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Vial of the sands drop guide

The Sand Vial is a mount made by an alchemist that can be sold to anyone. Mounts are added in a game and it is the only most profitable recipe in the game. I got the recipe an hour before Legion launched, so I'm selling 31 vials of Sands and my total income is 17 million gold. My profit is somewhere between 300-400k in that period. There are a lot of people who have made millions of people with this recipe alone. The mount will transform you into Drake and someone can get on your back. This unique effect will lead to demand for this mount, which is much higher than other expensive mounts in the game (ally others are very good). So let's take a look at the advantages of this mount from the point of view of making gold: entering very high barriers of high demand (farming recipes is horrible) very high capital requirements (all mounts require 29k gold on vendor mats) difficult to farm mats obviously many benefits farm recipes and Making a mount means it's horribly inconvenient. The main drawback is the difficulty of getting the recipe. Mats are rare, but if you shop regularly, you'll probably find a good deal. Sand recipe vial culture recipes are found through archaeology. Especially through solving torbil common artifact canopic jars. The chances of a jar containing recipes are about 10% of characters with alchemy, and the chances of you having a jar of canoes when you start a new artifact are about 12. The Torville Digger only lays eggs at Uldam, so farming in the hope that there will be some digger is frightening from a time point of view. The most efficient way to farm tol'vir fragments is to use the Mantid Artifact Hunter Kit from pandaria fog. Mantid drilling sites are small and there are no townlong grasslands and dread waste all, so farming them is fast. You can then turn your crate artifacts for tol'vir fragments on the throne of knowledge. To do this, you must first acquire 600 archaeological skills, so you can do a drilling site in Pandaria. And you need to farm the roar walkers applauded for the artifact hunter kit. LoreWalker can easily farm using the HandyNotes add-on with modules for Lorewalkers scrolling. Recipe farming can take 5-100 hours depending on your luck, so no one will blame you if you decide not to do it. I got very lucky and got the recipe in my third Canopic Jar, so it's likely that I underestimated the effort required to get hold of this recipe. Wowhead commenters solved 70 jars upwards before getting the recipe. Is it beneficial? If you farm a recipe, make sure that making it is beneficial in your area. The required materials are farmed very rarely, so the price varies greatly in auction houses. To help with this, I made a spreadsheet where you can enter your current price and see what the crafting costs are for vials of sand. An important part of making this mount is to stay on top of the material and buy when they are cheap. Volatility is super high, so don't be afraid to splurge if you have bargains. Especially the hardest to farm the material: azshara veils, deep stone oil/albino cave fish and volatiles. I currently sit in a large stockpile of all the materials outside of Truegold because I can't get enough cheap volatiles. Buying when you see a good price is very important to keep your profits. Maximizing your profits Maximizing your profits is mainly about sourcing materials cheaply and keeping your mounts in auction houses. Another great tip for maximizing your profits is that you have several alchemists who can transmute the pyrium bar. On my server, this transmute is worth about 300 gold per bit, which increases the profit per vial by about 3600 gold. I currently run three alchemists in the daily Pyrium transmute. I'll probably level one or two soon to be really self-sufficient. Remember that vendor materials are sold only in Uldum. To limit the number of trips you need, you may want to stock up when you are there depending on the amount of capital you have. Its very easy to post operations on TSM. Post 1 at a time and craft + put any minimum profit comfortably as you get the lowest price. I strongly recommend canceling and re-posting frequently. Doing this a few times throughout the day in the Armory app usually results in faster sales. I wouldn't necessarily recommend farming a recipe because it takes horribly long, but the end result is pretty great if you do. If I had posted more aggressively, my profits would probably be even higher (I've been seductive lately and prioritised jewel craft). Community General Discussion Hey People! For those who don't know, a vial of Sands recipes is used to convert players to Sandstone Drake! First, you need to have at least 450 archaeology skills before you can see uldam's drilling site (required for recipes). You will then have to wait for the canopic jar to appear as the artifact you are trying to resolve. And from there, you have a 2% chance that the recipe is actually inside according to Wowhead. RNG wrapped in RNG topped with more RNG. There are faster ways to get a mantid kit from The Bran Bronze Beard in the Veil of Eternal Flowers and plow the Mantid site to replace it with Uldam Crate, but it's still a long process. I wanted to create this thread to see how others are doing with their progress and how many jars you've opened so far in your own hunt? No recipe. I keep updating as I keep looking for vial for Sands Edit #1: I've now farmed 313 MantidAnd I turned all but 52 of them into Bran for Uldam Crate (I wait until I get to 102 before I turn in the next batch, and the extra 2 is for buying another mantid kit if needed). So far, I have farmed 65 Uldum artifacts (including two rares). Of these 65 artifacts, only 6 are canopic jars. So far, there are no recipes from any jars. Edit #2: I Got it!!! I got it!!! The 8th Canopic Jar! I highly recommend the Mantid Kid method for this! best of luck to everyone else asking for it! likes it twice every six hours and I decided to try that recipe - once during a violent change, and again at the end of the MoP. After hours and soul-crushing disappointments, I was beside a vial of sand from AH for an extra 10k gold on top of my estimated price of raw materials and noticed that I could do with it forever. I haven't looked back since. 9 I like Meh I got my recipe in my first jar. 2 I like to open about 10 jars and get an Ultramarine Battle Tank instead. I then gave up and just bought a vial in AH. 4 likes I think it took about 5 months of always doing bargains on Karim Doll to reset them in Uldum. But I don't know how many jars it is. I just know that I memorized Uldum and didn't have to open the map to find the place after a while. I had a friend who gave up looking for recipes and bought a mount with AH before I started playing. I have more patience lol I still need a bug mount, so I may have to go back for round 2 editing: it looks like I've completed 6 jars. I don't know if it came after I got the recipe (perhaps I did some sites and traded in crates after I had it). For me, I think Jar was popping up in first place which took the most time. 1. As I don't have this toon recipe yet. I've been farming off and on since Kata. I lost count of the jars I solved and opened. Fortunately, my allied alchemist has it, but I'd like the ability to generate a little bit of extra cash here in hordes. Maybe I'll try the mantid method. Edit update: Posting on this thread re-ignites my drive to get the recipe and I got it yesterday and opened my 19th canoe pick jar! When I opened the jar containing the recipe, my wife was looking over my shoulder, so I believe her to be my lucky trant that of course it wouldn't be useful to anyone but me! I give you cookies, but it looks like you had too much. 1 like I think I got it to my alchemist after a few months at WoD. I don't remember the number of jars, but it was hours of grinding. Today, it may not be worth it because there are so many people who have it and have it. 1 Like so I unlocked this back in my Paladin wayit came out first and made a mount and later I removed that paladin to make a goblin warrior. I already have a mount, but if I could still make Dan's stuff. Sigh man I took me 19 jars to get the recipe. It was current content at the time, so I don't think vendors can buy crates. I just had to keep digging. And dig. And dig. 5 I like that when it was the first in the game, I got it in my third canoe jar (in my main hunter). Then, during the legion, I dropped Alchi and En on my main. I picked up herbs and my stuff as much as this character and then made thousands of gold for Uber. I remembered that I didn't actually have the money to make a vial for Sands Mount. Then, like every other sub-million mount on AH, I just bought it for 60K or something. So it was funny that I got the recipe and couldn't afford it (leaving it up to legions, right after WoD started), dropping alchemy without remembering and just buying it from AH. I really wanted a stupid bug, but I'm still going around restored artifacts trying to get it. 2 When I got it, it took some resolution.1 Thanks for sharing your experience! I hope this information will help others looking for recipe Tyrant. Edit #1: I am currently 313 Manti We farmed the do-artifacts and turned all but 52 of them into Uldam Crate's Bran (waiting until 102 before entering the next batch, and the extra 2 is to buy another mantid kit if needed). So far, I have farmed 65 Uldum artifacts (including two rares). Of these 65 artifacts, only 6 are canopic jars. So far, there are no recipes from any jars. Do you have alchemy as one of your occupations? Surely so! Maximum except for BfA. Waiting until the flight was introduced before wrapping the BfA alchemy, I opened dozens of jars and gave up and bought them. I got it pretty quickly to my horde alchemist, but gave up riding in my alliance. Just doing an excavator and picking flowers leveled its leash through the kata. I wish you luck. For good luck, it took me 3yrs to dig every day to get that recipe. Now it is easier to do without digging the sand of time. This is one thing I've never bothered about, but I probably should someday. Silly question time, and too lazy for Google. Must you also be your -- --

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