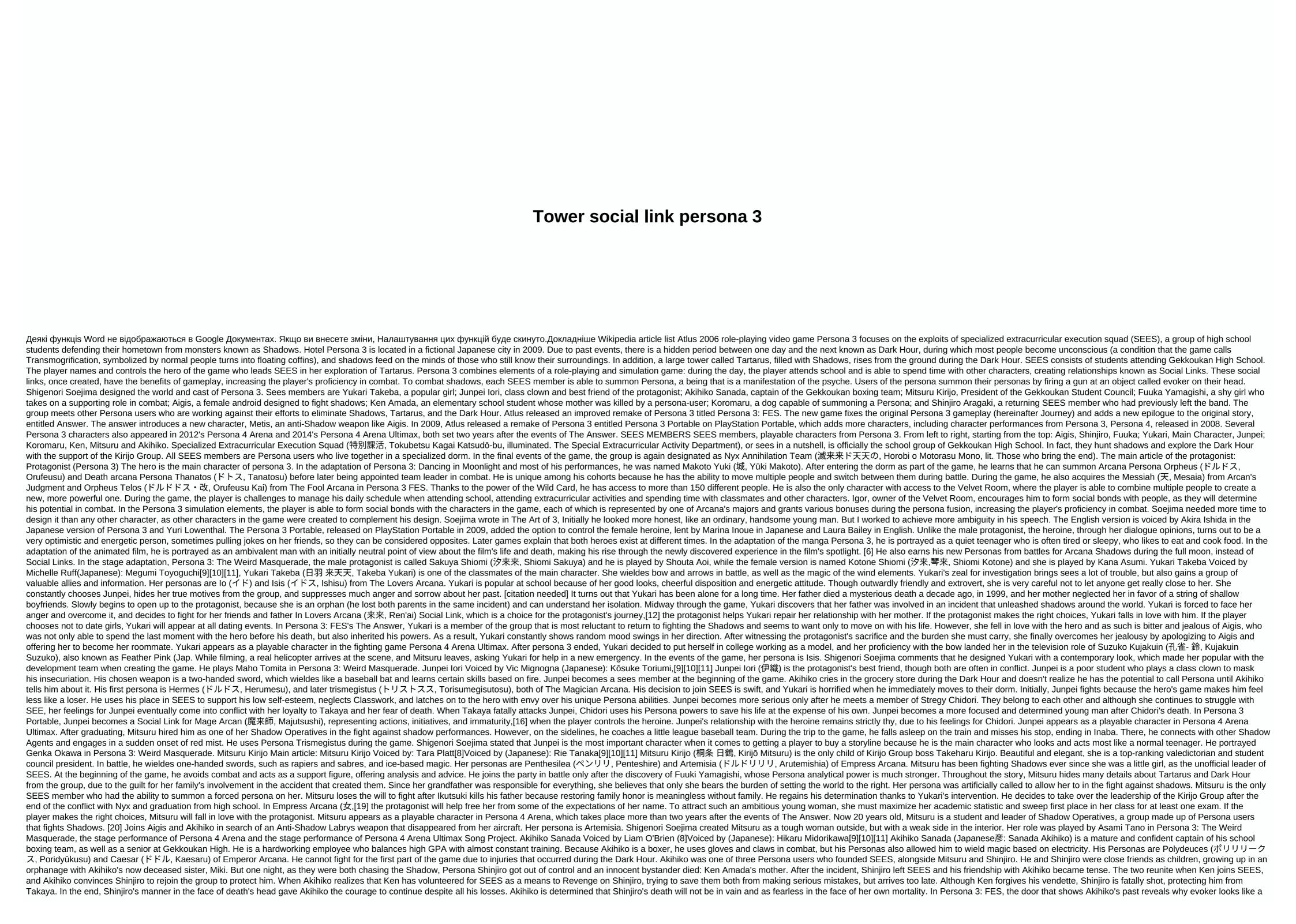
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gun. When Mitsuru first asked him to join her in the fight against shadows, she decided to create a Evoker that would grab his attention, which would lead to the shape of the Evoker pistol. In Persona 3 Portable is a social link for The Star of Arcana (Japanese: Hoshi), which is a ray of hope, [24] but only if the player
controls the heroine. In her Social Link she expresses her deep memory to Mica and how the female heroine reminded him of her. With the right choices, Akihiko will fall in love with a female heroine. He also appears in the non-cocoa-like anime Persona: Trinity Soul, which takes place in the sequel to Persona 3. [25] 10
vears older, he no longer has his Persona because of his age. Akihiko is a playable character in Persona 4 Arena, which takes place more than two vears after The Answer, Akihiko went to college after high school, joining The Shadow Operatives mitsuru, but left school to travel the world and train his body to become
stronger. His journeys came to an end after he was summoned by Mitsur to search for Labrys. During his stay in Inaba, he develops a rival relationship with Chie Satonaka. His persona in the game is Caesar. In Persona 4 Arena Ultimax, a week after the arena events, Akihiko is captured along with Mitsuru and Aigis,
appearing on the Midnight Channel for members of the Inaba Investigation Team. Shigenori Soejima wanted to create a cool upperclassman when Akihiko was developed with an impressive aura about him. He portrayed Yuki Fujiwara in Persona 3: The Weird Masquerade, the Persona 4 Arena stage and the Persona 4
Arena Ultimax Song Project stage. Fuuka Yamagishi Voiced by (English): Unknown (Persona 3 (FES) and Persona 4 Arena) Voice (Japanese): Mamiko Noto[9][10][11] Fuuka Yamagishi (Japanese岸) is a junior at Gekkoukan High. She is considered a persona by
Akihiko, though she suspects she will not be able to fight. Her meekness makes her the target of bullying several female students. In May, one of her pursuers was found unconscious in front of the school gate. The rumor begins to spread that she was attacked by a ghost inside Gekkoukan. [28] SEES LATER learns from
Natsuki Moriyama that she and her friends— for bullying, she closed Fuuka in the school gymnasium; On the same day, they returned to release her for fear of suicide, but found no one inside. Mitsuru realizes that Fuuka was imprisoned in Tartarus, who replaces Gekkouman during the Dark Hour. [30] The team places
her in the tower the next night - during the full moon - and states that she was able to avoid being detected by the Shadows. [31] On the same night during the Dark Hour, SEES encounters two mighty Shadows at the entrance to Tartarus. Fuuka is able to summon his Persona for the first time and discovers that he can
detect the weaknesses of enemies. The ordain causes her to lose consciousness for a few days, after which Fuuka accepts Mitsuru as a supporting character, and Mitsuru becomes an active warrior in battle. In June, Yukari asks her
to investigate an incident related to Gekkoukan ten years ago because she believes Mitsuru is hiding something about Tartarus's origins as well as her father's death. Her personas are Lucia (日天, Rukia) and Juno (Yuno) from The Priestess of Arcana. In Priestess Arcana (女皇, Onnakyōkō) Social Link, representing
contemplation and inner knowledge, [33] the protagonist helps Fuuce become more confident and believe in herself. Appears in Persona 4 Arena as an optional commentator. Soejima, designing Fuuka, tried not to make her seem weak or helpless. In addition, he
worked to convey her strong will through her facial expressions. She portrayed Marina Tanoue in Persona 3: Weird Masguerade. Aigis (イイ来ス, Aigisu, Aegis in Aegis) is an android created by the Kirijo Group. It is the last preserved model of
their experimental anti-Shadow weapon. In combat, it uses a wide range of high-tech weapons, from machine guns and rocket launchers to long-range guns and rocket launchers to long-range guns and rocket strikes. Her personas are Palladion (パラドン, Paradion) and Athena (ドドド, Athena) from Arcana Chariot. Aigis was introduced during a summer
beach holiday, where she is also the target of the Mitsuru recovery mission and Operation Babe Hunt Junpei. He immediately shows an instinctive interest in protecting the protagonist, which he can not explain. Ikutsuki decides to make her a member of SEES and later enrolls at Gekkoukan High School. When Ryoji
Mochizuki moves to Gekkoukan High, he immediately behaves hostile to him and warns the main character that Ryoji is dangerous. Aigis realizes why he feels such hostility towards Ryoja and hunts him one night, during the full moon, confronts him on the Moonlight Bridge. Ten years ago, Aigis's mission was to defeat
Death and prevent Nyx's arrival. During the battle at the same location on Moonlight Bridge, she realized that death could not be defeated and decided to seal the unit in a young boy who was the only survivor of a nearby car accident. This young boy was a hero and is the reason for her instincts to protect him. Her
explanation triggers Ryoji's memoirs and eventually realizes that he is in fact the incarnation of Death. In an attempt to achieve his goal, Aigis attacks Ryoji, but they easily defend themselves, seriously damaging her. The Kirijo group is able to fix Aigis, and when it comes back, it begins to show more human qualities and
emotions. He decides to stand against the power of Nyx along with his friends in SEES. After defeating Nyx, he is the only person to remember Tartarus, the Dark Hour, and the protagonist's sacrifice during his borrowed month after Nyx's defeat. She allows him to live like a normal student for the precious few weeks he
has. Finally, on The Day of Completion, when he keeps the protagonist on his knees, he suddenly realizes what it means to be human, and the real goal in its existence is to protect the life of the protagonist. Unfortunately, as soon as this revelation occurs, the protagonist begins to fall into a coma in her arms. Aigis
helplessly testifies and understands what happens to the main game called Answer (Episode Aegis Japanese). Aigis is the main playable hero who inherits the summoning power of many people, including Orpheus (ドルド
ス, Orufeus) from Fool Arcana, but loses the ability to use mode. During her story, Aigis is saddened by the death of the main character of the story and wants to become an ordinary machine, as she used to, until Metis realizes that she is still able to fulfill her promise to the main character of the story. Thanks to this
realization, she decides to continue attending Gekkoukan High as a roommate of yukari, instead of returning to the lab, as she initially planned. The protagonist can also date Aigis in Persona 3: FES and Portable as Aeon Arcana (永劫, Eigō), and when Social Link maxes, she will fall in love with the protagonist regardless
of gender and in the case of the heroine in Portable, Aigis expresses lament against the heroine not being male. Aegis: The first mission follows the adventures of Aigis before she sealed Death. He also appears as a playable character in Persona 4 Arena, which takes place more than two years after The Answer. Using
Athens as his Persona, Aigis joins Mitsuru and Akihiko in search of another weapon, Labrys, which was stolen from Mitsur. In addition, in Elizabeth understand the true nature of the Wild Card. Aigis was created to
remind humans of the robots used in the manga, although Shigenori Soeiima admits that he does not want to create it because a robot like her does not currently exist in the modern world. She plays ZAQ in Persona 3: Weird Masquerade and Kanon Miyahara in Persona 4 Arena and in the Persona 4 Arena Ultimax
Song Project. Shinjiro Aragaki Voiced by Grant George[8]Voiced by (Japanese): Kazuya Nakai[9][10][11] Shinjiro Aragaki (荒垣 日天, Aragaki Shinjirō) (nicknamed Shinji) is a senior at Gekkoukan High School and a former member of SEES. Two years earlier, while the group was hunting shadow, he briefly lost control of
his Persona, Castor (スストール, Kasutōru) Hierophant Arcana, which led to the death of Ken's mother. This prompted him to forget the past and come back he sees. [38] He keeps rejecting offers, returning to the fray when he learns
that Ken has joined the team as a persona-user. [39] When Shinjiro is lured by Ken to Port Island Station to be killed, he accepts ken's mother's death is what he deserves. However, Shinjiro warns Ken that if he kills him, he will end up like [Shinjiro] and regret it. [40] Takaya, a member of
Streay, intervenes and tries to shoot Ken instead of hitting Shiniiro, who sacrifices himself to save Ken. Before his death, he tells Ken and the rest of us: This is how it should be. During the last confrontation
with Nyx, the protagonist hears shinjiro's voice cheering him along with the voices of the living sees members saying All right, let's do it. In battle, Shinjiro attacks with blunt weapons. He is forced to take special suppression pills regularly to properly control his persona at the expense of his health. Shinjiro represents the
Social Link of the Moon Arcana (Tsuki), which is a source of fear and false illusions, [43] in Persona 3 Portable, if the player controls the heroine finds a Shinjiro watch, that she lost. After giving him a watch, Shinjiro survives the fatal shooting of Takaya at an event on October 4, but
remains in hospital for the rest of the game. In the new series, he is discharged from the hospital on the last day of the game to be with the heroine. He plays Ray Fujita in Persona 3 (FES) and Persona 3 (Persona 3 (Per
(Ultimax) Voice (Japanese): Megumi Ogata[9][10][11], Ken Amada (天 乾, Amada Ken) is a primary school student capable of summoning a Persona and the youngest member of SEES. His personas are Nemezis (来天, Nemeshisu) and Kala-Nemi (ドーラ・来, Kāra Nemi) of The Justice Arcana. His mother was killed
two years before the events of Persona 3 by a persona-user, although the death was officially listed as an accident. He moves to the dorm in July, when he turns out to be a persona-user, and later joins sees as a warrior. In August, he learns that his mother was killed by Shinjiro Aragaki, a former SEES member who
briefly lost control of his Persona. On October 4, during a full moon, Ken lures Shinjiro to an avenue behind Port Island station, hoping to kill him and avenue behind Port Island station, hoping to kill him and avenue behind Port Island station, hoping to kill him and avenue behind Port Island station, hoping to kill him and avenue behind Port Island station, hoping to kill him and avenue behind Port Island station, hoping to kill him and avenue behind Port Island station, hoping to kill him and avenue behind Port Island station, hoping to kill him and avenue behind Port Island station, hoping to kill him and avenue behind Port Island station, hoping to kill him and avenue behind Port Island station, hoping to kill him and avenue behind Port Island station, hoping to kill him and avenue behind Port Island station, hoping to kill him and avenue behind Port Island station, hoping to kill him and avenue behind Port Island station, hoping to kill him and avenue behind Port Island station, hoping to kill him and avenue behind Port Island station, hoping to kill him and avenue behind Port Island station, hoping to kill him and avenue behind Port Island station, hoping to kill him and avenue behind Port Island station, hoping to kill him and avenue behind Port Island station, hoping to kill him and avenue behind Port Island station, hoping to kill him and avenue behind Port Island station has a station st
Ken planned to commit suicide after killing Shinjiro. [45] Takaya decides to kill both first, but Shinjiro blocks his second shot, saving Ken's life. Ken briefly runs from the dorm after the incident; After being encouraged by Akihiko, however, he gains the determination to return to THE SEE, and his Persona changes form.
[46] In battle, Ken wieldes a spear. He chose this as his weapon because it compensates for him to use the electricity and magic of light to compensate for how difficult a spear is for him. Ken is a Social Link for Justice Arcana
(Agnieszka, Seigi) in Persona 3 Portable, representing knowledge of what is good and what is bad, [48] if the player controls the heroine has the opportunity to establish a romantic relationship with Ken. Due to cultural differences, his Social Link is somewhat edited in
English to make Ken's feelings seem more like sympathy for the main character, seeing him as a younger brother. Ken appears as a playable character in Persona 4 Arena Ultimax, fighting alongside Koromaru. Now a teenager, Ken attends Gekkoukan Middle School and is a member of both the Student Council and the
football team. In designing Ken, Soejima focused more on his appearance than on his qualities. Since the character's design focuses on the idea that he is a young boy, Soejima jokingly wrote Ken's name as Kid Amada in concept sketches. He portrayed Waku and Tomonori Suzuki in Persona 3: Weird Masquerade.
Metis Voiced by Stephanie Sheh[51] Voiced (Japanese): Chiwa Saito Metis (天ドス, Metisu) is an android like Aigis who refers to herself as Aigis' sister. He first appears at events in The Answer in Persona 3 FES, when he attacks SEES with Hierophant Arcana's Persona Psyche (Japanese): Chiwa Saito Metis (天ドス, Metisu) is an android like Aigis who refers to herself as Aigis' sister. He first appears at events in The Answer in Persona 3 FES, when he attacks SEES with Hierophant Arcana's Persona Psyche (Japanese, Pushukei). The player learns
that the day of March 31 repeats over and over again, and that the characters are trapped in the dorm. [52] Metis tries to kill sees members to complete the time loop, and save his sister, but is mingled by Aigis. When the player's heroes discover the Abyss of Time, a vast area under the dorm connected to the time loop,
joins SEES to help investigate, becoming a character under the player's control. Aigis later learns that Metis woke up in the Abyss without memory of her past, only to realize that she had a sister who was in danger. In conclusion, The Answer sees metis is in fact an aspect of Aigis's personality, a representative of Aigis's
humanity, which she rejected out of despair after the protagonist's death. [54] Strega Antagonists Members of Strega is a group of three roque persona-users who use Dark Hour for personal gain. They set up a website called Revenge Request,
where users can commission Strega to commit murders and other illegal activities. They become enemies HE SEES as HE tries to put an end to the Dark Hour. At the end of the game, the player discovers that Strega are artificial users of persona created by the
Kirijo Group. They were picked up from the street and used as fodder for corporate experiments. Because their Persona Suppressants supplied by Ikutsuki, drugs that keep Personas from killing their users but have deadly side effects. In Persona 3: FES, it was
revealed that some users of the artificial persona have turned into Shadows. Takaya Sakaki Voiced by: Derek Stephen Prince[8]Voiced by (Japanese): Nobutoshi Canna,[9] Takaya Sakaki (榊-隆,[1] is a confident and charismatic young leader of Strega. He functions as the main antagonist of the game, leading a rival
group of Persona users and positioning himself as a fake messiah. In battle, Takaya uses a six-shot revolver to hit his opponents. In addition to Aigis, he is the only persona user in the game who doesn't use Evoker to manifest his Persona, instead recalling it manually, holding his head and falling to his knees. Persona-
users in previous games also don't use Evokers, but recalling their Personas never showed up Pain. His persona is Hypnos (来ドドス, Hyupunosu) from The Fortune arcana. Because Takaya does not have to live long, she lives fully for a while, not except for the harm she does to others. His most expensive desire is
for the world to end with his own life. Although he has some concern for Jin and Chidori, he has no qualms about using one of them as tools. At first, he tries to prevent THE SEE from killing twelve shadows of Arcana, because it will end his activities on the Revenge Request website and his powers, and as if he were
trying to save the world in his own way. But he embraces death when he realizes their true purpose. At the end of the game, he creates a cult centered around the coming of Nyx as salvation, with himself as a high-caper and Jin spreading gossip online. Takaya's latest defeat comes as he tries to forcibly stop SEE from
climbing Tartarus and facing Nyx. He then crawls to the top of the tower to witness the final battle. Before he falls unconscious, he calls Jin's name, issuing his last statement that he does not want to see an end without him. She plays Takeya Nishiyamy in Persona 3: Weird Masguerade. Jin Shirato Voiced by Grant
George[8]Voiced by (Japanese): Masaya Onosaka,[9] Jin Shirato (陣, Shirato Jin) is Takaya's faithful right-hand man, acting as his tactical advisor, revenge request webmaster, and occasional voice of reason to prevent Takaya from making stupid choices. He uses grenades and bombs in combat and is also a skilled
computer hacker. His persona is Moros (ドドス, Morosu), an arcan hermit. Jin seems very eager to get rid of SEES because he thinks they are hypocrites who underestimate their own power. Despite strong faith in Takaya's goals, however, he is rational enough to limit his actions when necessary. He is fiercely loyal to
Takaya for showing him out of darkness and helping him with the Kirijo Group's experiments. Still, it often inadvertently helps sees, revealing important information such as the truth behind Strega, their commitment to the coming of Nyx, and Shuji Ikutsuki's real fidelity. After SEES defeats Jin at the end of the game, he
commits suicide with a grenade as a horde of shadow swarms in his direction. She plays Yuichi Matsumoto in Persona 3: Weird Masguerade. Chidori Yoshino (吉a, 日来, Yoshino Chidori) is the third member of Strega, and is known for his Gothic lolita dress style, self-
harming tendencies and artistic abilities. In combat, he uses a red axe that is chained to his hands. Her persona is Medea (天一り, Mēdia) from The Hanged Man arcana. It uses Medea's ability to radiant vital energy so as not to insich the stream before Fuuki's Persona detects it. Like Takaya, he exhibits extraordinary
persona abilities, such as the possibility of living creatures (including their own wounds) and manifest Medea outside the Dark Hour. Chidori and Junpei meet by accident at Port Island station. Although initially it is very unpleasant for Junpei, because he constantly interrupts her sketching, he eventually opens up to him
because of his kindness and perseverance. At the same time, Junpei tells her everything about SEES, not knowing that he is a member of Stregy. Chidori is inclined to believe that Junpei tells her everything about SEES, not knowing that he is a member of Stregy. Chidori is inclined to believe that Junpei tells her everything about SEES mission
to kill Arcana Shadows. When the plan fails, she is injured and is detained at a local hospital. Mitsuru and Akihiko try to interrogate her, but they are not successful. Junpei continues to visit Chidori in the hospital, and they both get closer. She is very concerned about her habit of cutting her wrists. However, after
pretending to be his death, Takaya returns to remind her where she really belongs. Ten days before the first full moon in December, Chidori is plucked from the hospital and re-joins Strega, but her loyalty begins to wane when she is forced to fight Junpei, and when she is wounded by Takaya, she comes to terms with her
love for him. He sacrifices his life to save him with his persona, and eventually gives Junpei some of the regenerative power of his persona, namely the passive Spring of Life skill that restores HP at every turn. This causes Persona Junpei to be reborn. After her death Junpei inherits her sketch-book, which turns out to
have been full of pictures with him. In Persona 3: FES and Persona 3 Portable, it's possible that Chidori is reviving in history. Chidori, however, has no recollech from the game's events, including Junpei. She is resuscitated when doctors take her corpse to an autopsy. To pay tribute, they use the flowers she had in her
room and put them on her chest. Because Chidori constantly gave them life every time Junpei came to visit her, her body took her energy from the flowers and brought her back to life. It has been suggested that Chidori has not completely lost all her memories and that she plans to find the person of her dreams as soon
as she recovers. Chidori is confirmed alive in Persona 4 Arena Ultimax and Persona Q. Although she did not appear physically in games, she was mentioned by Junpei several times during a dating café in PQ, and when he dreamed of proposing to her before he woke up on a train in the Ultimax Arena. While fighting
Shadows, Junpei said he would not let Chidori worry about him again, Junpei is seen in the ring at the Ultimax Arena, who mentions that he was given by her, She portraved Yuri Hane in Persona 3; Weird Masguerade, Shuji Ikutsuki Voiced by (Japanese); Hidevuki Hori, [9] Shuji Ikutsuki (幾修司, Ikutsuki is chairman of
the board at Gekkoukan High School and an advisor to SEES. He experiences the Dark Hour, but there is no Persona. He is known among sees members for his silly jokes. [55] Establishes a link between the twelve larger Shadows that attacked the city and the Dark Hour. He says eliminating these twelve Shadows
would eliminate the Dark Hour. However, after that, SEES learns that they actually helped Ikutsuki's efforts to summon Nvx to Earth and bring the world to an end. Later, it turns out that ten vears earlier Ikutsuki had worked as a scientist in Kirijo's Ergo Research department, studying shadows and conducting various
inhuman experiments, trying to artificially induce Personas to people like Strega and Sho Minazuki, the last of whom treated him as a father. In the confrontation, Ikutsuki reprograms Aigis and tries to offer sees members as victims on Tartarus' roof. However, his efforts were thwarted by Takeharu Kirijo, mitsuru's father.
The two shoot each other at the same time, killing Takeharu and wounding Ikutsuki. When Aigis frees himself from reprogramming, Ikutsuki jumps from Tartarus to death. He portrayed Shoichi Honda in Persona 3: The Weird Masquerade - The Blue Awakening, the Persona 4 Arena stage play and Persona 4 Ultimax
Song Project; and Mitsuru Karahashi in Persona 3: Weird Masquerade - Ultramarine Maze and Persona 3: Weird Masquerade - Bistite Crystals. Nyx Nyx (ドククス, Nyukusu), also known as the mother being, is the mother of all shadows and the last head of Persona 3. She is attracted to humanity by Appriser, and will
bring to the end of the world if brought to Earth, [57] At the end of Persona 3, the protagonist is able to enter nyx and becomes the Great Seal to keep him away from humanity, at the expense of his own life. In Persona 3 FES, during the Response Event, Metis informs SEES that Nyx is not a sinister being, and a seal is
usually not necessary. [58] However, the Great Seal prevents mankind itself from crying out to Nyx through its own death wishes. This accumulated malice of the human race manifested itself in a monster called Erebus, which tries to break the seal created by the protagonist, Erebus (Japanese ボ, Erebosu) is the
last head of The Answer in Persona 3: FES. This is not a true Shadow - rather, Erebus is a large monster created by the protagonist to prevent Nyx from returning to Earth. [59] When HE SEES Erebus, he targets Aigis, who
has a wild protagonist card to carry multiple Person. [60] SEES is able to disperse it, thus breaking the time loop, although eventually it will reappear when people still crave death. Erebus reappears in Persona 4 Arena in Elizabeth's story mode, during which he destroys her, though he estimates he will be back in a year's
time. Other Igor Voiced by characters: Dan Woren[62]Voiced by (Japanese): Isamu Tanonaka,[9] Igor (イゴール, Igōru) is a long-nosed man who presides over the Velvet Room and assists the player in persona fusion. [63] Appears in a similar capacity in each Persona game. At the beginning in Persona 3, he
encourages the hero to create Social Links, saving that they will decide his potential in battle. At the end of the game, when SEES is unable to stop Nyx's descent to Earth, Igor helps the hero reveal the power of the Universe, using the power of the social links he created. The main character uses this newly discovered
power to seal Nyx. Despite The Death of Isam Tanonaki from a heart attack in 2010, the animated adaptation of the film in 2013 continues to use its original voices recorded in the game. Igor appears in the anime Series Persona: Trinity Soul as a fortune teller and interacts with series hero Shin Kanzato. Elizabeth Voiced
by: Tara Platt by (Japanese): Miyuki Sawashiro[9][10][11], Elizabeth (リリリス, Erizabesu) is Igor's assistant. It has a Persona Compendium from which the player can recover a previously owned Persona for a price, and gives the player special requests in exchange for special rewards. [63] These requests include tasks
such as retrieving specific items or creating a person with specific abilities. In persona 3 FES and Persona 3 FES and Persona 3 FES and Persona 3 FES and Persona 3 Portable added requests that allow the player to accompany Elizabeth outside the Velvet Room. In Persona 4, Elizabeth left the Velvet Room, her role filled by her sister, Margaret. She went out to find a way to
save the hero persona 3 from his fate as a seal between Nyx and humanity. Elizabeth is played by Asami Yoshikawa in Persona 4 Arena and Persona 3: Weird Masquerade. Elizabeth returns to Persona 4 Arena as a playable character, accompanied by Persona
Thanatos (ドドトス, Tanatosu) and wieldes the book as a weapon. Her nickname in the game is The Lethal Elevator Attendant (最凶のドドードードール, Saikyō no Erebētā Gāru). Elizabeth's story mode ends with a glimpse into the nature of the wild card yu narukami and Aigis, and she gains her own Arcana Fool,
which marks the beginning of the journey. Theodore Voiced: Travis Willingham (Persona 3 Portable and Persona 4 Arena Ultimax) Bryce Papenbrook (Persona 3: Dancing in Moonlight) Voice (Japanese): Junichi Suwabe[10][11] Theodore Teodoa is igor's male assistant and the
younger brother of Elizabeth and Margaret. He has been portrayed as a character in Persona 3 Portable and can take Elizabeth on the male protagonist's tour, she maintains a Persona Compendium from which the player can recover a previously
owned Persona for a price, and gives the player special requests in exchange for special rewards. These requests include tasks such as retrieving specific abilities. He is later mentioned in Persona 4 Arena by Elizabeth and appears in an unplayable ability in Persona 4 Arena
Ultimax and Persona Q: Shadow of the Labyrinth. Theodore is played by Ire Shiozaki in Persona 3: Weird Masquerade. Margaret also appears in Person in charge of Vision Quest Chamber, which simulates special battles based on their prize memories. A party can challenge it after all
battles have ended. Ryoji Mochizuki Voiced by (Japanese): Akira Ishida,[9] Ryoji Mochizuki (望時, Mochizuki Ryōji) is the last transfer to Gekkoukan High School. He becomes known for his tendency to ask questions of every girl he sees at school on a date. [69] After meeting him, Aigis says he is dangerous and warns
the protagonist to be careful around him. Ryoji and Aigis meet on the Lunar Bridge during the Dark Hour. It is here that Ryoji regains the memory of his past, realizing that it is in fact a human manifestation of Death, or Appriser. Ten years before the events of Persona 3, they both fought on the same bridge, and Aigis,
unable to defeat Death, sealed it inside the protagonist, who was a child at the time. [71] Ryoji reports that his goal is to summon Nyx to Earth, which will lead to the end of the world. He claims that Nyx is unable to overcome; However, he offers sees an alternative. If they had killed him, their memories of the Dark Hour
would have disappeared, allowing them to continue to live unaware of impending death. [72] The player has the opportunity to kill Ryoji or save him; If the latter is chosen, SEES fights Ryoji, who transformed into nyx avatar, on the roof of Tartarus. Ryoji is played by Keisuke Ueda in Persona 3: The Weird Masquerade. It
is the social link of Fortune Arcana (Japanese命, Unmei) in Persona 3 Portable, representing the fate and opportunities it offers,[73] when a player controls a protagionst woman. Knowing his fate of being a human manifestation of Death, he develops his sense of humanity, especially with feelings for the heroine. Natsuki
Moriyama (森夏, Moriyama Natsuki) is Fuuki's closest friend and emotional support throughout And Ganguro, or gyaru. She has proven to have a rather sadistic side, and has a knack for anyalzing people, and knowing exactly
what to say to feel worthless. Fuuka, initially, was her target, due to Natsuki's uncertainty. She was dragged by Fuuki's cries for help and went to Tartarus. Fuuka saved her from the Shadow by summoning her Persona, which surrounded her in a protective crust. After the event, Natsuki lost her memory of the event, but
apologized to Fuuka. They both quickly became best friends, and Natsuka's attitude proved to be a positive effect on Fuuka, making her a more confident girl. Natsuki's father fell ill and her family did not have enough money, so they were forced to move. Natsuki revealed that she and Fuuka were more similar than they
thought because Natsuki's parents didn't pay attention to her, claiming that they behaved as if she didn't even exist. She assured Fuuka her ascendant Persona by sending a text message to Fuuki, saying that No matter how far apart we are, we will always be connected, which gave Fuuka her
determination. She also gave Fuuce another set of advice, claiming that I they don't accept you for who you are, screw 'em. During the game, Natsuki also claimed that I like you, even if you don't like yourself. Zen and Rei Voiced by (English): Keith Silverstein
(Zen),[74] Ashly Burch (Rei)[75] Voiced by (Japanese): Yuki Kaji (Zen),[10] Kaori Nazuka (Re Zen and Rei are amnesias encountered in Persona Q: Shadow of the Labyrinth: they are inhabitants of a mysterious haven in a crevasse, which is shaped like Yasogami High (part of the setting for Persona 4) and due to story
events do not appear in any other Persona title involving sees or investigation team members. Zen is a silent young man who doesn't know people's habits and tends to take things too literally, but otherwise is devoted to Rei's well-being, while Rei is a cheerful and innocent girl who has a strange metabolism that makes
her hungry forever. Depending on which hero was chosen at the beginning, either SEES or the investigation team will encounter them first. If the protagonist of Persona 3 is selected, Fuuka locates the first maze somewhere near where the team is collected by collecting Shadow signals. However, before they can enter.
Zen and Rei appear and interrupt. Since they intend to enter the maze, which doubles as a shadow nest, the protagonist allows them to join THE SEES for now. When they meet the investigation team, SEES decides to try to restore the Zen and Rei, because this is their only way out of the marina in the gap. Gap. Later it
turns out to be part of Chronos, being the chairman over the death, who was sent to take a young girl named Niko, who died from illness to where his whole life returns. At this stage, Rei is abducted, and the school clock tower undergoes a tartarus-esque transformation, and although Zen initially decides to save her on
his own, HE SEES and the Investigation Team decide to stay and help him. Zen uses a crossbow in battle. This allows you to shoot different objects at enemies, such as arrows or bullets. Unlike other SEES members, neither he nor Rei possesses or are able to use Personas: however, they are capable of fighting
shadows with a unique range of combat abilities. When Rei is kidnapped, Zen begins to use the skills she used until then. Hikari (ひ天) is a character introduced in Persona Q2: New Cinema Labyrinth. She is a teenage girl who one day woke up in the cinema, is the last person to
enter the cinema. At first she is very shy and guiet and will have difficulty speaking to anyone who is not Naked, another resident of the theatre. Her shyness stems from the drauma and depression of her bad past: she was often persecuted and ridiculed by others for being different, although because of psychogenic
amnesia she cannot properly remember her past while playing. Unable to cope with the pain of life, she found herself in the Cinema in collective unconsciousness while sleeping, there she meets Naked, who promesses Hikari to protect her from all harm, isolating her from reality. As our characters change movie endings
Hikari slowly begins to open up and begins to communicate with them, and later in the game. After completing the third maze, Hikari follows Doe to one of the films, titled ???, where she struggles with all her past traumas, causing her to fully remember her memories and force her to change her heart, revealing the title of
a film named after her named Hikari. After bravely confronting and accepting her memories, Hikari successfully rehabilitates herself from depression and is now able to talk to her father again, confessing that she wants to continue producing
the film she made before she fell into depression. Naked Voiced by: Kikuko Inoue[11] Naked (Japanese) is a character introduced in Persona Q2: New Cinema, Nagi, is a woman who protects Hikari from any harm by keeping her in the cinema, and Hikari believes she is the only person
she can trust because of her kind and caring personality. He congratulates our heroes every time they clear the maze, even claiming they have no choice. However, at the end of the game, she drops her disquise and as Enlil, Enlil, collective unawareness with delusional and condescending view of humanity. believing
that they are weak will and the only way to give them salvation is to trap them inside the domain of cinema, putting an end to their freedom and increasing their depression even more. After our heroes defeat her, she returns to the black-haired
character Naked and disappears into the light of day, finally recognizing the opportunities and strengths of humanity, but not before leaving a warning that she will return as long as people want her, eventually allowing the party to leave the cinema. Doe Voiced by: Kazuhiko Inoue Doe (F) is a character depicted in
Persona O2: New Cinema Labyrinth. He is a strange shadow-like character who is mostly guiet that one day he appeared in the theater, acting as a strange projectionist who would play the same films over and over again. Generated a key able to unlock the cinema output every time the maze was completed. Hikari is
very afraid of him and has a lot of problems communicating or approaching him, although he begins to be less afraid as the game progresses. After Hikari consensually followed Doe, leading her to ???, decides to face her own past and to remember her memories lost due to amnesia. Our heroes, thinking that Doe
kidnapped Hikari, fight him in the deepest part of the labyrinth, after the berserk goes because Hikari rejects him. After defeating him, the truth is revealed: Doe is nothing more than a cognition of Hikari's father, created by her because of depression and low self-self-study, which begins to make her develop an inability to
differentiate what is harmful to her and what is not. This causes paranoie to develop against her father's alleged goodwill, which leads to the creation of Doe, whom he sees as a terrifying figure to which she could not even get close. Realizing this, Hikari goes ahead and hugs him as he turns into her father's image. With
tears in his eves, he confesses all his negative thoughts, and after confession he turns into one of the kevs and fades into light. Kurosawa (Agnieszka巡査, Kurosawa Junsa, lit, Policeman Kurosawa) is a policeofficer Kurosawa) is a police officer found at the
station in Paulownia Mall. Although unconscious during the Dark Hour, he helps with the efforts he sees by selling weapons and armor. He also appeared in Persona 4 Arena, where he was promoted to Detective and worked under Mitsur. She is seen in Inaba at her request. [77] Takeharu Kirijo: Kōji Totani (original),
Yasunori Masutani (Persona 3: FES, Persona 3 Portable and animated film adaptation) Takeharu Kirijo (桐条 武治, Kirijō Takeharu) is the father and president of Mitsuru kirijo, a former corporate ceo who began a series of experiments on Shadows in an attempt to harness their
power. He rejects the ideology of his father, who believed that death was a form of liberation. Shuji lkutsuki murders Takeharu on Tartarus' roof, saving he does not understand his father, who became the voice of Masashi Hamano Ejichiro Takeba (羽 詠- Takeba Ejichirō), is Yukari's late father
and one of the scientists who participated in shadow experiments conducted in 1999. The corporation blamed him for the incident, although he tried to stop the Kirijo Group's work. He recorded a video for his daughter before his death, which Shuji Ikutsuki changed in order to manipulate SEES. Persona 4 characters Z
Persona 3 Portable, Atlus inserted cameo performances by two characters from Persona 4, A vounger version of Yukiko Amagi, a playable character in Persona 4 setting, in a new event added in Persona 3 Portable, Noriko Kashiwagi, the second
teacher in the home room in Persona 4, also appears during Junpei's Operation Babe Hunt, making a pass for Akihiko. The same performance in the film adaptation Man Drinking Alone A Persona 3 Portable exclusive character, is a cameo appearance Vincent Brooks, the main character from
the then upcoming atlus game, Catherine. He appears in the Club Escapade bar on certain days, although the game never reveals his name and is simply referred to as Man Drinking Alone in his dialog boxes. Talking to the player's character, he reveals clues about his problems (probably his nightmares) along with his
problems with Katherine and Catherine (though not referring to them by name), though he also states that they are nothing [the player's character] needs to worry about. Social Links Kenji Tomochika Voice: Kenji Nojima (CD drama, animated film) Kenji Tomochika (Japanese近健, Tomochika Kenji) is a classmate of the
hero; attracts older women and tries to ask their ethics teacher. It is the social link of the magician Arcana (魔師, Majutsushi), representing action, initiative and immaturity. However, if he plays on the female track in Persona 3 Portable, Junpei Iori replaces Kenji as a Magician Social Link. It still appears as part of Rio's
Social Link. Kazushi Miyamoto Voice: Atsushi Kisaichi (CD series, animated film) Kazushi Miyamoto () is an athlete and member of the protagonist's sports team; He develops problems in the knee, which asks the player's character to keep a secret from his teammates. [84] It is A link to the Arcana Chariot (車, Sensha),
which symbolizes a momentary victory. However, if you play on the women's track in Persona 3 Portable, Rio Iwasaki replaces Kazushi as chariot social link. Keisuke Hiraga (日賀 慶天, Hiraga Keisuke) is a member regardless of the cultural club the player
joins. He is a talented artist, but is under pressure from his father, who is a doctor, to inherit the family hospital. It is the social link of Arcan's fortunes and opportunities it offers. |73| However, if he plays on the women's track in Persona 3 Portable, Ryojian.
Mochizuki replaces him as Social Link of Fortune Arcana. Hidetoshi Odagiri Voice: Hiroaki Miura (CD drama, animated film) Hidetoshi) is vice-president of the student council; is unpopular with students due to its strict enforcement. It is the social link of Emperor Arcana (皇,
Kōtei), representing leadership and decision-making. Yuko Nishiwaki Voice: Satomi Satō (CD series, animated film) Yuko Nishiwaki (Japanese脇a) is the protagonist's sports manager. She fears she is too big a tomboy to ever be seen by someone in a romantic light. In Persona 3 Portable, if the player controls the
heroine, she will have feelings for Kazushi Miyamoto. There is a Social Link for the Strength Arcana (剛毅, Gōki), representing passion, self-control and power in reason. [89] However, if you play the female track in Persona 3 Portable, Koromaru replaces Yuko as Strength Social Link. Chihiro Fushimi Voiced: Ai Maeda
(CD drama, animated film) Chihiro Fushimi (伏来 尋, Fushimi Chihiro) is treasurer of the student council; Initially, he has a phobia of men,[90] which he is able to overcome with the help of the protagonist. In Persona 4, set two years after the events of Persona 3, Chihiro is now president of the Student Council. [91] There
is a Social Link for Justice Arcana (Agnieszka, Seigi), representing knowledge of what is good and what is bad. However, if she controls the female heroine in Persona 3 Portable, Ken Amada replaces Chihiro as Justice Social Link. Andre Bebe Laurent Jean Geraux Voice: Hisayoshi Suganuma (CD drama) Andre Laurent
Jean Geraux (Japanese: Japanese) is a French exchange student who is engulfed in Japanese culture. He is part of a sewing club and his dream is to live in Japanese culture. He is part of a sewing club and his dream is to live in Japanese culture. He is part of a sewing club and his dream is to live in Japanese culture. He is part of a sewing club and his dream is to live in Japanese culture. He is part of a sewing club and his dream is to live in Japanese culture. He is part of a sewing club and his dream is to live in Japanese culture.
home. Decides to make a sophisticated kimono and show it to try to convince him to let Bebe stay in Japan, At the end of the game, the protagonist receives a letter from Bebe saying that his uncle was convinced to let him stay, but decides not to, as he realizes, that he is not very knowledgeable Japan vet. It is a social
link for Temperance Arcana (節制, Sessei), representing balancing opposites and allowing individuals to grow. Nozomi Suemitsu Nozomi) is a self-proclaimed Gourmet King. he has an inference complex with his younger brother, who was intellectually and athletically superior to him.
It is a social link for the Moon Arcana (Tsuki), which is a source of fear and false illusions. [43] However, if you play Persona 3 Portable on the female track, Shinjiro Aragaki replaces Nozomi as Moon Social Link. Mitsuko and Bunkichi Voice: Fumi Oda (Mitsuko, CD drama), Kōji Yada (Bunkichi, CD drama) Mitsuko (光子
婆来天, Mitsuko Baasan) and Bunkichi (Japanese吉爺来天, Bunkichi Jiisan) are an old couple who run a used bookstore, They are dealing with the death of their son, a former teacher in Gekkokan, and want to stop the school from cutting down a tree planted in his memory. They are the Social Link for Hierophant Arcana
(Hōō), representing formality and knowledge. Maya Maya (born Y-Ko, Waiko) is a Japanese mmorpg innocent sin online. At the end of his Social Link story, he professes his love for the main character in the game. The player later discovers that Maya was a teacher of the hero's house Isako Toriumi (来来子来, Toriumi
Isako), Maya is the Social Link of hermit Arcana (隱, Insha), representing the search for answers, looking at herself, However, if she plays on the women's track in Persona 3 Portable, Saori Hasegawa replaces Maya as Hermit Social Link, Maya's name and both Innocent Sin Online are both references to Persona 2:
Innocent Sin. Maya's Japanese name, Y-ko, and mmo called Devil Busters Online is a reference to the character in the first Megami Tensei game. Maiko Orikasa (CD drama, animated film) Oohashi Maiko (舞子) is a little girl troubled by her parents in anticipation of divorce; he runs away from
home, trying to bring his parents back to himself. It is a social link for Hanged Man Arcana (刑死, Keishisha), representing the inability to act. [99] Pharos Voiced by: Akira Ishida Pharos (Japanese アルドス, Farurosu, Fallos in Japanese) is a mysterious boy whom the player first meets at the opening of Persona 3. During
the game, he occasionally appears in the protagonist's bedroom at night to talk to him and remind him of the upcoming full moon. [100] Representing the end of the old and the beginning of a new one, [101] which develops automatically as the story progresses. Initially,
his memory is fragmented, but at the end of the Link he clearly remembers who he is and what his purpose is. [102] Pharos and the main character of the last speech in November, during the day, not the Dark Hour. He says goodbye to the hero, who later learns that he and Ryoji Mochizuki, a student at Gekkoukan High
School, are the same person. Pharos is played by Keisuke Ueda in Persona 3: The Weird Masquerade, Tanaka Voice: Bin Shimada (comedy albums, animated film) President Tanaka Shachō) is a businessman who sells products on TELEVISION. He takes the main character under his wing to
teach him about the business industry. In Persona 4, Tanaka has become a very successful business man, selling his Sunday items on the local network. In Persona 5, Tanaka seemed to have dropped a bit, selling items on the virtual black market accessible by repairing a broken laptop. It is the social link of the devil
Arcana (魔, Akuma), which is temptation. Mutatsu Voice: Masaharu Satō (CD drama) Mutatsu (Japanese達) is a monk who regularly drinks at a local club. He abandoned his family to become a monk and is afraid to face them. With the help of the main character, Mutatsu gains the courage to face his family and ask
forgiveness. It is the Social Link of arcana tower (塔, Tō), which poses a threat of falling and losing all hope. Mamoru Hayase Mamoru Hayase Mamoru Hayase Mamoru reveals a lot about his personal life and how he must financially
support his family. The main character encourages him not to give up and continue to strive to be the best he can. It is a social link for the Star of Arcana (Japanese), which is a ray of hope. If the heroine is selected in Persona 3 Portable, Akihiko Sanada will replace Mamoru as the Star Social Link. Akinari Kamiki Akinari
Kamiki (Japanese 秋成, Kamiki Akinari) is a dving young man who writes to soften his mind. Through the interaction of the main character with Akinari, it helps him overcome grief due to illness. After maximizing Social Link, Akinari gives the hero his ready-made book for
publication and disappears before his surprised eyes. Akinari is a Social Link for the Sun Arcana (太陽, Taiyō), representing a bright future and true achievement[106] and meets only during Social Link Maiko. Rio Iwasaki Voiced by: Saori Hayami (CD drama) Iwasaki Rio (岩 日ド緒) is a student at Gekkoukan High
School. The heroine can make friends with her by joining a tennis club or volleyball club. She is friends with Kenji Tomochika and is friends with Yuko. He secretly has sympathy for Kenji. She briefly appears in Persona: 3 Movie. If he plays on the women's tour, he replaces Kazushi. Rio Iwasaki is a Social Link for
Chariot Arcana (車, Sensha). Saori Hasegawa Hase
tour, she replaces Ms. Toriumi as Hermit Arcana (隠, Insha). Reception Cast Persona 3 was well received by critics. Damian Thomas of RPGFan wrote in his review of Persona 3 that he was able to connect with the cast of the game in a way that most RPG can't. Some relationships are humorous, others are painful, and
some are downright goofy. He also wrote that because the game takes place during the school year, the player is able to see the characters grow and develop as they interact [with them]. GamesRadar's Heidi Kemps said Persona 3 contained a memorable cast of characters, although at the end of the review she listed
Fuuki's inability to close as a negative point at the end of the review. In his review for Eurogamer, Rob Fahey wrote that developer Atlus made a wise decision by deciding to represent the world's characters in 3D, using beautiful 2D graphics to convey expressions and emotions. [108] Patrick Joynt of GameSpy found the
stories from Persona 3's Social Link universally fascinating, adding: We honestly worried that our friend kendo was pushing too his knee; Our friend's relationship with the teacher was sad to watch; and the tragedy of an old couple who owns a local bookstore will move anyone who has an ounce of decency. [110]
Testimonials ^ Havnes, Jeff (2008-04-22), Persona 3 FES Review, Ign. Accessed 2009-12-26, ^ a b VanOrd, Kevin (2007-08-14), Persona 3, Igor: Ability evolves with the development of your social bonds - your emotional bonds with others. The
stronger vour social bonds. the more powerful your persona ability is. Please keep this in mind. ^ Soejima, Shigenori (2007). Art of Persona 3 (2006) -Full cast and crew. Online video database. Source: 2009-12-19. [better source needed] ^ Eisenbeis, Richard (November 26, 2013). Persona 3
Movie you leave you want more. Kotaku. Archived from the original on December 27, 2013. Accessed November 27, 2013. Accessed November 27, 2013. Accessed November 29, 2013
Megami Tensei: Persona 3 (2007) Cast. Voice actors. Accessed September 13, 2019. † a b c d e f g h i j k l m n o p Shin Megami Tensei: Persona 3 (2007) Japanese Cast. Behind the voice actors. Accessed September 13, 2019. † a b c d e f g h i j k l m Persona Q: Shadow of the Labyrinth (2014) Japanese Cast.
Behind the voice actors. Accessed September 13, 2019. † a b c d e f g h i j k l m Persona Q2: New Cinema Labyrinth (2019) Cast. Behind the voice actors. Accessed September 13, 2019. ^ Atlus (2006-07-13). Persona 3 (PlayStation 2). Atlus. Mr. Edogawa: Lovers represent choice. Here, the consciousness of the
individual finally appeared. ↑ a b 電来 - AC 『P4U の来鈴来健来ド演ドドラ・皆翔来参来! 強力ドスドル来放ドS来ールドスド判ド, Dengekionline.com 2013-09-26, Accessed 2013-09-26, ^ Soeiima, Shigenori (2007), Art of Persona 3, Atlus, p. 19, ^ Atlus (2007-08-14), Persona 3, Yukari; J-Junpei!? ... Why is he here!?
Wait, don't tell me - / Akihiko: This is Junpei Iori from class 2-F. He will be here from today. / Junpei: * giggle * what happens? / Yukari: He stays HERE!? You have to make fun of me! / Akihiko: I came across him the other night. He has potential, but he recently woke up to it... I told him about us and he agreed to help. /
Yukari: You have potential!? Really!? ^ a b Atlus (July 13, 2006). Persona 3 (PlayStation 2). Atlus. Mr. Edogawa: The next card, Magician, represents action and initiative ... but also immaturity. ^ a b Soejima, Shigenori (2007). Art of Persona 3. Atlus. p. 23. ^ Atlus (2007-08-14). Persona 3. Shuji Ikutsuki: Mitsuru was not
born with the ability to summon a Persona; she was forced to learn how to do it. Atlus (2006-07-13). Persona 3 (PlayStation 2). Atlus. Mr. Edogawa: The Empress represents motherhood and the life she brings out. Arc System Works, Altus. Persona 4 Arena. Atlus. Mitsuru: The reason I started this Shadow
Operatives is to save lives. Arc System Works, Altus. Persona 4 Arena. Atlus. Mitsuru: (As for what was stolen ... Aigis mentioned his name some time ago. 5. Generation Anti-Shadow Surpression Weapon Labrys, is an older model from two generations ago.) Spencer (November 20, 2011). Mitsuru and Akihiko have
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the upper hand in In Persona 4: The Ultimate In Mayonaka Arena. Silicone. Accessed January 10, 2012. Soejima, Shigenori (2007). Art of Persona 3 (PlayStation 2). Atlus. Mr. Edogawa: ... Then he finds a ray of hope, represented by the Star, and is steeped in calm. Shin Megami Tensei: Persona 3 Portable Official Fanbook. Atlus. 2010. p. 18. A Hope231 (2019-09-02). I am grateful for paying tribute to your friend, the late Michael Lindsay (Kanetsugu, Kisuke and Kankuro) as a true respect in the heart of Yugito, Xing Cai, and more. [TWEET LIKED BY WENDEE LEE]. @Hope23112. Source: 2019-09-13. Atlus (2007-08-14). Persona 3. Yukari: Yamagishi...? Oh, this girl in 2-E... She gets sick a lot from what I've heard... I don't see it very often at school. / Akihiko: She was in the same hospital as me. That's how we learned about it. But maybe she's not cut out for the fight. I had Evoker made for her, too... ^ Atlus (2007-08-14). Persona 3. Junpei: Hey, Yuka-tan, have you seen the posts on the student message board? You know, like last week, that girl was found through the front gate? Well, there is this rumor that it was an evil spirit from this story of one spirit. ^ Atlus (2007-08-14). Persona 3. Natsuki: May 29... We took Fuuka to the gym... and closed the door from the outside. / Junpei: What?! Have you closed it?! [...] / Natsuki: I went to the gym to release Fuuka, but the door was still closed... So I opened it and went inside, but it wasn't there... ^ Atlus (2007-08-14). Persona 3. Mitsuru: Tonight we're going to get to campus. Our goal is to rescue Fuuka Yamagishi. / Junpei: U-Um, I-do not understand. Is Fuuka somewhere in school? / Yukari: And why at night? At midnight this place turns into- / Mitsuru: Exactly. In this way, Yamagishi wandered to Tartarus. / Yukari: [shocked] You mean, ever since Fuuka locked herself in the gym, she's stuck there?! / Junpei; But it was ten days ago! That is... / Akihiko; Not necessarily. We cannot draw conclusions, Tartarus appears during the Dark Hour. What about the rest of the day? / Yukari; Now that you mention it... / Akihiko; It's just a theory, but I think time can function differently with regard to Tartarus. So, even though ten days have passed for us, perhaps only ten hours have passed for her. It is possible that he is still alive, / Junpei; Wow, va think so?! Uh, but the Dark Hour is pretty brutal... We can barely cope with the hour; how will she last ten? / Yukari; That's right, And even if she's still alive, we may not be able to get to her.../Akihiko: Will you just let her die, then!? Atlus (2007-08-14). Persona 3. Junpei: Oh! Are you hurt? Will you encounter any monsters? Fuuka: So there are strange creatures here! I've managed to avoid them so far... Akihiko: Are you serious?! How is this possible?! Fuuka: um, it's hard to describe, but... I can sort of say where they are... / Junpei: Whaddaya means? Are you psychic? / Akihiko: She has the same power as Mitsuru. Maybe even stronger because Persona 3. Yukari: Well, um... I was hoping you could do me a favor, with your skills... I was doing some research at our school, and I came across something strange... Ten years ago, many students were not at school for some reason. They were reported as absent, I found some records that suggest it's something Do you know anything about this, Fuuka? / Fuuka: Me? Um, not really... / Yukari: I know it was a long time ago, but... don't you think you're suspicious? From what I've heard, this isn't the first time Shadows have emerged.../Fuuka: Wait, you say...? / Yukari: I do not know. But I wonder... And I'm not trying to cause trouble, but... Mitsuru-senpai works a little strangely when someone asks guestions about Tartarus. / Fuuka: Is she...? / Yukari: I just want to know what happened then. If it has nothing to do with Shadows, that's fine. / Fuuka: ... I understand. Okay, I'll see what I can do. ^ Atlus (2006-07-13). Persona 3 (PlayStation 2). Atlus. Lord Edogawa: The priestess represents contemplation and inner knowledge. ^ Ishaan . July 17th, 2012 . 20:53 (2012-07-17). Fuuka is In Persona 4: Arena, Too, But Not As A Fighter. Silicone. Accessed 2013-06-23. Soejima, Shigenori (2007). Art of Persona 3. Atlus. p. 34. Atlus. p. 34. Atlus. p. 34. Atlus. p. 34. Atlus. p. 36. Atlus. p. 37. Atlus. p. 38. A extraordinary Shadow who fled to the city... We were in a residential area, but Shadow is all we thought about... Aragaki was still new, and he briefly lost control of his power ... Unfortunately, there was an accident: Amada's mother. Atlus (2007-08-14). Persona 3. Shinriro: Dammit, I'm tired of nagging. Akihiko: I'm sorry, but I won't take any answer. / Shinjiro: Well, the answer is still the same: I'm not coming back. Atlus (2007-08-14). Persona 3. Akihiko: It's not just that. Ken Amada joined our team. / Shinjiro: What the hell are you talking about!? / Akihiko: He has potential, and Ikutsuki-san go zamość. He is now a persona user. / Shinjiro: You have to make fun of me. ..... Let me ask you one thing... Was it his decision to join SEES? / Akihiko: Yes. He volunteered. / Shinjiro: If you decide to take my life, you'll end up like me. Just remember that.../Ken: This has changed my mind...? / Shinjiro: Even if all you have now is hatred, one day you will regret it. Atlus (2007-08-14). Persona 3. Shinjiro: Come on, Ken, you're just a kid. You have your whole life ahead of you, so don't waste it. Do it your own, okay? / Ken: But... I... / Shinjiro: Aki... Take care of it... / Akihiko: I will... / Shinjiro: Yes it should be... Atlus (2007-08-14). Persona 3. Senior at the front: Will this speech ever end...? I don't even know who this Aragaki guy was... / Senior aside: I heard he never came to school. ... Prolly just some punk. Anyway, I have to go home... a b Atlus (2006-07-13). Persona 3 (PlayStation 2). Atlus. Mr. Edogawa: This bliss makes him vulnerable to the illusions of the Moon. Appear and he follows path in his heart with tremor... ^ @nogoldenapples (2016-10-24). Persona Q, Kanji teaches Ken to crochet. Their voices revived the scene; I was @matthewmercer @RedHeadSaidProd [TWEET LIKED BY CINDY ROBINSON]. Source: 2019-09-13. Atlus (2007-08-14). Persona 3. Takaya: And besides, the breath of life is weak in you, as well, the child. After killing him, you planned to join him, right? / Ken: ...... / Takaya: Since they are both doomed to die, let me do honors ... A slight change in time should not matter much. Atlus (2007-08-14). Persona 3. Ken: All this time, I was just running away ... ..... I came up with an opinion... Shinjiro-san... I'll see it to the end. [...] / Narration: The resolution in Ken's heart has awakened a new Persona... Nemesan gave rise to Kala-Nemi! ^ Atlus (2007-08-14). Persona 3. Ken: I chose a long weapon so as not to lose out on adult range... But the longer the weapon, the better for the higher the people... ^ a b Atlus. p. 36. ^ Stephen (2019-09-08). Metis with p3 fes [TWEET LIKED BY STEPHANIE SHEH]. @chickadee388. Source: 2019-09-13. ^ VanOrd, Kevin (2008-04-23). Persona 3 FES. I really don't know anything about myself. About a month ago I woke up here alone... You asked me about it when I discovered my emotions, but I have no memories... I only knew two things when I woke up. First, I had a sister somewhere in the world who understood me... And secondly... a strong feeling that if I don't do something, this sister will die soon. Atlus (2008-04-22). Persona 3 FES. Mitsuru: Metis... Who are you really? Don't you tell us? / Aigis: I think... she is the second me ... I could not stand the pain of losing it ... so I wanted to be an ordinary machine again. You have to be... the part of myself I wanted. My single sister, always afraid to be alone ... You have come to help me recognize and face the pain of life. ^ Atlus (2007-08-14). Persona 3. Fuuka: I know Ikutsuki-san just wants to entertain us, but his jokes are really silly. / Mitsuru: This is one of the few indulgences that the President has. Please just ignore it. ^ a b c Atlus (2007-08-14). Persona 3. Takeharu Kirijo: What's going on here!? / Junpei: [approaching: shocked] What the hell!? / Yukari: What is it!? [...] / Mitsuru: Father! / Takeharu Kirijo: Ikutsuki... What is the meaning!? / Shuji Ikutsuki: It's as it seems... The prophecy will be fulfilled. / Co!? / Junpei: You are the son of a bitch! I'm going to rip you head! ^ Atlus (2007-08-14). Persona 3. Ryoji: Nyx is the mother of shadows. In the old days, she gave Death to this world. If he wakes up, the darkness will take over the earth again, and his whole life will disappear. ^ Atlus (2008-04-22). Persona 3. Ryoji: Nyx is the mother of shadows. In the old days, she gave Death to this world. If he wakes up, the darkness will take over the earth again, and his whole life will disappear. ^ Atlus (2008-04-22). Persona 3. Ryoji: Nyx is the mother of shadows. In the old days, she gave Death to this world. If he wakes up, the darkness will take over the earth again, and his whole life will disappear. ^ Atlus (2008-04-22). Persona 3. Ryoji: Nyx is the mother of shadows. In the old days, she gave Death to this world. If he wakes up, the darkness will take over the earth again, and his whole life will disappear. ^ Atlus (2008-04-22). Persona 3. Ryoji: Nyx is the mother of shadows. In the old days, she gave Death to this world. If he wakes up, the darkness will take over the earth again, and his whole life will disappear. ^ Atlus (2008-04-22). Persona 3. Ryoji: Nyx is the mother of shadows. In the old days, she gave Death to this world. If he wakes up, the darkness will take over the earth again, and his whole life will disappear. ^ Atlus (2008-04-22). Persona 3. Ryoji: Nyx is the mother of shadows. In the old days, she gave Death to this world. At large takes the context of the darkness will be added to the context of the days. At large takes the days are the context of the days are the context of the days are the days seal is not really necessary. ^ a b Atlus (2008-04-22). Persona 3 FES. Metis: As I thought. The true purpose of the seal. It wasn't stopping Nyx. It was a seal so that it could not be touched. / Mitsuru: What do you mean? / Fuuka: This monster... is not a shadow. It is an accumulated malice that came from the hearts of countless living people. All... deep down they call Nyx! Atlus (2008-04-22). Persona 3 FES. Junpei: What is it to do!? Why the hell is this after us!? / Metis: ... My sister wants it! It has the same power as the one that created the seal... Atlus (2008-04-22). Persona 3 FES. Mitsuru: To stop the longing of the heart for destruction... It's a huge task. People try to keep death in control, but without it they lose their lives. Perhaps there is no way to fully eliminate this monster. A Dan Woren. Saboten Con. archived from the original on 16 April 2015. Accessed September 13, 2019. A a b Persona 3 FES User Manual in North America. Atlus U.S.A., Inc. 2008. p. 38-39. Atlus (2008-04-22). Persona 3 FES. Igor: It may be possible now, with this newly discovered power ... You may be able to defeat the one who cannot be defeated. What you have in your hands is the power of the Universe... Atlus (2008-12-09). Persona 4. Margaret: Before Elizabeth left... she told me about it. The soul s nap at the ends of the world - a young man who has devoted himself to becoming a seal... This soul risks that humanity, which has lost the joy of life, does not cause ultimate destruction. She told me she was going to save him from this fate. A Spencer (March 20, 2012). Persona 4: Arena adds Elizabeth and the playable shadow of Labrys to the roster. Accessed 2012-03-21. A Spencer (2009-09-04). Persona 3 Portable Revises Battle System, Adds Tasks, Names Elizabeth's Replacement. Silicone. Accessed 2009-12-26. Anime Expo '08: Panel Megami Tensei Shin Atlus. Destructoid. Accessed September 13, 2019. Atlus (2007-08-14). Persona 3. Junpei: ... S'up, dude? Whaddya think about this child Ryoji? He's goin' around askin' out every girl he sees! Damn... I wish I had his guts... Yukari: ..... \*sigh\* No different... Atlus (2007-08-14). Persona 3. Aigis: Watch out for Ryoji-san... There's something about him... I don't know exactly what, though, Atlus (2007-08-14), Persona 3, Aigis: Still, your strength was much greater than I expected. The only possible alternative was to seal you... And since the circumstances would have, ship was available; a human child standing nearby... Atlus (2007-08-14), Persona 3, Ryoii: Nyx's arrival cannot be avoided. But, it is possible to live in peace until she arrives. You will have to ... Kill me. If I were to disappear with me, as would any memory of fate that awaits you. You don't remember anything. A a b Atlus (2006-07-13). Persona 3 (PlayStation 2). Atlus. Mr. Edogawa: Fortune represents the fate and opportunities that cling to it. Accessed September 13, 2019. Accessed September 13, 2019. Resume. Ashly Burch. Archived from the original on 13 June 2015 Accessed September 13, 2019. Atlus (2007-08-14). Persona 3. Akihiko: Officer Kurosawa has no potential to enter the Dark Hour; he is an ordinary policeman, But he knows about us and helps us whenever he can, / The police station is the only place where we can buy equipment, ^ Spencer, July 9th, 2012, 13:31 (2012-07-09), Even Persona 3's Weapon Shop Owner Is In Persona 4: Arena. Silicone. Accessed 2013-06-23. Atlus (2007-08-14). Persona 3. Mitsuru: My grandfather was obsessed with shadows. He wanted to use their power and create something extraordinary. [...] He assembled a team of scientists and within a few years collected a significant number of Shadows. Atlus (2007-08-14). Persona 3. Yukari: This is the original movie ... before Ikutsuki changed it. Dad tried to stop the experiment. Cavalli, Serio (2009-10-13). Persona 4 Characters Cameo in Persona 3 Portable. Escapade. Accessed 2009-12-20. 1 【来配】『ペル ソ3ポードルグ最日ド来来先配(in Japanese). Famitsu. 2009-09-17. Access 2009-12-20. ^ Atlus (2007-08-14). Persona 3. Kenji: I told you, right? I go after the teacher. I'm going to ask her and make her fall in love with me. Her name is Ms. Kanou. You don't know her, do you? Teaches ethics 12th grade. I'm totally acing her class. Atlus (2007-08-14). Persona 3. Kazushi: There are many indications in the team. If they find out, they'll be eavesdropping on me... [Protagonist], please keep it a secret, all right!? Atlus (2006-07-13). Persona 3 (PlayStation 2). Atlus. Mr. Edogawa: Chariot represents victory for the individual, but only momentary. Atlus (2007-08-14). Persona 3. Keisuke: ... My dad told me I should leave the Art Club. He said I needed to focus more on my studies... I told him that the painting I made was chosen for the final... But he said I was just wasting my time. He said that because I am his only son, it is my duty to take over the hospital. Atlus (2007-08-14). Persona 3. Hidetoshi: The student's body is also annoyed with me. I rammed about principles and justice, but all that it turned out that I was desperate for power ... Atlus (2006-07-13). Persona 3 (PlayStation 2). Atlus. Mr. Edogawa: The Emperor is the opposing card. It represents paternity and refers to leadership and decision-making skills. Atlus (2006-07-13). Persona 3 (PlayStation 2). Atlus. Mr. Edogawa: Strength represented as a power with reason. Atlus (2008-12-09). Shin Megami Tensei: Persona 4. Chihiro: I used to get very nervous... and I used to have a phobia of people, too. Atlus (2008-12-09). Shin Megami Tensei: Persona 4. Sharp student: My name is Chihiro Fushimi. I am a third-year student and president of the Student Council here in Gekkoukan. Atlus (2006-07-13). Persona 3 (PlayStation 2). Atlus. Mr. Edogawa: Temperance is balancing opposites. Opening your eyes to the world allows man to grow... Atlus (2007-08-14). Persona 3. Nozomi: I'm not like my little brother... I can't learn for hours, and my stubborn legs won't let me be athletic. ... And I'm genetically predisposed to spill on my clothes. Everyone hates me. Everyone wants me to be more like my little brother. / I will be taller and more slender. And my body will shine, so I will be safer at night! See? Then I will not be worse than my brother, and you will not hate to be seen with me! So please... do not leave me. ^ Atlus (2006-07-13). Persona 3 (PlayStation 2). Atlus. Mr. Edogawa: Hierophant represents formality and knowledge, and means religion. Atlus (2007-08-14). Persona 3. Maya: i drew something in the sand for you/check the ground once you log out, k? \(^\); / Narration: You are searching the area where Maya stood. The message is written in the sand. I love you Atlus (2007-08-14). Persona 3. Ms. Toriumi: [Protagonist] kun... don't tell me... Are you Tatsuya? I-I... I said it all... to you...? No, no no... This is bad... Not! I-I... I am... Maya... I'm Maya, dammit! You have a problem with it!? ^ Atlus (2006-07-13). Persona 3 (PlayStation 2). Atlus. Mr. Edogawa: The hermit represents the search for answers by the individual, looking inward, deep in his heart. Atlus (2007-08-14), Persona 3 (PlayStation 2), Maiko: When I run away, mom and dad will have to work together to find me. It's going to be great! Atlus (2006-07-13), Persona 3 (PlayStation 2), Atlus. Mr. Edogawa: The hanged man reflects the individual's inability to take action. Atlus (2007-08-14), Persona 3 (PlayStation 2), Maiko: When I run away, mom and dad will have to work together to find me. It's going to be great! Persona 3. Pharos: Hi. ... Can you guess what I'll tell you? / It's the same as always... The next full moon will be in a week. Are you prepared...? Be careful, okay? ^ Atlus (2006-07-13). Persona 3 (PlayStation 2). Atlus. Mr. Edogawa: Spiritual death awaits an individual with the thirteenth card, which is aptly called Death. Death is considered a transitional card: ends and a new one begins. Atlus (2007-08-14). Persona 3. 3. All fragments of my memory... They finally met. Now I know my role well. The time has come. I have to tell you as much as possible. I'm afraid it's saying goodbye. Atlus (2007-08-14). Persona 3. Narration: And a boy named Pharos was in fact Ryoji... Atlus (2006-07-13). Persona 3 (PlayStation 2). Persona 3 (PlayStation 2). Persona 3 (PlayStation 2). Persona 3 (PlayStation 2). but... ^ Atlus (2006-07-13). Persona 3 (PlayStation 2). Atlus. Mr. Edogawa: ... but it is rewarded with a bright future, represented by The Sun, which means a real achievement. ^ Thomas, Damian (2007-07-23). RPGFan Reviews - Shin Megami Tensei: Persona 3. RPGFan. Accessed 2009-12-20. ^ Kemps, Heidi. Persona 1. Company and the sun achievement. ^ Thomas, Damian (2007-07-23). RPGFan Reviews - Shin Megami Tensei: Persona 3. RPGFan. Accessed 2009-12-20. ^ Kemps, Heidi. Persona 1. Company and the sun achievement. ^ Thomas, Damian (2007-07-23). RPGFan Reviews - Shin Megami Tensei: Persona 3. RPGFan. Accessed 2009-12-20. ^ Kemps, Heidi. Persona 1. Company and the sun achievement. ^ Thomas, Damian (2007-07-23). RPGFan Reviews - Shin Megami Tensei: Persona 3. RPGFan. Accessed 2009-12-20. ^ Kemps, Heidi. Persona 1. Company and the sun achievement. ^ Thomas, Damian (2007-07-23). RPGFan Reviews - Shin Megami Tensei: Persona 3. RPGFan. Accessed 2009-12-20. ^ Kemps, Heidi. Persona 1. Company and the sun achievement. ^ Thomas, Damian (2007-07-23). 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