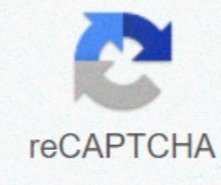




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Kio's adventure domini

1 My review :star :star: What I like Gore , Death, Traditional Art Scene Dislike Bad Translation for Kio's Adventures English is about a high school girl who is suddenly taken to this monster and visceral world and friends who must try to help escape and save her friends. There are plenty of bloody scenes, easy death, and some pixel nudity. Even due to this I think this game is a great title to check out even if the translation is not the best. I recommend this to anyone who is a fan of Corpse Party, Mogeke's Castle, or Ao Oni, maybe even fans of Witches House (make sure you're okay with gore.) Like 1 Into -Horror RPG Games-? Join the community. Get Amino Page 2 0 My Rating :star :star: What I Like Nice concept, story telling Dislike Very short game In the game you play as a boy who confesses to a girl who accepts you (of course), and through the game you visit her home and chat with her, learn information, and explore the house to reveal dark secrets. The game is very nice with many endings and some interesting puzzle aspects; I feel like it's a great concept but would be a little better if more were added, but overall it's a nice play through to watch or a quick game to play! Like 0 Into ~ Horror RPG Games ~? Join the community. Get Amino Did you know that you can earn Soul Gems to review the posts of other users? And that to write an article, can you get even 250? Have you ever dove into something that thinks it'd be good, but ends up bailing on it because it absolutely disgusts you? That's what Kio's Adventure is and Kio's Adventure is a personal lesson for me to actually read steam user reviews. Kio's Adventure is an adventure horror game by Spacelight Studio. You play as a young girl named Kio, waiting to start school with her friends named, uh, Illusion and Domini. However, while dining at a restaurant, an earthquake occurs and Kio finds himself locked in a dungeon in an overturned world. So, warning content for child pornography and rape. Have. So before you buy the game, you'll find that the game's Steam page description is poorly written. It doesn't exactly leave a good impression, but I think the screenshots and videos seem neat and hey, two dollars of the game, can also take it. I really should have read the details of the game more closely, but then again, they didn't quite represent how bad the game would be. I think poorly written descriptions can be a marketing mistake, but as it turns out, the whole game is badly translated. Sitting through the dialogue at the beginning of the game is an awkward mess that can't be taken seriously. When the horror of the game makes itself known, the writing really minimizes that horror when it's present. Speaking of, when Kio wakes up in his blood cell with strange portraits, you'll also notice, see, Panties. You find panties throughout the entire game that act as your save point, that is, uh. It only reads bad horn anime vibes. But thankfully, the whole game can't be like that, can it? Oh, I'm a poor idiot. The game is absolutely and in all the worst possible ways. Not too far from the beginning, you find a picture where you have to put a heart and an input. You get them from girls trapped in the same dungeon. They're naked when you find them and you watch as they're viscerally sawed apart. One of them is also your illusion friend, who is definitely an adult. I took a few breaks, because of what the hell is this? Then I came back and forced myself to play some more. I accidentally stepped on the spikes. I was awarded with an on-screen game showing an upshot skirt of your adult character being pierced by spikes with a spike stabbing her... Have. So Kio's Adventure is absolutely a gore game that's horny about high school girls. There's even a collection in the main menu for who want to appreciate it. I forced myself to play on. Ratings on the game are mostly positive, so maybe there must be something really good here. Something that makes the game a bit okay. But really, Kio's Adventure is no different from a lot of horror RPG Maker games. There is a combat mechanism where you can equip guns and shoot enemies in your sight that is neat, but it does not redeem this game for me. The story is bad and I'm not sure if it's because of poor translation work or if the story is terrible even if it already has a good translation. The game succeeded in scaring me, but a lot of horror was at peace with the sense of disgust that I had in the image of the game. I tried to push myself on. But then I went to the scene after the library. Kio is in a city full of zombies but is rescued by a man. And then he used drugs with the intention of raping and killing her. And in all this it cuts to kio Domini's friend, your underage friend, who is shown being tortured while naked. And that's where I decided to quit altogether. There are no redeeming qualities. The game just keeps being disgusting and it is not worth putting up with to see if the game is good. Screenshots and trailers hide all this bad things, this is reasonable, because I'm pretty sure Steam will actually stop freely and launch this game if they see what this game really is. Steam reviews are either low standard or they are also a variety of fucks. But I should really read the Steam review first, because it's a negative review that describes the game's problems perfectly. It's a the user is okay. Everyone else can go to hell. Kio's adventure is bad. Don't play it. Don't buy it. There are better, total horror games made in RPG Maker. In fact, hey, the House has an updated version on Steam and it's a game I really like, let's play it instead. How to unlock achievements to get all the screens dead. Examples are displayed. Kio's Adventure - HOW TO GET ALL THE SCREENS DEAD. ALL THE DEAD SCENES IN KIO'S ADVENTURES!! This is a classic horror game better than ever. An adventure comic-style NGO with an island setting of treasure chests and waterfalls, Tanzania combines elements of favorite classic NGEs in an open 3D world of magic and monsters. Is this suggestion ..? It was a year after the collapse of civilization and self-made hedge fund manager Joe Wheeler emerged from his specially built bunker in search of food. This is a giant open world NGOs where you have the freedom to play the way you want - but your choice has consequences. Your goal is to find other survivors, gain their respect and build a community. You will scavenge for supplies, trade, crops, go on missions, face moral dilemmas, go to war, and discover dark, terrible secrets! Is this suggestion ..? A young man discovers through a series of hallucinations that he will grow up to become a violent psychopath. How will he respond to these revelations? Can he change his fate? You can even.. change of fate.. Is this suggestion ..? A store game with RPG? Or is it RPG with a store? Collect documents, craft weapons, train your employees and defeat your enemies! This is the Fantasy Store Weapon! Is this suggestion ..? Morta's children are a story heading hack and rogue-like cuts. Take on the role of a member of the Bergson family, the Guardians of Mount Morta, as you fight desperately against corruption. Experience not only what it means to be a hero, but also to be part of a family that carries the weight of the mountain together. Is this suggestion ..? Survive the zombie apocalypse with Final Fantasy turn-based combat and perpetual death! Manage survivors, craft materials, and make difficult decisions. Defend your camp against hordes of undead to prevail in this non-linear rogue-lite (equivalent to FTL). Creative Indie Survival-RPG! Is this suggestion ..? A full-features NGO with classic game modes and extensive legends based on Nordic mythology. When all the fairy unicorns are taken away and cursed by witches, the only existence of the fairy becomes endangered. Players will encounter enchanting locations and fantasy characters such as Aurehen, a young pure Elf who performs his mission to free the last surviving Unicorn defending Elven's immortality. Is this suggestion ..? Adventures is a world of online adventure, free roaming, open, action RPG adventure. Join fellow heroes online, explore vast and deadly landscapes, and take photos of companions to assist you in your search. Forge powerful items, rescue artifacts, and crush the soul of the threatening enemy! Is this suggestion ..? Force of Nature is an open world sandbox game independent of manufacturing, building and cultivating systems. Is this suggestion ..? Welcome to Rusty Lake Hotel and make sure they have a pleasant stay. There will be 5 dinners this week. Make sure that every dinner is worth dying for. Rusty Lake Hotel is a mystery point and click game developed by the creators of the fascinating Cube Escape series. LEGRAND LEGACY – TALE OF THE FATEBOUNDS LEGRAND LEGACY is a spiritual inheritance for some of jppg favorites of all time with a fresh take on classic turn-based combat. Discover a beautiful hand-drawn world of magical creatures, devastating wars and fascinating stories of personal redemption. Play our demo and discover why Legrand Legacy is the 'Most Promising Game' of the Year! THE STORY Mugna Feud, the great war between the kingdoms of Fandor and Altea, puts Legrand in a state of chaos. You play as Finn, a young slave who wakes up without any memory of his past, but soon discovers that he possesses mysterious powers beyond his control. Embark on an iconic adventure in this sprawling fantasy universe and fight alongside Fatebounds to bring peace back to Legrand and stop Second Coming! But be careful with those you trust, everyone has a secret to conceal ... LEGRAND Legacy RELEASE INFORMATION will be released for Windows on Steam and FREE DRM in September 2017 FEATURED - Fully role-playing experience with stunning FMV, 3D soundtrack fully and monumentally displayed - original 3D models and assets combined with beautifully stylized 2D background - Turn-based combat scenarios and packaged tactics The action will test your intelligence and keep you on your feet, play mini games, or go on rewarding side missions - Collect loot from slain enemies and craft items or sell them for money - Configure items and grimoire that characters can use in combat , set up combat formations, or review magazines to track missionsThere is this suggestion..? The last great human settlement existed in an uncompromising, infected world. Special agility and fighting skills make you a strong ally and a valuable item. With your unique abilities, you have the power to become an edifying force of change in this decaying metrothre. Use it wisely. Is this suggestion ..? You are Harbinger, a skilled warrior who exists outside of time. You fores fores saw the destruction of the land known as Urralia and have been summoned to reww over its fate. With the power to witness and change the last moments of Urralia residents, it's up to you to weave a new story, pave the way for a brighter future, and give the world of Urralia a chance Two. Is this suggestion ..? A New Land, A New Life: Savage Lands is a brutal, open world fantasy survival experience in which the player has only one goal: Stay Alive. Explore the world where day and night are spent Vicious creatures, collect scarce resources, build shelters and build the powerful weapons needed to survive. Every decision is counted, because a mistake can lead to an unfortunate encounter with the cold hug of death. Is this suggestion ..? CHANGE is an emotional homeless survival experience set in a randomly generated city with deceptive-like elements. Discover, survive, earn privileges, find items and more to develop your character and escape a new life. Is this suggestion ..? Taking place in a single villa in Candlewood, northeastern United States, in the early 20th century, the House of Caravan is a sinister adventure filled with dark secrets and nasty puzzles. Is this suggestion ..? Inflation is a story that promotes the first horror ingiary experience. Set in a regular suburban house, the story is told over an alternating period of 13 years. Through environmental storytelling, Infliction solves the taboo problem. While you are exploring what has happened in the last 13 years, you are being watched by an evil body. Can you learn enough to defeat the evil that lies in this family home or will you become a victim? Is this suggestion ..? The Grounder has joined the inters star club. Galaxies will never be the same. The year is 2086 and Earth has detected a call for help to aliens originating from the surface of Triton. In response, Star Control was formed with you as captain of Earth's first prototype spacecraft. Is this suggestion ..? Mr. Prepper is about to be prepared. You know something is wrong, the risk of a nuclear war is in the air and you need to be prepared for what's to come. They promise freedom but dealing with your paranoid government is just another day in this game crafting survival. - Build an underground shelter - The craft machine can keep you alive; farms, greenhouses, tools, vehicles etc. - Trade with neighbors, give them what they need, get what's useful to you - Make a plan, you should get out of this country - Beware of the secret police, they don't want you to be prepared, they want you to stay in control of them Mr. Prepper is the guy who lives in a country which once was the land of freedom but step by step its government changed everything. If you are not obbey - you dissapear. Be like they want you to be or be gone. Our hero decides opose, to get out of this delusion of life. The only way for him to hide his plans and work is to build an underground shelter and build a machine that helps him cross the border. But he will need materials, very rare materials in this world - help him get them, help him escape 100 years without being detected. Is this suggestion ..? Dragon For Death is a side scrolling 2D action NGO that can be played solo or with up to four players in local or online players. Playable Characters in Dragon Mark for Death: Frontline fighters are queens and You play the dragonblood clan survivors who have left to take revenge on the Medius Kingdom, who destroyed their home and captured Dragonblood Oracle, Amica. To get the power they need to carry out their revenge, they forge a pact with Astral Dragon Atruum. Use your newly acquired powers to take on tasks from the villagers and enhance your status in the kingdom. The way you perform in these missions can have a direct effect on the end result of the game. The mission is not all about defeating the enemy, though. You will protect a ship's passengers from monsters, search for hidden treasures, rescue a princess from a besieged castle, and more! Choose from four playable characters (Queen, Warrior, Shinobi or Witch) and defeat your enemies to get experience and level up. You will get points as you level up that can increase your attacking power, defense, agility and other parameters. Customize your character in a way that best suits your personal gameplay! Team up with up to four players in co-op multi-player action either wirelessly or online with the Nintendo Switch Online and use matchmaking systems around the world to play with explorers around the world. By combing and working alongside your party, you'll be able to achieve even greater results and reap even better rewards! Get ready to experience dragonblood Clan's unique, dark fantasy world in this intense 2D action NGUs! Is this suggestion ..? Kio(You!) The protagonist of the game. She is a high school girl with short brown hair and eyes. She wears a white shirt and a blue dress. She's naive and happy-go-

lucky though pretty quick to cry. But despite it, she manages to make it through various monsters and murders to save her friends with her quick intelligence, determination, and courage. IllusionKio's friend. She is a high school girl with long black hair and eyes. She wears a white shirt and a blue dress. She is somewhat blunt in nature, focusing on tasks and hands and prefers herself over boys unlike her friends while sometimes playing a leadership role between her and her friends. She helps Kio on domini.DominiKio's journey to save her friend. She is a high school girl with short blonde hair and blue eyes. Overcoming perfectionism. She wears a white shirt and a blue dress. She is like Kio in her trend of happiness and innocence but having a strong relationship for guys with dating is her main focus. She spends most of the game in great danger. Dungeon Level 1- Save at panties. Yes, your saving point is panties.- Go to the picture Click the button. The door is now unlocked.- Go straight, skip the first turn (we'll get back to it)- Once you hit the third turn go to the bloody metal door. The door locks behind you (don't panic)- The door is on the other side of the room but it's locked. The key shines in the bottom right near Spikes will start moving.- Kio can't sprint (it sucks) but makes it to the door and yippe! You passed the first death trap. But you can always kill her to get art for your collection. - Go straight and you can save, if you want.- First door you can see Illusion again! Yay Oh, but wait - what she does - Oh good heart she's dead. - Don't go alone! That's her head. Yes, I need it. - Don't go to the door at the bottom, they're death traps. Unless you want to see Kio die for your art. Don't worry, not Domini. You get her heart, don't worry she agrees.- The third door atop has nothing except Kio's reaction. It's a hellra blood.- Take the road and hey you're back at the door! It's strange. The one with the paper and the handcuffs in the hallway. You'll put your head and heart in it. Open your menu and click use on both items then explode. Dungeon Level 2- You have passed the first level of hell! Now for more! Just keep going through the cockroaches. They won't touch you.- The first door is the gun room where you get your first gun. But it has no bullets. Don't worry about bulletproof shelves and even a first aid set! First aid kits provide +50 health to use them just in catastrophic need. - Save as much as you want (I'm a spasm saver plus it's long before you get to the next)- Armed with guns, you'll see some nasty monsters. But remember to use your bullets wisely! If you can hide, dodge! You have a limited amount of ammo and it takes a bit to reload even with the R. - Okay button, now just keep on your way until you meet the squiggly blob monster of great unholiness.- It just made a baby, ew. But now you can learn how to shoot! Use the long keys to take out your gun and then J to shoot the mudafleckas. It takes two rounds.- Now just go on and you're in a coffin room. No, nothing turns out but they're creepy.- Go to one with bloodstain pull. It's got a shrinking gun in there, take it.- Going through the next door there is straight down. Another monster, there's no way out, shoot it.- Beware, for the room next to the squares is thorny. You can save at panties.- Go to the room, and have a big **♥♥♥** key. That's where the shrink gun comes in. Shrink that key by clicking on the use of a shrinking gun in the menu! But now we have no use for clear shrink guns.- Grab the key and make it all the way back through that creepy blob. Don't worry about the coffin room, it'll get worse in just a little while.- Once you're back in the first turn On the right there is a series of corners that have a door that has been locked before. Now you can unlock it!- A point saved in an empty room? That's not suspicious at all. Gallery- You're almost out! Don't worry, the bookcase won't kill you and so will the ghost. But But about everything else will.- Go to the pantyhose and you can see a first aid set. Bring it up more and see the third row of the book on the right with pistol ammunition. I mean, you can see where all these items are on the map that Illusion gave you. He can't help you.- Lets go for Key A. You can go for almost any first item but lets start with Key A.- Go up towards the door at the end and go to the right side. You will see a corridor that will lead to the room for Key A. Don't mind hanging corpses. They can't hurt you.- But zombies in the hallway will. Just kill him. There's no way around him.- Okay, take a moment. The next room has two zombies. Depending on the speed of a shooter you are there I recommend you just dodge them. Plus it saves ammo. Since they are slow and start on opposite sides of the room go straight into the middle and make a B line for the key. Then go to the door. No keys or anything necessary. And you can go back to the room whenever you want. But the zombies will be there. If you want to be rid of enemies so that you can go back to a room or area just kill them all. It will prevent them from reviving.- You have received Key A! Go back to the panties then go straight down. You are outside and there are three zombies. You'll need to kill them if you don't want to deal with them later.- Once they're dead take gearNow time to go to the room straight through on the other side.- There are two worms you need to kill them. Now with them go get pistol bullets on the table!- You've got your A key, don't you? I need it to open the door in the back. But be careful, there's a zombie. You need to kill him. Go put it in the watch! You have a respirator. That would help.- Now go back to panties. Go down and go to the road to the left. There's going to be a saw. It's really easy to pass.- Enter the room and you meet your first hosting! At the corner is an oxygen tank. Combine that oxygen tank with a mask and now you've got an anti-gas suit.- Save at the corner pantyhose so you don't have to deal with losing anything.- Go back and now you can go back outside the well place. You can enter that locked warehouse. I recommend saving at the pantyhose in the corner because you will be going through three tests.- Go to the pad and Kio will put on the anti-gas suit.- Inside you see these exotic creatures. Don't worry they won't attack unless you attack first or get too close. Avoid them by sticking as close as possible to break in the floorboards on the side. Once you get a little good from the last row by sticking to the right bar as close as possible at the top and through the door you go!- The next part is a run from time to time. There are three and they replace which side they are on. Be careful because it is instant death if they have (if it is not Now you have received to the last room. Avoid the zombies, it saves you bullets. To the other side and next to the door is a panel. Make sure there's enough distance between you and zombies though because they may have a chance to snack at your health when you unlock the door.- Answer: Playstation, Xbox, Nintendo.- Now you can leave the library! The second boss- Go out but wait- What is that noise? They're everywhere!! It's all right. Some guy just saved your life. His name is Bo. What a good guy for even allowing you to stay in his place for a bit!- Follow him to the second floor, go into that room. You find your second/last weapon. A shotgun, it's empty.- Oh, hey, another archive. Put away anything useless like a map or a blue book.- There's a room in the back. There's a dead woman but hey some shotgun bullets! Take out the ammunition and prepare to take out the gun. (I recommend using shotgun for boss only. You get more shotgun bullets than shotgun.) - Kill that zombie, but you can easily avoid zombies. Either way now you can keep following Bo.- Weird, don't question what took you so long to follow.- Well, you see there are some panties in front of his house? yes, Bo's not good.- Save if you want but have one in his apartment.- He drug you with tea, there's nothing you can do about that. Oh well.- When you wake up out of the room.- Go outside the living room to the left and then down. You can't leave so just go into the kitchen on the left.- In that bathroom you can find a saving. Things are going to get tough.- Now back to the kitchen. If you go for the fridge first you will get an achievement. But otherwise go to the trash can and see broken glass. You use it to cut rope and the key to your items is in the fridge.- Bo is going into the kitchen. Quickly, hide in the bathroom.- Once it safely goes to the living room but does not continue. Now Bo is going to be moving around with a flashlight.- **BE EXTREMELY CAREFUL, EVEN THE TINIEST BIT OF LIGHT MEANS DEATH.**b/lv- First wait until he gets towards the shoe then make a B line back to his room. Unless you want to be a dead person and go for image achievements. That's the one I recommend saving before in the bathroom because you won't get it right the first time unless you're fast.- Make it back to your room and boom! You have your stuff. Equip one of your weapons (I like the shotgun because it is one of the hits that kills bo) and load your ammo if you don't.- Bo is really slow getting to you. Line up and shoot. When he dies search his body for the keys and grab them. Now you can leave and return to the city City- Get rid of Bo's house. You can dodge all the zombies but don't even try to kill them to clear the area because open/large area zombies are still spawning.- You can dodge all the zombies, follow the path and avoid buildings causing them not to have any items other than hidden rooms.- Just follow the path until you you you a large red building with a white G. Save in panties.- There are keys on the corpse in the upper left corner. Take them then go through the room on the right side.- Through the rubble and near the shelves, you'll see a square on the ground.- Open the menu and use the key.- When you go down, you really don't need to shoot the monsters. I learned this on my second playthrough that they're harmless and you can just go through them.- Get to the finish and climb.- Now you just gotta continue trucking. Go up and then continue right until you reach the end.- You see that Domini is once again tortured with a different device. Save in panties when you regain mobility.- Thankfully the next scene is not a boss fight. School- Go up and you lose the option to control. Oh hey, more zombies.- Obviously you go into school. If you choose another option, you sadly don't get to see an up-and-coming battle between you and zombies it's just a more immediate game.- Okay, now you're in school.- You can kill any monsters in the room and they'll disappear but the corridor zombies stay. I tried.- Go right and go up until you hit the third door which is a bit before the blockade of the box.- Boy A is going to break the 4th wall but Kio won't understand. Take his message to the heart because the exit is where he says it is you just have to get a student ID card first.- anyway, once you achieve the mobility thing in the lower right corner is a band-aid. It gives +10 health.- If you are doing no healing challenge, you can use support bands as they do not count.- Exit the room and go through the girl bathroom for a first aid set. Yes, it's a worm, he said. He's going to deviate and hit you with acid. Then again his sperm can be acidic.- anyway, dodging sperm. Just pull out your gun and shoot. When making tuck it goes to dodge the acid.- I recommend the shotgun causing more damage.- Shoot only after he spits acid, that way you have some time to shoot before he does it again.- Don't get too close or that means you can't run out of acid.- Don't stand too far or shoot won't make contact.- After shooting tired tired he died. Now you have to climb down your body to get to the next level.- Gross. Well, we'll go: 'Under the Sea Under the Sea Down where it's better, have fun when it's wet! At the bottom of the sea, follow that path anyway and go down that square. Now you're in: Aquarium.- These rectangular monsters can't harm you but they make it difficult to walk. I recommend killing them.- Continue on your way.- Oh hey that's a skating puzzle.- Okay, if you get stuck here is how you gotta From the beginning you go left, then down, left, up, right, left, right, down, left, up, right, down, and then left.- And now you've-oh **♥♥♥♥**- Hi there's the big guy.- Surprisingly the following instructions will not lead to death. I think he'll eat me, but he doesn't.- Talk to him, he tells you how to move on plus it won't trigger that you did it unless you talk to him.- Go to the left side of the wall then count 6 tiles. Shoot the wall.- Now go two tiles to the left, turn, shoot the wall.- If you did the right thing, he'll admit nothing happened.- Grab the bullet before you go and go back to the left. Count 8 bricks and touch the wall.- Now we're approaching the end.- There's the first torture device Domini has entered! We're close!- Move forward and see the second torture device she was in.- Keep moving forward again and have Domini!- Now to save her and **♥♥♥♥** she's dead too.- Keep onwards until you get a really bug room with a convulsive arrow near the top right.- You're reaching the boss last. Same. Pick up all the ammo and stuff away anything unneeded. If you are doing useless technology routes, you can put the phone in it. You've done what you need to do.- I recommend saving because you most likely won't finish this boss fight in your first time. So save, believe me. Especially if you're going for 'It's High Noon' achievements that I also recommend going for since the fight is tough enough even with the shotgun. Finally Boss-Okay, so it's relatively simple at first.- Take out your shield by clicking on four switches on each corner- **BE CAREFUL!** Tiles are not green which means death. Avoid them at all costs- He stays in the middle but when enough health has gone down, he starts moving.- Wait until he's close to reaching the final laser for his shield every time.- After a while he stops! We did it. It wasn't over, yeah, he was a pain.- He would follow you around until he gave a few seconds to prepare a laser attack. Try to make sure he doesn't corner you. This will be like the worm.- In this form, he has three different lasers. Two laser hands in it either come from the left or right and a large laser last that comes out every 4th. I recommend waiting until he is finished with any laser before shooting. That way you have some time to do damage and get going.- Large lasers occupy practically 4 tiles. Just have you grazed it was a more immediate game.- After a while he finally died by exploding himself when he admitted he wasn't strong enough.- The game is over now just watching really bad 4 wall break ends and now you've finished the game. Games

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