





Cyberpunk 2020 night city pdf

The city on the edge of the future Free State of Northern California 5,000,000 (2045)696444445 (2077) Night People[1]Night Citizens[2] Night City is a fictional city in the free state of Northern California. It's on the West Coast of the United States. The population is said to have about six million residents across its many boroughs and makes it the most populated city in California. In 2077, the city was named America's worst place to live. It is the central location in pen and paper RPG series Cyberpunk 2013, 2020, V 3.0 and Red and Cyberpunk 2077 video games. [3] A planned urban community originally founded by Richard Night in 1994, it was established at the head of Del Coranado Bay, and facing the Pacific Ocean to the west, Night City is considered a modern multicultural and thriving metropolis of the 21st-century course of corporations, corruption, organized crime and gang violence. [4] It has wide streets and dense urban sliders that are home to over millions of people. It functions as a completely independent city state with Arasaka Corporation in full control. Night City is considered an exciting location to visit, as well as an interesting and vibrant place to stay for the means, and a hellscape for the city's disenfranchised; its world famous slogan is The City on the Edge of Tomorrow. Technology triumphant over the problems of the past United States, a combination of cultures of the old world, and a new beginning in the United States; Night City is now. History Founding Night City was the brainchild of businessman Richard Night, who was unhappy with his experience managing construction projects as part of his company Halsey, Ferris and Night. This led him to break out and form his own company Night International, with the ultimate goal of creating the ideal city. Located in Morro bay, the city was originally going to be known as Coronado City and Richard Night envisioned it as a utopia where cities across the country could look up to as gold standard. After the collapse, many of the megacorps also sought to create such a space where crime and poverty did not exist, as well as the laws that hampered their sometimes unethical work. In 1992 Megacorps; Arasaka, EBM and Petrochem had all invested heavily in Coronado City. Night bought many of the rights as well as large swaths of land around Morro bay from Petrochem to secure the land for the new city. By 1993, construction of the city was well under way and the bay had been muddy and the upper peninsula had been extended. The existing residents of Morro Bay had been moved to a new area known as Old Downtown and the central hub of the city where the companies were based would be the new center. Night Falls After the construction of Coronado City was already under its Night international employed a variety of innovative building styles and techniques. This resulted in the exclusion of many old-boy companies, including halsey, ferris and skiv. During the first four years of construction, there were daily threats to the Night's life. Night is a very confident and proud businessman, dismissed threats as easily as they came. As the threats escalated to the level of sabotage and intimidation, he made a few calls to his allies in the company who had experience dealing with such things. But despite his influence and his allies promising to deal with it, Night's luck finally ran out. On September 11, 1998, Night was found dead in his penthouse suite on top of the newly built Parkview Tower. Detectives found his body with a gunshot wound, he was killed instantly. The killer of the night was never identified. To honor his memory, the newly appointed City Council officially renamed Coronado City to Night City. Miriam Night, Richard Night's Foundation, which would later be renamed The Night Corp. Miriam hoped to preserve her late husband's vision of the perfect city; trying to get help from the companies to prevent the city from disaster. The next seven years were chaotic, as the powers to be vying for controlled the Civil Government and Corporate Center; Mob controlled almost all service-related businesses. The city's police, forced to kowtow to both mob and corporate interests, were completely ineffective. During this time, the gangs, supported by mob and corporate sponsors, established themselves in the remaining suburbs of the old city; the one area that had never had the opportunity to be added to the Night's city plan. The result was the infamous Combat Zone of modern times, with gangs so firmly entrenched in place that the only way to remove them now would be to demolish the entire area. The mob rule in 2005 had become the king of the hill. The companies established their strongholds in the remote Beavervilles and their tall Corporate Plaza fortresses. They had little or no interest in running the city, and the civic leaders were unable to lead without corporate champions to pull the strings and give the muscle. The next four years were the dark ages of the Night City, with more murders in this four year span than there were for most cities in ten. The mafia ruled the city with an iron fist and killed everything his way. Gang activity was at an all time high during this time, such notorious gangs as Blood Razors and The Slaughterhouse made their debut. Night City quickly became the closest thing to hell on earth; a war zone where you were just as likely to have your car blown up as has its radio stolen. The number of unsolved murders documented by police rose in the thousands. Mob Wars and Corporate The period between 2009 and 2011 was known as the mob wars. Night City had grown to be incredibly violent, with murder and gang activity at an all time high. It is unclear whether the companies tried to deal with the mob, but it is known that Mob was bad business for megacorps. The conflict came to an end when heavily armored Arasaka paramilitary forces took to the streets in a power etching where mob forces were overcast and left them effectively defeated. Corporations installed puppets in the local government and began the process of cleaning up the war-torn city. The Night City's homeless problem grew out of control when new laws declared that anyone without the finances to renovate their homes would be removed. Almost all of the city's affordable housing was occupied by corporate troops, resulting in the displacement of hundreds of residents. Not long after the mob wars was a distant memory and Night City had become a relativity peaceful place, with the downtown area becoming politicized at all times. However, many dangers remained and the scars of previous conflicts had not yet healed. Guns are commonplace in everyone's daily life, and it wouldn't be out of the ordinary to see a gun next to a briefcase on the sidewalk. The newly elected council, faced with chaos in the city, deputized Corporate security forces and allowed them full authority within the city limits. Corporate and City Centers were cleaned out and restored to their pristine state. The old Harbor Mall (originally built in the 1980s) was demolished and the New Harbor Mall built. 2013 In 2013, much of the city's worst debauchery had been crushed under Megacorps' ruthless heel. The basic services such as police, fire brigade and support services had been restored, and if corporate champions were oppressive, at least to the average punk on the street, it was better than dodging shots on the way to the Vendit booth. During this time famous rockerboy legend, Johnny Silverhand, held a concert outside the original Arasaka Tower and led an attack on the tower. The Arasaka Tower was badly damaged after the attack and repaired for years to come. By 2020, night city in 2020 was a rapidly growing urban region, still filled with urban violence and street crime, but with strong economic growth in business. It was the city of the future - gritty, dangerous, but had an urban slick and stylish cool that made it unique. As Bes Isis, the Net 54 newspresenter and one of Night City's best-known public figures put it at the time. Because of its Free State status, the Night City was home to units on both sides of the 4th Corporate War. Perhaps as a result, the war was not kind to Night City. There was constant street to street, building to building fighting throughout the city, especially around the Corporate Zone, where both significant office complexes. are maintained. Even before the nuclear event that wiped out the middle area, people were leaving the city in droves, doing what they could do to avoid being clipped by drones, crushed by tanks, or just gunned down by Corporate kill squads. Much of the city was destroyed, and people climbed over themselves to get to safer places like Heywood and Pacifica. So both sides went over the line and some bright boy set off a bomb 4th Corporate War: 2022 It was Night City's mishap that it was a free city in an area not covered by a major national power. None of the corporate combatants would be stupid enough to drop an atomic bomb in the middle of a city where the remnants of the United States, or the still powerful Eurotheatre, held the reins. The only thing that kept then-President Kress from wiping out every Arasaka stronghold on Earth was the fact that Night City was not technically part of the United States. The two Arasaka Towers were 140 storeys high, making them among the tallest buildings existing at the time. They were joined by a high bridge about 60. With the exact location of the Arasaka master database unknown, Militech decided the best course of action was to use a pocket atomic bomb (worn by a hand-picked black ops team) to level the entire structure. The Militech team didn't even consider the amount of devastation or the death toll, as they had already written off the city as a loss. The bomb, which was set off in Arasaka Towers, was about 25 percent as powerful as the bomb in Hiroshima. A tactical atomic bomb slightly larger than a suitcase bomb. It was designed to completely demolish the master database and render it useless in any way to a rival Megacorporation. The Nuke was prematurely detonated on the floor 120 (1200 feet), in Kei's apartment where the Soulkiller lab was located. The explosion wiped out the twin towers, split them in half and caused them to collapse outwards. The entire center of the city became rubble in seconds. Most people in the area died instantly from the blast. Much of the Night City was built on fill, due to the original height only sixteen meters above sea level. The atomic bomb in turn caused a minor earthquake that floating parts of the filling and flooded the inner city. The explosion when the detonation went off about 1,200 feet. (Little Boy, by comparison, had a detonation height of about 1,900 feet). While this diminished overall long-term radioactivity, most of what remained penetrated only the enormous skyscraper towers around the blast (they were later scraped and buried as filling the bay). The high blast area and tons of raw concrete and steel there were immediately turned into particulate debris, which rained down on the entire NorCal region and far out to sea for many months after. The dust cloud spiraled up heaven, and turn it red for almost two years. Even several years after the explosion, suspended particles would cause the sky at dawn and dusk to glow a sinister blood red. As a result many of the people who lived through this time are considered Red or The Time of Red. After the fall: 2023 - 2025 Night City was made habitable within 24 hours of the detonation. Many people were unaffected as they were heavily cybered up or had radiation filters installed in their bodies already. But Nuke and its aftermath destroyed much of Night City's homes, forcing people to move out to the suburbs or to areas even further out from the city center. Likvering the filling city was originally built on bread gas pipes, water pipes and power grids. The streets were winding chunks of asphalt, strewn with wrecked earth cars, while fallen AVs lay scattered among the remains of broken skyscrapers. Despite the ordeal the Night City still wasn't as bad as some other cities like Rio and Hong Kong. Much of the area beyond the Greater Night City had been abandoned during the collapse. People in their thousands began to move north, south and east as soon as they could. Neighborhoods found a new unity and purpose, although it was grudgingly built on shaky foundations. People were not looking to rebuild as the priority was to look for food, clean water, and shelter. 2030s President Kress blamed the Night City attack on the Arasaka Corporation, but she soon was able to determine that the actual weapon used had been supplied by a Militech strike team. The Big Lie was that Arasaka blasted the Corporate Center in an area denial attack to stop Militech from seizing Arasaka's Night City office. Legend has it that Arasaka had a much larger thermonuclear device buried in the base of the towers for that very reason, but the explosion of the Militech backed this plane useless. But no evidence of the atomic bomb was ever recovered. Very few people knew anything about the Militech-backed strike team or its composition. Rumor has it that the veteran Solo, Morgan Blackhand, who serves as a covert government asset, disclosed information about the failed raid on President Elizabeth Kress independently. Kress used this (and the reactivation of General Lundee's commission) to gain influence over Militech, which brought the U.S.-based company to heel and led to the nationalization of its assets as part of a resurgence by the U.S. government. Kress brought the full force of his military and propaganda resources to bear, and painted a sinister image of Arasaka as an evil foreign Megacorporation led by a maniac who only wanted the destruction of an American city in pursuit of personal power. Arasaka's charters to operate in the United States were immediately revoked, its members and board of directors were terrorists, and its assets either off-shore. Kress showed little or no interest in helping Night City recover. Much as previous presidents had done during the collapse, she wrote the city out as irreparable and offered sanctuary in a new United States to the surviving refugees. There were two reasons for this. First, with the resources of the United States already stretched to breaking point, there really were very few opportunities left for Kress. Second, the flinty and forward-thinking U.S. president saw this as the perfect way to bring the wayward Free State of NorCal (and its lucrative technology base) back into government control. Night City, however, refused the rule on the New United Sates. About two million people in the greater Night City region were left homeless because of the bomb, either directly or because of the floading from the floading from the floading foundations of the city. Survivors fled into crowded tent shanty towns in the surrounding suburbs of North Oak, Westbrook, Pacifica, Heywood, and South Night City. The remnants of the Night City government turned to outside resources, calling in old markers and favors from a wide range of Edgerunners. Recovery was led by the Nomads of the Aldecaldos Clan and their allies in StormTech Corporation. With a lot of experience in urban reconstruction due to the Chicago project, StormTech and Aldecaldos were uniquely equipped to construct extensive temporary housing from shipping containers. Most of the Central Corp Zone had been destroyed. The wreckage was far too big to dig up and cart to remove landfills, so the survivors used bulldozers and jury-rigged main tanks (abandoned by both sides) to push debris into the bay. Most of the Night Citys in neighborhoods had already been razed in the incessant battles prior to the fall of the Towers. The wreck became the land on which new mega-buildings and ancient cityscapes rose, once again ready to challenge smog-filled skies. This ongoing reconstruction period had also cemented the Night City's relationship with the outside world. Abandoned by President Kress and New USA, Night City had no intention of ever going back to the failing U.S. government's control. Kress's successors were in for a really long and ugly war if they wanted to take this special Free Zone back into the fold; the city was even prepared to request help from Arasaka Corporation (which at the time was trying to improve it's relations with the United States). With regard to the European theatre; The Night City Council considered them pleasant trading partners as long as they did not disturb the harmony of the city. With everything that happened during the war, and the outcome of it, Night City adjusted their interests with Arasaka, rather than Militech and New USA. 2070s In 2069, the new President of the United States, Rosalind Myers, started a federal rule aimed at Free states to heel by federalizing them under the pretext of strengthening the nation. Then a war began between NUSA and the Free States. Night City hardly managed to avoid the conflict. Northern California had allied itself with the Free States, while Southern California allied with NUSA. The citizens of Night City held their breath while they waited for federal troops was on the outskirts of the city, then-City Councilman Lucius Rhyne had used his decade-long list of contacts to beg the long-shunned Arasaka Corporation to protect them. A few days after the alderman's plea, an Arasaka supercarrier appeared in Coronado Bay and hours later NUSA withdrew. The Reunification Treaty was signed because President Myers feared that Arasaka's increased presence could escalate the war. The Treaty was unsatisfactory for all parties, but was preferable then to continue the war and risk another global crisis. [5] The Treaty reissued Night City as an international, independent city-state without the control of Northern California or NUSA. But the new freedom allowed further increase in the megacorporations rule. The city allowed Arasaka to build their new U.S. headquarters in the center of where the old one was destroyed in 2023. The city felt prosperity again, but it was not enjoyed by everyone. By 2077, Lucius Rhyne had been mayor of Night City and was up for re-election. Councilman Jefferson Peralez planned to run for office. [5] [6] Rhyne died unexpectedly after the implants that regulated his heart suffered an apparent malfunction. Deputy Mayor Weldon Holt became acting mayor, and a new election was called, with both Holt and Peralez announcing they would run. Government Night City is a Democratic mayoralty with a corporate-controlled city council. In mayoral elections, votes are cast via a data terms using IdentiCard registration software and the winner of an election is determined by a simple majority of the votes. The Night City Council consists of 100 members, each of which is usually backed by one of the ten largest companies present in night city. The borders of Night City, which served as a city-state in 2077 and are a sovereign nation separated from the rest of nusa, are patrolled by Arasaka contractors. The Night City Police Department has iurisdiction over domestic security. although the personal security details of the mayor are handled by a team of handpicked corporate huscle. City Council members Lucius Rhyne (early 2060s) Jefferson Peralez (2077) Eva Cole (2077) Mayors Business sectors Business sectors in the Night City include manufacturing, international trade and commerce, information services, electronic technologies, security services, and so on. While cities such as Tokyo, New York or Singapore have been overrun in the 2000s, 2000s, City was the only city in the world that was built by corporations. Some of the largest Megacorporations in the world contributed to the construction of the city, and many were located in the Corporate Center in 2020. After the war, and the subsequent reconstruction phase of Night City, Corpo Plaza became a symbol of megacorps grip on the city. Megacorporations Following were some of the leading Companies that helped construct the city, but these are just some of them still operating in Night City. The city is overrun by many businesses, some of which are exclusive to Night City. Without the official support of the U.S. government or the free state, Night City is a free nation that sees little outside interference. Night City's greatest ally is Arasaka, which keeps the city running and protected. [7] Arasaka Militech Kiroshi Orbital Air Kang Tao Petrochem EBM Location Night City metropolitian area. Night City is located on the west coast of the United States in Del Coronado Bay, as negotiated in the 2012 Northern Separation Treaty. Night City was considered to be part of the free state of Northern California; That said, access was guaranteed to travelers from the Free State of Allied Southern California. Nearby city trips range from 4 to 6 hours to San Francisco and Los Angeles, depending on road gang conditions and road quality. [8]. After the reconstruction phase, the location of the city remained much the same, with slight differences, the landscape around it. Night City is surrounded by the Badlands region, which is mostly unpleasant, but due to protein farms of Biotechnica the south side is considered pleasant. Weather Night City's northern Californian location gives it one of the most pleasant climates in the western part of the U.S. Normal temperatures range from mid-80°F to low 50°F (26°C to 10°C), with misty white fog blanketing the city in the early mornings and evenings. Night City receives about 21 inches of rainfall each year. Of this water falling, about 35% contain toxic chemicals, which are higher than current state standards for U.S. vehicles, clothing and food. If a person's vehicle and clothing are on average classified above SP 12, side effects (dyeing and ablation) will be negligible. When visiting night city, they should wear lights to medium weight clothing, with a light armor jacket or ballistic cloth overcoat, which is optional. A filter mask and supplemental oxygen are highly recommended as well, this is a fuse against inversion smog and acid rain mist That said, acid-proof slickers, umbrellas, and air masks are readily available from sidewalk vendors or smaller street stores during period. The average price of these items can vary from 20 to 35 Eb. Transportation Night City hosts an extensive network motorways and metro networks. Getting from the city's various districts is hassle-free and efficient except in districts where infrastructure has been damaged, such as in Pacifica. Interstates 828, 928 and 16 are highways by 2020, although it is uncertain whether these have since been renamed, rebuilt or remain unchanged in 2077. Also, Orbital Air Space Center is an aerospace center in Night City that allows space transportation. Zones of Night City 2020 The Night City metropolis is built up on dozens of small zones, and is surrounded by larger suburban zones. Zone A to C make up the downtown area, Zone D is the violent crime-ridden hell hole known as the Combat Zone, and Zone E through J is the broader suburban area. Zones and Sectors Location Zone A Little Italy, Northside District, City Center, Upper Eastside, Upper Marina, East Marina Downtown Zone B West Hill, Corporate Center, Bank Block, Medical Center, Old Downtown, New Harbor Downtown Zone C Night University, Lake Park, Eastpark and Japantown, Little China, Studio City, Charter Hill Combat Zone D Combat Zone Suburb Area E - South NC Night City Municipal Treatment Facility, San Morro Bay Cargo and Container Port, Petrochem Refinery Terminal Suburb Zone F - Westbrook Executive Estates Suburb Zone G - Pacifica WestWind Estates, Coastview, Playland By the Sea, Pacifica Arcology Suburb Zone H - NorthOak The Oaks, NORPAC Naval HQ, NORCAL Airforce HQ, NORCAL Army HQ Suburb Zone I - Rancho Coronado Suburb Suburb Zone J - Heywood Arasaka Weapon Assembly Facility A-45, Biotechnica Mono-Clonal, EBM Remote Assembly Facility, Militech Armored Assault Group Training & amp; Live Fire Range Zones of Night City 2045 Night City was destroyed after the fourth corporate war, after the atomic bomb the largest part of the population became homeless and the sky was red for decades. The majority of the city is in the state of reconstruction. Many of the ancient districts have been separated from a combat zone. The original heart of the city has been completely destroyed. Zones and sectors ZoneDistricts Rebuilding Urban Zone Little Europe, University District, The Glen, Morro Rock, Upper Marina, Watson Development, NorCal Military Base, Pacifica Playground Overpacked Suburbs New Westbrook, Heywood Industrial Zone, Heywood (Red), Rancho Coronado Combat Zone South Night City, Old Combat Zone, Old Japantown, Little China Hot Zone Old City Center, Old Corp Center, Old Bank Block, Old Med Center Executive Zone The Executive Zone of Night City 2077 After time of the red, Night City has been rebuilt and has become an independent city state. By 2077, the city has been inundated with crime, with crime doubling than NUSA. The homeless population has been a problem since the 2000s and has now increased by 300%. Each district is dominated by at least one gang. [9] The city is divided six districts, each with their own environment and residents. There are 16 subdistricts and the total size of the city is 75.42 km². Districts and Areas District Areas Info City Center - Night City's corporate showcase. Sleek skyscrapers form a brutalist, fortress-like skyline that presents the unparalleled power of the megacorps in all its arrogance. Since 2020, the city center has become the most fortified and secure part of the Night City. Watson Little China, Kabuki, Northside Industrial District, Arasaka Waterfront Watson used to have it all. Nightclubs, skyscrapers, corporate offices, a top-end co-centre - but economic disaster put an end to all this. Now it's known as 'the bad neighborhood of Night City'. The kinda place that suits gangs like Maelstrom and Tyger Claws down to the ground. Westbrook Japantown, North Oaks, Charter Hill Westbrook is considered by many to be the best place to stay and have fun in Night City. If you have eddies, come here to use them. And if you don't? Well, take out a loan and pretend you're on top of the world - even for just a glorious night. Tyger Claws owns this turf and runs many businesses. Heywood Wellsprings, Vista Del Rey, The Glen Heywood are a neighborhood of contrast—from modern skyscrapers and parks in the north, to dangerous, inhospitable slums in the south. It's the largest bedroom in The Night City, where gangs like Valentinos and 6th Street come down to business, both legally and illegally. Pacifica West Wind Estate, Coast View Pacifica might have been the Night City's money-making holiday resort, but once the investment dried up it became a shell back to rot. Now, instead of tourists, the district is overrun by gangs and violence, with The Voodoo Boys protecting the community abandoned by the NCPD. Santo Domingo Arroyo, Rancho Coronado Santo Domingo is one of Night City's oldest districts. Corporations use it as a testing ground for industrial projects, destroying old factories just to build new ones, while residents scrape a desperate living in overcrowded megabuildings - wanting something better. Badlands TBA Sparsely populated by Nomads, badlands are the great plains outside the city proper. Uncontrolled resource extraction, burning of oil fields, excessive pollution; This district makes Night City feel like a rich oasis. But it offers golden opportunities for those you know. Gallery Add an image to this gallery Trivia According to Mike Pondsmith: Night City was created on the bones of Morro Bay, a city I often drove through on my various road trips. I liked the place, and in one of these flights of fancy young designers have, I wondered what it would take to buy it all. The basic structure is still there in the Night City map, if you allow for an impressive amount of fullness required to build the upper around Rock. (This is not large amount of downtown Seattle and San Francisco were both built on fill). I actually have a map that shows how it all goes together geologically; One day I'll have to send it. [10] The street network in Cyberpunk 2020's Night City draws some similarity from the downtown street network in San Francisco. Hiroshi Sakakibara, Environment City Coordinator at CD Project Red, when asked what was the main inspiration for Night City in Cyberpunk 2077 during tokyo game show 2020, Sakakibara mention how Blade Runner was one of the more obvious inspirations. He also mentioned that the team had also learned from Japanese anime and manga in the genre, such as Akira and Ghost in the Shell series. [11] References A Response from Mike Pondsmith A www.nightcitylove.com A Based on Cyberpunk Universe by Mike Pondsmith ^ FISH, C. Night City Sourcebook. 1. Berkeley CA: R.Talsorian Games, 1991 ^ 5.0 5.1 BATYLDA, M. World of Cyberpunk 2077. 1. Milwaukie, OR; Dark Horse Comics, 2020. 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