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Starfinder pdf core rulebook

Buckle up and jump! The role-playing game Starfinder puts you in the role of a daring science-fantasy explorer, exploring the mysteries of a strange and magical universe as part of a starship crew. Will you delve into lost objects in the ruins of alien temples? Or protect the colonists from a swarm of hungry monsters? Perhaps you'll hack into the main computer of a corporation that God will be liking, or search the stars for clues to the secret history of the universe or new planets to explore. Whether you're first contacting new cultures in unmapped worlds or fighting to survive in the neon-lit back alleys of Absalom Station, you and your team will need all your wits, fighting skill, and charm to make it through. But most of all, you're going to need each other. This massive 528-page-up hard rule book is the essential highlight of the role-playing game Starfinder, with rules for creating character, magic, gear, and more - all you need to play Starfinder as an actor or master game! The next big fantasy-science role-playing adventure takes off here, and the Core Starfinder rule book is your ticket to a lifetime of adventure between the stars! The 200th limited hugging edition of the central rule book. Starfinder Core's rule book was published at Gen Con 50 on August 17-20, 2017. It provides independent rules, departments, and content definition to run the pathfinder-compatible role-playing game Science-Fantasy Starfinder Game. [1] Blast into galaxy of adventure with starfinder role playing game game! Step into your powered armor and grab your magic-infused laser gun as you explore the mysteries of a strange universe with your daring starship crew. Will you delve into lost objects in the ruins of alien temples? Or protect the colonists from a swarm of hungry monsters? Perhaps you'll hack into the main computer of a corporation that God will be liking, or search the stars for clues to the secret history of the universe or new planets to explore. Whether you're first contacting new cultures in unmapped worlds or fighting to survive in the neon-lit back alleys of Absalom Station, you and your team will need all your wits, fighting skill, and charm to make it through. But most of all, you're going to need each other. This massive 528-page-up hard rule book is the essential highlight of the role-playing game Starfinder, with rules for creating character, magic, gear, and more - all you need to play Starfinder as an actor or master

