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## Majora's mask masks in order

This is a guide to how to get each mask in a Legend of Zelda Major mask. First, four transformation masks will be listed, then most of the other masks will be categorized by the area you get, and all masks that are part of Anju and Kafei Sidequest.Transformation MasksDeku MaskYou will conduct the first three-day cycle as Deku Link. After collecting moon tears at Bombardier's hideout, you can sell it to Deku Scrub in South Clocktown to use blanket flower. Jumping in this flower will help you reach the top of the Clocktower, where you can face the Skull Kid, restore Ocarina's time and return to the time of the first day. Upon arrival, enter the bottom of the Clocktower and talk to the sellers of happy masks. He will teach you the Song of Healing, which brings Link back to normal and turns his transformation into a mask. You've got a blanket mask! Goron MaskArriving in goron village in the mountains, you will get the Lens of Truth in the cave. Coming out of the cave, use it to see the ghost of Darmani the Third. You have to follow it a long distance to another cave where you play the Healing Song for him. After an emotional cutscene, his spirit turns into a mask. You got goron maskzor MaskEntering Great Bay Coast, there's going to be a dying Dawn in the ocean. Find him and push him back to shore. He'll play you a song in his dying breath before he passes out in front of you. Play The Healing Song to initiate another emotional cut. After that, he will fade, leaving behind his mask. You have a Zora MaskFierce Deity mask you need all 20 masks that aren't transformations to get this. Your ultimate goal of the story is to face the Skull Kid again, and this will take you to the interior of the moon. In the center of the interior there is a large tree with five children playing around it. Talk to four children wearing game bosses' masks and they'll ask you to give them your masks. Give each one a little bit to play the game with each one, then give a little more at the end of each game. You continue this process until you play with every child and give away all the masks except the transformation masks. A fifth child, wearing a Majoria mask, will ask to play with you. If you used to play with 20 kids, the fifth will give you your own mask. You have the fierce deity MaskDon don't worry, after facing the final boss, you'll get your masks back. Clocktown MasksGreat Fairy's MaskThere is a large fairy fountain in the north hour of the city. To wake up the Grand Villa, you need to find the Stray Mansion located in the city's laundry pool during the day and East Clock Town at night. After you return the stray villa, the Great Fairy will wake up and give you his mask. This can only be done after the first three days of the cycle. You've got the MaskBlast mask of the Great FairyIn North Clocktown, there's going to be a lady with a bomb bag. only barely after midnight on the first day. However, a thief named Sakon runs in and steals it. You have to hit him with a sword to drop the bag, and you can give it back to the old lady. She'll give you the mask in return. You have Blast MaskBremen MaskOn the night of the first or second day, guru-guru (better known as the crazy windmill from Ocarine of Time) will play a song in the laundry pool. Talk to him, he'll queasy about the story, and then he'll give you a mask. You got the mask of leader Bremen MaskCircus (Mask of the troop leader in the 3DS version)This mask can be obtained only after obtaining a Roma mask (see Romani Ranch Masks). Enter Milk Bar when it's open, and you can create a sidequest where you perform a song in all your transformation forms (except Fierce Deity). A customer at a bar named Gorman will be moved by the song and give you his mask. You got a MaskAll Night Mask from the circus leader/troupe That mask can only be obtained if you rescued an old lady with a bomb bag earlier in the three-day cycle (see Blast Mask). Even if you already have a mask, you can still save the old lady in later three-day cycles. On the night of the last day, starting at 10 p.m., curiosity shop will have a mask for sale... for 500 rupees. You need a Giant wallet to be able to buy this mask so you can fit in 500 rupees. You have an all-night mastermina field masksKamaro mascot the night of the first or second day, in the North Termina field, there is a large fungus rock in the snowy region. The spirit of the Kamar dancers will be there. Play him a Healing Song, and he'll give you a mask. You got the Kamaro maskwoodfall masksMask of ScentsAfter completing the Woodfall Temple and getting the Blanket Princess back to the Blanket Palace, go to the entrance to the castle and hop on the lily pads that lead to the left side of the palace. You're going to walk into a cave where you're going to race Blanket Butler. Keeping up with him will lead him to reward you with a mask. You have a ScentsMask

mask of a truthman completing the Woodfall Temple, jumping over lily pads in the swamp until you find a house covered in spider webs. Burn the net and enter Swamp Spider House. There will be 30 Gold Skulltulas hiding inside, and killing all of them (and collecting their chips) will free the character from the spider's curse. They're going to give you a mask as a thank you. You got a mask of truthSnowhead MasksDon Gero maskU mountain village, there's Goron stuck on a leash and he's too weak to get down. After entering the Goron Shrine in the village of Goron and complete the search in which you calm the Older Son, there will be flares lit in the room. Use the Blanket stick to carry the flame to any flares that are not lit, and the chandelier will begin to spin. Use your Goron rolling powers with a Goron mask to drive the ramp and hit parts of the chandelier. Within one be Rock Sirlain, who you can give back to this hungry and weak Goron. They'll reward you with a mask. You got a MaskRomani Ranch MasksGaro don gero mask, you need Epona for this mask. Outside the ranch, there's another road on Milk Road that takes you to Gorman Trail. Beat the Gorman brothers in the horse race and they'll give you a mask. You've got Garo's MaskBunny HoodAt Romani Ranch, get into Cucco Lodge. Use Bremen's mask to play a song for the march and walk past every baby cucco in place (don't stop playing the song). Once you've collected them all, they'll start growing into adult cuccos. When they're done growing, talk to the NPC and he'll give you the hood. You got Bunny HoodRomani MaskFirst, you have to do a task at 2:30 .M. the first night. You must defend the Romani ranch from ghosts/alien creatures. The novels will reward you with milk, but it also opens the search at the beginning of the night on the second day. Here, at Romani's ranch, talk to her sister Cremia, who's on the wagon. She'll drag you to Clock Town, but you have to defend the wagon from the Gorman brothers with their bows, as they try to destroy the milk bottles Cremia delivers. When you get to Clock Town, you'll get a mask from Cremia.You got the Romani's MaskGreat Bay MasksStone Mask (3DS Version)Locations of this mask are different from both versions of the game. In the 3DS version, the soldier can be found in a large, central area of the Pirate Fortress. However, it is invisible unless you use the Lens of Truth. Talk to him and give him a red potion, and he'll give you a mask. You have a stone maskIkana mask (N64 version)Soldier is located in the valley of Ikana. You still have to use the Lens of Truth, and you still have to give it a red potion. You have the Stone Mask (again, in a way)the Captain's HatIn Ikana cemetery (located in the Ikana Valley), there is a giant, sleepy get-up, Play Sonata Awakenings to wake him up, and it'll set off the mini boss's fight with him. Beat him, and he'll give you access to a treasure chest with a hat. You have the captain's HatGibdo MaskIn Ikana Canyon, there's a cave near the top where you'll find poe. Play The Storm Song, and there will be cutscene that launches Music Box House to start playing music. In the house, make a noise with a bomb, and little girl Pamela will leave the house. Hide from her by the house so she doesn't see you. She'll be gone, and since the coast is clear, go inside. Inside you'll find her father, who's cursed to look like a gibdo. Play The Healing Song, and it will heal him, leaving behind a mask. You've got Gibdo MaskGiant's MaskInside Stone Tower Temple, you're going to find this mask. In the N64 version, it will appear in a chest after fighting the enemy of the known It's Eyegore. In the 3DS version, they will appear in a chest midway through the boss fight with Twinmold.Anju and Kafei Sidequest masks The last 4 masks listed are part of a side legacy that lasts all three days, and you get these masks within a certain sequence of events that you initiate. Kafei MaskThis is the first mask in search of Anju and Kafei. If you go to the mayor's residence in East Clock Town, you can find Madame Aromu NPC's name, which gives you a mask in the hope of helping you find her son Kafei.You have Kafei MaskKeaton MaskThis is another mask in search of Anja and Kafei. After going to the Stock Pot Inn in East Clock Town and talking to Anja in the afternoon on the first day (after 2pm), you will find her in the kitchen at midnight and get a letter (you can enter the night at night using Blanket Flower outside and enter from the second floor). Put the letter in any mailbox in the city, then wait at the laundry pool until 3 p.m. on the second day. After the postman rings the bell, Kafei will pick up the mail. Sneak into his house when that happens. Inside, he'll come back, talk and give you a pendant. Take this to Anja, because it's important for later in the search. On the 3rd day of the afternoon, you can go back to Kafei's house and find the man who runs curiosity shop. Talk to him, and he'll give you a mask, as well as a letter to Kafei's mom. You have HatBefore Keaton MaskPostman getting this hat, first you should go to the beginning of the Ikana Canyon area at the beginning of the night on the last day. You and Kafei will hide behind a rock and watch Sakon the Thief open the door to a secret cave (don't let him see you). Run inside the cave and create a jigsaw puzzle and action sequence before reaching the sun's mask, which Kafei will get. Remember this for the next mask. After this, go back to Clock Town, go to West Clock Town, and walk into the post office and give a letter to Kafei's postman mom as he goes through the crisis. Follow him to milk bar where he delivers the letter, and then he'll flee town. Talk to him at the city gate, and he'll give you his hat. You got a postman hatcouple maskafter doing every event listed in the previous 3 masks, go to the Stock Pot Inn and enter the room at the top of the stairs where Anju is waiting. Kafei will enter at 4:30 a..M. and share an emotional moment with Anja. They're going to give you a mask full of their love. You have a mask of \_\_\_\_\_It's all, folks!#curatorreview people!#curatorreview

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