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Drakensang online pvp guide

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The amount of marks you get is determined by several factors: Injury treated (compared to the harm your teammates are treated) Amount of kills Amount of deaths Results Amount of flag captures (5 vs 5) Helpful effects (stuns, people slowdown.....) Destroy towers (6 vs 6) After the match there are several fetures that potentially increase your amount of badges: Mentor bonus (+200%) Guild bonus (depends on the number of active players in the guild; 0.1% per active player, maximum 5% possible) Talent from Fame Tree Premium players may 25% more brands Some events also increase the number of badges Article stubs Guides PvP community content is available under CC-BY-SA unless otherwise stated. You are not allowed to copy any image, text or info from this page. This site is not associated with and/or endorsed by Bigpoint or Radon Labs. All logos and images are copyrighted by their respective owners. Copyright © 2000 - 2020 GRY-Online S.A. for gamepressure.com, unofficial game guides, walkthroughs, secrets, betting tips, maps & strategies for top games. Community content is available under CC-BY-SA unless otherwise stated. The Foren Calendar Menu Next Start Tip Controls Prev Start Tips Top of the game Some of your actions may have unforeseen consequences. The list below will tell you what to avoid in Drakensang Online:Don't choose a PvP server if this is your first character. Once you have logged on the game, you can select the server - apart from the region and the amount of players, check if the given server is a PvP (Player vs Player) or a PvE (Player vs Environment) server. Choosing a PvP server means you can be attacked by another player at any given time, which is not a very useful mechanic when this is your first contact with the game. A PvE server protects you from such attacks, and if you ever feel the need to test your character against a live opponent, you can simply join a PvP arena (press J to open window). Save your your - don't donate them thoughtlessly. Andermants is the basic currency of Drakensang Online (more on currencies can be found in In-game currencies) - you can use them to buy many items and upgrades, but the amount of coins will be limited at the beginning of the game. Save them, and donate the first larger amount to additional storage space. 1600 Andermants equals seven storage spaces, allowing you to pick up more items, leading to more convenient gameplay and additional money. You can increase the size of your layer by clicking on a blue plus that is inside the inventory menu. Don't sell magic items. During your travels you will find several enchanted objects that are recognized by their color (e.g. green or blue). Such items offer special bonuses in the form of additional health, higher damage or faster attack rate. It is better to melt such items on a smith or an armor craftsman (melt down) to get the Glyphs of Power (their amount depends on the power of the molten entry) – you can use such glyphs to upgrade other items (possible when standing near the smith or an armor craftsman). Next Startling Tips Checks Prev Start Tips Start of the game Hello All Welcome to my channel If you are a beginner in drakensang online ... or if you think... Drakensang Online Play Now Drakensang Online > All articles about Drakensang Online Road is the goal and in MMORPGs you should enjoy the journey to the maximum level. But if you have joy and fellow guilds that have already evolved at the level, you may want to catch up to be able to play together again. This guide comes into play with some tips and tricks for quick smoothing. Tip 1: A good weapon is half the rent. To save time while leveling it's all about defeating opponents as quickly as possible. Free after the motto Attack is the best defense you trust a very good weapon with high weapon damage. Other items that provide defense can also be worn, but these items will soon grow old anyway if you climb up to the level of the running track. With a good weapon, you can move fast. Bonus Tip with Andermant: To increase the damage of the weapon in addition, the offensive stones Ruby and Sapphire are especially important at the beginning of high leveling. If you want to invest real money in the game, you should wait for a gem promotion (usually on weekends) and then buy some rubies and sapphires. Tip 2: Quests offer variety, but cost time. In Drakensang Online there are countless quests. As soon as you enter a new urban area, dozens of call signs appear on the map. But not all missions are worth while. For some tasks, piles of quest objects additionally filling the limited stock. Therefore, at least up to level 35, you should pick out only the most important, easiest and most profitable missions. So it's fun to grow! The World of Dracania Epic Items Tip 3: Level of Bosses Boss Farms On the way to the maximum level, there are a few bosses in Drakensang Online that you can reach quickly and farm repeatedly at a good pace. The first real manager of this kind is Herold, who is located in the areas near Teganswall. Ideally, you play with essences to increase the damage, and you put one kill at a time. If the bosses are too strong on their own, then you can also look for one or two more players and act as a group. Other valuable managers to level are Khalys, Sigismarr and Gorga. If leveling there is not too boring, you can climb around three to five levels with each of these managers. Bonus Tips with Andermant: To speed things up, you can use Andermant to buy Scrolls of Knowledge (+100% Experience Points) and War Essences (+200% Damage). In combination, you create multiple levelups per hour in this way. Tip 4: Not every area is suitable for leveling. In the world of Dracania, there are now so many zones, dungeons and areas that you can choose where to level. The zones distinguish between open wilderness areas and closed dungeons. Even at events, you can earn experience points for a change and bring your character to the maximum level. The difference here is that in the wilderness you share your opponents with other players and have everything for yourself and the group in dungeons. So a dungeon clearly has the advantage that you don't have to idle and don't have to go through passages that other players have already emptied. In addition, some zones are more difficult for some classes to manage than others. So if you have problems in a particular area, you can simply skip it or, if necessary, dodge intermediate worlds or events. More tips? If these tips and tricks for faster smoothing in Drakensang Online were not enough, there is more information in this video. I also started a special project a few weeks ago called Dragon Warrior Road to Level 45, where I try to reach the maximum level as quickly as possible with a new character. The first video can be found here. More about Drakensang Online Classes Drakensang Online has four playable classes, with Steam Mechanicus being the newest. Spellweaver – Spellweavers is the traditional offensive magic user class in Drakensang. They specialize in dealing as much damage as possible from a distance through their control of fire, ice and lightning. – Dragonknights are quintessential warrior class in Drakensang. They specialize in melee combat and have the highest defense in the game. Ranger - Rangers deal with physical injuries to their opponents from a distance using bows. They can also execute weakened enemies from close range with their blade arches. Rangers are seen as offensive support, as they have high injuries and the most effective crowd control abilities. Steam Mechanicus – Steam Mechanicus dwarves are skilled in mid-range combat. They are engineers of sorts because they can use steam-powered cannons, tanks and grenades. Full Review Drakensang Online Review By Marc Marasigan Drakensang Online is a browser-based fantasy-themed MMORPG set in the mythical medieval European world of Dracania. The game was developed and published by Bigpoint Games, a German company known for browser-based and social media games such as Battlear Galactica Online and Farmerama. The game entered open beta in August 2011. The game can be classified as a hack-and-slash dungeon crawler similar to games like Diablo and Path of Exile. The game is browser-based, but Bigpoint offers a standalone client for those who want a slightly improved gaming experience (better graphics and sound). The Beginning Since Drakensang Online is a browser-based game – no download required. You can start playing right from the bat. Players get to choose from four playable classes, each with their own advantages and disadvantages as well as a variety of unique builds and playstyles. Character creation is quite straightforward, although customization is limited to changing hair styles and a number of facial hair options for male characters. The game starts with a quick quest to show you the basics of the game. The tutorial is easy to understand and follow with tooltips that appear when you come across something new. This will continue until you have experienced everything in the game. You also have the option to turn it off in the settings menu. Unfortunately, the mission is part of the plot and there is no way to skip it, even for veterans rolling new character. Players get a taste of how group games feel when partying with NPCs as part of the action. Once you reach the city of Grimford, you can start interacting with other players and form parties to take on missions and dungeons. I would like to point out that even this early in the game, I was really impressed with the quality of graphics and the amount of detail the developers put in. It doesn't feel at all like you're playing a browser-based game. The only time this becomes apparent is when you enter a new area. The environment takes a while to load, which is understandable considering that you don't have to download anything to start playing. The game also has superb background music that matches the environment and only serves to increase experience even more. Sound effects are nothing special, though. Gameplay Drakensang, like most games, starts incredibly easily early, but it doesn't take long before players find themselves ambushed by mobs of enemies. This provides a fast-paced combat experience that will get your adrenaline pumping. Killing monsters near my level gave a decent amount of experience, even when farming monsters a few levels during mine. Gaining experience and leveling is fast enough with the bulk of the experience you get coming from assignments. The missions keep mindless grinding down to a minimum and guide players from one area to the next while unfolding a tale of good versus evil. The story is a little cliché, but the trope has been shown to work by countless games in the past. The four playable classes seem to be well balanced. Dragonknights, the only melee class in the game, are designed to tank enemies and thus, can absorb a lot of damage. Spellweavers, on the other hand, are glass cannons. They can cast elementary spells that can take out a horde of monsters at the expense of defense. Rangers, a versatile archer class, provide the best of both worlds by being able to snipe enemies from afar or take them down up close using their blade bows. They have slightly better defenses than Spellweavers and often take up the role of off-tanks because of their audience control skills. Steam Mechanicus is a dwarf class that relies on weapons and inventions to deal with damage from the midrange. Note that their weapons can only harm enemies within a certain range. They are more than plentiful of this, however, with their arsenal of placeable towers, bombs and missiles. One aspect that Drakensang could definitely improve is their skill system. Players get access to only a handful of skills. These are automatically unlocked when you reach a specific level or by purchasing them using the in-game currency. The game's skill tree is also a little limited. Unlike other MMORPGs, where players have the freedom to choose from a variety of builds, Drakensang only gives a choice between two skills every five levels. Economy Gold, Silver and Copper is the currency accepted throughout Dracania. Use it to buy new weapons, armor, items, potions or to repair your damaged equipment. The game also uses another currency, Andermant, which can be purchased with real world cash. You can use Andermant to buy rare equipment, gemstones, or to instantly teleport from one city to another. For those of you who may think this makes the game pay-to-win, Andermant is also randomly dropped by monsters and given as aspiration reward. While people who are willing to spend cash will get an advantage, it's not a complete gambling switch. Drakensang is one of a handful of free-to-play games where premium currency can be obtained throughout the game without paying. It takes a long time save up for the rare pieces of equipment, however - a very long time. Despite what some players think, the game's developers have been somewhat responsive to the player's complaints. One of the biggest problems with Drakensang was that newfound weapons and armor could not be used until they were identified. Identifying rare loot required either farming crystals of truth (used to identify) for hours on end or paying for premium membership. As of Release 139, everything can now be identified for free. Gems & Essences Gems serves the same purpose in Drakensang Online as they do in the Diablo games. They increase a character's defensive and offensive stats by embedding them in equipment with the necessary slots. Gems are randomly dropped by monsters, obtained as a daily login bonus, or purchased using coins or Andermant from Jeweler NPC that can be found in cities. Beads can also be removed via Jeweler NPC. Each gem type has nine levels: Flawed, Splintered, Simple, Gem, Polished, Radiant, Flawless, Sacred, and Royal. Three beads of the same type and tier can be combined to create a higher quality bead. Combination is the only way to get the four highest levels of gems. On the other hand, Essences are consumables that can temporarily increase your character's damage output. They are exhausted every time you attack or use an offensive skill. Essences can be obtained from monsters or purchased from Essence Merchants. PvP Pit your skills against other players in PvP Arena, which bears some similarities to World of Warcraft PvP arenas. You can join the PvP stadiums at any time through the Battle Registration menu. The PvP arena allows you to participate in 1v1 to 6v6 matches, each with its own rules and scenarios. Once you sign up, a countdown timer will be displayed and you will be notified when the match is about to start. Badges of Honor are awarded to each player after a match. These badges can be used to smooth out your Fame Tree or be used as currency to purchase equipment from Battlemaster. You can also use Andermant to enable PvP for your character anywhere in Dracania except in safe zones like cities. Final Verdict - Good Drakensang Online doesn't really bring anything new to the table. The game's theme has been used and reused by countless games in the past. That said, for a free browser game, Drakensang Online is a pretty solid MMO with top-notch graphics, great sound, a variety of builds and classes to choose from, and an engaging PvP system. The biggest flaw in Drakensang is cash-shop-dependent gameplay. Sure, the premium currency, Andermant, can be grown in the game, but it takes way too long. Still, the game itself is fun and is a must-play for MMORPG fans. Screenshots Drakensang Online Screenshots Videos Drakensang Online Videos System Requirements Drakensang Online System Requirements Minimum: Operating System: XP / Vista / 7 / 8 CPU: Pentium 4 1 GHz Grafikkort: Alla GPU med 256 MB Video Ram RAM: 512 MB hårddiskutrymme: 400 MB MB

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