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Havel build dark souls 2

Havel Rock Heavy Fighter Melee Stats Starting Class Warrior Level 174 Vigor 50 Endurance 50 Vitality 30 Attunement 5 Strength 50 Dexterity 27 Adaptability 7 Intelligence 5 Faith 5 Dragon Weapon, Greatsword, Malformed Skull, Havel's Greatshield, Heavy Crossbow Equipment Havel Set, Life Ring Ring Steel Protection No. 2 Spells Tips, if you like to use heavy, strong, slow weapons to use this Build Comments Havel's Set is an outfit or armor in Dark Souls 2. Armor kits do not provide specific benefits, so players are free to mix and match their preferred parts to optimize their build. The steering wheel (armour/gloves/leggings) as if carved from a giant boulder. Offers tremendous protection, but weighs a ton. The origin of The Havel's name is not clear. Some say it was a warrior who wore armor, but others say it was the name of a great kingdom destroyed in a barbaric war. Set Location Found in Gutter, past the door unlocked with the Forgotten Key: from the first campfire, cross a small bridge, turn left, jump down to the sconce ring and climb the stairs. Youtube Relevant Videos (on the point of video required) Notes updated with Twinkling Titanite. The updated stats are only 40% higher, not the usual 50%. Chestpiece offers the highest physical defense (except strike defense) and the highest poise, as well as the second highest bleeding resistance (almost equal to that of the Executioner set chestpiece). The gloves offer the highest physical protection, bleeding resistance and balance. They are also the heaviest of all gloves. Leggings offer the highest physical defense (except for strike defense) and poise, as well as the second largest bleeding resistance. They are also the heaviest of all leggings. The set looks different from Dark Souls, plus it seems to be made of metal rather than stone. Information about the piece - First Row Updates - Regular. Second row = +5 Name & Icon Havel's Helm C 19 7.5 255 110 95 125 110 15 16 13 15 5 26 11 11 153 132 174 153 20 22 18 20 6 36 15 15 Havel's Armor A 51 19.5 255 285 246 324 285 38 41 35 38 11 67 28 28 399 344 453 399 52 57 48 52 15 93 39 39 Havel's Gauntlets C 31 11.5 255 168 145 191 168 23 25 20 23 7 40 17 17 235 202 267 235 31 34 28 31 9 55 23 23 Havel's Leggings C 31 11.5 255 168 145 191 168 23 25 20 23 7 40 17 17 235 202 267 235 31 34 28 31 9 55 23 23 Totals 731 631 831 731 99 107 88 99 30 173 73 73 +5 Totals 1022 880 1161 1022 134 147 122 134 39 239 100 100 For the PvP nuts! Debate tactics, discuss builds, and create duels. Play well. Functional in PvP, PvE, and how to cosplay for Havel Could this be the ultimate Havel build? How are you Build has everything Havel has, with the addition of range and dagger as a backup. The build is stored on the SL 120 for the optimal PvP, is only 50 HP under the cap to reduce profit, profit, 20 a knack for a bully dragon fighter bow, and has enough stamina to equip it all. Thoughts? EDIT: This build is more PvP/PvE oriented than 100% true cosplay. If you're interested in a true cosplay build, you can take a look at SunshineCrusader's Build: last edited by Anonymous on June 05, 2012 7:05am, edited 1 times in total. Pretty cool. But does Gevel use a gangster knife? No.1 for excellent work in the Off-Topic section, however. Here's my Havel build for the Noble Knights: has a problem, but it's fun. I believe that Cosplay Hasl needs faith because he is the bishop of Havel Rock and even created a couple of miracles. Last edited by Anonymous on WT June 05, 2012 6:49 am, edited 3 times in total. Reason: I said something wrong and my link was broken I realized that most knights have backup weapons, and daggers are usually just that. And I chose a gangster knife because... Ok... Bleeding damage XDAs for miracles, Havel never performs any miracles in the game, so I do not know. my excuse just because he created it doesn't necessarily mean that he uses his faith makes sense though... But then it won't be as functional as SL 120 build.PS: I've seen you accuse me of not putting this in the PvP section of the 3EDIT: Also, Havel with 35 revolutions just seems too soft for it, right? Last edited by Anonymous on WT June 05, 2012 6:52 am, edited 1 times in total. Both are great builds, although I believe Sunlight is more true to the NPC. Having a DS bow in your back pocket is pretty bad, though. WhatDoesThePendantDo? wrote: Both big builds, although I believe Sunlight is more faithful to the NPC. Having a DS bow in your back pocket is pretty bad, though. True, but I'm not necessarily aiming for 100% cosplay accuracy, but PvP functionality as well. And yes, Dragon Slayer bow f ing badass. Well that's why I posted mine: its more viable, but I find my more real cosplay. I just don't think Havel should use anything dex based; He can do anything. No matter, I like the effort to build a viable Havel pvp build. Yes, I know you've seen it, but somehow I thought I clicked on some other section. I'm sorry I'm a little tired. Edit: I'm dosing myself with coffee now, so if it happens again I have no excuse. Last edited by Anonymous on WT June 05, 2012 7:04am, edited 1 times in total. Um... It's missing the ring havel' ... and the magic barrier... FAKE AND K! JK awesome build, ID love to see you pull this. Return Havel (Building Post) I made Artorias rise from the dead, and now I bring back the havel. While havel Armor nuts in defense ... When used correctly, you actually look normal and not like an overleveled magician's butt. Build Name: Havel (probably adding) RockStarting Class-clericSI cover-cap- cap- (3 slots) Str-50Dex-10 (never tell anyone that you aligned that up)Adap-23Int-4 (untouched) Vera-30WeaponsRH- Dragon Tooth (swappable with a lightning version for desired lovers). Lightning Club (secret club XD, but infusing it with darkness would be pointless, let's just say that this is what occult versions are transferred to)LH-Havel's Greatshield Armor... I don't have to say anything... Rings- Havels ring and ring favor and protection ... I wish... Royal Ring Soldiers No. 2, 3rd Dragon Ring, RoB-2, 4th Extra Slot (for SM Lock or Fashion Soul Ring (aka Ring Of Living) Spells (no, they're called Miracles, I Hate MAGIC...) -GMB-Sunlight Blade-Big Lightning Spear (Rip's damage until corrects their dumb mistake...) Rock is not going to stop? Note: This is only to be used to report spam , advertising and problematic (harassment, wrestling, or rude) messages. The general mentality of this assembly should be tanked, fast and anti-scrublord. The reason most people don't play this build is because they don't have the skills they need to do it, but I think I can show you the way. Havel's smelter was it ever really gone? Class - Richard O'Malley had a hard life. As a child, his parents bought him everything he asked for. But it wasn't enough. He wanted fame, and his parents couldn't buy him this. One day he left his homeland forossa, and went to the great kingdom of Drangleic. Right hand: Spear Santhier (Broken) and Grand Lance. The combination of these two weapons is extremely lethal. They are polar opposites, and as fast as your enemy gets to adjust to one weapon, switch to another, and let destruction ensue. Left hand: Greats shield abel. One of the best shields in the game, I just hope you don't like parry. Clothing: Helm's floating demon, and Havel's armor, gloves and leggings. Well, it wouldn't be a Factory Havel without melting demon Helm and Abel everything else now would have it. This setup gives you the second highest armor rating in the game. Rings: Use the Royal Soldier Ring and the Third Dragon Ring to help you keep your quick roll while wearing heavy armor. I also had the Stone Ring and the Blade Ring, which would greatly improve your Santiago's spear. Replacing the stone ring on Leo's Old Ring will be a huge blow for the Grand Spear, and if you get good at it, you can switch between two rings in the middle of the fight. Level 233 VGR Stats: 50, END: 40, VIT: 69, ATN: 2, STR: 50, DEX: 40, ADP: 26, INT: 1, FTH: 8 Early on just get VGR, END and ADP to a comfortable level, as well as some points thrown at VIT, STR and DEX. Once your VGR, END and ADP are comfortable, get STR up to 20 and DEX up This will allow you to own The Sunthier's Spear. Then scare vit because your will need a lot. Agriculture Giant Lord can make alignment way easier. Gameplay Gameplay It's a PvP build, it also collapses into PvE. When you break the Santier spear, it acquires a new moveset, and you never have to worry about it breaking again, which is useful in PvE. I prefer to use Grand Lance against the bosses because he misses less and hits for insane damage with Leo's old ring. In PvP, Spear Santhier is really predictable, and many people know how easily parried two hands moveset. The one-handed moveset is used a lot less and will easily catch the enemy by surprise. The one-handed moveset also has a very good rolling attack, so make sure to use this often. The great Lance and spear Santie both work insanely well and retreat attacks. One tactic I use is to stick to the SS for a while, and if there is some distance between me and my enemy, I will run to them, swap for my Grand Lance and launch a running attack (which catches the enemy by surprise). With spears, you can block and attack at the same time, which is praised by your amazing greatshield. Thanks for reading, but I have to go pwn some n3wbs now. So long! This can help you visualize the Havel plant a little better. Note: my photos don't work, so now it will be without them. The general mentality of this assembly should be tanked, fast and anti-scrublord. The reason most people don't play this build is because they don't have the skills they need to do it, but I think I can show you the way. Havel's smelter was it ever really gone? Class - Richard O'Malley had a hard life. As a child, his parents bought him everything he asked for. But it wasn't enough. He wanted fame, and his parents couldn't buy him this. One day he left his homeland forossa, and went to the great kingdom of Drangleic. Right hand: Spear Santhier (Broken) and Grand Lance. The combination of these two weapons is extremely lethal. They are polar opposites, and as fast as your enemy gets to adjust to one weapon, switch to another, and let destruction ensue. Left hand: Greats shield abel. One of the best shields in the game, I just hope you don't like parry. Clothing: Helm's floating demon, and Havel's armor, gloves and leggings. Well, it wouldn't be a Factory Havel without melting demon Helm and Abel everything else now would have it. This setup gives you the second highest armor rating in the game. Rings: Use the Royal Soldier Ring and the Third Dragon Ring to help you keep your quick roll while wearing heavy armor. I also had the Stone Ring and the Blade Ring, which would greatly improve your Santiago's spear. Replacing the stone ring on Leo's Old Ring will be a huge blow for the Grand Spear, and if you get good at it, you can switch between two rings in the middle of the fight. 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