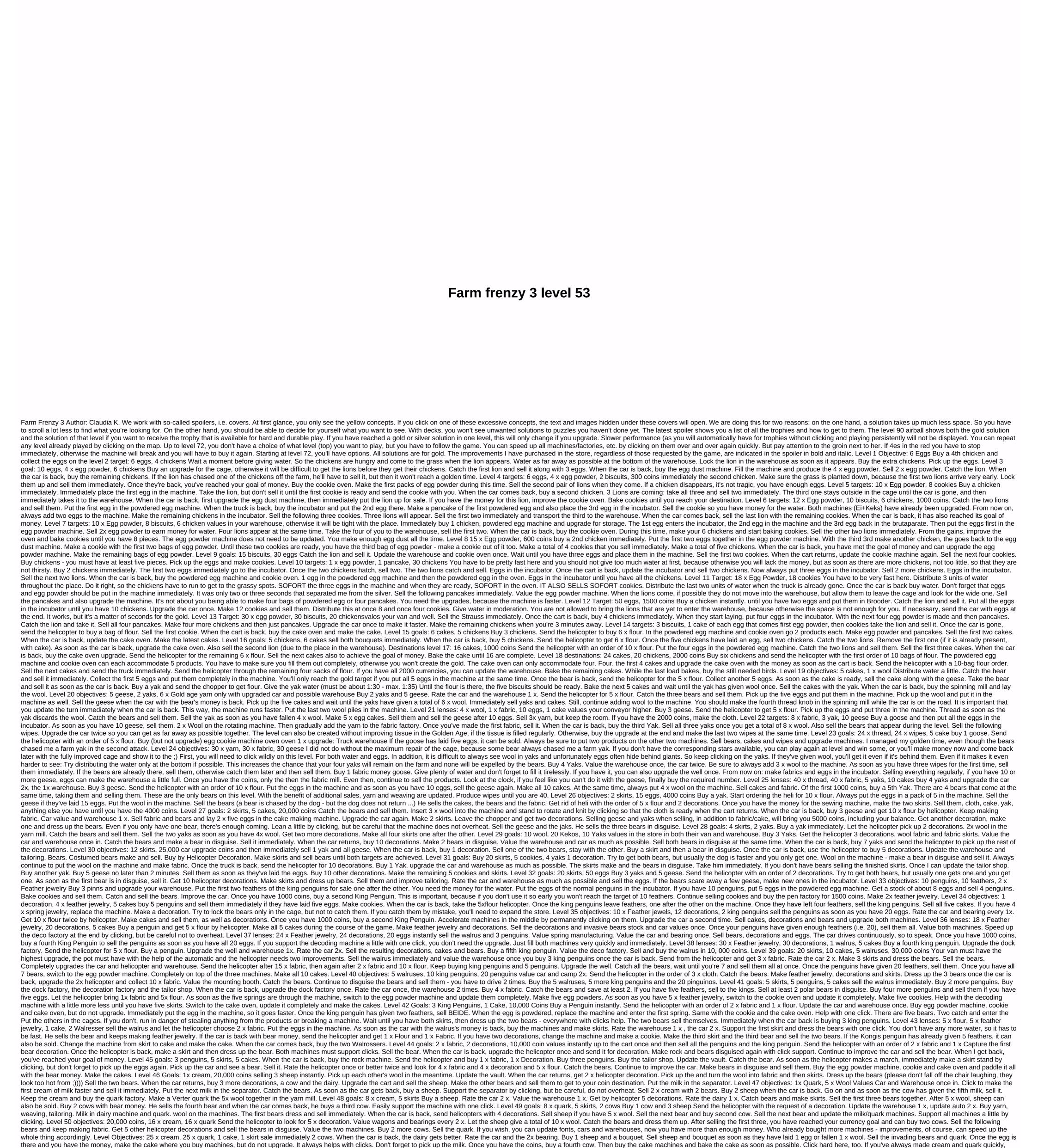
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you'll have about 3-4 seconds left at the end. Attention, there are hears coming again. Be careful not to steal your products. It doesn't matter if they catch the animals for the game :)) Level 52 targets: 30 y cream. 30 y guark, 5 sheep. 5 cows Ruy 4 cows. Pate the car 3 times. Value the
you'll have about 3-4 seconds left at the end. Attention, there are bears coming again. Be careful not to steal your products. It doesn't matter if they catch the animals (ok, the animals maybe already, but it's not important for the game;)) Level 52 targets: 30 x cream, 30 x quark, 5 sheep, 5 cows Buy 4 cows. Rate the car 3 times. Value the dairy. Put the milk four times in the separator. Make sure there's always four. It's better to wait a little than run with very little milk. Support the quark as soon as possible. Update the vault once and continue selling the quark, if necessary with trapped bears. Upgrade the well. Value quark's factory. Buy the fifth cow. Buy five sheep and sell them immediately. You can buy another 6th cow and support the machines by clicking on this level. But be careful not to overheat. Buy immediately 10 x helicopter decoration. Rate the car completely, the
warehouse 2 times. Always add 5 x wool to the machine and fill the other machines as soon as something is ready Make 10 skirts and sell them with the sheep as soon as they have given another 5 x wool (a total of 15) selling skirts, sheep and a bear. Make the 5 x cloth. Once the car is back, buy a cow. Send the helicopter out, buy 5 x fabric, 1 x enzyme. When the cow has given milk, make cream and guark. Make skirts and sell them immediately. Buy the 2 cows. If the cow gave you milk again, sell the two cows. Buy the cheese factory and make the cheese. Level 54 goals: 8 x cheese, 60,000 coins Extremely depends on a good time. If you don't adjust it exactly and
buy and sell everything at the right time, the golden time won't work. The cheese factory is updated during level n i c h t. You can make all 8 cheeses like that. By the time you have the money to update it, you've already reached the goal. The warehouse be fully updated for this level. Bearing 1 x, car 2 x value. Choose 4 x helicopter enzymes. Catch and sell the first 3 bears. Always add the milk to the machine in a double package, make the curd and cheese. Sell the cows as soon as they have given 8 x milk. Buy 5 sheep and get 10 x decoration. Completely upgrade the car and bearing. Then get 4 x enzymes. Sell cheese. Get another 5x décor. Always put the 5x
wool in a machine. Sell the sheep if they have given 15 x wool. Make skirts and collect bears. Sell the 5th sheep after 2 x line of 5th sheep and update it. Dress up the bears and sell them until you have 15 skirts, change the machine and update it. Dress up the bears and sell them until you have 15 skirts, change the machine and update it. Dress up the bears and sell them until you have 15 skirts, change the machine and update it. Dress up the bears and sell them until you have 15 skirts, change the machine and update it. Dress up the bears and sell them until you have 15 skirts, change the machine and update it. Dress up the bears and sell them until you have 15 skirts and collect bears. Sell the 5th sheep after
there's been milk. Value the bearing once. Place the first 5 x milk in the machine. Buy by helicopter: 6 x enzymes. Once the helicopter is back: Buy 2 enzymes and 1 decoration Have 8 x milk, sell the bold one. Completely update the cheese machine. Once you have processed the milk in cream, change the machine. Sell the cheese and buy the other two machines. Clicking on the stand in the fabric and skirt production helps to achieve the gold goal. Level 56 targets: 16 cheeses, 6 cows, 50,000 coins. Value cart and warehouse once turned on. Continuously always add two milks to the right and left to the dairy and twice cream on the right and left to the quark factory.
Regularly obtain two ma 5 x enzymes and once 6 x enzymes in helicopter. Three quarks enter the cheese machine. Sell the cheese with invading bears. If you are in about 23,000 coins, buy 3 more cows. Level 57 targets: 10 x cheese, 15 x enzymes, 5 eggs, 5 x wool buy3 cows, 5 sheep and 5
ostriches. Value the bearing 1x, the car at least 2x. Send the helicopter once by 9 x and once for 6 x enzymes. Always add three milk foundries. As soon as you have five eggs and 5 x wool, first sell the animals, then the products. Sell the cheese. Value the cheese factory twice. You may need to help with the last load of cheese with a small click. Level 58 targets: 5 cakes, 5 cheeses, 5 car bouquets 2 x upgrade and sell all sheep immediately. Send helicopters and look for 5 x flour and 5 eggs. Buy 3 cows. Update the vault 1 x. Buy the egg powder machine, cookie and cake oven and upgrade all of them completely. Sell cows immediately if they have given milk five
times. Helicopter send for 5 x enzymes. As soon as the powdered egg machine is free, switch to dairy products and upgrade the 1x. With quark and cheese click support factory purchase. Only upgrade if you have the money for it - it's not really necessary. Necessary in the end, speed something up with a click. Level 59 goals: 5
decorations, 1 horn, 13,000 coins values the car 2 x in, the action once. Get five decorations by helicopter. Let the flames give wool five times. Buy 1 Capricorn and a mill give the horn to the mill level 60 Objectives: 2 horns, 1 souvenir basket, 5 skirts buy instantly 4 slats. Rate the car 2 x. Sell the flames as soon as they've given 5 x wool. Get by helicopter 5 decorations. Put the first horn in the mill. As soon as it's over and the dollar has fallen the second horn, sell money and horn. When the car is back, buy the production room and put the second horn there. Level 61 targets: 4
horns, 4 souvernir baskets, 20 chickens, 20,000 coins values in the car 2x in. Take out each horn and make a souvenir basket of it. Sell the tigers and the four souvenir baskets. You have to be fast and speed up the machines by clicking. As soon as the car returns for the last time, buy the 20 chickens. Level 62 objectives: 6 horns, 6 souvenir baskets, 5 flames, 30,000 coins. !!! I only achieved gold at this level after fully updating the production room!!! 1 dollars make a total of 8 horns. Immediately put the first two horns in the mill. When you are ready (with click accelerate)
the next on and the first horn in the production room. Also here with the help of clicks. Be careful, the machine should not overheat. When the car completely. Always immediately add the following two horns to the mill. Sell the goats as soon as they've given eight horns. Sell 2x earth horn and
souvenir baskets. Once you have the 30,000 coins, immediately buy the flames and completely improve the production room. Level 63 objectives: 7 horns, 7 souvenirs - baskets, 1 souvenir, 3 dollars Always add two horns immediately to the grinding machine and then to the production room. Upgrade auto 1 x, upgrade the bearing once.  Get a decorative glass by helicopter. Sell the souvenier baskets. Once you have the 5,000 coins, buy the souvenir load. Make a souvenir. Completely upgrade the car, catch the tigers and sell everything you've got. When the car gets back, buy the third dollar. Level 64 objectives: 6 Memories, 30,000 coins !!! I only achieved gold at this
level after completely updating the souvenir factory!!! Send the helicopter immediately to get 2 skirts and 4 decorative glasses. Rate the car 2 x, the warehouse 1 x. Put horns in the and then make memories always support machines with clicks. Catch the tigers, dress 2 and sell them. When the car gets back, buy a second dollar. Send the helicopter for 2 more skirts and 2 decorative glasses. As soon as the dollars gave six horns, sell them. Make the third tiger and sell it. Catch the memories you already have. When the car is back, you have reached the coin target. Value totally value of
the souvenir factory and support it for the last two memories with click. Level 65 goals: 16 De Sovenier baskets, 16 horns, \$6 !!! I only achieved gold at this level after fully updating the production room!!! Send the helicopter immediately to buy two skirts. Rate the warehouse 1 x, the car 2 x. Buy the locker room. Always add two horns to
the machine. Catch the tigers, dress the first one, support the machine with one click. Dress the second one, also with click support. Sell the souvenir baskets you already have. Dress up 2 tigers, sell them and buy another 2 skirts by helicopter.  Buy 3 more dollars and sell 2 again immediately. When the car returns, the souvenir factory is completely updated. Make the latest baskets with click support. Level 66 goals: Buy 9 souvenirs, 3 x wool, 2 x fabric, 1 skirt, 1 flame and a dollar. Send helicopters to search for 5 x decoration and 5 decoglass glasses. Warehouse 1 x, car
completely updated. Always add 2 horns to the machine. Wait until the Lama's have given 5 x wool, sell them and make 5 skirts. Sell the dollars as soon as they've given 9 horns. Sell the souvenirs. Completely update the memory machine. Make the rest of the memories. Level 67 goals: 20 horns, 20 baskets, 4 cakes, 4 skirts values the fountain x before giving water. Upgrade the car 2 x and the warehouse 1x. Send the helicopter and get 4 x flour. Water only at the bottom. Tigers come partly in the middle. If the tiger is chased away for a dollar, you won't make it in time. Sell the chickens
and flame once they have delivered four of their products. Make horns and souvenir baskets. When the car with the animals is back, buy egg powder machine, cookie and cake oven and upgrade every 1 x. Sell tigers and souvenir baskets. Do not forget to fill the mill and production room regularly. Sell baskets of souvenirs. As soon as you
have egg powder four times, to rotate them and update them 1 x. Make the sale of 4 x wool of cakes, tigers and souvenir baskets. Sell the dollars as soon as they've delivered 20 horns. Always try to count, or keep the overview with the screen at the bottom right and what's in the mill. If you sell the dollars too late, it won't work at the golden age. Completely upgrade the helicopter and get four decorations. Buy the fabric and tailoring, upgrade both and make the 4 skirts. Level 68 objectives: 12 souvenirs, \$4, 10 skirts, 50,000 coins !!! Gold only works at this level if you manage to chase two tigers each in the first and second tiger attacks, !!! Distribute your water below.
If you don't, you'll be in danger of extending it when the tigers come. And there he is also with the second tiger attack. Buy 3 bucks. Rate the helicopter 1 x in the hole 5 skirts. Rate the car twice, camp 1x jage dogs two tigers, dress them up and sell them immediately. Click on the locker room to be faster. As soon as the car gets back, buy the fourth dollar. Send the helicopter to buy 12 decorative glasses. Get rid of the helicopter to buy as many skirts as you can afford. Always put three horns. Make memories and sell them. Get two tigers out of the dogs, dress them up and sell them. Support the
machines by clicking. Take the rest of the skirts and sell the souvenirs. Level 69 goals: 26 souvenir baskets, 5 chickens, 5 flames, \$5 buy \$4. Upgrade the well and 2x bearing, the carriage completely. Catch the tigers, buy 4 chickens and 4 flames and sell everything immediately. Always put 4 horns in the machine and make souvenir
baskets. Once you have 10, 000 coins, buy a fifth dollar. Sell tigers and souvenier baskets and value the two machines. Level 70 goals: 25 souvenirs, 5 x fabric, 5 skirts, 50,000 coins Value the car 2 x and sell all 10 chickens. Send the helicopter to look for 5 decorative glasses. Buy all three machines to make the skirts. Adjust the bearing 1 x. Start with the wool as soon as soon as flame has fallen the first one. Sell the flames as soon as you have 5 x wool. Sell tigers and 5 x fabric. Make skirts. Get 10 x decorative glass. If possible, always add 4 horns to the machine. Keep the big picture and sell the dollars as
soon as 25 horns have fallen. He sells skirts and souvenirs. If necessary, upgrade one of the machines after you have the 50,000 coins. Help with clicking. It's tight, but it works. Level 71 goals: 1 cake, 1 souvenir. Buy a dollar immediately. Give in moderation Put the first horn in the mill immediately. With click support and then as in completion. Sell the souvenir basket immediately. Sell the Tigers. When the car is back: Send the helicopter and buy 1 egg and 1 x flour. Buy the powdered egg machine and make the egg powder, biscuit and cake. The helicopter collects decoration and decorative glass on time. If you have two more baskets and the dollar has dropped
the fourth horn, sell the baskets and the dollar. When the car is back, immediately send the helicopter to buy Quark. Remember (click to accelerate). CONTINUE IN AMERICA - TOP LEFT MAP! Level 72 - AMERICA Targets: 5 cakes, 10 cakes, 10 quark, 30,000 coins. Upgrade
the car once and sell all 5 sheep immediately. Value the bearing once. Collect the eggs and buy when the cart is back the egg dust machine. Update them and make the egg powder, while the cart takes the ostriches. Get 10 x flour by helicopter. Quark from the milk. Sell the invading bears. Sell the first 5 x Quark. Buy the cookie and cake over and cake over and update it. Make all 10 cakes and support the machine with one click. Sell all 3 cakes to reach the goal of the coin.
Upgrade the helicopter and get 2 decorations and 3 memories. Improve pastry. Make the last two cakes. Level 73 - NordPOL Objectives: 10 Pinguinos, 11 Feet, 11 X Quark At this time you may have enough coins to improve everything completely. Otherwise, do so from now on as long as you've played a level. Immediately sell 2 Walrosser. Distribute the water a little, because it should be enough until the car is back. Collect the feathers and teeth, put the teeth in the machine on the top right. If you have the money of the Walr-ssern: give water, add well 2 x, upgrade the bearing 2 x, auto 2 x upgrade. Upgrade the helicopter 1 x and collect 11 cookies, then
immediately 11 x flour and then 11 x decorative glass. Once you have 10 feathers, sell to the king penguins. If you have to decorative glass and flour, make the cakes (top left). The machines are completely renovated, so you have to use them 3 times. Put the polished teeth in the center machine on the right and as soon as you have the decorative
glasses, the baskets in the souvenir machine, down to the right. If you have 11 x teeth, sell all three walruses. Always pay attention to bears you catch them even if you no longer have animals, because they steal your products and Machines. Once you've made all 11 cakes, change the machine and start making the feather jewelry from the feather start making quark. Once you have the first quark, make a cake at the bottom left. Completely upgrade the car so you always have the money
quickly, take the cake away and take the new quark helicopter. With the extra money of the cake you can upgrade both the quark machine and the cake oven. Buy 10 pinguinos and sell them immediately or buy them at the end. If you find the right rhythm with the machines, the level is lighter than it looks. You can do it in just over 4 minutes. Level 74 - Asia Goals: 20 cakes, 21 decorations, 21 souvenirs, 50,000 coins sold instantly 2 yaks. Distribute the warehouse 1 x and the car
2 x when it is back. Catch the bears and sell them immediately. Collect eggs and milk and add milk to the dairy. Collect the eggs until you're 21 and sell the geese. Make cream and quark from the milk. If the cows have given 21 x milk, sell them and change the machine immediately. Upgrade the machine and make egg dust. Rate the
helicopter 1 x and look for 21 x flour. If you have 21 x Quark, change the machine and update it completely. Make all 21 cakes. Meanwhile, by helicopter, get 21 decorative glasses and 2-3 souvenir baskets and feathers. You'll have to catch up on the last two things. Make in machines jewelry of right feathers and souvenirs. Once you have reached the ingredients ready for the cakes, start making cakes. Completely upgrade the car. Always catch the bears quickly and sell them. Otherwise, they steal their products or destroy machines. Buy from the first money for the cakes by helicopter 5 souvenir baskets and feathers. Make 5 cakes and sell them. With this you have reached the
goal of the coin. Completely upgrade the helicopter. You can now collect the remaining ingredients by helicopter and bake the remaining cakes. Level 75 - AFRICA Objectives: 25 cakes, 5 chickens, 5 ostriches, 5 buffaloes buy 4 buffaloes and 5 ostriches. Lions come throughout the game. You have to catch them and sell them all,
because if you lock them in the cage, they destroy machines when they break. Catch them quickly, because they also steal their products. Completely upgrade the carriage, well and bearing 2 x, the 1 x. Collect feathers and horns and put them in the machines. Send the helicopter and get 10 decorative glasses. Send it whenever you can pay for it and get another 15 decorative glasses, 25 x flour, 25 cookies. As soon as you can, buy Quark as much as you can. Once you have processed all the pens into feather jewelry, immediately replace the machine and update the
cake oven completely. Make the cakes. As soon as the first ones are ready, start immediately with the cakes and sell them immediately. Completely upgrade the helicopter. With the money you can buy new quark, buy the 5 buffaloes and the 5 chickens. You can sell them again immediately. Level 76 - AFRICA Goals: 11 x Feather jewelry, 20 horns, 70,000 coins Buy 2 buffaloes and 3 ostriches. Value the bearing and the 2x car. Leave the helicopter and horns and put them in the machines. Sell all five souvenirs and collect five fabrics. If you can only catch one or two lions at first and leave
the rest to the dogs, then that's fine. The Lions keep coming. Sell the bouquets as soon as they've given 11 feathers. Sell the feathered jewelry up to five, make it with the fabric skirts. If you have 5, 000 coins, buy the locker room. Rate them at least 1 x. Dress up the lions and sell them. Sell the buffaloes as soon as they've given 20 horns.
Make souvenir baskets of the remaining 20 horns, which you also sell. Continue until you have 70,000 coins. Level 77 - AFRICA Targets: 50 chickens, 4 buffaloes, 5 feet Value the helicopter completely upwards and skirts.  Resend the helicopter for 5 x decorative glass. Catch the lions and dress them up. Sell to the Lions. When the car is back, send the memories and the cake. Catch the lions and dress them up. Sell them along with the cake. Buy 3 more souvenir baskets and 3 x quark. Car
completely upgrade make souvenirs, cakes - sell. Buy 5 x Feather Jewelry, 1 x Quark, 2 x Fabric. Make skirts, dress lions, make cake and sell them again immediately. Buy the 50 chickens. Do the latter with one click, otherwise the former will die before you have them all. Level 78 - AFRICA Goals: 5 skirts, 5 cakes, 5 souvenirs value the car 2 x in and immediately sell 2 buffaloes and 2 chickens. Give him some water. When the car is fully updated, helicopter twice. Send the and buy: 5 x fabric, 5 x flour, 5 x cookies. Make souvenir baskets and process the feathers.
If you have 5 eggs and 5 horns, sell the buffalo. Sell the bouquets if you have 10 feathers. Make the memories. Make egg powder, change the machine update them as far as you can and make skirts. Once you have made the souvenir baskets, change the
machine and make memories. Catch and sell finished lions and skirts and/or souvenirs so you can earn money for upgrades. Support machines with clicks. Level 79 - AFRICA Goals: 10 cakes buy 5 bouquets and 5 chickens. Rate the warehouse 2 x and the car 2 x, the well 1 x. Get 10 x flour by helicopter. Make egg powder - biscuits - egg cake. Sell the chickens as soon as you have 10 cakes. Make feather jewelry and decoration of feathers. Sell 10 decorations and get with the money cloth. Make skirts and sell lions and lions. Always take a cloth and make skirts. If you have 10, 000 coins, buy a buffalo. Continue to make skirts
until you have purchased all three machines to create souvenirs on the left, the cake machine on the left and 1 x quark on the left and 1 x quark on the left. Buy 10 x decorative glass. Sell the rest of the decorative glass. Sell the rest of the decorations or make sure you have 10 pieces. Sell ostriches. Make the first cake, sell it and buy new quark from it. Sell the cakes until you have 10 x quark, then update the machine, which can only bake one cake at a time. Make sure you always have the right machines running. Sell the buffalo if you've given 10 horns. Level 80 - MEXICO Targets: 5 chickens, 10,000 coins, 1 cake buy 1 chicken and from now on give all the eggs in the incubator. Catch the first three tigers and sell 2. Values of
which the car and the warehouse 1 x. Sell the following 2 tigers and 15 chickens. Hold a total of 3 tigers, each time. Buy a skirt by helicopter. Dress up 2 tigers and sell them. When the car is back, you have reached your coin target. Update the helicopter and collect quark, decoration,
souvenir and cake. Make the cake with click support. Level 81 - MEXICO Destination: 1 skirt, 1 souvenir, 1 cheese, 5 cakes Immediately get rid of the helicopter and buy a skirt. Of the tigers coming, you are only allowed to catch 2. Let the others run free. Don't lock them in the cage, they break and destroy their machines. 1 Tiger puts on the costume with the skirt. Sell it to him and the second tiger. When the car is back, upgrade the helicopter once and buy 5 chickens. Improve the car. Immediately add the horn to the mill at the top right. Dress up two tigers and sell them to the others. When the car is
back, send the helicopter out for 1 x decoration, 1 cheese, 1 souvenir. When the mill spits the horn back, to the next machine. Change the horn a memory. Replace the central machine in the cookie oven and update it completely. Make the cookies. Do it all with the cake oven. Level 82 - MEXICO Destination: 20 eggs, 20 x wool, 20 horns, 5 cakes buy 5 chickens, 5 dollars, 5 flames. Value helicopter, warehouse, fountain and car completely on. Buy dogs and two cats. By helicopter, get 5 x guark, 5 decorations, 10 decorative glasses, 10 x flour. Put the eggs and horns in the machine. Make 10 souvenirs
and sell 5 of them. Make 10 cakes and sell 5 of them. Sell the wool and sell all the animals as soon as they have delivered their products. Buy the pastry shop and update it completely. Make the cakes. Watch out for the Tigers. Even if you have dogs, don't let it out of sight, some chickens don't do anything, but if they chase their dollars
they have a problem because they need the money. Level 83 - MEXICO Destination: 4 x cheese, 100 x egg powder, 50 eggs, 1 cake Send the heli to look for 1 x quark and 1 x cake. Value warehouse and car. Put the eggs in the incubator until you have 15 chickens. Sell the Teger. Send the heli to get 1 souvenir and 1 decoration. Make the cake and sell them along with the powdered egg. Every time you have 5, 000 coins, you buy a cheese that you sell immediately. Upgrade the car again.
When tigers scare away your chickens, make new ones in the incubator. Finally, buy all the missing chickens. Level 84 - MEXICO Destination: 5 dollars, 20 souvenirs, 20 souvenirs, 20 skirts buy 3 instant dollars. Send the helicopter for 10 x decorative glass. Buy the mill, the decoration factory and the souvenir shop. Value the mill 1 x. Rate the warehouse 2 x, the car completely up. Immediately get another 10 x decorative glass. Catch and sell the tigers, sell the decorative glass. Value the other two machines 1 x each. Buy 1 Call after that. Continue selling until you have 20,000 coins, buy \$2 and sell the \$5 immediately. You have more horns at this point than you need for
the target. Don't buy any more decorative glasses, but make souvenir baskets with the rest. If you sold the dollars, buy four flames if you
have 20 x wool. Buy the egg powder machine, cookie and kuchofen, upgrade it completely and make the cakes. If one of the tigers catches one or two chickens don't do as much and can be replaced. Level 85 - AMERICA Target: 10 chickens, 10 sheep, 10 cows, 1 cake immediately sell the 10 chickens. Slowly pour water and distribute it a little. When the cart is back, buy water immediately and give, send carts with 2 jugs of milk, stock 1 x update and remove wool and milk. Helicopter 1 x Upgrade and buy 5 skirts. Continue to improve stocks, catch 5 bears, disguise sell.
Catch 5 other bears, upgrade helicopters and collect 5 x skirts. Choose the ingredients for the cake (1 cake, 1 quark, 1 decoration, 1 souvenir) and make the cake. Buy 10 chickens and 7 cows. Level 86 - AMERICA Destination: 3 cheeses, 10 helicopter cakes immediately send and collect 1 x cheese and 5 x flour. Add 2 x Add and remove 10 chickens. Catch the bear and take it with the 1st cheese immediately. Helicopter 1 times upgrade and bring 15 flour. Make cakes. Update the bearing once. 10 x get flour. Sell cakes. Buy cheese at 5, 000 coins. Sell with cake. Helicopter upgrade 1 times and pick up 3.
You will have to catch the cheese in the air, otherwise you will not reach the golden age. Level 87 - AMERICA Target: 5 cakes, 5 skirts, 20 x cheese, 30,000 coins Send the helicopter 2 times in a row to look for 6 x enzymes each. Always add 5 x milk to the machine. Value the warehouse and cart 1 x. Catch the three bears and sell them.
Sell the first five cheeses, if they were already back, with 1 bear. When the car is back, the warehouse, car and helicopter are upstairs. Helicopter are upstairs. Bring bears and cheese. Sell the cows as soon as you have 25 x milk. Buy or upgrade the fabric mill and rock factory completely and make all 5 skirts. Make all five cakes. Level 88 - AMERICA Destination: 1 cake, 1 skirt, 1 cheese Buy 5 more chickens. Send the bear and sell it (if the dog has it, then the following bears). Completely upgrade all three cake machines.
Make cakes. Buy back 10 x flour. Sell the cakes. You have to be careful that you always get the bears so they don't give you the chickens too often. Stocke up again 10 chickens when you leave. With the cake money, first value the warehouse 1 x, the helicopter and the fountain 2 times. Always get as much flour as possible. There must always be one. Get a decoration and 1 x enzymes. If you have 1000 coins, buy a sheep and sell it once you have to calculate: You need
all three machines. So you need a little cookie broth. If you have the money for the egg powder machine, you still need so many cookies and flour that you can use it to finance the other two machines. Sell the chickens when you change the machine. Make a cheese. Level 89 - NordPOL Target: Sell 2 Walresser immediately. When the car
is back, wait until you have three teeth, upgrade the car 1 x and sell the other three walruses as well. Buy 5 penguins and 3 king penguins. Upgrade the helicopter 2 x and buy 6 x flour, 6 x cookies, 5 x decorative glass, 1 souvenir basket. Make feather jewelry and decorations, bake cakes. Value car and warehouse. Get by helicopter 5 x decorative glass and even quark baskets and souvenir. Make souvenirs and cake. Bring the cake and then get the rest of the souvenir baskets and quark. Always capture all the bears, take them to the warehouse and sell them. If you let them run, they'll destroy your machines. Level 90 - NORDPOL Target: 10 Walsas (Golden Solution)
Buy 3 Walruses and upgrade helicopter 1 x. Send it and buy 5 skirts. Rate the warehouse 2 x and the car completely. Catch the bear and get 10 decorative glasses. Always insert 3 (later four) teeth into the machine. Make memories. He sells bears 2-5 with three memories. Whenever you have 10, 000 coins, you buy a walrus. Having made 10 memories, briefly count in case the teeth, sanded teeth, sanded teeth, and souvenir baskets are enough to buy the last walrus, otherwise collect the corresponding number of teeth or make another basket. TROPH-E Solution A LEVEL WITHOUT PRODUCT OR WILD ANIMAL
CLICK Buy 1 x Dogs Buy 2 or 3 Cats. Completely upgrade the well (to automatic). This is important because you can accidentally click on a product when watering or feeding fish. Completely improves the warehouse and the car. Value the helicopter 1 x. Get 15 decorative glasses and repeat this several times later. You need about 40 -
45 memories. 4 memories result in a walrus + extra money for water, or fish buying two Now let dogs and cats do their job while filling up machines, sending buying two Now let dogs and buying walruses. Level 91- NORDPOL Target: 2 x cream, 1 walrus buy immediately 4 penguins. Collect the eggs and put them in the incubator. Catch the bears and penguins and make decorations. Upgrade the car again. Continue until 6(!) King's penguins. Sell all the penguins so that only the
king penguins remain. If possible, always add 5 springs to the machine. You have to count at the end: You need: 10,000 coins for the walrus, for which you get 5,000 coins. You have to get 2 x cream - 6,000 coins. Sell king penguins and decorations so you don't have to come and go unnecessary, but you can also have the last 1,400 in the walrus, you have to have so much in the car that you have at least 10,000 coins for the walrus on your return. It is best to have already the 11,400 totally necessary, but you can also have the last 1,400 in the walrus. Sell the walrus, upgrade the helicopter and collect the 2 x
cream. If necessary, take the cream directly from the air. Level 92 - NORDPOL Destination: 5 cakes, 5 skirts, 5 souvenirs Send the helicopter and sell it. Always add 5 pens to the machine, make skirts and sell them. Having sold the first skirts, upgrade the car once, the warehouse
once and the helicopter once. Twice in a row 6 fabric, make skirts and sell them. Buy a walrus. Buy another 6 cloths. Buy 5 penguins and sell them immediately if you have 5 eggs. Buy the cake machines and upgrade them completely, the cake oven only after you have made 26 skirts. Make memories, sell the walrus if you have 5 teeth. Value the memory machine once. Level 93 - S-DAMERICA target: 5 eggs, 5 x wool, 5 x milk, 1 souvenir You have to catch the products that the helicopter brings at this level, if possible already in the air, otherwise in the end these are the
seconds that you lack for the golden time. Immediately upgrade the car 2 times and take all animals away. While waiting for him to return, the camp will value 1 x and the helicopter off: 1 souvenir, 2 x milk. Catch the bears and sell them with the memory and 2 x milk. Hole in the 5 eggs.  When the car is back, get 2 x milk and 2 x wool. Catch the bears and sell them with the two jugs of milk and wool. When the car is back, get 1 x milk and 3 x wool. Level 94 - S-DAMERICA target: 1 cake, 5 x fabric, 5 x egg powder, 5 x guark sale immediately 2 cows. Buy 2 yaks and 5 geese. Warehouse and helicopter values 1 x on. Get
the pretty predator 5 x flour and 1 x decoration. If the car is back with the cow's money, get 1 souvenir by helicopter. Rate the car 2 x. Buy and upgrade all 3 cake baking machines completely. If you have 5 eggs, 5 x milk, 5 x wool, sell the respective animals. Make 5 x Quark, 5 cakes and sell 4 of these products each. Buy the cake
machine and make a cake. As soon as the cakes are ready, buy the yarn mill and fabric, upgrade both machines as much as possible and make the first two bears and take them. Catch the next two bears and take them. Then upgrade the car is back, take the bears and take the bears and take the bears and take 10 x flour by helicopter. Make cakes and buy flour and decorations. Make skirts and sell 5 - 7 of them. Put on a rock action. You should have 10 skirts in
stock. Make a cake broth out of about 15 cakes. If you have 10,000 coins, buy a cow. Sell the geese as soon as you switch to the milk machine. Rate the car and bearing in the course completely in. Make cakes and skirts until you have your stock and enough money to buy a souvenir. You also need the money for the dairy and the quark factory, the cake bakery and the bear dressing. You should start with 5 bears, the remaining 5 come after. Sell cakes and bears until you have 100,000 coins. You've purchased every upgrade and item from the store. You took products from
the air. To obtain this trophy, it is necessary to click on the goods flown by helicopter before they reach the ground. That's enough if you start three products. You played all levels in Maria's Farm (Sudaes). It doesn't matter if you have all the gold levels, or if you have silver and hooks with you. Once you've played all the levels, you'll
receive this trophy. Play a level without advice. To do this, be careful not to leave the mouse pointer in one of the buildings, fountains or warehouses for too long. Because then you will be shown what the machine can do or what you need. You have Level played at Pablo's Farm, Mexico. It doesn't matter if you have all the gold levels, or if you have silver and hooks with you. Once you've played all the levels, you'll receive this trophy. You played diligently, or you left time. For this
trophy you have to play one level for 30 minutes. But especially the levels, where at first there are no animals (dogs are fine) on the farm. These are, for example, levels 5, 24, 68, 90, but also others. Just do it, go get some coffee, go shopping or whatever. After 30 minutes you will receive this trophy and you will be able to close the level. You played all levels in Funny's Farm (North Pole). It doesn't matter if you have all the gold levels, or if you have silver and hooks with you. Once you've played all the levels, you'll receive this trophy. He's picked up 300 products. You have completed a level without clicking on a wild product or animal. This works by using dogs for bears,
cats for products and well completely upgrade. You let the dogs take over the bears, the cats pick everything up and you just click on the machines, the car, the helicopter, etc. You need the automatic well, because otherwise you are in danger of accidentally clicking on a product when distributing water. The best way to do this is at level
90 - you'll find m spoilers for level 90 in addition to the gold solution, as well as a description of how to get to this trophy. You're leveling in record time. You'll see this when it's displayed with the mouse without clicking the level button on the map. If you manage a level faster than this better time, it will also be displayed and you will receive the trophy the first time. You played all levels in Morris' Farm (Africa). It doesn't matter if you have all the levels, you'll receive this trophy. You are the president of the F.U.N. You will receive this trophy once you have
played the first 72 levels mainly in Gold or Silver Time. If you're mostly hooked, you'll have to wait until you've played all the levels. Gold is earned at all levels. You won all the trophies. In principle, it is prohibited to publish on private or commercial websites in whole or on extracts or in the sale of printed versions in whole or in extracts.

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