes to see a flowing change into the wings in the yarn form of the Meta Knight. However, this is not an ongoing case. In the old game, and in Kirby's Return to Dream Land, he was seen throwing his cape beside him, revealing that his wings were under the cape. However, in Kirby Super Star and its remake, Meta Knight threw out his cape, but he used the spikes again after his defeat. This hints that the dimensional cape can be magical in nature and can be summoned at any time to escape from difficult situations. The sword, also known as Galaxia, is a golden blade with a ruby buried in its stash, anywhere from zero to six spikes protruding from a sharp edge. In the game Galaxia has the ability to shoot sword beams and standard sword movements. In Kirby: Right Back at Ya!, the sword has sacred origins, has been created by a bout of light and lord fire, Photron. The adventures of Kirby and Kirby: Nightmare in Dreamland, Meta Night in Kirby: Nightmare in Dreamland, Meta Knight, launched into Kirby's adventures as a little character and boss. When a nightmare tries to control Dreamland by defrauding the Fountain of Dreams, King Dedede assigns the Meta Knight to a piece of broken star rod, knowing his may and his followers, Meta-Knights, the king of the world. It proves a valuable asset to the forces of nightmares. He reappears in a remake of Kirby's game: Nightmare in Dreamland, with his updated design similar to Kirby's Super Star throughout the meta-knight game, sometimes helping Kirby by providing invincible candy (evident in Kirby's adventures), but also hindering his progress by summoning his foot soldiers with him. By the time Kirby arrived, Orange Ocean Meta Knight challenged Kirby personally before he could reach the Rainbow Resort and later the Fountain of Dreams. Meta Knight's true intentions are only predictable, but he seems to be preparing Kirby for his final nightmare encounter, knowing that Kirby's one-hearted commitment is bound to lead to that. Whenever he fights kirby, The Knight always gives Kirby a sword to fight against (which Kirby must keep in order to fight him). Meta knight attacks Kirby with his sword, as well as ferocious force through charging into him; the meta knight can also block attacks that are thrown his way (becoming more frequent when he loses health). He wants eleven. To be defeated. Regarded as one of Kirby's toughest bosses, the battle against the meta knight was built significantly in the remake. During the battle, it is impossible for Kirby to lose the sword's abilities and the abilities he has previously (only if Kirby uses a sword whose ability remains in his immediate possession: the discarded ability does not count) will be restored after completing the battle stage of the meta knight boss: this is true for both the main game and the Boss Endurance. To finish the special mode in Kirby: Nightmare in Dreamland, unlock the sub-game, Meta Knightmare Meta Knightmare is the same game as the regular game, but the player controls Meta Knight instead of Kirby and has three healthy points instead of five. Meta Knight plays through the first seven levels and even fights another meta knight at the end of Orange Ocean. Kirby's pinball land meta knight appears in Kirby's pinball territory in the top stage of Kracko Land. When Kirby defeats Mr. Bright, it turns into a night, and Mr. Shine appears with a wall of stars. If Kirby destroys all the stars without defeating Mr. Shin before the sound of Mike powers up from kirby's dream land to be heard, and the meta knight appears in the center of the stage. Kirby's Avalanche section has information that doesn't match the main canon (similar) in Kirby's Avalanche, Meta Knight, which is referred to by name for the first time through a voiceover, acting as the twelfth challenger and punished in the main game after Kracko, and before King Dedede, this was the first game that used his modern blue and purple look and swing his sword as a taunt towards Kirby. When defeated, he put the sword away and waved a white flag in surrender. His conversations with Kirby are as follows: Meta Knight: Oh!?!, you're right... Then Avalanche is hahaha!! Kirby Superstar and Kirby Superstar Ultra Meta night in Kirby Superstar Prior to the launch of Kirby Super Star, Meta Knight was still considered a vague and underdeveloped character in the series, although Meta Knight appeared in Kirby's Avalanche spinoff, he completely missed out on Kirby's Dream Land 2 (as Kirby's Dream Land 2 was developed by a different employee than Kirby's Adventure or Kirby's) The release of Kirby Super Star in 1996 was the villain of his own sub-game, Revenge of Meta Knight. This is also considered his best-known appearance in the series, as the performance in the Super Smash Bros series through Halberd's stage music and Meta Knight's personality seem to depend on his appearance here, identifying his popularity and reputation as a villain among those unfamiliar with the Kirby Meta Knight series preparing for the fight. In revenge of the knights, meta-knights intend to take over Dreamland to end the lazy way of life. With the help of Meta-Knights, the ultimate weapon of Meta Knight, Halberd, spread its wings and ascend into the sky, but Kirby intervened and attacked Halberd, Kirby boarded Halberd, which infuriates the Meta Knight, so he ends up blasting him into the ocean below with Halberd Kirby's jet, getting a warp star and trying to board the ship again, but being gunned down by cannon, combos and land in the woods. With his crew hit and his boat losing altitude quickly. Meta Knight finally decides to fight Kirby himself. Again, he offered Kirby a sword, but this time the player could refuse if they wanted it without it taking a few seconds. To do this, make the fight last longer, which can be dangerous due to the limit. At times, The Meta Knight can attack the parry with his sword during the battle and summon a giant tornado to send Kirby into the air and do damage. Some of the attackers slashed his sword, could inhale and slap back at him. After the defeat, his mask cracked and he quickly departed to recover, giving Kirby time to escape with. Wheelie, the termite he previously liberated. However, before he did so, Meta Knight came back, turning his cape into a wing and flying behind him, and three right escapes before Halberd fell into the sea below, finishing the sub-game. This section contains information that does not match the canon main series (similar). Meta Knight appears in Kirby Super Star Ultra, which reprises his role from the original game. He is a playable character in the Meta Knightmare Ultra sub-game, which is equivalent to the Meta Knightmare sub-game from Kirby: Nightmare in Dreamland, in the original Meta Knightmare, he passes the level of Kirby's adventures, but in the Meta Knightmare Ultra, he passes each traditional subgame instead (save for The Arena, Gourmet Race and sub-game), although progress can be recorded this time, players must choose. A new game to play the sub-game again after defeating it. By removing enemies with his sword, Meta Knight collects meta points. He can spend them on four capabilities enabled on the touch screen. Capabilities are: Meta Quick: Speed Meta Knight and his helper. Summon knights: Summon the sword knight or blade knight, act as a helper, the sword knight can take the thrust up, but blade knight can not Mach Tornado: there is a similar function with Crash, but slightly more damage, there are cutscenes at the beginning and end of each sub game he plays through and some are skipped over. That is to say, he did not fight himself, unlike in the original Meta Knightmare, however, Halberd appeared incredibly reappearing and still being destroyed. After completing the Milky Way's desire, he summons Galactic Nova and desires to fight the greatest warrior in the galaxy, Nova gives a wish by summoning a long-sealed galactic knight who fights the meta knight as the last boss. Meta Knight appears in kirby samurai sub game in which he is the last and hardest opponent. When he was defeated, Kirby knocked out his mask with a sword, scare him and made him quickly cover his face with his hands. Meta Knight appears in the sub-game wizard for the hero in the Kirby Super Star Ultra, but he doesn't offer a sword due to the fact that rescuers can't get talent without Kirby. Meta Knight appeared in Kirby's sub-game on the draw as one of the goals Kirby had to shoot to score. Succeeding in striking he will get 100 Kirby & Amazing Mirror Players in Kirby & Amazing Mirrors, Meta Knight feels dangerous in the mirror world and dashes out to defend it. After a while, a shadow similar to Meta Knight fell from the sky and separated Kirby into four separate units (Kirby can refer to each or all of them together). Kirby followed him and the adventure began. Meta Knight won't see so well in the eighth-grade game, Radish Ruins, where Kirby fights what appears to be a meta knight in a duel. Unlike in previous fights he offered Kirby's sword, this time he did not, and the fight started immediately. He's more aggressive and uses a stronger version of attack than he used in the Kirby Super Star and its remake. Dark Meta Knight, Doppelganger His evil. It turns out that the meta knight that Kirby fought in the radish ruins is not a true meta knight. But a dark copy known as the Dark Meta Knight, a true meta knight, is sealed inside the dimension mirror. Dark meta knight has gray tones out, but otherwise has a similar (yet different) costume with Meta Knight himself?? The dark meta knight later made an appearance again as the boss was punished. When Kirbys enters the dimension mirror, the Dark Knights will take part in the battle again. Before the battle began, the real meta knight stood on a large pillar and revealed a dark meta knight for his fraud. After the dark meta knight shattered into pieces. Kirby is sucked into a warp hole, which leads to a dark mind. Meta Knight, who watched the fight all the time, quickly helped Kirby by throwing his sword into a warp hole. After dark minds are destroyed, Meta Knight decides to place the sword (also known as the main sword). In the middle circle, which indicates the end of the game. However, since he uses his sword in other games, he has not been er away. He may get a new sword or restore it. Within the game, he appears his sword in cutscenes, as well as in one of the roulette options of magic. Kirby can be seen having the main capabilities in almost all of these situations; Kirby: Squeak Squad Meta Knight absconds with a shortcake assumed in Kirby: Team Squeak in Kirby: Team Squeak, Meta Knight again plays a friendly role, although he is completely misunderstood at first, although he does not come into play until later in the Squeak Squad adventure, one of his most daring roles in the series. After Kirby defeated Daroch and restored the presumed bust, holding his precious strawberry short cake. Meta Knight came out of nowhere and stole it and traveled to a hidden place in or near the Orange Ocean called Secret Sea. The passage to the secret sea is blocked by a door that can only be opened by collecting five sacred star seals. Meta Knight confronts the boss of the seventh level, Secret Sea. It wasn't long before the boss would fight Meta Knight to re-enable Halberd, who flew him and Kirby into The Galxy Halberd, where Meta Knight fought and was set for the last few levels of The Secret Sea, as well as gamble the first level. If attacked, he will bounce instead of blocking. He uses the same attack used in previous games, but also gets new element movements, such as beating his sword down to create an electric charge around him and firing a crescent of fire on the screen. His twister ground charges faster, but ends up faster. He is also faster in every way, including the speed at which he turns around, making it difficult to attack him from behind. However, he was knocked back more easily and could be pinned in the corner if he was hit with a quick strong attack. Near the end of the game, meta-night's intentions were revealed, it turns out that the bust does not have a shortcake, as Kirby thinks, but rather as the Lord of darkness, the dark nebula. Knowing the contents of the meta-knight bust try to stop the evil release during the game, which is a possible reason for a more aggressive attack style and a new attack as he tries to stop Kirby instead of preparing or coaching him, as he has previously done, since Kirby does not know the true contents of the bust. This also explains why he didn't give him a sword, because Meta Knight is trying to win the Kirby Air Ride Kirby Air Ride, an aerial ride artwork (must be unlocked); Free Run (City Trial) Collect 30 Minutes Glide Time; Open 1,000 Boxes in City Trial Meta Knight with Diffuse Wings, Fear the Sword! — Meta Knight's Taste Message • Kirby Air Ride Meta appears as an unlocked racer in Kirby Air Ride; he handles a permanent blend of sword and wing capabilities and unlocks an open air ride by sifting for 30 minutes in the air and in The City Trial's Free Run mode by breaking 1,000 boxes of boxes. He can also unlock in one of the modes using a free app in the appropriate checklist box. Like wagon stars, the Meta Knight can't charge or add and has a bit of a skid. He also has lower-than-average HP weights and steering, but he creates these flaws in his glider and sword ability. His speed is average and he has the second best acceleration in the game (behind the Swerve Star and tied with Scooter Wheelie), unlike when Kirby used wing capabilities in this game, Meta Knight has the ability to activate Boost Pads and other types of pads found on the course. Meta Knight's blue backup costume in this game is based on the colors of his spires in Kirby Super Star and Kirby: Nightmares in Dreamland Kirby: The Cursed Canvas, the Meta Knight, as he appears in Kirby: The Curse, but after unlocking King Dedede, players can buy him a character who can play in the Medal Swap for 25 coins. The Meta Knight uses an invisible sword to defeat his enemies. Players can hear his voice using it when he rolls into enemies as well as seeing. Shear Line White around him when he rushed or landed the bomb. His mask also appears in panic colors. Kirby and Kirby's Epic Yarn Epic Yarn, Kirby's Epic Yarn and Kirby's Epic Yarn Stage Preview← 40Stage 7/5 (41)42 → Meta Knight appeared in Kirby's epic yarn as the boss of Space Land, and he shared his name with the stage in which he appeared on the stage, which followed. Dedede films cutscene showing Meta Knight A bizarre change in Dreamland's landscape, while on Halberd Yin-Yarn ambushes him and turns him into yarn, makes him the master defending the magic yarn of Space Land, the seventh and final space of Patch Land, when the player fights against him, he is controlled by Yin-Yarn (through a magic sword), and his eyes blink rapidly between purple and yellow when he does not attack, may indicate that Meta Knight is trying to resist the magic of Yin-Yarn Meta Knight, not using the galaxy this time, but with four different swords by yarn. As he uses his yarn sword, the attack of Meta Knight grows more serious and dangerous, firing several sword beams (blue) covering half of the screen with fire (purple), and he can trigger a tornado when he goes down to his final torso (red), his slash attack can only be dodged. But he was vulnerable to attack immediately afterwards. Once hit, the meta knight falls backwards, and Kirby can disarm him using a whip yarn on the button on his sword. After the defeat, Meta Knight will be freed from the possession of Yin-Yarn and lost through his cape. He appeared again in the cutscene next to Kirby's apology for the attack and described the situation in Dreamland. Kirby, Prince Fluffy, Meta Knight and King Dedede all go to Dreamland to stop the yin yarn. Meta Knight doesn't reappear until Kirby fights mega-Yin-Yarn, in which Meta Knight flies overhead and puts a Tankbot metamotex for Kirby even a playground in the new Nintendo 3DS remake of Kirby's epic yarn, Kirby's special epic yarn, stars the Meta Knight in a new sub-game as the playable character. He shows how often fly in the air in an automatic side scroll. Kirby Mass Attack, this section contains information that does not match the main set of cannons (similar) even though Meta Knight is missing from the main story of the game, but he appears in two sub-games. He attacks by charging horizontally from one side of the screen to the other side every time, down until he reaches the bottom. He can also create five illusions of his own to shoot the sword beams, although the illusion can be destroyed before attack. Meta Knight himself can also shoot sword beams and turn into tornadoes to hit Kirbys in Kirby Quest. He attacks with a sword or a powerful tornado attack. He fights alone in Chapter 3, but is backed by the Sword Knights and Blade Knights in Chapter 4. Just like in the stadium. He helped Kirby King Deaddy and Bandana Waddle Dee to create the new Lor Starcutter from the four, the meta knight as the most serious of the gameplay-wise group, he could use most of Kirby's sword attacks, as well as shuttle loops, Hover Flap, and Dive-Bomb, an extraordinary move to the wings, even though the former behaved like it was made in Super Smash Brothers more than it did for wings. True to his cautious character, he is often the first to notice something unusual in his cutscenes, as the only character in the group who won't shake hands with Magolor when they first meet, rather than wrapping his cape around himself (like in an anime). In the last fight, he diverted Magolor's attack with his sword, and along with Kirby took the longest time. He has two moves from Super Smash Bros. Brawl (as well as basic sword attacks). This suggests that his supersmash brothers record may have been used as his moving suit, so he is not like Kirby's sword. In the meta story, Knight is sitting on a hill reading a brief crawl where Kirby is chased by King Dedede and Bandana Waddle Dee before noticing Lor Starcutter passing through a dimension door in the sky and crashing. He met others and they surveyed the hull, in addition to others volunteering meta knight to help Magolor with boat repairs. After recovering five parts, they will be taken to Halcandra as a reward only to be ambushed by landia dragon landia after defeating the beast, Magolor reveals that he used the generosity of heroes to get the master crown, so Meta Knight and the band joined forces with Landia to stop him. He also greeted Kirby after players overcame new challenging stages, along with other familiar faces such as King Dedede and Bandana Waddle Dee Kirby: Three Deluxe Meta Knights, although not in the story, appearing in this game as one of The Transformation of Kirby Stone (especially in the statue of Bandana Waddle Dee, He also appeared as a dramatic balloon drama through Circus Kirby, a keychain accumulating five different characters and in the flesh in the final 100% movie in the crowd, along with the Galactic Knights, Magolor, Marx, Shadow Kirby and other characters from the game. Kirby: Robobot Planet Meta Knight is standing quietly on the hilltop one day and (as in (appearance) is one of the first to notice a mysterious new intruder attacking Dreamland. After Halberd was shot down, Halberd fought down the Meta Knight, fought with haltmann works alone and managed to destroy their forces a little, but he was eventually defeated and captured by an intruder and became a cyborg warrior known as Mecha Knight. Despite these renovations, Mecha Knight is defeated by Kirby and collapses into a canyon after his loss. Meta Knight reappeared as the first boss of The Access Ark, called by Susie again, Mecha Knight, now known as Mecha Knight+ fights with Kirby in president's office. When half of his health is depleted, Mecha Knight+ will extend a large mechanical arm from his back. This arm resembles the tail of a scorpion and can be used to grab Kirby or hit him. This arm can also be used to support Mecha Knight+ in the middle as he shoots a sword beam at Kirby. However, Kirby emerges as the mask of the victorious and shattered Mecha Knight, destroying the influence of Haltmann Works Company over masked warriors. Shortly after Kirby defeated President Haltmann, Star Dream flew into space, and Meta Knight now returns to normal, helping Kirby by supplying Halberd to him, Kirby uses his Robobot armor to absorb the ship and both pursue a rogue machine. In the final moments of the battle with Star Dream, Halberd was damaged by a surprise laser attack, and Meta Knight typed Kirby, shooting him straight to the Star Dream and allowing him to destroy it for good. After peace is restored to Planet Popstar, the shadow of Meta Knight can be seen briefly through kirby sleeping, indicating that he helped Kirby safely to the ground. Meta Knight flew out before Kirby woke up. He was last seen patrolling the sky aboard the Halberd as Kirby followed. In the real stadium, Meta Knight appears to free the Robobot armor again from Halberd during the battle with Star Dream Soul OS; This section contains information that does not match the master data. Canon (similar) Meta Knight is a playable character of the meta knightmare returns sub-game in a similar way to the previous meta knight plot, advancing through kirby's step to test his skills. At the end of the sub-game, Star Dream testes Meta Knight by summoning multiple sword users for Meta Knight to fight like the clone of Queen Sectonia and dark matter, as well as Galacta Knight itself, Kirby Battle Royale Meta Knight, an unlocked character in the Kirby Battle Royale, he plays like a sword's ability, but at a different B charge, rather than making a standard Spin Slash, he makes a pitched, dimensional point, which ends with Spin Slash rather than a single sword attack. He can be unlocked either by clearing The Cake Royale or by saving data from a demo version of Kirby Battle Royale recorded in the 3DS system of moveset move controls, description damage (Robo Bonkers) horizontal slash B Meta Knight slashed his sword in front of him, similar to Chop/Overhead Slash, but performed horizontally 45 Metathrust B + B Meta Knight slashed in front of him quickly after slashing the 30x4 Decisive B landscape. + B+B Meta Knight finished his quick slash with the final slash of 130 Knight Spinning B during the jump, Meta Knight swinging his sword in the 50D pitch movement Strike Hold/release B Meta Knight charged Galaxia with his wing power, changed to his cape, and then he disappeared before reappearing showing meta spin slash meta knight can move while charging while charging. Outstretched. Kirby Star Allies Meta Knight Meta Knight footage is the third boss in kirby star alliances and fights in the world of miracles - Planet Popstar in sacred square stage, named the boss of The Lone Swords. Like the other bosses in kirby Star Allies, he was damaged by jamba's heart share, meta knight is shown dusting his sword when he notices Jamba Heart shards, which accidentally disperse by hyness raining from the sky and become off-screen while protecting the residents of the Sacred Square from the onset of falling debris. Before the battle begins, Meta Knight stands on a high ledge and presents Kirby with a sword that Kirby can pick up to fight him, similar to the battle of his boss in kirby and Kirby Super Star adventures. The action will occur if Kirby does not use the sword for more than a minute, during which time meta Knight can hear a gentle whistle similar to mine. And the sun-themed end of revenge of the meta knight. Meta Knight Attack is similar to his approach in other games except that Kirby can now parry meta-knight attacks with his own slashed sword; this briefly stuns Meta Knight. He also has a new attack called Upper Cailbur: he starts charging, and when the charger is full, then he will lung slightly forward and go up in the air. If anyone is attacked by this, they will plunge into the air where Meta Knight begins to slash them repeatedly at the end. When the meta knight enters his second term at half his health, his eyes turn purple, and he separates into several meta knights. The number of meta knights corresponds to the number of friends who fought against him (including Kirby), except that when Kirby had no friends, he was divided into two meta knights. When there are four meta knights, two meta knights are in the air, while the other two are on the ground. Both on the ground do regular sword attacks, while both in the air fire, firing sword beams at Kirby or making shuttle loops in an attempt to ram into Kirby. When there are two, they are both on the ground, when there are three, one is in the air and the other two are on the ground. During the battle, the Meta knights fly into the background and raise several stones, then they throw stones into the foreground where they landed in the fourth division, then the Meta Knights jump into the air to slice rocks and light lines indicating where they will land. If they succeed in slicing two stones, they will remain on the ground, potentially harming the player in contact. However, if a player breaks stones before the Meta Knight can slice them, the associated meta knight will get his sword stuck in the ground for a period of time, making him vulnerable to attack. When the meta knight is re-integrated into one, the Meta Knight can unleash a dark laser that can catch Kirby and his allies, similar to the web of Taranza in team Kirby Clash Deluxe. If Meta Knight successfully captures someone, the laser will slowly destroy them. After a while, Meta Knight slaps the captured character on the ground, a sign that he will throw them at the wall in a dark ball that damages everyone in touch. In addition, the attack triggered his tornado more powerful in the second phase due to the number of tornadoes he triggered, depending on the number of friends the player has. The tornado goes on the background before going to the foreground. When he separated again, the Meta Knight used the Shuttle Loop to try to hit Kirby and attack twice before lifting the stone again. When the Met Knights are defeated, Kirby can choose to turn him into a friend by throwing his fellow hearts. The mask of the meta-night will crack. He'll retreat through his cape. Beat him, unlock him as a dream companion (alongside Magolor, Taranza and Susie) at the dream palace of each level. Meta Knight's moving series is the same as he did in Kirby's Return to Dream Land, except that he could use the Mach Tornado attack from Kirby: Planet Robobot in the third update released on November 30. The attack involved Meta Knight's retaliation to the operation. Meta Knight appears in the boss's rush mode, the best option in all levels of difficulty. In Soul Melter, his usual combat theme was replaced by Inside Battle from Kirby: Planet Robobot Super Kirby Clash This section has information that does not match the main canon (similar) meta knight appears as a resident of the port village after pyribbit has been defeated. He can be seen standing on a ledge behind the quest board, staring out at sea, sometimes flying. He also appears as four different stickers, one of which costs 30 apple gems, while the other costs 20, all of which can be purchased from Shoppe. This section is under construction, meta knight called bricks. King Dedede & Meta Knight join forces for a powerful strike. King Dedede & Meta Knight Shot Shockwave King Dedede & Meta Knight Hit the Stage King Dedede & Meta Knight Poses Before The Last Battle Meta Knight Shot Beam Sword Mask of Meta Knight Spolszczeie Waning Crescent Mask Dedede & Waxed Crescent Mask Meta Knight Shocked Wave Shot Waning Crescent Mask Dedede & Waxing Crescent Mask Meta Knight Hit Crescent Stage Waxed Masked Meta Knight Create Its Own Dark Model The meta knight appears in Kirby Fighters 2 alongside King Dedede as the main opponent of the designated rival story mode. He also appears as a character whose play has been unlocked after clearing chapter 3 of the story mode, maintaining his movements from Kirby Star Allies. Spoiler alert story: The only plot details are in this box, after the numerous defeats at the hands of Kirby, Meta Knight teaming up with King Dedede to win the battle against him, eventually, Meta Knight and King Dedede sending a letter to Kirby challenging him as they wait at the summit of Buddy Fighters Tower. After defeating Twin Woods on the 5th floor, Kirby and his friends reached the 10th floor, where they finally met Meta Knight and King Dedede, or so they thought both teams were involved in the fight against Kirby. Emerging Victories However it turns out that the Meta Knights and King Dedede as they fought were two Waddle Dees in disguise. Kirby and his friends continue to climb the Buddy Fighter Tower to find a true meta knight and king. When it comes to the 15th floor, Kirby and his friends finally meet the true Meta knight and The Dead King. Both teams dug it out, but even if the Metanite and The Dead King were defeated, they would not be able to do so. Refusing to accept defeat, both retreat and ascend to the tower. Kirby and his friends used the keys as they fell to higher as well. Finally, arriving at the summit of Buddy Fighters Tower, on the 30th floor, Kirby and his friends found metanite and Deadded kings waiting for them. With their bond growing deeper, they challenged Kirby and his friends in the final fight. However, they were defeated. But refusing to give up, King Dedede pulled out Maxim's tomatoes. He takes a bite of half of it and throws the other half to the meta knight who eats it while facing away. With both themes reenergized, they continued to quarrel with Kirby and his friends, but again they were the best. Gently rise, meta knights and Kings Dedede reach each other before collapsing. After that, Meta Knight was relieved of another loss to Kirby, spending the evening flight through Dreamland, with The Dead King walking beneath him, even determined to defeat his rival, Meta Knight, carrying King Dedede back to the Buddy Fighter Tower. The tower is then raised to the point of heavenly penetration with meta, knights and kings. Kirby and his friends felt their presence enter the tower again to finish this once and for all. Waning Crescent Mask Dedede & Wax Crescent Mask Meta Knight at the 50th floor Kirby and his friends reached the summit. Kirby and his friends claimed victory, but when Meta Knight tried to get up, his mask shattered in half. In his own enthusiasm to win with Kirby, once King Dedede seized the opportunity to pull the mask of dark bonds. He threw one mask to the Meta Knight, and placed another one on himself, becoming a Waning Crescent Dedede Mask & Waxing Crescent Meta Knight Mask. The power of the mask causes Meta Knights and Dead Kings to lose themselves and they attack Kirby and his friends to settle the challenge. However, in a gruesome battle, they are conquered. After that, two Buddy Star Blaster pieces floated from the sky. Use kirby parts and his friends to assemble buddy star blaster and use it to blast Meta Knight and King Dedede with powerful lasers. The laser sent them flying in. Release them from the mask of dark bonds as well, which loses the dark aura emanating from them. Devastated by another defeat at Kirby's hands, the Meta Knight takes a night flight through Dreamland, with King Dedede walking below him again. After a while, King Dedede travels and falls, then meta-knight flies at him and offers his hand to save him with King Dedede, admitting it depressingly. The end of the Moveset spoiler moves control damage description note [2] slash charge B/Y/1 Meta Knight slashed forward with his sword. This attack used to be called Meta Shop 24 Knight Beam B/Y/1 at full health Meta Knight version 21 of the sword beam; He made a small upper part with his sword, N/A Meta Multithrust B/Y/1 after Meta Triple Slash B, B, B, B, Meta Knight version attacked Mutlisword; This attack is only named in the Kirby Battle Royale. Otherwise, it is considered to be part of the Meta Multithrust 32 Slash Drill Dash + B/Y/1 Meta Knight version of The Thrust Drill; This attack was once called Lunging Slice 15 Knight Rotating Dash + B /Y/1 in the middle version of the meta knight spin knight; This previous attack was called Meta Chop and Thrust 28 (first hit), 21 (repeat hit) down ↓ + B / Y / 1 in midair Meta Knight pointed his sword to the ground as he plummeted. Meta Knight Down thrusts stronger and faster than Kirby's sword. Meta knight can move later while performing this move 15 (sword), 20 (shockwave) ↑ + B/Y/1 Meta Knight stabbed his sword into the air. This move is exclusive of the

since then. 15 (20 starts), 25 (last hit) Then he showed the slash crescent when using Overhead Slash or Meta Chop, due to the way kirby star allies used enhanced weapons to obtain this exclusive moving element of Kirby: Planet Robobot N/A Meta Condor Dive Dash + hit ↓ + B/Y/1 in Midair Meta Knight, diving diagonally into the attack of a wing with the same name, sending a missile on one side of the missile. This attack was launched in Kirby's Return to Dream Land and has been on his move since then 30 Shuttle Loop ↓ + B/Y/1 Meta Knight flew around like a move of a wing of the same name and into a glide state afterwards, where he can soar forward with semi-realistic physics, accelerating when he flies down and stalling when he flies upwards. This attack was launched in Kirby's Return to Dream Land and has been on his move since then 24 (shuttle loops), 21 (Glide). Hover A /B/2 in midair Meta Knight flies by flapping his wings, destroying any enemies near him too, 4 Underwater Spin B/1, while Meta Knight underwater spins around underwater with his sword, similar to The Night Spin 28, a special move Meta Knight can accumulate Meta Points (by defeating enemies) in Meta Knight. He can use his points to use these movements: name, icon, charge, description, damages, knight toll 2, meta knight, blade knight call or sword knight as Helper, this can be activated by tapping the icon or pressing X. N/A Meta Quick 8 Meta Knight movement speed temporarily increases. This can be activated by touching the icon or pressing X. N/A Heal/Healing 10 Meta Knight (and his helper, if he has) will be restoring all their health. This can be activated by touching the icon or pressing Y. N/ A Galaxia Darkness 18 Meta Knight unleashes a powerful close-range attack with Galaxia 144 Mach Tornado 30 Meta Knight, creating a few tornadoes that spread across the screen, thus causing damage to all enemies on the screen. It can destroy the reactor directly of 190 Meta Knightmares 35 Meta. Call members of the Meta-Knights for a devastating full-screen attack. Element 336 features in The Kirby Star Allies Element Blizzard Bluster Sizzle Splash Zap, slashing the Meta Knight out of the path of crystalline ice on the ground behind him. Meta Knight dashes forward for greater distance. Meta knight left traces of fire on the ground behind him. Meta knight left traces of water on the ground behind him. Meta-Knight left traces of sparks on the ground behind him. The reduced speed of N/A N/A Meta Chop N/A Meta Knight will slow down as he makes this move. When the Meta Knight slammed into the ground, he lifted a small whirlwind around himself. When Meta Knight slammed to the ground, he created a violent explosion which caused flames on the floor. When Meta Knight slammed into the ground, he released two drops of water that splashed on both sides of him. When meta knight slammed to the ground, he triggered a lightning bolt, hit his sword and created a small electrical explosion, Meta Spin Slash Meta Knight created four large icicles, two to both of them. Meta Knight jumps into the air while spinning, creating a small cyclone, Meta Knight creating a flare cyclone, which causes flames on nearby areas. Meta Knight releases four droplets of water splashing on two to two sides of the floor of itself. After charging, Meta Knight raises his sword to absorb the bolt, then uses it to create a large electrical explosion as he rotates. Mach Tornado N/A Meta Knight jumps into high air while rotating, creating a massive cyclone, N/A Meta Knight releases three drops of water splashing on the ground, one in front of himself and two behind himself. The isle in front is bigger than the one behind him. The meta knight flies farther while diving and creates a huge whirlwind around himself on impact. Meta Knight created a small explosion as he began diving and sent three fireballs with two impacts in front of him and one behind. When impacted, Meta Knight launches four droplets of water that splash on two to two sides of the floor of themselves. In effect, the meta knight triggers a diagonal bolt of lightning that strikes his back, creating a massive electrical explosion. The Shuttle Loop Meta Knight leaves the path of ice crystals on the ground beneath him while gliding and firing three icy crystal missiles to spread from his sword at regular intervals. The meta knight flies very high and farther during the loop, but can not glide. Knight creates a small explosion when he starts gliding and impacts, leaving traces of fire on the ground beneath him while gliding and gliding much faster at a constant speed in any direction, ignoring gravity. The meta knight releases four drops of water when his glider begins and shoots intermittent water drops. Go ahead from his sword whilegliding, the Da Knight summons the bolt of light onto himself before the loop begins. In Kirby: Come Back to ya! This section contains information that does not match the canon main series (similar). Star Warrior, Kirby Kirby Guide arrives at Cappy Town Kirby, King Dedede, Blade Knight, Blade Knight, Tiff with all the battles, strength and Kirby's skills intensifying. He has made of truly great star warriors — Meta Knight • Curio's Curious Discovery Meta Knight as he appears in Kirby's star pilot, Pilot Star, which is the pilot episode of Kirby: Right Back at Ya!, Meta Knight appears to be one of the enemies that appears out of a plum of smoke when the sky is dark. In this way, his mask is larger, his shoulder pads are more bent and his gloves are smaller. Galaxies have no distinctive spots. He was defeated when Kirby spit the captain's seam at him. This is the only time that Metanite sees flying in an anime. In Kirby: Right Back at Ya!, Meta Knight was the only known member of the Star Warrior until the island of the lost warrior, when the Cosmos Kit was discovered. He settled in Dreamland and became a servant of King Dedede, along with his followers, swords, knights and blade knights, thinking the pendant of Dedede for monsters, hoping to bring young star warriors to Dreamland to join forces with him to defeat nightmares. He secretly created Halberd over the years under Castle Dedede, which required more crew than he had a partner to prepare for the ultimate nightmare encounter. But this will not be revealed until the conclusion of the series is reached. He taught new star warrior Kirby to keep him strong enough to overcome nightmares one day. Compared to the game, his intentions are much clearer. Although he does not always show it when danger looms, this is because he wants Kirby to grow stronger and fearless. Throughout the episode, his character gets more depth beyond exposing his past. It's in Kirby: right back at Ya! that his sword was called Galasia directly for the first time. In Kirby's duel role, he indicated that he would not help Kirby, but he has hardly fought with him since. His eyes change discoloration according to his mood. When he is proud, his eyes turn light blue, as seen in Here Comes The Son, when the eyes of the meta knight are closed, his eyes turn dark orange, and when he is angry, his eyes turn red, as seen in the episode. Strategy - Part 2, his eyes turn green, shining when he wonders or solves the problem, as seen in the Escargoon team. If he's serious about something, his eyes turn green, grass-like as seen in a blockbuster fight. When his eyes are pink, he amusedly shows up in a snack attack. - Part I do. He is a very hiding, observer and has good information because no one sees him unless he speaks or expresses himself, and he knows that the events around him are good enough. He knows every one of Kirby's copying abilities, although he's a little unsure about Mike, but still guesses correctly and takes a moment to figure out the throw until Kirby starts throwing whipped, allowing him to easily identify. Unofficially, he likes to watch DDD channels, even if it's because it makes him some fun, or whether to try to catch Dedede'scheming before is unknown. He may have a sweet tooth because he has a bottle of sweets in his bedroom and seems to like tea as well, as seen in the Escar-Gone episode, the meta knight makes an appearance in almost every episode, although his only role is to emerge from nowhere just to describe Kirby's abilities, or for any other reason, after Kirby turns a meta knight, speaking with a smattering of random English words in his Japanese. In the dub, Meta Knight speaks with a Spanish accent, possibly a reference to Antonio Banderas in the guise of Zorro, or Inigo Montoya from the princess bride, both characters as Spanish-speaking swords. In Super Smash Brothers, The Meta Knight's series switches on Super Smash Brothers. They all come from those on The Kirby Air Ride, the exchange of meta knight palettes in Super Smash Bros. for Nintendo 3DS, and the wii U Meta Knight palette exchange in Super Smash Bros. Ultimate Meta Knight is not a fictional character played in Super Smash Bros. Melee, but he appears to be one of the trophies collected. There were outstanding errors and inconsistencies about his description of the game. In his trophy, it states that his first appearance was in the Kirby Super Star, when it was actually kirby's adventures, and his trophies were labeled Meta-Knight (a hyphenic observation, which often refers to members of his army). His body was silver when it was blue in the Kirby Meta Knight series as one of the fighters played in Super Smash Bros. Brawl, Super Smash Bros. for Nintendo 3DS and Wii you, and Super Smash Bros. Ultimate. He can glide as well and fight using Galaxia, which turns bright white when using some of his movements based on his previous game. His flagship Halberd appeared as a stage and played a key role in The Subspace Emissary, the story mode of the game Meta Knight became infamous in the Super Smash Bros community after his debut in Super Smash Bros. With his ability to jump more than twice his ability to glide and the potential for all his extraordinary moves to be used to recover from being knocked out of the arena, Meta Knight is widely regarded as the most powerful character in the game due to these characteristics and also being the first place on the list of rapidly changing levels (also integrated into powerful attacks and glide down). For this reason, he gets some major nerfs in Super Smash Bros for Nintendo 3DS and Wii You and Super Smash Bros. best. Overall, he is considered more balanced than he is in Super Smash Bros. Brawl, it should also be said that all meta knight special movements can be used to recover, as stated, all allowing him to enter a useless freefall state in the middle like any other similar movement, and as the only character with all his special movement puts him in such a state (allowing such attacks to be reckless to allow him to be open to punishment). The Japanese version has Atsushi Kisaichi as his vocal actor, reprising his voice. In the English version, he gets a voice from Eric Newsome (who speaks with a slightly Spanish accent similar to the English dub of anime). His stickers from Kirby: Squeak Squad and Kirby: The Canvas Curse appeared in Super Smash Bros. Controversy, both stickers available only by Meta Knight, Kirby and King Dedede, and added slash attacks by 32 and turned power by 8 respectively. Move, move, special moves, type moves, special moves, name moves, neutral shots, Mach tornadoes, Twirl, and hit enemies several times. Press repeatedly to increase the Entangling tornado rotation, pull the enemies in, then hit them straight up into the air. A more powerful Tornado A is more powerful, mach tornado, but the amount of spin can not increase. The drill is a drill, a drill shieldbreaker, a drill designed to destroy shields, attack power and distance to be reduced. Blade roller coaster flies forward rather than up. Hit enemies with a launch at the bottom corner. Lazy shuttle loops make slow loops, then hit hard while rising rapidly. Down the pointed dimension disappeared, teleport in either direction, then attack when the reappearing of the shield penetrated the shield, infiltrated the shield, but the power and distance was lower than the Stealth Smasher, the longer travel distance, but you were left to risk longer Mach Tornado Shuttle Loop Drill Rush Dimension, Cape Mach Tornado, Shuttle Loop Drill, Rush, Dimension, Cape Darkness, Other Illusion About Special Movements: Mach Tornado Can destroy weak missiles first. Smash Brothers Ultimate Mach Tornado is a multi-hit movement. Now it hit a single opponent, Mach Tornado, based on meta knight's tornado attack from Kirby Super Star, this move was used by Meta Knight, which plays into his version of Twister Slash. In Super Smash Bros. Brawl, Shuttle Loop strikes only once before it begins a glide that may be abandoned by clutter or attack. In all Super Smash Bros. games after Super Smash Bros. Brawl, Meta Knight instead strikes up a second time instead of gliding. However, it was added to the Kirby series in meta knight's playable animated series, starting in Kirby's Return to Dream Land, also replacing the Glide sword attack used by various knight bosses. Otherwise, it acts as a teleport only. When moving backwards while using Dimension Cape, attacks that players can use at the end will have fewer attacks and power on. The dimensional spikes were referenced in the Kirby Battle Royale as the Meta Knight version of Spin Slash, a dimensional attack. After making a special move in the air, Meta Knight will fall into an unprotected state. The ability to mistake Meta Knight can use his wings to perform a mid-jump up to five times. Neutral Attack: Sharing the initial analogy with Meta Multithrust in Super Smash Bros for Nintendo 3DS and Wii U, Meta Knight ended this move with a flip-back slash rather like meta upper (although said to move before Meta Multithrust in Kirby Super Star Ultra). Neutral Air Attack: Rotate the knight effectively. Forward air strike: Quite similar to Meta Chop, but with three slashes instead of one. The dark crosscut of the Meta Knight and Triple Cross is very similar to this movement, thrown up: similar to the fallen Air Ninja Trample (Throw Down): Similar to The Furious Stomp's Suplex Final Smash in Super Smash Brothers, Brawl and Super Smash Brothers for Nintendo 3DS and Wii U Meta Knight, using his last smash, his last smash is known as the Galaxy, known as the Galaxy. He spins his spikes out on a wide sweep, trying to hit his opponent with it. When a metati knight and a pitch edifice turn dark, say, Behold... or know my power... and the meta knight sliced through the darkness. The enemy has been launched indestruance. This attack Everyone near Meta Knight (even a team member) is not just a fighter stuck in his cape. However, fighters caught in the cape used the cruelty of the explosion. The ability only attacks enemies trapped in or near the cape. In Super Smash Bros. for Nintendo 3DS and Wii U, the move will no longer affect Meta Knight's teammates if the team's attacks are turned off. In Super Smash Bros. Ultimate Smash Bros. Ultimate Smash Bros. Ultimate, The New Final Smash Bros. Super Smash Bros. Super Smash Bros. Ultimate, The New Final Smash Bros., the first time he grows a pair of two wings and his eyes turn red while he is struck by lightning; Victory poses super smash bros. controversy and Super Smash Bros for Nintendo 3DS and Wii U Flings out of his cape and says you haven't learned much. Turn and spin his sword while saying victory... It's my destiny, super smash brothers, the ultimate turn and spin his sword while saying, Victory... Then he swings his cape while saying, You haven't learned much. Slash his sword while saying, Come back when you can fight! Emissary Meta Knight's subspace role first appeared in The Subspace Emissary, attacking a solitary Marth outside a large castle. He and Martha quickly realized that they were not enemies because they were both surrounded by Primids after a successful battle, both warriors chasing the ancient ministers who held subspace bombs, they failed to destroy the bombs, but Ike appeared and he used his Aether technique to catch the minister off guard and destroy the bomb. When the bomb was destroyed, all three headed back to the castle to clear the remaining Primids. Later, they all saw a desolate journey together and fought galleom after defeating Galleom, then Meta Knight helped Lucas and the Pokémon trainer from the giant freefall and later embarked on a massive cliff, followed by an ice climber (who saw him rise to a racing challenge) to reach the Lucario Summit, challenging meta knight to contest the sparring. After the two committee contests, Halberd, who recently shaken off a defeated great fox. The pair ran into a stiff snake while on board and joined forces with him to get Halberd back. After helping Peach and Zelda, the trio continued to the control deck. There, they found that the ship would be piloted by a gang of Shadow Bug Mr. Game & Those who fuse together (after being knocked off the bridge by snakes) to create a gigantic metal monster called Duon when Duon defeats You Game & Watch join the group along with Peachelda Fox and Falco Meta Knight will control Halberd and reunite with fighters from other groups. The aircraft of other heroes will be placed inside Halberd, which heads to the Subspace battleship with all the Super Smash Bros heroes on board, after using the main cannons of the Subspace Battleship to create another Subspace portal, Ganondorf, Halberd Point on the horizon, and order the warship to open fire, Halberd was slammed, but the heroes managed to escape aboard the Samoan Falcon's Falcon, Captain Falcon, Flyer, The Hocote ship of Olymar and Fox and Falco A wing. Kirby destroys the Subspace battleship by slamming through it with Dragoon and heroes entering Subspace to chase Ganondorf and Bowser, the Meta Knight, turned into a trophy by Tabuu, along with the rest of the Superhero Brothers hero, when their entrance to Subspace later is restored by Kirby and joins others in the fight against Tabuu in the production. Behind the scenes, Meta Knight reveals that the reason he can't control Halberd is because he was attacked by the Subspace Army as he tried to hold them, but this attack took place at the same time that King Dedede attacked the Meta Knight. The meta knight was defeated and forced to flee, while in the process losing his ship to the army This will happen before the event in proper adventure mode, but the scene cannot be finished for several reasons. If a player plays a snake in the Shadow Moses Island arena and quickly enters into a taunt (called Smash Taunt), Snake can enter into a conversation talking about one of the current fighters with his support team, along with Slippy, as a cameo when talking about Falco. There's a mysterious masked man flying around here with a sword. Ling: That's meta-night. He's a knight from Dreamland. They say his swinging sword can break the sound barrier, no matter what you do. He also commanded the Halberd Warships To Fly. Snake: Well, I've seen it. What kind of strange puts his face on the bow of the ship, anyway? Well, maybe he's a little narcissistic, just like everyone else I know. Snake: Really... And who's going to be like that? Use your imagination... Palutena's guide in Super Smash Bros for Wii U, if the player plays a hole in the palutena temple arena and put smash taunt holes can enter. Talking about one of the current fighters with Palutena and Viridi (with Chrom as a cameo when talking about Robin in SSB4 and Alucard when talking about Richter in the SSBU), here's the following conversation, if there's a meta knight: a hole: I wonder what a meta knight looks like under that mask. Viridi: Obviously quite similar to Kirby. Hole: If he takes off his mask, can he inhale things too? WIRID: Maybe, and maybe he's got kirby's copying ability. Hole: So if the meta-mask knight copies the Meta Knight masks... then he's back at the beginning, Palutena: however, watch out for his quick blades and his spinning attacks. They don't have much power, so use your shield until you see the openings. In NES Remix 2, one of the challenges of the game is to win Kirby's Meta Knight Adventure battle, destroying two sticks with a sword strike, so Kirby will have to beat him without hitting three times. En Garden, Kirby! Oh, you're right... Then Avalanche it was haha! — Meta Knight • Kirby's Avalanche Kirby's Starship detected the King's Monster, but Kirby wasn't set to wake up for another 200 years, that's why his ship crashed. He wasn't totally trained. He can't speak. He can hardly think! — Meta Knight • Dark Knight and Storm I'll tell you what we have to do. We need to find a new warrior, one that will defeat eNeMeE and bring justice to our galaxy — Meta Knight • Hour of the WolfWrath Sometimes Pens Are Bigger Than Swords — Meta Knight • Felon Kirby Watermelon you've grown in many ways this year. I can't wait to see the changes next year bring - Meta Knight • Kirby uses cake in order to mature Kirby to be pushed to his maximum limit, then he will learn to exceed them - Meta Knight • Snack Attack - Part 2 My Sword Knows I'm Innocent — Meta Knight • Crusade for Blades Fight Me — Meta Knight • Super Smash Bros Series Come — Meta Knight • Super Smash Bros series Victory... is my destiny — Meta Knight • Super Smash Bros. series You haven't learned much — Meta Knight • Super Smash Bros. series Chivalrous to the last, Metaknight [sic] is an avalanche player all but unbeatable — The Cast of Characters • Kirby's Avalanche Instruction Book, The Mysterious Head of Meta-Knights, He Uses a Sword He handed over his sword to Kirby and demanded a one-time battle to honor the knight; strict adherence to his code of conduct made him rare in Dreamland. Sometimes he throws his coat in battle, sometimes it turns into wings — trophy descriptions . • Super Smash Bros. Melee Meta It is a large round sword with lots of armor. His origins and motives are a mystery — Kirby: Right back at Ya! character description • Nintendo Power Meta Knight magazine is a spherical sword clad in armor and hidden in mystery. It's hard to say, but Meta Knight knows more than he says, and his connection with Kirby holds the key to the puzzle of Nightmare Enterprises — character description • Kirby: Right back at Ya! official English website and magazine. Nintendo Power Dash for Sword Attack! — In-Game Description • Kirby: Canvas Curse, Head of Meta-Knights and Something of Rivals with Kirby He's quite a successful sword. After knight's code of conduct, he once sent his sword to Kirby and demanded a single fight. His giant cape turns into a wing, giving him flying power. He showed his face briefly earlier, but his relationship with Kirby remains a mystery - trophy descriptions . • Super Smash Bros. Brawl It's a Meta Knight, which suggests delayed for some reason. He's Kirby... Despite being almost entirely head,his mask and cape show the cold. He dominates enemies with his speed sword! His intense training allows him to soar through the air, swing his sword at unmatched speed! In Smash Bros., his fast sword skills and aerial agility keep him apart. He can jump five times in a row and he has special moves to soar higher. • Super Smash Bros for Nintendo 3DS and Wii U, a mysterious masked sword from his Kirby-pitched series can be transformed into wings, which allows him to fly. His quick sword and ability to stay in the air gives him an advantage in this game. He can combine five mid-air jumps with special movements to make cinch recovery if you use him, trying to keep the fight in the air - trophy description, English-English version • Super Smash Bros for Nintendo 3DS and Wii U Meta Knight's Dimensional Cape allows you to teleport, change the position where you will appear again with directional input and attack by pressing the hold button! His special Mach Tornado can draw and attack multiple opponents. Increase by pressing the button repeatedly and pressing left or right to move - trophy description, American English version • Super Smash Bros for Nintendo 3DS and Wii U Meta Knight's Dimensional Cape lets you teleport After disappearing, you can move to reappear somewhere else. You can also press and hold the button to turn it into an attack! He Special tornadoes can mix up many opponents in anger. Press the button repeatedly to get up and move left and right to create a special downfall - trophy description, English version of English • Super Smash Bros for Nintendo 3DS and Wii U Meta Knight wrap himself in his cape and disappear. If you press and hold the button, he will hit when he returns! He won't move if you don't enter the direction, which is useful as a feint-tip. • Super Smash Bros for Nintendo 3DS and Wii U your enemies will fly up diagonally after this, so it's a good time to use the combo. If their damage is low, try attacking the dash, then front-line air strikes - tips • Super Smash Bros for Nintendo 3DS and Wii U, if you direct the Meta Knight to the ground, he will undo the move and make a little jump. Use that to avoid enemies that are going to retaliate against you — Tips • Super Smash Bros. For Nintendo 3DS and Wii U, while Meta Knight is running through the air like a drill, you can adjust his direction - Tips • Super Smash Bros. for Nintendo 3DS and Wii U, breaking any weak missiles that hit - Tips • Super Smash Bros for Nintendo 3DS and Wii U stabbed up the meta-sword in the middle loop. Fast and powerful attacks are useful for falling enemies — Tips • Super Smash Bros for Nintendo 3DS and Wii U. This powerful attack is useful for tracking enemies directly over you. However, you are at risk during the latter descent — Tips • Super Smash Bros for Nintendo 3DS and Wii U, you can use attacks a little faster in the air. However, the first strike is more powerful when carried out from the ground — Tips • Super Smash Bros for Nintendo 3DS and Wii U, meta knight's strong side attack is powerful enough to launch opponents — Tips • Super Smash Bros for Nintendo 3DS and Wii U #1 is a relationship between Jigglypuff, Meta Knight and Kirby all #4คือคิงเดดกับห้า and dark holes and holes are bound at #5 with four — Master Jump Tips • Super Smash Brothers for Wii U Meta Knight launched into Kirby's adventures in the NES as a mysterious figure who stands in Kirby's way as a boss, but sometimes helps him — Meta Knight's Origins Tip • Super Smash Bros for Wii U He's not always the most reliable partner you can do. He appears in this game as a statue — statue description • Kirby and rainbow curse. The masked knight has returned to fight evil, while Kirby takes a much-needed nap. Collect meta dots and touch the bottom screen to unleash his special attacks. - In-game description of Meta Knight • Kirby: Planet Robobot, a masked warrior who tries to use Haltmann Works Co. by himself. However, he was soon defeated by a great enemy... - Instruction manual • Kirby: Planet Robobot Meta Knight is on the collection list! Is he kirby's enemy or an ally? The masked sword is covered in mystery — a compiled description. • Kirby Battle Royale, a knight who goes back in time to Kirby's adventures, join the battle! This mysterious figure sometimes shows up in his big boat to stir things up. Now into darkness! — Guest star description • Kirby Star Allies is damaged by the power of the dark heart, the dedication of the Meta Knight to the purity of the battle is always eclipsed by the secret forest lurking in him. This hidden rage is unleashed with every stab and stab of his sword! — VS Meta Knight • Kirby Star Allies first brought back in kirby adventure, this warrior brings the spirit of chivalry to heart. He has departed for training, but he will never forget his connection with his friends. Ask a new friend to have his alarm power and blade imbue! — Taste text • Kirby Star Allies, a mysterious sword rarely seen without his distinctive mask, and when he loses it in battle, he runs away! He likes to test his sword tricks on Kirby, but sometimes acts as a partner - the official Kirby website. This fighter not only has so many fast movements, he can perform five intermediate jumps! All your special movements have a recovery side, so use them at the right time. His last collision was the dark illusion, which unleashed a rapid air strike. - #27: Meta Knight • Super Smash Bros. The best official site, King Dedede and Meta Knight's combo attack are very powerful, but they also leve them wide open for retaliation! They're full of energy this time, but then again, climbing up the tower changes you as well. Who is the stronger partnership? We'll see in this fateful battle! — King Dedede & Meta Knight (Chapter 4) • Kirby 2 Fighters in the Summit of the Bond Heaven Drill Tower have been tested with bonds. The last battle truly begins! — Close to heaven . • Kirby Fighters 2 It is a clash between bonds on the battlefield among the stars! — King Dedede & Meta Knight (final chapter) • Kirby Fighters 2 Video 27 Meta Knight – Super Smash Bros. UltimateAdd Images to this gallery, Trivia's intentions meta knight in Kirby's adventures is unclear. His actions in giving Candy an indication that he was trying to help Kirby, but his frequent summoning of meta-knights and being fought as the boss himself can be seen as actively contradicting this, trying to thwart him instead. However, it may be inferred that Meta Knight is practicing Kirby for fighting nightmares, a theme also available in Kirby: Right Back at Ya! anime, which is loosely plotted by Kirby's adventures. However, in kirby super star appearances for his next major series, he apparently went out for revenge, but it was never clear why. If he helps Kirby, If his intention in Kirby's adventures is to thwart him, as with any other boss, and his allegiance to King Dedede, revenge when defeated kirby would be reasonable. However, the plot for revenge of the Meta Knight never speaks of revenge at all, or Kirby, for that matter, only a desire to get rid of dreamland's lazy way of life. Kirby was only involved in the plot by intervening in the meta knight's plan. In Kirby's Avalanche, his AI is copied from puyo puyo rulue's character in each meta-knight game, fighting kirby, he always offers him a sword, with the only exception: in kirby's epic yarn, Kirby: Squeak Squad, and Kirby: Planet Robobot, for which he has his own reasons to do so. In kirby and Kirby's epic yarn: Planet Robobot, he is controlled by the game's main opponent, and in Kirby: Squeak Squad, he deliberately prevents the release of dark nebulaes and therefore must ensure his victory over The Great 1960s. Kirby (however, the bubble, the ability to sword, appears in the room before fighting with him). While his wings appear purple in order to escape during the revenge of the knights, his meta-wings are dark blue in almost all other looks, it is not clear whether Meta Knight is a right-hand man or ambidextrous. While he often sees Galaxia wielding in his right hand, there are other official performances that have him holding it in his left hand (sprites flipping together). In Kirby's English dub: Right Back at Ya! This may be a reference to Zorro, a similar masked sword, according to The Blade Knight and The Blade Knight, the meta knight apparently not a good chef in Kirby: right back at Ya! It is also just my own opinion and not the actual case. Meta Knight is one of the least animated characters with CGI, the only instance in Kirby's duel role. In Kirby: Come Back to ya! When the Meta knight closes his eyes, it appears dark orange. However, in the game, when Meta Knight flashes or closes his eyes briefly, his hat becomes black. This is true in some episodes in the anime as well. The model of Meta Knight, viewed in the 3DS Max animation program here, blue-gray in his hat around his eyes can be seen. In the 2006 E3 trailer for Super Smash Bros. Brawl, Pit fires at Meta Knight using his bow, making The Meta Knight envelop himself in his cape. Meta Knight has never seen the use of this capability since then, however, this seems to be just a picture of how his dimensional cape works. In Super Smash Bros. Brawl, it can be noted that meta knight's hat is not black. When standing in any way, it is possible to see blue around his yellow eyes. The Battle Theme of Kirby's Super Star is heavily remixed for the battle against Sphere Doomers in Kirby's Return to Dream Land, kirby's Dream Collection special book (conceptual art). In the conceptual art that launched the unknown knight, as the artwork is in the meta knight section, many assumed the beta design of Meta Knight. He confirmed that the design came from an entirely different knight, which would appear in the abandoned Kirby GCN. This design will be used later for the Morfo Knight in Kirby Star Wars, except with a different sword. Meta Knight's Mask from StreetPass Mii Plaza Mask makes the look of The Cameo as a buyable hat in the Nintendo 3DS game in the Built-in StreetPass Mii Plaza version of this mask, this lost Meta Knight's shoulder pauldrons can be worn by Mii Fighters in Super Smash Brothers for Nintendo 3DS and Wii U.[4] Two of Meta Knight's switching palettes in Super Bros for Nintendo 3DS and Wii U. In his amiibo description on the website, Nintendo has stated that his relationship with Kirby is unknown, which means there may or may not be one at all, and they are just the same competition. Meta Knight's situation in Kirby: Planet Robobot parallels King Dedede in Kirby Triple Deluxe, as the pair are kidnapped by enemies before they are controlled to fight Kirby, but defeated and have their mask shattered. They go on their own. Fighting with their doppelgangers, fighting with better bosses and also fighting knights as the last boss, King Dedede Bears has nothing to do with Kirby: The main story of Planet Robobot in the same way that Meta Knight has no bearing on Kirby: the main story of Triple Deluxe instead, their doppelgangers filling their absence as bosses. However, King Dedede appears in Kirby: Planet Robobot, while Meta Knight does not have a physical presence in Kirby: Triple Deluxe as Kirby's Planet Robobot. Meta Knight's presence in story mode for Kirby Battle Royale makes him watch the situation from above in a remote location, with his cape wrapped around him. This role may be a reference to Kirby: right back at Ya!, where he basically noticed the situation from a remote area while wrapped in his cape. In Kirby Star Allies, if a player chooses to float on the ledge where Meta Knight stands or attacks him with the ability to copy before the fight begins, he will jump off the ledge and start fighting on his own by kicking the sword he proposes, instead of his usual posture, seemingly out of frustration. In addition, the player should decide to sit there and do nothing. Meta Knight begins to blow his own fight-themed whistle for a moment before jumping down to kick the sword away and start fighting. This makes him the only boss to have an entirely different splash screen, while others, such as Void Termina, have only changed their name or have an alternative palette while maintaining the same stance. In Kirby Star Allies, meta knight's mask appears as one of the symbols on the body of Void Termina, according to the parfait dessert list on kirby café's menu, Meta Knight secretly soaks up parfait every night. However, this will not be shown in the game. 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