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also get dragon king greataxe. Stray Demon (Optional) Location: Undead AsylumLoot: Humanity, Homeward Bone, Titanite Slab All Dark Souls bosses, Stray Demon is just a reskin Asylum Demon is just a reskin Asylum Demon facing you in the early game. He's basically just a tougher Asylum Demon. If you want to kill easy, stay out of range and throw manure at him. If you wait long enough this should bring it to about 25% HP. Alternatively, you can use a weapon that causes bleeding, such as Bandit's Knife, for an easy kill. Kaos Witch Quelaag Place: BlighttownLoot: Twin Humanities, Quelaag Summon Mildred to do things a little easier before this fight. Chaos Witch Quelaag is a fire using spiders that you don't want to take lightly. Stay close to his head to avoid attacking his sword more easily, just be careful and roll away from his AOE attack as he bends over. If Mildred survives the fight, he'll get half the spirits you earned for killing Quelaag. Great Gray Wolf Sif Place: Darkroot GardenLoot: Humanity, Homeward Bone, Soul of Sif, The Artorias Convention Is perhaps one of the most well-known Dark Souls bosses you'll ever encounter. A chunky wolf with a sword in his mouth. Defeating the Great Gray Wolf Sif is essential to collecting the Treaty of Artorias for a later phase of the game. To reach Sif you need to buy the first blacksmith artorias Coat of Arms you first encounter (Andre For 20,000 souls. Alternatively, hydra mini boss can reach him using the ladder in battle. Hydra (Optional) Location: Darkroot BasinLoot: Dragon Scale, Dusk Crown Ring Hydra boss is a mini boss and fully optional. If you are connected to encounter Hydrat at some point in time though throughout the game. Hydra will sit under a ladder in the Darkroot Basin and shoot at you from time to time. To defeat Hydra, you have to keep avoiding it and wait until it falls to the ground. You have to cut them off, hit all the heads. Iron Golem Place: Before you fight it in Sen's FortressLoot: Humanity, Core of a Iron Golem, use some Golden Pine Resin to add a lightning and can be easily lowered. What makes the Iron Golem one of the easiest bosses in the Dark Spirits is that if you're in human form, he can call a friend to help you, and his friend can land the Iron Golem alone without your help. There should be no problem by bossing these Dark Souls, Priscilla Soul, Priscilla Soul, Priscilla is one of the optional Dark Souls bosses who will attack you only if you attack her first. He cuts off his tail and gives him priscilla's dagger. There are 2 stages of this war, but the 1st World War is not a war. Phase 2 is much easier to make, however, Priscilla will trade it multiple times between stages if you don't kill it fast enough. If you have a fire attack, use them. Priscilla is weak against fire and will go down pretty guickly. Alternatively, use throwing its unstealth knife. Ornstein and Smough Place: Anor LondoLoot: Ornstein and will determine the reward depending on who kills the last. Killing Ornstein (little man) is an easier way to get first, but the first kill of Smough (big man) will give you a better reward. It is highly recommended to call Solaire to this battle, because this will be very helpful in tanking an enemy. Avoid using lightning attacks, because it does not help at all, however, fire attacks can be very useful. Dark Sun Gwyndolin (Optional) Location: Anor LondoLoot: Soul gwyndolin, Brass Armor Set, Sunlight Blade Miracle Gwyndolin is a rather confusing boss to deal with. You will find yourself only working, and if you reach it quickly enough, it can do some damage. Gwyndolin's goal by defeating him is to get close by avoiding his attacks, then hit him as he charges towards him. Rinse and repeat until he's dead. Easy to kill: Shoot Gwyndolin with an intermittent attacks, then hit him as he charges towards him. Rinse and repeat until he's dead. Easy to kill: Shoot Gwyndolin with an intermittent attacks, then hit him as he charges towards him. Rinse and repeat until he's dead. Easy to kill: Shoot Gwyndolin with an intermittent attacks, then hit him as he charges towards him. Rinse and repeat until he's dead. Easy to kill: Shoot Gwyndolin with an intermittent attacks, then hit him as he charges towards him. Rinse and repeat until he's dead. Easy to kill: Shoot Gwyndolin with an intermittent attacks. Pinwheet Place: CatacombsLoot: Kindling of, Mask Dad or, Mask Dad o boss to deal with. The damage to that melee is incredibly weak, but the reward is great. If he has a chance to use his clones, kill them and hit the real Pinwhever. Gravelord Nito may be one of the hardest to deal with despite his easy dodge attacks. When you fight nito, the tomb lord, there's a ton of skeletons around you that dive into you and hit you. You can permanently kill skeletons using a divine weapon (if any). Fire, hammers and maces do him extra damage, however, you can also use a Fog Ring and wait at the entrance to fall until he makes your way to you, so you don't have to deal with annoying skeletons. Gravelord Nito Dark Soul Remastered falls to Lord Soul, who is needed to become the last boss. Seath Scaleless Place: Dukes Archives (1 encounter), Crystal Cave (2 encounters) Looting: Humanity, Heritage Lord Soul Shard, Moonlight Greatsword Seath Before you fight for the first time without scale, be sure to equip a ring that allows you to hold your souls on death. You can't win when you first encounter Seath the Scaleless in the Dukes Archives. You have to die for your winter of progress. The second time you fought him, he'll be in the crystal cave, and this time Seath the Scaleless is easy. Seath has his skills easily dodged if lightning is weak and stick close to him on both sides. If you want to plunder the Moonlight Sword, make sure you cut off your tail. Four Kings Place: New Londo RuinsLoot: 4 Humanity, Bequeathed Lord Soul Shard Four Kings speed is a battle so make sure you can move guickly with character, even if it means remove some gear. Your goal in killing the four Kings is to kill him as guickly as possible. After a certain period of time (not based on boss health%) A new enemy will spawn, so you don't have to deal with multiple bosses, so you'll want to kill each enemy as quickly as possible. Ceaseless Discharge (Optional) Location: Demon RuinsLoot: Humanity, Homeward Bone, Gold-Hemmed Black Armor Set Ceaseless Discharge is an optional boss that activates only those who need to grab flooring items on the ground. After receiving the items, run to the entrance and wait for Ceaseless Discharge to attack you close by. You can easily kill the endless current boss by tucking your arm into the ground. Centipede Demon Place: Demon RuinsLoot: Humanity, Homeward Bone, Orange Charred Ring is one of the optional Dark Souls bosses, although it is highly recommended to kill Cantipede Demon for his Orange Ring (which will be required later) Centipede Demon Killing is easy, however, make sure to avoid using fire so that it is immune to fire attacks. Firesage Demon Location: Demon RuinsLoot: Humanity is another reskin of demon's Catalyst Firesage Demon Asylum Demon. Firesage Demon location is probably one of the easiest Dark Souls bosses in the game as he is already experienced in his moveset, and he is very easy to dodge. Just watch out for AOE damage when you hit. Chaos Location Bed: Lost IsazlithLoot: Humanity, Lord's Soul Buy some arrows and head over Kaos Bed. This Dark Souls boss is relatively easy and all about finally timing the jump. There are 3 episodes in this fight, and if you die more easily each time, they'll show up again. Go to the left or right side of the Chaos Bed and shoot your arrows through the branches to target the sphere. Do this on both sides before running with the middle and jumping down the platform and finishing the boss from the inside. If you find yourself dying too often, and walking back too far, then be sure to unlock a hidden bonfire closer to the boss and you may be using it. Gwyn, Cinder Yer Lord: First FlameLoot Bakery: Gwyn Soul, Lord of Cinder Dark Souls Remastered, Gwyn, Lord of Cinder last boss. Gwyn is very fast, but too easy to beat as his attacks can be parried. Before you enter the fight, be sure to equip the most powerful armor, and then parry your way just to victory. After about 3-5 parries, Gwyn, Lord of Cinder must fall and dark souls will have completed. DOWNLOAD DIGITAL HERE Prepare Dark Souls Die Edition - DLC Bosses All These Dark Souls bosses prepare Die Edition (also comes including Remastered Edition) is optional. You don't need to fight or kill any of these Dark Souls bosses to beat the game. Sanctuary Guardian Place: Sanctuary GardenLoot: Humanity, Guardian Tail, Guardian Soul Sanctuary Guardian keep your distance as you struggle and be aware of its wind gusts. Avoid using heavy armor as it will make you less agile. Simply use guick counter-attacks to dodge his attacks and pull him down. If you succeed in cutting off the tail of the Sanctuary Guards, you will literally be rewarded with a weapon called the 'Guardian's Tail'. Artorias Abysswalker Location: Royal WoodLoot: Soul of Artorias Artoria Abysswalker is a super fast melee fighter, but easy to dodge. Be sure to be light on your feet, as you often need to get rid of attacks by Artorias. Use a long-range weapon like Halbert to get the job done. Artorias shouldn't give you too much trouble if you're light-footed. Black Dragon Kalameet Place: Royal WoodLoot: Calamity Ring, Obsidian Greatsword Black Dragon fight You need a Mimic Chest Crest Key, which can be obtained by the fireplace in Oolacile County. Attack him instead of opening it to get the key. After you get the key, go through the door opened by Crest Key and talk to Hawkeye Gough. He's going to hit Kalameet and let you kill him. To win, you need to take your time. Hit him once or twice at most. Try again rinsing and getting greedy or impatient as there are many attacks that can be uncomfortable to deal with kalameet. Manus, Abyss Ground Man: AbyssLoot Chasm: 10 Humanity, Nothing Weak Manus Spirit, nothing resilient. Manus, Abyss' father can be easily blocked if you have a good shield. The only attack you should avoid is Manus' downward attack. If he does that, there's an opening to attack. Use your shield to block so as not to harm you, except for manus' downhill kick. Thinking of streaming DS1 on Twitch? 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