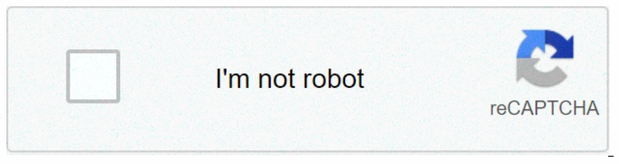

Continue

My summer car wiring mess negative

Next Satsuma car body mount and prev interior assembly of the Satsuma car Installing the engine in the car In this section of the My Summer Car guide, you will find information about the battery and electrical system in the Satsuma car. We'll tell you where to get the battery and how to drive the wires all over the car. In addition, we show an accurate guide on how to connect the battery so that they do not electrocute us. Some cables and you have light! The installation of the electrical system in the car means that you are about to finish assembling the car. Remember not to install the battery used from the garage. Go to the store and buy a new one. The entire installation is done with a single WIRING MESS that you will find on the garage shelf. To connect the items together, keep moving the retained cables over the desired location until you see their name. Then press the action key (F). Go to the second item, goal : the name and symbol OK will appear. Press F and the connection is ready. The command does not matter, pairs can be combined in any order. Wiring mess is a magic roll of endless wires. Note! You can't make a bad connection. The game allows us to connect the elements only if we choose the correct combination. On this page, we only provide a list of the main elements of the car. In addition to them, there are additional tuning pieces, which can be purchased during the game. In the case of some objects, you will need to do some work to find the right point – this means that the installation may look a little different than in the image below. For convenience, we also present a table with a quick extraction of the required connections. Main Harness Connector<->Ignition CoilMain Harness Connector<->RegulatorRegulator<->AlternatorMain Harness Connector<-> Front Light ConnectorMain Harness Connector <-> Terminalpositive<-> Start Front Light Connector<-> Left Light Connector<-&gtFirst right light, unscreat the bottom singing of the starter with a 7mm key!!! Battery floor connector<-> Base harness connector terminalnegative<-> Deradiant fan connector You can now tighten the loosened 7mm bolt and a new connection near the start : use a 5mm<<-&gtFusebox harness connector Harness<-&gtRadioDash Harness Connector<-> &gtFuseboxRadio Harness<-&gtRadioDash Harness Connector<-&gtFuseboxRadio Harness<-&gtRadioDash Harness Connector<->-&gtFuseboxRadio Harness<-&gtRadioDash Harness Connector<->-&gtFuseboxRadio Harness<-&gtRadioDash Harness Connector<-&gtFuseboxRadio Harness<-&gtRadioDa Switch File Pane Panel 2<-&gtFuseboxRear Harness Connector<-&gtRearlight LeftRear Harness Connector<-&gtRearlight RightRear Harness Connector<-&gtFuel TankFirst, install a new battery. The MAIN CONNECTOR OF THE HARNESS can be found at the top of the engine compartment, on the left, when viewed from the front. Connections for other items start here: A IGNITION COIL. To the REGULATOR. TO CONNECTOR OF FRONT LIGHTS. Now connect the ALTERNATOR with the REGULATOR. Again, start from the MAIN HARNESS CONNECTOR and go to the POSITIVE POSITIVE TERMINAL positive terminal in the ENTRANT. Leave the wires and take size 7 KEY. Unscreat the two starter sings with a few mouse wheel clicks. CONNECT THE LIGHTS FRONT CONNECTOR WITH LIGHTHOUSE ON THE LEFT, AND THEN TO THE LIGHTHOUSE ON THE RIGHT. The lamps must be unmounted during the connection process! Again, connect THE MAIN HARNESS CONNECTOR with the RADIATOR FAN. Connect the NEGATIVE TERMINAL to THE BATTERY FLOOR CONNECTOR. Now you can tighten the sns on the first - the loosened 7mm and a new 5mm. The 7 mm bolt. The new 5 mm connection. We move inside the car. There are several cables coming out of FUSEBOX. Connect them to the POWER SWITCH. You'll connect more parts to the Fusebox after you mount the board. Now, connect the RADIO HARNESS with the RADIO. Install the dashboard with two 10mm snouts. You'll find another one when you open the cubby hole. Connect the CLOCK METER TO THE COUNTERS ON THE DASHBOARD. Turn the set and tighten the clock with two 7mm sns. Install dashboard counters on the dashboard with two 6mm snouts. You'll find them in the open cubby hole. Let's go back to THE WIRING MESS. Lead cables from FUSEBOX to INSTRUMENT PANEL 1 and INSTRUMENT PANEL 2. Then, from the DASH HARNESS CONNECTOR to the LIGHT SWITCH. We're moving on our backs. Unlike the front, we need to install RETROLIGHT before connecting the cables to them. However, you won't need singing. Pay attention only to the left and right if they are on the right sides. CONNECTOR REAR HARNESS is on the right. Connect it to the fuel tank and retrolights - left and right. Tighten the front lights. Each of them has two 7mm sns. It's time to connect the battery clamp caps. First, you need to place them, then tighten them with the 8mm key. Remember to always tighten the POSITIVE TERMINAL (top) as the first, and the NEGATIVE TERMINAL as the second (bottom). Otherwise, the installation can trigger sparks or electrocute you. Battery - squeeze first the POSITIVE TERMINAL (top). Install the steering wheel with a 10mm bolt. Finally, install the radio (do not use any key)! The electrical system is ready. You can enter the driving mode and press THE POWER ON once. We just want to check the electrical system – we don't have any liquid or fuel to start the engine yet. If all is done right – the controls on the board will be lightened. After changing once, the counters will start shining. After the second switch, you'll start dipping headlights. The windshield wipers and radio will also work. The next fitting of the satsuma car body and prev interior assembly of the Satsuma car Installing the engine in the car The wiring mess (: Johtonippu) is a that can be found inside the garage at home. It is used to wire up satsuma's critical components as well as accessories. The cables can be attached holding the wiring mess on top of a part/connector, part/connector, F when the check mark icon appears, then hold it over another part/plugin and doing the same. Note: Cables will only appear if the connection is correct, incorrect connections cannot be made. Wiring up Satsuma There are a total of 26 cables that can be attached. They do not need to be attached in any particular order, and some cables are not necessary for the car to start. After all the cables have been attached, bolt in the positive bolt of 8 mm to the battery (red), then the negative bolt (black). Tightening the negative bolt first causes sparks, and not disconnecting the negative bolt will cause the car to catch fire. Warning: Be sure to always loosen the two battery terminals before attaching any cable, as neglecting it can result in car collapse or electrocution death. Once a wire has been successfully connected, it will usually stay there permanently. However, there are two exceptions in which a cable can be removed and wiring must be done again: Português do Brasil Русский Community Content is available under CC-BY-SA unless otherwise stated. I'm almost positive that I found a glitch here. I did the wiring and everything worked, but when running the car found out that my alternator has gone to hell. I replaced him, and as I put him back on the wire of it at the regulator he was still there and I didn't have to do anything. However, now that I have it all tightened, the electrics don't work. The ignition is completely dead. I thought it might be a weak battery, but it's a new one from the store and I've left it to charge for a long time now. Also, the battery meter would have shown at least something, probably. I tried to take the wiring mess to all the nodes to make sure everything is really connected, but there are no interactions. Any similar advice/experiences? Page 2 9 comments I took a break from this game just before the wiring update came along, and now I have to wire my car. I've done what should be enough to get it going, and tightened all the snouts down, but when I turn the key I have nothing. Is it possible to get it wrong? What could be missing? Side note: since when do battery terminals use size 8 sns?! In all the cars I've worked on IRL, they use size 10. Is it accurate, or were the developers just f**ing with us? Page 2 9 comments