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Magic music visuals

Music Visualizer and VJ Magic Music VisualsDeveloper(s)Color & Music, LLCOperating SystemWindows, macOS/OSXTypeMusic Visualizer, VJingLicenseProprietaryWebsitemagicmusicvisuals.com Magic Music Visuals is a music visualizer and VJ app for Windows and macOS/OSX. Features Magic can be used to create live visualizations for music performances or to create music videos for recorded songs. It has a modular interface that allows you to manipulate many different media types such as images, 3D models, video files, live video capture, GLSL shaders and generative geometric graphics. Almost all editable parameters can be driven by multi-channel audio or MIDI input. [2] History Magic is developed by Color & Music, LLC. The company was founded in 2012 and is located in Los Angeles, California. [3] References ^ Magic Music Visuals Creates Animation & Video Effects That Interact With Music – Synthtopia. Synthtopia.com 2014-11-07. Accessed 2016-07-23. ↑ Magic, modular software de visuales desde audio y MIDI - Future Music - SONICplug | Tecnología musical y sonido. Futuremusic-es.com 2014-11-08. Accessed 2016-07-23. ↑ Archived copy. Archived from the original for 2015-04-23. Source: 2015-04-23.CS1 maint: archived copy as title (link) This article about multimedia software is an abbreviation. You can help Wikipedia by expanding it.vte Downloaded from Magic is a unique computer application that gives you an intuitive, modular interface for creating interactive animations and video effects for concerts, clubs, theater, movies, events, art installations, advertising, education, research, relaxation and everything you can imagine. Magic: music visualizer, VJ software, live video mixer, music video creator and much more. Magic allows you to design various dynamic visual effects from scratch, using many colorful and exciting effects: Draw abstract geometric patterns that dance and rotate according to the volume of sound and frequency Displaying images and 3D models that move, Rotate and pulsate with rhythms Perform real-time video manipulation with multiple simultaneous movie files and live cameras Render beautiful GLSL shaders and graphics recommunized with a GPU synchronized with music Magic compositions can be presented in full-screen mode for live performances or exported to movie files for further editing or uploading to video sharing sites such as YouTube and Vimeo. Magic responds instantly to live audio/MIDI/OSC input and audio/MIDI playback. Magic works well with all kinds of live audio, MIDI and OSC (Open Sound Control) sources, including turntables, guitars, synthesizers, drum machines, multi-track audio editors, hardware controllers, lighting control systems, and more. Magic allows you to simultaneously use multiple audio/MIDI/OSC inputs, audio/MIDI/OSC, Support for multi-channel audio devices – meaning visuals can respond differently to every single instrument or exit from a DJ, rock band, jazz group, or classical band. Magic also allows you to import and play audio and MIDI files, so you can design scenes and videos for your favorite artists' songs or your own unique recorded songs. Join the global Magic community – download now! Magic is used all over the world in major concert routes, nightclubs, sports stadiums, amusement parks, arts and musicals, casinos, planetarials, museums, event halls, film/video productions, art and music schools, houses of worship, spas and resorts, yoga/fitness classes and an ever-growing number of home studios. If you are a musician, composer, DJ,VJ, video editor, graphic designer, animator or any other multimedia content creator, we encourage you to try Magic. Visit our features page for an exhaustive list of Magic features, or simply download the free demo for Windows or macOS/OSX and start painting with sound today! The following demo videos were created by magic development team and exported directly from Magic to .mp4 files and then uploaded to YouTube. None of them have been edited or improved in any way, and no other applications have been used. The videos are presented in chronological order (the latest first). All the effects shown below can be rendered in real time to instantly react to live music – perfect for your next concert or club performance, or just tinker on your computer or in the studio. For maximum YouTube quality, configure each video to play at least HD (720p) or Full HD (1080p) if your Internet connection is fast enough. Video demonstrating the molecular effects created with the Iterator module. The audio track is Red Desert by Spooky Jones. Video of a MIDI piano created with the Iterator module. The audio track is Claire de Lune by Claude Debussy. Video demonstrating different spectrum effects. The audio track is Factory by Tron Sepia. Video demonstrating some lo-fi/CRT effects. The audio track is Sunway by Conal Flood. Video demonstrating the promotion of the soundtrack with the artist's name/logo area, smooth spectrum and customizable background. The song is Breathe by SecretweapoN. Video demonstrating 30-band stereo spectrum using 3D models. Audio track is Everlast by exclusion. Video demonstrating other stereo spectrum using 3D models. Video demonstrating audio wave and spectrum with multiple layered audio reactive effects. The audio track comes from youTube's audio library. demonstrating audio tone detection. Over time, live trumpet notes are detected and drawn abstractly. Video of several effects on the course of the electronic beat. Video Video audio input to animate the 3D model. Video demonstrating custom frequency bands. 30 bands were used for each stereo channel. Dynamic colour adjustment has been applied to each band. Video showing how the audio spectrum can be used as an alpha mask for kaleidoscope effect. A video that demonstrates the visualization of multiple simultaneous audio files. A simple electronic track with 4 tracks was composed in GarageBand, and the songs were saved separately for import to Magic. Video demonstrating a GLSL fragment shader (pixel) that responds to sound through the GLSLShader. Video with radial blur effect on audio waveform. A video showing how the volume of sound can be combined with the video playback speed. The radial blur effect was also combined with volume. Video demonstrating several audio-reactive shading programs in the GLSLShader module. These shaders were obtained from the amazing GLSL sandbox. Video demonstrating several fractal modules in the GLSLShader module. (No sound). Our first sample video showing several scenes based on the example project ManyScenes.magic included with Magic. A simple electronic drum beat from GarageBand was used as the source sound. All our videos can also be viewed on our YouTube channel. For questions/comments/support, please visit our forums ◊t vairāk Visualizer, VJ Software & Beyond for Mac and PC. For questions/comments/support, visit our forums at I started using Magic Music Visuals for live performances some time ago and some basic questions that I have yet to find out. I'll try to include a description of what I'm looking for, but feel free to PM me if it's unclear and you feel like you can help. Right now, I'm doing live visuals for multiple bands, and while performing live, I'm having trouble enabling some effects and turning off others at the same time while trying to control several analog devices. What I would like to see happen is an easy way to make it happen simultaneously, and preferably triggered by my midi pad. It seems that creating a playlist would be the best way to do this, but is there a way that I can store the same scene in the playlist and switch from the basic scene to the same scene with effects already recessed and other disabled? Every time I turn on an effect, it looks like it's adding it to all instances of that scene in the playlist. I don't want to duplicate or add scenes because I already have about 20-30 songs as scenes at the top and would quickly get disorganized if I added a lot of scenes for each song. Again, if you need let me know or I can send pictures examples if it helps. Thanks VJs! VJs! VJs!