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Source: Developer android com Although Google usually doesn't start talking about the next version of Android until its I/O developer conference in the spring, the company announced the next version of Android until its I/O developer conference in the spring, the company announced the next version of Android until its I/O developer conference in the spring, the company announced the next version of Android until its I/O developer conference in the spring, the company announced the next version of Android until its I/O developer conference in the spring, the company announced the next version of Android until its I/O developer conference in the spring, the company announced the next version of Android until its I/O developer conference in the spring, the company announced the next version of Android until its I/O developer conference in the spring the company announced the next version of Android until its I/O developer conference in the spring the company announced the next version of Android until its I/O developer conference in the spring the company announced the next version of Android until its I/O developer conference in the spring the company announced the next version of Android until its I/O developer conference in the spring the company announced the next version of Android until its I/O developer conference in the spring the company announced the next version of Android until its I/O developer conference in the spring the company announced the next version of Android until its I/O developer conference in the spring the company announced the next version of Android until its I/O developer conference in the spring the company announced the next version of Android until its I/O developer conference in the spring the company announced the next version of Android until its I/O developer conference in the spring the company and the next version of Android until its I/O developer conference in the spring the company and the spring the company and the company and the company and the company and the company a or brave Android fans can download the preview as an over-the-air update. While tablet improvements are at the top of our wish list for Android N, there are many other features and updates that we would like to see in the next version of Google's mobile operating system. Hiroshi Lockheimer, Google SVP Android, Chrome OS and Chromecast, wrote on Medium that Google decided to release a preview earlier to get more feedback from developers, and to be able to act on this review while still being able to pass the final N edition to device manufacturers this summer so they can get their hands on the latest version of Android earlier than ever. The early release also gives app developers more time to build apps that support all the features? One of the most exciting, especially for users who want an Android tablet that really fulfills its potential, is the new multi-window feature. As engineering VP Dave Burke writes on the Android Developers blog, Android N will allow split-screen mode, which would allow video apps to play in the corner of devices such as TVs. Multi-window support is a feature that users have been waiting for, especially because it will make tablets like Google's own Pixel C much more useful when it comes to productivity. Source: Developer.android.com Android N will also bring direct response notifications that will allow you to respond quickly and comfortably to incoming notifications on your phone or tablet. The operating system will also be able to combine notifications from the same app and can be extended to individual notifications with a two-finger gesture or by tapping a new extension button. The operating system will also receive several important updates to increase its energy efficiency. With Android Marshmallow, Google has launched a feature called Doze to save battery when the device is stationary. On Android N, Doze will be able to save battery when the screen turns off. The operating system will also make background work more efficient, which will reduce the amount of memory that Android needs to run. With the new Android beta program, you can update nexus 6, Nexus 5X, Nexus 6P, General Mobile 4G (Android One), Nexus Player, Nexus 9 or Pixel C to n developer preview over-the-air updates by visiting g.co/androidbeta. The initial release is intended to be and Google notes that it is not recommended for daily use or consumer use. (Translation: If you have a spare Nexus, you might want to install it, but you really shouldn't install it on the phone you need every day.) As the team approaches the final product, it plans to invite consumers to try the operating system. The company is currently planning five previews before its final release in the third quarter of the year. As Emil Protalinski reports for VentureBeat, the Android N developer preview includes an updated SDK with system images for testing on the official Android emulator and on compatible devices. Google even offers a \$150 discount on pixel C to encourage developers to test Android N on their tablet. Finally, while Google has not yet revealed what it calls Android N, Lockheimer has finished his post on developer previews of what will the n-release be named? We are nut tellin' you yet. The post has many betting on the Android community that Android Nutella is the name of the next release. Dieter Bohn reports for The Verge after testing the developer preview that Android N is already very fast and fluid, although it has some inevitable bugs. Animations have been accelerated, and Google has paid special attention to the movement of the basic elements of the operating system. Multi-window multitasking is already working well and can be activated by holding your finger at the top of the window in the main multitasking view and dragging it to the highlighted area. The other half of the screen gives you a second multitasking view and dragging it to the highlighted area. The other half of the screen gives you a second multitasking view and dragging it to the highlighted area. in landscape mode. With Android N, notifications become much more dense information - according to Bohn, almost to the point of distractions. While he has experienced some crashes, Bohn characterizes the software as much more robust than you'd expect for such an early preview, and notes that feature refreshes such as quick settings are welcome. The pre-configuration process also includes a new Vision Settings button for accessibility features. Additionally, Dan Seifert reports for The Verge that developer documentation for Android N reveals that the operating system is gaining a new data-saving mode that can block background data usage and signal apps to consume less data when running in the foreground. You'll be able to whitelist apps so that they're not compromised even when data saver mode is turned on. The documentation also indicates that Android N will obtain system-level number blocking and which should make blocking spammers and telemarketers much easier. You You Hope to hear more about Android N's features at I/O in May, where Google will likely showcase some features that it has't unveiled yet. Check Gear & Style Cheat Sheet on Facebook More from Gear & Style Cheat Sheet: Google suffered from some downtime Monday afternoon. Google News, the company's automated news aggregator, fell around 4:20 p.m Monday. Users from the East Coast to the West Coast and Canada reported that the site was unavailable for at least half an hour. When users try to access Google News, they get a server error message. Confirming the disruption, a Google News was temporarily unavailable to some users, she said in an email to Computerworld. Starting around 1:25 a.m. (PT) and ending around 1:54 PT, some users saw a server error message with instructions to try their requests later. This issue has already been resolved. Users quickly noticed the crash and vented their frustrations about it on Twitter. A user, awilbert, tweeted, Google News looks like it's down & amp; suddenly I feel all disconnected from the world. Another, mme_hardy, added: 'I want my Google News back. Waaah. Google News back in 2009. It first went down in February 2009 for 14 hours and then was offline again for several hours in September. Google has never determined what caused these problems. Sharon Gaudin covers the Internet and Web 2.0, new technologies and desktop and laptop chips for Computerworld. Follow Sharon on Twitter at @sgaudin @computerworld.com. Copyright © 2011 IDG Communications, Inc. By bheater on May 23rd, 2008 at 12:23 pm This site can earn affiliate commissions from links on this site. Terms of use. When it first launched in February, Google's new Web-design app, Sites, was heavily aimed at small businesses that want to create a simple and fast online presence. Since Google expanded the site today to all users, businesses or otherwise, I thought I'll take it for a quick test. Check out our impressions after the jump. Read the rest of this post on AppScout: There are some better ways to use your time, computer and internet connection than by whiling away a few hours of online gaming. And often you don't have to pay to play online: Hundreds, if not thousands, of sites offer a real cornucopia of free games, from online versions of classic cards and board games to cute casual puzzlers and spyware distributors are notorious for Promise free games to connect your offerings. Other sites are legitimate but limited, with little choice of boring games. To help you play and play safely, we have collected this sampler our favorite free games sites, offering everything from single player classics to surprisingly sophisticated clone pictionary multiplayer. We even found free versions of big-download download titles originally created for computers and/or consoles. Many sites are served by ads (some stacks on ads that call for clicks on these ads); You may also need to install Active X, Java, or Adobe Flash controls. But you'll never have to enter your credit card number - and you can just find a new way to enjoy your COMPUTER. We've numbered your sites to help you keep the number, not in the order of preference. These are perhaps the four main game portals. Although AOL Games now includes Pogo.com, it still exists as a separate site, so we count it here as one of our top 15.1.AOL Games 2, MSN Games 3, Pogo, com 4, Yahoo Games f vou've ever even taken a remote interest in playing online games, vou've probably already come across one of the big portal game sites. But if you haven't checked out AOL Games (aka Pogo, com), MSN Games, or Yahoo Games recently, you might want to visit to see how big and impressive these mega-collections have become. As always, you'll find the best free board and card games here - MSN even offers duplicate points with bridge play, although the Pogo interface is more user-friendly - but these offers have been complemented literally by dozens of Flash and Active X games, many of which are online versions of arcade-style titles that you may encounter on your console or even your mobile device (think Bejeweled or Alchemy). Yahoo has a particularly attractive collection of flash-based casual games: I'm currently addicted to Armor Games Trapped!--a point-and-click puzzle adventure where you wake up with amnesia in a locked bathroom and must use your wits to not only escape but figure out what's going on. A secondary addiction is Perfect Pizza 2D Play, in which you try to put various toppings on the pizza exactly as they are placed on the pizza model. What I particularly like about Yahoo games is that Yahoo accompanies them with a link to the game publisher, so if you like the game on Yahoo, you can visit the publisher's website to look at its other games. Because of being trapped! I checked armor games and found a lot of interesting Flash games. In fact, PCWorld.com game blogger Matt Peckham recently wrote about one of the games I found on the Armor website, called Portal: Flash Version. Page 2 5. OneMoreLevel.com password on this site is a new addictive flash game every weekday, or a refund – and don't seem to be kidding. For example, one of the last games du jour was the charming title of time management, Sushi Go Round, which challenges assemble various sushi orders for customers in the bar Games are divided by type (Action, Classic, Puzzle, and so on), and there is a list of the most Play if you're a monkey-see, monkey-to-casual player. You will have to play a lot of games to run out of things to do here. 6. Shockwave Shockwave.com has a mixed download bag and free online games for both single and multiplayer players. Many of the online games are versions of popular computer games: I've tried Sandlot Games Cake Mania, but I've found it painfully slow, even on my fast office connection, compared to the PC game (which Shockwave.com repeatedly offers as a \$20 download). Other games are fine, though. A colleague confided that the Shockwave.com bounce out was her guilty pleasure, and here you can find others too. Page 3 7. Every Video Gamelf you've never gotten into your first console romance, you'll want to immediately head over to this favorite Matt Peckham. Here you will find hundreds of old Nintendo (as in NES), Sega and Gameboy classics, all playable for free (no ads, either) via a browser with Java 1.5 or later installed. It's not complete - you won't find franchise titles like the original Legend of Zelda or Mario Brothers. Emulating the game on a fairly small screen, and the sound in the games that I tried, was guite scratched. Still, I've had fun revisiling Back to the Future games, and Warriors, All in all, a nice trip down the memory game lane. 8.1980-games.comIn a similar spirit 1980-games.com is a treasure trove of old arcade and NES games. Here I found Donkey Kong, Galaga and a really well done Ms. Pacman. Emulators are excellent, with no sound problems I found on any video game. There are quite discreet Google ads; the only display ad was in French (by typing 1980-games.com /us extension at the end, you will get the French version). The choice, though impressive, does not meet the numbers in each video game, but there are many links to even more gaming sites. However, keep in mind that I've seen at least one link going to adult content. 9. Runescapelf World of Warcraft is too expensive for you, head over to British developer Jagex's Runescape to get free, ad-supported, massively multiplayer online role-playing game fix. The \$5-a-month membership forgoes ads and provides access to more content, but the free version is eminently respected and has already reportedly attracted about 10 million registrations. I went through a complicated and quite long tutorial in a world that teaches the basics of the interface and game skills, from cooking meals to casting spells, creating weapons and fighting. I felt like a souped-up version of MUD (multiuser dungeon) – a largely textual multiplayer game that first appeared on electronic boards If you're looking for quests, start here. Page 4 10. 10. it has a whole entry in mathematics for Planarity, but you don't have to be a math maniac to enjoy this puzzle game. Basically, it presents you with several points connected by straight lines; Your goal is to reposition the points (which drag their connected lines in an eraser way) so that none of the lines cross. Planarity seems pretty simple when you start with just six points. But the number of points and lines escalate with each level, and you will spend quite a bit of time finding out the puzzle as you climb higher into double digits. 11. Brettspielwelt stands for Board Game World in German, and this completely free (and ad-free) site is about playing online board games for real people to play. Don't search here for Monopoly or Clue, however; games are generally less commercial and more contemporary. Popular titles include Settlers of Catan, Carcassonne, backgammon and Asian classic, Go. Brettspielwelt requires some effort for newcomers. While you can play directly in your browser, things can go smoother if you download and install a Java client. Although by default everything is in German, you can adjust the settings by default to English (detailed instructions in this regard can be found on brettspielwelt web site tutorial dedicated to helping English speakers get up and running). While most players are German, almost everyone speaks at least English - and there is a large contingent of native English speakers. Games can be complicated, too - it's not easy to play three-dimensional pieces of the game and board to a two-dimensional PC display. But the graphics are quite amazing, and if you find the board game you love (there is a list of games on the Brettspielwelt website; click on the small British flag in the upper right corner to get the English version), you will love the opportunity to play it online almost 24 hours a day - for free. 12. ISketch is a surprisingly sophisticated (and completely ad-free) version of shockwave, in which a group of players try to guess a word or phrase that one of them draws. The game randomly assigns sketching duties (ten rounds per match) and you know that it's your turn to see a set of drawing tools (simplified versions of palettes found in all image editors), along with a word or phrase you should draw. You get points for guessing a word drawn (the person who receives it for the first time, you get the most points), and you also earn points when people successfully find out what word you draw. The game takes place in dozens of rooms, each of which can accommodate up to ten players. Rooms are available in different languages and for special purposes such as movies and songs. Users are asked to submit their own word lists (at least 1500 entries) in order to Room. Rooms have one drawing window, one for typing guesses, and the other for conversations where nothing you write is interpreted as a guess. Players police themselves; people who persist in rude behavior, or who scribble words in the drawing window, often receive a boot. I came across ISketch a few years ago and was amazed at that back then; I'm positively stunned that it still works as a free game with no advertising smidge (unlike Shockwave.com in a similar InkLink game) – and even more features than I remember. It's a real online gem. Page 5 13. GameTapThis is not as much an online gaming site as it is a site for downloading and playing big PC games - commercial titles, some of them older (BloodRayne, Bust-a-Move, Myst, Root Beer Tapper) that you once had to buy on a CD or DVD. To start using the site, you must first register and download the player app, which allows GameTap to dictate the rights associated with its titles - for example, I will only be able to play the original version of Myst (called realMyst here) for free until December 31. GameTap changes the free game lineup every week, and when I visited the site recently, it pointed out that only 44 of the nearly 1,000 games in the catalog were actually free. Downloads of the game can be huge - several hundred megabytes. Still, some of them are vintage A-list titles that people can enjoy revisiting - especially for free. 14. BoxerJamBoxerJam is not the most attractive site on the internet and can be a bit inchy when trying to get you to click on ads. But it has a funny collection of words and puzzle entertainment – and what really keeps me coming back are some very addictive multiplayer game-style games. In Strike a Match you get a collection of six or nine names or phrases (depending on the round of the game), of which you have to click two or three (respectively) that belong to each other. You play against up to seven opponents (although many of them tend to fall off because it becomes clear that they are not doing well). I also like Out of Order, where you compete with other players to effectively decipher words before stopping the clock. (The game won't make you type the full words - it only requires the first three letters, and if you have the right assumes you know the rest.) 15th MoolaNamy from game shows, our last page presents a novel approach to games. Moola (which, incidentally, has created our list of the top 15 places to waste time) allows you to compete (for free) with other players to win cash prizes funded in advertising dollars. It works like this: You start with the penny that Moola gives you, and you try to double it by playing against another player who also has only 1 cent. The winner player sto win cash prizes funded in advertising dollars. It works like this: You start with the penny that Moola gives you, and you try to double it by playing against another player who also has only 1 cent. The winner player sto with 2 cents, and the stakes double as they advance; if you lose, again with another penny. Disclaimers: writing. But the literature of the site says that it will be the addition of more games, and the prospect of winning millions (however distant as you would have to win a whole bunch of games) gives the game an extra dimension. Page 6 If you don't play games at work (and we know some of you are), it's very likely that your internet connection will bombard you from time to time. But don't let being offline interfere with gameplay, PVC has tons of free games you can play in minutes (you need to do some work today, not you) and are available for download. The best of them are described in our history: Do you have a minute? Then we have 15 free games for you! Here's the taste: And yet MovesSide-scrollers are 2D games, the epitome of Super Mario Bros. and Sonic the Hedgehog in their younger days. But mention them to newer players who cut their teeth on 3D action games like Castle Wolfenstein, and you'll only get a blank look. I mean, empty than usual. And yet It Moves offers proof that simple 2D side-scrolling games still have a lot to offer. A typical side-scroller places a character in an underground maze from which they must escape, running, jumping and solving the occasional puzzle. And yet it moves similarly begins with a young man trapped in a cave. Instead of being made of ordinary Lego-like bricks and hackneyed texture mats – yes 20th century – this cave is shaped from crumpled paper. The character is made of simple line drawings. Despite the simple graphics, A However Moves is not a simplified game. This makes gravity a key element so you can rotate the

world. (This explains a title that is based on Galileo's defiant heretical assertion that the earth is turning.) A false turn can send our young hero falling boulder. In the second level, solving puzzles requires an understanding of the laws of physics invoked by every turn of the earth. The game is clever in concept and groundbreaking in design. FlowEne more abstract and equally fascinating is Flow. This game is reminiscent of Edwin Abbott's classic Flatland, a mathematical novel about creatures in a world where the third dimension is unknown. Flow is certainly the most relaxing game you will ever play, which involves killing other creatures. In it, you are some microscopic form of life that looks vaguely like petroglyphs drawn by the tribes inhabiting the cliffs. You swim though the original soup is looking for smaller forms of microscopic life to eat. Your goal is simple: Eat and evolve. Other creatures the same original mandate, mandate, mandate, and they are bigger than you. There are no sudden movements, and the mechanics of the game ensure that every movement made by abstract creatures is just as graceful as soothing background music, even when they are consumed. ForeverIsta's warning is bargains – such as when your Internet connection broke down for the fifth time, or when the dumbest person in the office got a promotion – when you do nothing, but a good, noisy, fiery ka-BOOM! Like what you get with Warning Forever. The great thing about Warning Forever – I have no idea what the title means – is its simplicity. If you have at least three fingers spread over two hands and a passing knowledge of arcade games from the 70s, you have everything you need to play. You're at the bottom of the screen, moving back and forth as you shoot gracefully wavy streams – oh, let's call them whirlwind torpedoes – on the mothership-mothership. Right at the bat you have a chance to fight. But it decreases rapidly with each new level, which of course brings the form of a new spectacular way. Retro graphics are primitive compared to most games, but so what? You didn't run Warning Forever because it's Art Recognition Day. You had it to vent some of your inner killer before you take it on the next person who wishes you a nice day. Rrootage. This is essentially the same kind of game as Warning Forever. You scoot back and forth at the bottom of the screen firing lasers and bombs to take out the enemy ship, which is a mid-dreadnreadn, half artwork. The action is more intense than in Warning Forever, but even better are amorphous, semi-abstract works of art and high-energy techno background music. You can run rrootage and then don't touch the key until the ship disintegrates and your body will run on pure adrenaline. If you're the type who needs an afternoon pick-me-up, Rrootage will pick you up and throw you out the window. Astro Battle 2If you think the spaceships in Warning Forever or Rrootage aren't good enough, why not just build your own? You can, with Astro Battle 2, a game in which your skills in assembling a deadly battle machine with power generators, thrusters, cannons and cockpits is as important as your skills with a stick of joy. To test your weapon theories, the game offers constantly raging battles on the home page of Astro Battle. The fight itself is top-down 2D, which is generally lame, but works well to test the strength of weapons and ammunition instead of a person's combat skills. Burned 3DOne of the best games of old was Worms, which really wasn't about worms unless the worms you know are able to calculate the trajectories of bombs and lifting to try to remove each other. Burned 3D is the ultimate worms extension. Still lobbying shots at each other, but the game's full-color 3D stretches to heaving ocean waves and gently falling snow. Full camera movement, zoom and rotation allow you to eject your opponent and catch all the action - and, of course, wonderful, spouting fireballs. Burned 3D begs you to modify it, allowing you to create custom battlefields and cities so you can blow them up. But best of all, cannonballs have evolved into projectiles that look toward their targets on the tails of fire. Armament even includes many warhead missiles that spread explosions to larger territory. In the true tradition of Worms you can play by taking polite turns, sweating it as the enemy has its time calculating range and wind. But you can also engage other players online in real-time, catch-as-catch-can battles. Who says the apocalypse won't be funny? Note: When you buy something by clicking the links in our articles, we can earn a small commission. Read our affiliate link policy for more information. Details.

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