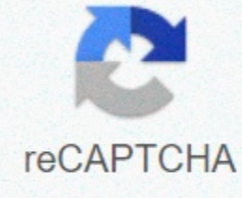




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## **Ardougne diary guide**

complete all tasks, players will need the statistics displayed in the right-hand information box. Unless otherwise stated, temporary skills boosts can be used for all log tasks. Players looking to claim their rewards can do so from two pints in the Flying Horse Inn in East Ardougne. Note that players must complete a log from a previous level to claim the rewards for the next level; for example, players must perform easy and medium tasks in order to claim rewards for difficult tasks. Items Required Around 100 pieces of silk (Note that if you steal silk from the silk stall, the silk trader will not talk to you for 30 minutes to 1 hour, and cannot be bypassed by jumping worlds.) Skills Required 5 Thieving (boostable) 15 Fishing Quests Required Biohazard Rune Mysteries Task Quest(s) Needed Skill(s)Needed Items Needed 1. Let Wizard Cromperty teleport you to the Rune gas mine. Rune Mysteries None. However, you need to click right on it and select Teleporter. Talking to him doesn't count for the Journal of Achievements. 2. Steal a cake from the stalls of the East Ardougne market. No 5 None 3. Sell silk to the East Ardougne silk merchant for 60 pieces each. No silk any (When you talk to the silk merchant, first offer 120 pieces each, then select 60 pieces each). Note that if you steal silk from the silk stall, the silk trader will not talk to you for 30 minutes at 1 hour (even if you hop worlds). 4. Use the altar in the church of Ardougne Orientale. None of them. However, if you pray at the altar with full prayer points, you will not accomplish the task. 5. Go fishing on the fishing trawler. No 15 Fishing Chalutier- only need to start the mini-game 6. Enter the combat training camp north of West Ardougne. Biohazard None None 7. May Tindel Marchant identify a rusty sword for you. No rusty sword (s), 100 pieces If Tindel does not identify the sword as something, it will not complete the task, so it might be useful to bring several. 8. Use the Ardougne lever to teleport to the desert. No No Beware, this teleports you to level 51 Wilderness, where other players can attack you! The nearest shore is at the Mage Arena just west of the lever, where you simply pull the lever again to get back to Ardougne. 9. Go to Aleck's Hunter Emporium in Yanille. None None None 10. Check which animals you insured with Probita in East Ardougne. No player should click right on it and select Check to complete this task. (Checking pets through the cat menu doesn't count for the achievement log.) The reward can be claimed from two pints. It is located at Flying Flying Hostel in Ardougne. Medium[edit - edit source] Task Quest(s) Needed Skill(s)Needed Items Needed 1. Enter the unicorn pen at the Ardougne Zoo with fairy rings. Started Fairytale II - Cure a Queen None Draman or Lunar staff (code: bis) 2. Grab over Yanille's southern wall and jump. No 39 38 21 Mith grapple and any crossbow (Ironmen need level 59 at Fletching and level 59 at Smithing to make the mith grapple from scratch; or kill one of the NPCs that drop them.) 3. Harvest some strawberries from the agricultural plot of Ardougne. No 31 3 strawberry seeds, agricultural equipment (rake, spade, seed dibber, and watering can), 1 basket of apples (recommended) 4. Cast the spell Ardougne Teleport. Plague City 51 2 2 5. Travel to Castle Wars by hot air balloon. Diary illuminated journey 50 yew (11 yew logs and 1 normal log to return if the route of the balloon has not yet been unlocked, you will need to unlock the route and then use it again afterwards. Unlocking the route costs 10 yew logs) 6. Claim buckets of sand from Bert in Yanille. (Ultimate Ironman Alternative) Fill a bucket with sand with Bert's sand pit. Hand in the sand 49 No 7. Catch any fish on the fishing deck. Started Sea Slug None Fishing rod and bait or small fishing net 8. Pickpocket the master farmer north of East Ardougne. No 38 None 9. Pick up a troglodyde night tree in the skavid caves. Watchtower (partial completion) No light source, skavid map (The northernmost cave south of the ogre island west of Yanille generates one every 55 seconds.) 10. Kill a sword in the Tower of Life. Life tour No raw chicken and raw swordfish (To activate the symbol of life- go to the basement in the Tower of Life. Go west from the entrance, then south, then to the room on the east wall (there are several symbols of life.)) 11. Equip the improved staff with an Iban or upgrade the staff of an Iban. Underground Pass 50 50 200,000 pieces and Iban staff or Iban's improved staff. 50 Attack is not necessary if Iban staff have not yet been upgraded, just upgrade the staff to complete the task. Iban staff (u) are obtained by bringing Iban staff to the dark mage, located in West Ardougne at the last house before the entrance to the underground dungeon of Pass 12. Visit the island east of the Necromancer Tower. Started Fairytale II - Cure a Queen None Draman or Lunar staff (code: air) Rewards [edit - edit source] The reward can be claimed from two pints. It is located at the Flying Horse Inn in Ardougne. Hard[edit - edit source] Task Quest (s) Needed Skill(s)Needed Items Needed 1. Recharge some jewels totem pole of the Guild of Legends. Legends' Quest None Either an unloaded skill collar or combat bracelet (loaded works just need to have less max loads) 2. Enter the Magic Guild. No 66 None 3. Attempted theft of a chest in the castle of Ardougne. No 72 (boostable) No 4. Let a zookeeper maniate you mant Monkey cage at the Ardougne Zoo. (Wear a Karamjan greegree monkey, then talk to the Monkey Minder.) Monkey Madness I (partial) No karamjan monkey greegree. Others won't work. You can reobtain this Zooknock greegree after the completion of Monkey Madness 2. 5. Teleport to the Watchtower. Watchtower 58 2 2 6. Grab a red salamander. No 59 At least 1 rope and small fishing net 7. Check the health of a palm tree near Tree Gnome Village (Editor's note: not Gnome Stronghold, the correct patch gardener is Gileth). No 68 1 palm seed (or 1 young palm tree); recommended: 15 papaya fruits 8. Pick poisonous sumac berries from the plot south of East Ardougne (near the monastery of Ardougne). No 70 1 poison sumac seed, seed dibber, rake 9. Smith has Mithril platebody near Ardougne. No 68 5 bars of mithril, hammer (works in Port Khazard, Yanille, or a western Ardougne anvil) 10. Enter your Yanille POH. No 50 (inboostable) 25,000 pieces 11. Smith a Dragon Square Shield in West Ardougne. No 60 Left Half Shield, Half Right Shield, Hammer (You have to complete the quest for legends to carry the shield, however, forging it doesn't require completion. The Ironmen will have to complete the quest to acquire the right half of the shield, as it is only sold in the guild.) 12. Make runes of death at the altar of Death. End End End II 65 (boostable) Pure essence, death talisman (or Cape Runecraft/cape max or access to the Abyss), Mourner Gear (if you use the Mourner tunnels, unless the Song of the Elves has been completed) and Crystal Trinket (if you enter through the Temple of Light). Rewards[edit - edit source] Elite[edit - edit source] Rewards[edit - edit source] Changes[edit - edit source] References[edit source] Share For a list of every task sorted by certain requirements, see Achievements/All achievements. Ardougne, Port Khazard and Yanille 2,500 7,500 15,000 50,000 Ardougne's Achievements are a set of achievements relating to Ardougne and its surroundings, published on 5 March 2015. To complete all tasks, players will need the statistics displayed on the right. Please note that you need to do the easy tasks first in order to claim medium, hard or elite rewards of two pints in East Ardougne's Flying Horse Inn. Easy Skills Needed 15 Fishing 5 Required Biohazard Rune Mysteries Task Quest(s) Needed Skill Needed Items Needed 1. Let Wizard Cromperty teleport you to the Rune gas mine. Rune Mysteries None. However, you need to click right on it and select Teleporter. Talking to him doesn't count for the job. 2. Steal a cake from the stalls of the East Ardougne market. No 5 None 3. Sell silk to the trader by East Ardougne for 60 pieces each. No silk any (When you talk to the silk merchant, first offer 120 pieces each, then select 60 pieces each). Note that if you steal silk from the silk stall, the silk trader will not talk to you for 30 minutes for time (even if you hop worlds). 4. Use the altar in the church of Ardougne Orientale. None of them. However, if you pray at the altar with full prayer points, you will not accomplish the task. 5. Go fishing on the fishing trawler. No 15 Fishing Chalutier- only need to start the mini-game 6. Enter the combat training camp north of West Ardougne. 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Iban staff (u) are obtained by bringing Iban staff to the dark mage, located in West Ardougne at the last house before the entrance to the underground dungeon of Pass 12. Visit the island east of the Necromancer Tower. Started Fairytale II - Cure a Queen None Draman or lunar staff (code: air) Rewards The reward can be claimed from two pints. It is located at the Flying Horse Inn in Ardougne. Hard Rewards Elite Rewards References Community Content is available under CC-BY-SA unless otherwise stated. Noted.

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