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Final fantasy kujata

Kujata (also known as Kjata) is a monster. usually in the form of a call. It is a bull with multiple horns and eyes. It was the first time in the series that It was Final Fantasy VII. Appearance [edit | source] Final Fantasy VII[edit | source edit] Main article: Kujata (Final Fantasy VII) Kujata (known as Kjata in the PlayStation version) can be found in Bone Village on the second level, after headed west to the forest. Just before entering the Sleeping Forest, a red dot appears randomly on the screen and will move around the screen. This is Kujata Materia. The player must chase and take it to get it. If the player's Materia inventory is full, Kujata Materia will disappear forever. Kujata requires 110 MP to summon and the magic power equals 6,25x basic magic damage. When called, Kujata thins out three elements in the order of Lightning, Ice and Fire to all enemies and explodes with a earth-shattering blow in an attack called Tetra-Disaster. If an enemy is immune to or absorbs one of the elements, the entire attack is denied or absorbed by the enemy. Kujata is one of three spells carrying multiple elements in the same attack, the others being Summon Magic Typhon and Enemy Skill Magic Breath. Pre-crisis -Final Fantasy VII-[edit | source] Kujata. Kujata can be called to battle using Kjata Materia. He's using the Tetra-Disaster attack, a Gravity-elemental attack that hits all opponents. His appearance is based on his original appearance in Final Fantasy VII. Final Fantasy XI[edit | source edit] Kujata does not appear as a call, but it is the name of a server. With the merger of servers, it has since been shut down. Final Fantasy XIII[edit | source edit] Main article: Kujata (Final Fantasy XIII) Kujata is the fal'Cie that powers Euride Gorge and brands Dajh Katzroy. Final Fantasy XIV[layout | source] A great buffalo, Kujata, also known as the Mountain, woke up after Calamity and went rampages through the countryside of La Noscea, after which it caused much death and destruction. Class duties for Marauder were largely killed by the child's mother monster after focusing on training to defeat the monster on behalf of a child and grandfather of Red Rooster Stead. Kujata finally 30. Final Fantasy XV[edit | source] Main article: Kujata (Final Fantasy XV) battled Kujata to a level 58 enemy Cauthess region and Mencemoor Disk Duscae. High HP and high strength. It can also be fought during the stronger Molokujata Devils Cry Curses Hunt. Final Fantasy Air Download Brigade[edit | source edit] Kujata is a Thunder-elemental esper. From time to time, players may encounter War. Defeating Kujata will allow players to summon Kujata's stone and call kujata into battle. When called during, Kujata uses talent, Tri-Disaster. This section about an enemy in the Final Fantasy Air Landing Brigade is empty or needs to be expanded. You can help by expanding the Final Fantasy Wiki. Final Fantasy Record Keeper[edit | source edit] Kujata is set to appear as an Invocation capability, but the final product does not appear. Its calling ability is called Diamond Powder, but the animation differs from the Shiva version and shows that the ability required to deal with ice, fire and soil damage. Kujata has a full sprite based on her Final Fantasy VII appearance. [1] Mobius Final Fantasy[edit | source] Mobius Final Fantasy this episode is empty or needs to be expanded. You can help by expanding the Final Fantasy Wiki. Final Fantasy Trading Card Game [edit | edit source] Kujata has a card in Final Fantasy Airborne Brigade view Other media[edit | source] Dissidia 012 Final Fantasy has commercial material called Kujata Horn. Etymology[edit | source edit] Kuyūthā (Arabic: يبواث) is a cosmic bull that stands on the great fish Bahamut in Arabic mythology. Kuyūthā has four thousand eyes and has an equal amount of ears, mouth, nose, tongue and foot, each with a journey distance of 500 years (e.g. from eye to eye). Kuyūthā has a giant mountain of rubies on his back, and at the top of this mountain is an angel who supports six Hells, Earth and seven Heavens. References[edit | source edit] in: Summons in Final Fantasy VII, Summon Materia in Final Fantasy VII Edit Share Max HP -5%Max MP +5%Magic +1Magic def +1 Kujata, known as Kjata in the original PlayStation version, Final Fantasy VII is a Summon Materia. It calls Kujata, who carried out the Tetra-Disaster attack, an attack in which fire, ice and lightning harm all enemies. The resulting [edit | edit source] is located in the forest accessed from Kujata Materia Bone Village. On the second floor of the village, the player must head west of the forest. Just before entering the Sleeping Forest, a red dot appears randomly on the screen and will move around the screen. This red dot is Kujata Materia, and the player must chase and get to get it. If the player's Materia inventory is full when selecting Materia, Kujata Materia will disappear forever. Usually, if a player tries to get a Materia when the inventory is full, the game will notify the player and ask them to remove a Materia first. This never happens with Kujata due to a programming error; the player receives the message that he has purchased Materia, but after entering the Materia inventory, he is not there because there is no place to place him. Statistics[edit | source edit] Growth[edit | Click here for the invocation order. Level AP required 1 0 2 22000 3 60000 4 90000 4 140000 Capability[edit | source] Skill MP cost Power Effect Tetra-Disaster 110 100 All enemies of fire, ice and lightning damage. Use Kujata's [edit | resource tanzim], which costs 110 MP to call, and performs Tetra-Disaster. This attack passes through three elements in order of damage caused to all enemies by Lightning, Ice and Fire, revealing its true form in the explosion of light before the last earth ripple impact (but this does not actually add the Earth element). If an enemy is immune to or absorbs one of the elements, the entire attack is denied or absorbed by the enemy. A base of 6,25x does magic damage. Kujata's fundamental damage can be both a strength and a weakness. If an enemy is weak against one of the three elements, it can do greater damage than similar calls like Tetra-Disaster Bahamut. However, this is denied if an enemy absorbs or neutralizes the damage of one of the elements. Kujata support can be a good choice to pair with Materia, HP Absorb summoner to recover, MP Absorb to reduce the cost of its large MP, or to increase mp turbo damage. Kujata Materia comes with significant stat changes. This comes with -5% HP, but also +5% MP, +1 Magic, and +1 Magic def. HP reduction comes with a downside, but another penalty. This means that kujata can be effectively given the most character. However, it will benefit further from the best changes and is given to characters with high Magic stat in the Kujata casting deal, such as Cloud, Red XIII, Yuffie, Cait Sith and Vincent. Barret de Materia is a good choice, as the AP can hold a large amount, which barret has the ultimate weapon benefits, Missing Points. Gallery[edit | source edit] Etymology[edit | source edit] Kuyūthā (Arabic: يبواث) is a cosmic bull standing on the great fish Bahamut in Arabic mythology. Kuyūthā has four thousand eyes and has an equal amount of ears, mouth, nose, tongue and foot, each with a journey distance of 500 years (e.g. from eye to eye). Kuyūthā has a giant mountain of rubies on his back, and at the top of this mountain is an angel who supports six Hells, Earth and seven Heavens. Community content may be used under CC-BY-SA unless otherwise specified. in: Final Fantasy XV Edit Share Enemies prank me? That thing is huge! Prompto Kujata Final Fantasy XV is an enemy Duscae Cauthess disc, roadside junkyard and Rydelle Ley fought south of the parking lot. It's a gigantic cattle. Bestiary[edit | source edit] horns like Scimitar and the vicious fury of this monster make you believe that kujata is not a carnivore, but it seems to be content to keep another in the world of food or food. The horns are firm and light. Inside hollow, making them ideal spears to charge enemies. Size: 52.88 ft. Weight: 207.40 t Stats[edit | source] Power -15% (head/20%); Vitality -50% (body/8%, legs/10%) - 50% damage from weapons up to the broken (head) Battle[edit | source] Kujata is fought on a square battlefield instead of a common circular battlefield, making it easier to push out of bounds and leave the battle by accident. It is weak against large swords, shields and fire and is resistant to ice and light. It is parried and has a charge attack that can be against; Noctis will jump on his horn, be thrown into the air and countered with a magic spell. Kujata also takes it down and rolls, crushing everything in its own way. When he's vulnerable, he sleeps on his side and can't resist for a while. Breaking his head makes him particularly weak, and the breakage extension element is quite rare. Strategy[edit | source edit] The player can get behind him and hopefully attack the back four to trigger a blindside link with someone. The player must charge and then look out for the counter-attack. If the player has a character swap lock for Prompto, he can stay out of the way and dam with intermittent attacks. Cerberus sniper rifle, if any, can also be good for breaking its head (wielded by Noctis). Gallery[edit | edit source] This galleryEtymology[edit | source edit] Kuyūthā (Arabic: يبواث), add a photo also known as Kujata and Kujūta, a cosmic bull that stands on the great fish Bahamut in Arabic mythology. Kuyūthā has four thousand eyes and has an equal amount of ears, mouth, nose, tongue and foot, each with a journey distance of 500 years (e.g. from eye to eye). Kuyūthā has a giant mountain of rubies on his back, and at the top of this mountain is an angel who supports six Hells, Earth and seven Heavens. [source la edit | Enemies in the Final Fantasy XV Community content are available under CC-BY-SA unless otherwise specified. Noted.