

## Key features of linear functions worksheet

Today's opener discusses the prices of Netflix's DVD plans. It's funny how fast the world is changing: I have to be prepared to spend a moment out of two explaining that there's another, not streaming, service that Netflix offers, where they email you DVDs to your home. Choosing a DVD is better than choosing streaming, I tell one class, to which the student replies: You should just get DVDs from Redbox. I answer with a smile: That sounds like the perfect math project! We can compare the cost of renting DVDs on Netflix and Redbox. But I'm getting ahead of myself. To start today's class, I'm setting up an opener and I'm asking the students to see what they can figure out. If necessary, I describe how the DVD service works and set students up for it. Students will notice that there are actually two problems here: the cost of regular DVDs and the cost of a plan that includes Blu-Ray. For both of them, I want students to notice that the cost of borrowing one, two or three discs at once forms an arithmetic sequence and therefore can be described by a linear model. (In fact, the cost of borrowing more than three DVDs goes out of this model, but I'm saving that for next week.) The first slide asks students to understand how much Netflix's 10-disc plan should cost. After a few minutes, many students are satisfied with their response. For today's lesson, I'm much more interested in creating and interpreting the equation that presents this data, so instead of confirming whether student solutions are correct or not, I'm moving on to another slide, which encourages everyone to write that equation in the form of tilt-interception. I mix this with the language of arithmetic sequences looking for a common difference and revising the algorithm we used last week. Soon, we have an equation: y = 4x + 3.99 I stand on the board and indicate the number 4. What's that number? Ask. I want my students to recognize that it's a tilt, and if some students call it a common difference, then that's a bonus. If everyone is with me, I will ask about the domain of this function. I'll take as much as I can get with this line of discussion, but I don't push it. Tomorrow's opener gives us another opportunity to distinguish between discreet and continuous data. Continuing to notice at 4, I ask: What does this number mean? I want students to recognize that the cost of the plan for each additional disk increases so much. I repeat my two guestions - what is this number and what does it mean? - points to 3.99. The best thing that can happen here is for a student to notice aloud that 3.99 doesn't make sense. Often at least one student will say something like: Why would pay \$3.99 for nothing? If someone does this, I'll say, That's a great thing! And now you're interpretations: it is tax, background costs or initial costs. Written on a side panel is the goal of learning, and now I refer it: I can identify and interpret key features of a linear function, from an equation, table, or chart. I say, When do I ask, What number is that? I'm asking you to identify it as a slope. When I ask, 'What does that mean?' I'm asking you to interpret that. That's what this learning goal says you have to be able to do. Linear functions are algebraic equations whose charts are straight lines with unique values for their inclination and y-interceptions. Describe the parts and characteristics of the Key Takeaways Key Points Linear function is an algebraic equation in which each term is either a constant or a product of a constant and (the first strength) of a single variable. A function is a relationship to an object that is linked to exactly one output each entry. A relationship is a set of ordered pairs. A linear function chart is a straight line, but a vertical line is not a function chart. All linear functions are written as equations and are characterized by their tilt and [latex]y[/latex]-intercept. Key terms relationship: Collection of ordered pairs. Variable: A symbol representing the guantity in a mathematical expression, as used in many sciences. Linear function: An algebraic equation in which each term is either a constant or a product of a constant and (the first power) of a single variable. Function: The relationship between the input set and the set of allowed outputs. A linear function is an algebraic equation in which each term is either a constant or a product of constant and (first strength) a single variable. For example, a common equation, [latex]y=mx+b[/latex], (namely the tilt interception form, which we will learn more about later) is a linear function because it meets both criteria with [latex]x[/latex] and [latex]y[/latex] as variables and [latex]m[/latex] and [latex]b[/latex] as constants. It is linear: the superscript of the term [latex]x[/latex] is one (first strength) and follows the definition of function: for each entry ([latex]y[/latex]) there is exactly one output ([latex]y[/latex]). Also, his graph is a straight line. Charts of linear functions The origin of the name lially stems from the fact that a set of solutions of such an equation forms a straight line in a straight plane. In the graphs of the linear function below, the constant, determines the slope or gradient of that line, and the constant term[latex]b[/latex], determines the point at which the line exceeds [latex]y[/latex]-axis, otherwise known as [latex]y[/latex]-interception. Linear function charts: Blue line, [latex]y=\frac{1}{2}x-3[/latex] and red line, [latex]y=-x+5[/latex] are both linear functions. The Blue Line has a positive inclination [latex]y[/latex]-interception [latex]y[/latex] and [late horizontal lines Vertical lines have an undefined slope, and cannot be represented in the form [latex]x=c[/latex], but as a form equation chart [latex]x=c[/latex], because the vertical line cuts the value to [latex]x=c[/latex], because the value to [latex]x=c includes the same [latex] input value of [latex]4[/latex] for all points on the line, but would have different output values, such as [latex](4,-2)(4.0)(4.1)(4.5),[/latex] etc. However, vertical lines are NOT functions because each input is connected to more than one output. Horizontal lines have a slope from scratch and are represented by a shape, [latex]y=b[/latex], where [latex]b[/latex] [latex]y[/latex]-interception. The equation chart [latex]y=6[/latex] includes the same output values on the line, such as [latex](-2.6)(0.6)(2.6)(6.6)[/latex], etc. Horizontal lines of the SU function because the relationship (point set) has the characteristic that each input is connected to exactly one output. Slope Slope describes the direction and steepness of the line, and can be calculated with respect to the two points on the line. Calculate the slope of the line using rise over run and identify the tilt role in the linear equation of the Key Takeaways Key Points Slope line is a number that describes both the direction and steepness of the line; its sign indicates the direction, while its size indicates the direction and steepness of the line; its sign indicates the direction, while its size indicates the direction, while its size indicates the direction and steepness of the line; its sign indicates the direction, while its size indicates the direction, while its size indicates the direction and steepness of the line; its sign indicates the direction, while its size indicates the direction and steepness of the line; its sign indicates the direction and steepness of the direction and steepness of the line; its sign indicates the direction and steepness of the line; its sign indicates the direction and steepness of the direction where [latex](x 1, y 1)[/latex] and [latex](x 2, y 2)[/latex] are points on the line. Steepness of key concepts: Function deviation rate from reference. Special direction: Increase, decrease, horizontal or vertical. In mathematics, the slope of the line is a number that describes both the direction and the steepness of the line The slope is often marked with the letter [latex]m[/latex]. Remember the intercept line form, [latex]m[/latex] and how to calculate [latex]m[/latex] for a particular line. The direction of the line is either increased, decreased, horizontally or vertically. The line increases if it goes from left to right which implies that the slope is positive ([latex]m > 0[/latex]). The line decreases if lowered from left to right and the slope is negative ([latex]m < 0[/latex]). If the line is horizontal, the slope is zero and is a constant function ([latex]y=c[/latex]). If the line is vertical, the slope is undefined. The steepness or slope of the line is measured by the absolute value of the slope. A slope with a higher absolute value indicates steeper lines. In other words, the line with a slope of [latex]-9[/latex] is steeper than the slope line of [latex]-9[/latex]. The calculation of the slope line of [latex]-9[/latex] is steeper than the slope line of [latex]-9[/latex] is steeper lines. running), and gives the same number for any two different points on the same line. It is represented by [latex] m = \frac{rise}{run}[/latex] Tilt visualization: The slope of the line is calculated as a rise over run. Mathematically, the slope of the line is calculated as a rise over run. Mathematically, the slope of the m line is: [latex] (latex] Tilt visualization: The slope of the line is calculated as a rise over run. Mathematically, the slope of the m line is: [latex] (latex] Tilt visualization: The slope of the line is calculated as a rise over run. Mathematically, the slope of the m line is: [latex] (latex] Tilt visualization: The slope of the line is calculated as a rise over run. Mathematically, the slope of the m line is: [latex] (latex] Tilt visualization: The slope of the m line is: [latex] (latex] Tilt visualization: The slope of the line is calculated as a rise over run. Mathematically, the slope of the m line is: [latex] (latex] ( [/latex] Two points on the line are required to find [latex]m[/latex]. Given the two points [latex](x\_1, y\_1)[/latex] and [latex](x\_2, y\_2)[/latex], look at the chart below and note how the rise in inclination gives a difference in [latex]y[/latex] values from those two points, and running is given by the difference in [latex] x[/latex] values from those two points. values. Slope graphically presented: Slope [latex]m =\frac{y {2} - y {1}}/x {2} - x {1}}//latex] is calculated from two points [latex]\left( x 2.y 2 \right)[/latex] and [latex]\left( x 1.y 1 \right)[/latex] and [latex]\left( x 2.y 2 \right)[/latex] and [latex]\left( x 2.y 2 \right)[/latex] and [latex]\left( x 1.y 1 \right)[/latex] and [latex]\left( x 2.y 2 \right)[/latex] and [latex]\left( x 2.y 2 \right)[/latex] and [latex]\left( x 1.y 1 \right)[/latex] and [latex]\left( x 2.y 2 \right) counting the rise and run. We begin by locating two points on the line. If possible, we try to select points with coordinates that are integers to make our calculations easier. Example Find the slope of the line displayed on the coordinates that are integers to make our calculations easier. look for a slope that is positive. Find two dots in the chart, selecting the dots whose coordinates are integers. We will use [latex](0, -3)[/latex]. Starting from the point on the left, [latex](0, -3)[/latex], sketch the right triangle, first to second point, [latex](5, 1)[/latex]. Identifying points at Draw a triangle to identify ascent and run. Count the increase on the vertical leg of the triangle: [latex]4]/latex] units. Use the tilt formula to assume the increase-over-run ratio: [latex]/displaystyle \begin{align} m & amp;= \frac{4}{5} \end{align} [/latex] Line slope is [latex]\frac{4}{5}[/latex]. Notice that the slope of the line is mowed upwards from left to right. Example Find the slope of the line: We can see that the slope is decreasing, so be sure to look for a negative slope. Find two dots in the chart. Look for points with coordinates that are integers. We can select any points, but we will use [latex](0, 5)[/latex] and [latex](0, 5)[/latex] and [latex](3, 3)[/latex] and [latex](3, 3)[/latex] are on the line. [latex]\displaystyle m=\frac{y\_{2} - y\_{1}}{x\_{2} - x\_{1}}[/latex] May [latex](x 1, y 1)]/latex] to be point [latex](0, 5)[/latex], and [latex](x 2, y 2)]/latex] to be the point [latex](3, 3)]/latex]. By including the corresponding values in the tilt formula, we get: [latex](3, 3)]/latex]. By including the corresponding values in the tilt formula, we get: [latex](3, 3)]/latex]. By including the corresponding values in the tilt formula, we get: [latex](3, 3)]/latex]. By including the corresponding values in the tilt formula, we get: [latex](3, 3)]/latex]. By including the corresponding values in the tilt formula, we get: [latex](3, 3)]/latex]. By including the corresponding values in the tilt formula, we get: [latex](3, 3)]/latex]. By including the corresponding values in the tilt formula, we get: [latex](3, 3)]/latex]. By including the corresponding values in the tilt formula, we get: [latex](3, 3)]/latex]. By including the corresponding values in the tilt formula, we get: [latex](3, 3)]/latex]. Notice that the slope is negative because the line is mowed downwards from left to right. Direct and reverse variations have a linear relationship, while variables in reverse variations do not. Identify examples of functions that directly and vice versa differ Key points to takeaway two variables that change proportionally to each other, they say they are in direct variation. The relationship between two directly proportional variables can be represented by a linear equation in the form of an inclination -interception and is easily modeled using a linear chart. Inverse variation is the opposite of direct variations; the two variables are said to be inversely proportional when a change is made on one variable and the opposite occurs to another. The relationship between two inversely proportional variables cannot be represented by a linear equation, and its graphical representation is not a line, but hyperbole. Key concepts of hyperbole: The conical part formed by the intersection of the cone with a plane that cuts through the base of the cone and is not tangent to the cone. proportional: In constant proportion. Two sizes (numbers) are said to be proportional if the second differs in direct relationship arithmetic from the first. Simply put, two variables are in direct variation when another happens the same thing that happens to one variable. If [latex]x[/latex] and [latex]x[/latex] is doubled, then [latex]y[/latex] would also double. can be considered directly proportionate. For example, a toothbrush costs [latex]\$2[/latex]. Buying toothbrushes [latex]5[/latex] would cost [latex]\$10[/latex] and buying toothbrushes [latex]20[/latex]. So we can say that the cost varies directly as the value of toothbrushes. Direct variation is represented by a linear equation, and can be modeled by graphing a line. Because we know that the relationship between the two values is constant, we can give their relationship to: [latex]\displaystyle \frac{y}{x} = k[/latex] where [latex] where [ equation in the tilt interception form, where [latex]y[/latex]-intercept [latex]b[/latex] equals [latex]0[/latex]. Thus, each line that passes through the origin represents a direct variation between [latex]y[/latex] and [latex]y[/latex]. Thus, each line that passes through the origin represents a direct variation between [latex]y[/latex]. between the two variables. Revising the example with toothbrushes and dollars, we can define [latex]x[/latex]-axis as the dollar number. In this way, the variables would adhere to the relationship: [latex]\displaystyle \frac{y}{x} = 2[/latex] Any increase in one variable would lead to an equal increase in the other. For example, doubling [latex]y[/latex] would result in doubling [latex]x[/latex]. The inverse variation, an increase in one variable leads to a decrease in another. In fact, the two variables are said to be inversely proportional when a change operation is performed on one variable and the opposite occurs to another. For example, if [latex]x[/latex] are inversely proportional, if [latex]x[/latex] doubles, then [latex]y[/latex] is halved. As an example, the time that is inversely proportional to the speed of travel for travel. If your car is travelling at a higher speed, the journey to your destination will be shorter. Knowing that their relationship is: [latex]\displaystyle yx = k[/latex] Where [latex]k[/latex] is a constant known as the proportionality constant. Keep competing that as long as [latex]k[/latex] is not equal to [latex]0[/latex], neither [latex]v[/latex] nor [latex]v[/latex] can ever equal [latex]0[/latex]. We can rearrange the equation above to place variables on opposite sides: [latex]\displaystyle y=\frac{k}{x}[/latex] Note that this is not a linear equation. It's impossible to put him in tilt-interception form. Thus, the reverse relationship cannot be represented by a line permanent slope. The inverse variation can be illustrated by a hyperbole chart, in the photo below. Reverse Proportional Function: The inversely proportional connection between the two variables is graphically represented by hyperbole. Zeros of linear functions Zero or [latex]x[/latex]-interception, is the point at which the linear functions Key takeout point A zero is the point at which the function value will be equal to zero. Its coordinates are [latex](x,0)[/latex], where [latex]x[/latex] equals zero charts. Zeros can be observed graphically or solved for algebraic. A linear function cannot have any, one, or infinitely zero. If the function is horizontal line ( slope = [latex]0[/latex]), it will not have zeros unless its equation is [latex]y=0[/latex], in which case it will have infinitesimally many. If the line is not horizontal, it will have one zero. Key terms of zero: Also known as root; [latex]x[/latex] value at which [latex]x[/latex] is equal to [latex]x[/latex] is equal to [latex]x[/latex] is equal to [latex]x[/latex] value at which [latex]x[/lat point at which the line exceeds [latex]y[/latex]-axis cartesian network. A linear function chart is a straight line. Graphically, where a line exceeds [latex]x[/latex] value at which the [latex] x[/latex] function is equal to [latex]0[/latex]. Linear functions cannot have any, one, or infinitely many zeros. If there is a horizontal line through any point on the [latex]y[/latex] axis, except at zero, there is zero, there infinitely many zeros, since the line cuts the [latex] x[/latex]-axis multiple times. Finally, if the line is vertical or has a slope, then it will be only one zero. Finding zero linear functions. Because [latex]x[/latex]-intercept, or zero, is the property of many functions. Because [latex]x[/latex]-intercept, or zero. Finding zero linear functions Graphic zeros can be viewed graphically. [Latex]x[/latex]-intercept, or zero, is the property of many functions. Because [latex]x[/latex]-intercept, or zero. Finding zero linear functions Graphic zeros can be viewed graphically. [Latex]x[/latex]-intercept, or zero, is the property of many functions. Because [latex]x[/latex]-intercept, or zero. Finding zero linear functions (latex]-intercept, or zero. Finding zero l intercept (zero) is the point at which the function exceeds [latex]x[/latex]-axis, it will have a value [latex](x,0)[/latex], where [latex]x[/latex] is zero. All lines, with a tilt value, will have one zero. To find zero linear functions, simply find the point at which the line exceeds the [latex]x[/latex] axis. Zero linear functions: Blue line [latex]y=\frac{1}{2}x+2[/latex], has zero on [latex](-4.0)[/latex]; the red line, [latex]y=-x+5[/latex], has zero on [latex](5.0)[/latex]. As each has a tilt value, each line has exactly one zero. Finding zero linear functions of Algebraically Find zero linear functions at lit value, each line has exactly one zero. Finding zero linear functions of Algebraically Find zero linear functions at lit value, each line has exactly one zero. Finding zero linear functions of Algebraically Find zero linear functions at lit value, each line has exactly one zero. Finding zero linear functions of Algebraically Find zero linear functions at lit value, each line has exactly one zero. Finding zero linear functions of Algebraically Find zero linear functions at lit value, each line has exactly one zero. Finding zero linear functions of Algebraically Find zero linear functions at lit value, each line has exactly one zero. Finding zero linear functions of Algebraically Find zero linear functions at lit value, each line has exactly one zero. Finding zero linear functions of Algebraically Find zero linear functions at lit value, each line has exactly one zero. Finding zero linear functions of Algebraically Find zero linear functions at lit value, each line has exactly one zero. Finding zero linear functions of Algebraically Find zero linear functions at litex](5.0)[/latex], has zero on [latex](5.0)[/latex], has zero on [latex](5.0)[ from solving the linear function above the graphic must correspond to solving the same function algebraic. Example: Find [latex] o[/latex] for [latex]v[/latex]: [latex]v[/latex] then solve for [latex]v[/latex]. Unsubtract [latex]2[/latex], and then multiply by [latex]2[/latex], to get: [latex]\displaystyle \begin{align} \frac{1}{2}x&=-2\\ x&=-4 \end{align}[/latex]. This is the same zero that was found using the graphing method. Tilt-interception equations The tilt-interception line format compresses the information needed to guickly build a chart. Convert linear equations to tilt interception format and explain why it is useful Key subtraction points on the slope of the line, and [latex]b[/latex] is [latex]y[/latex] is [latex]y[/latex] is the slope of the line, and [latex]b[/latex] is the slope of the line, and [latex]b[/latex] is [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is the slope of the line, and [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is the slope of the line shape gives [latex]y[/latex] is the slope gives [latex]y[/latex] is the s interception. From the tilt interception form, when [latex]x=0[/latex], [latex]y=b[/latex], and the point [latex](0,b)[/latex] is a unique point on the line also on the [latex]y[/latex]-axis. To plot a line in tilt-interception form, first plot [latex]y[/latex]-interception, then use the tilt value to locate the second point on the line. If the tilt value is in whole, use [latex]1[/latex] for the denominator. Use solver algebra for [latex]y[/latex] if the equation is not written in the tilt and [latex]y[/latex] if the equation. Slope of key conditions: Ratio of vertical to horizontal gaps between

two points on the line; zero if the line is horizontal, undefined if vertical. y-intercept: The point at which the line exceeds [latex]y[/latex]-axis cartesian network. One of the most common displays for a line is with a tilt interception form. Such an equation is given by [latex]y=mx+b[/latex], where [latex]x[/latex] and [latex]v[/latex] variables and [latex]m[/latex] and [latex]b[/latex]. When written in this format, permanent [latex]m[/latex] is [latex]v[/latex] is [latex]v[/latex] [latex]v[/latex] is [latex]v[/latex] is [latex]v[/latex] is the slope value, and [latex]v[/latex] is [latex]v[/latex] is [latex]v[/latex] is the slope value, and [latex]v[/latex] is [latex]v[/latex] is [latex]v[/latex] is [latex]v[/latex] is [latex]v[/latex] is [latex]v[/latex] is the slope value, and [latex]v[/latex] is [latex]v[/latex] from allowing vertical lines, as this would require [latex]m[/latex] to be infinite (undefined). However, the vertical line is defined by the equation into a tilt interception form Writing an equation into a tilt interception form is valuable because it is easy to identify the slope and [latex]y[/latex]-intercept from the form. This helps find solutions to various problems, such as graphing, by comparing two lines to determine whether they are parallel or vertical and solving equation systems. Example Let's write an equation in the form of tilting interception with [latex]m=-\frac{2}{3}[/latex], and [latex]b=3[/latex]. Simply replace the values in the tilt interception form to get: [latex]\displaystyle y=-\frac{2}{3}x+3[/latex] and rewrite the equation. Example Let's write the equation [latex]3x+2y=-4[/latex] in the form of tilt-interception and identify inclination and [latex]y[/latex]-interception. To solve the equation for [latex]y[/latex], first unsubtract [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaystyle 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]\displaysty 2y=-3x-4[/latex] Then divide both sides of the equation by [latex]]2[/latex] to obtain: [latex]\displaystyle y=\frac{1}{2}(-3x-4)[/latex]. Now that the equation is in the form of an intercept tilt, we see that inclination [latex]m=-\frac{3}{2}[/latex], and [latex]y[/latex]-intercept [latex]b=-2[/latex]. We begin the equation chart in the Slope-Intercept form by constructing an equation chart in the previous example. Example We construct a line chart [latex]y=-\frac{3}{2}x-2[/latex] by the tilt intercept ion method. We begin planning [latex]y=-\frac{3}{2}x-2[/latex] by the tilt intercept [latex]y=-\frac{3}{2}x-2[/latex] by the tilt intercept ion method. We begin planning [latex]y=-\frac{3}{2}x-2[/latex] by the tilt intercept [latex] by the t 2)[/latex]. The tilt value dictates where to set the next point. Because the tilt value is [latex]2[/latex], the increase is [latex]2[/latex]. This means that from [latex]y[/latex], and the run is [latex]2[/latex], the increase is [latex]2[/latex], the increase is [latex]2[/latex]. This means that from [latex]y[/latex], and the run is [latex]2[/latex]. This means that from [latex]y[/latex], and the run is [latex]2[/latex]. get to the point [latex](2,-5)[/latex] on the line. If a negative character is placed with the denominator instead, the slope would be written as [latex]\frac{3}{-2}[/latex] units and left [latex]2[/latex] units from [latex]y[/latex]-intercept to reach point [latex](-2,1)[/latex], also on the line. Tilt Interception Chart: Line Chart [latex]y=-\frac{3}{2}x-2[/latex] to get: [latex]\displaystyle -6y-6=-12x[/latex] to get: [latex]\displaystyle -6y=-12x+6[/latex] to get: [latex]\displaystyle -6y=-12x+6[/latex]\displaystyle concepts with [latex]-6[/latex] how you biste get the forms of tilt skid: [latex]\displaystyle y=2x-1[/latex] Tilt is [latex]-1[/latex]. Using this information, graphing is simple. Start by plotting [latex]y[/latex]-intercept [latex](0.-1)[/latex], and then use the inclination value, [latex]\frac{2}{1}[/latex], to move up the [latex]2[/latex] of the volume and the right unit [latex]1[/latex]. Tilt interception chart: Line chart [latex]y=2x-1[/latex]. Point-slope equations The equation of the slope equation of the slope equation that runs through two points and confirm that it is equivalent to the tilt-interception form of the equation Key points to take point - the tilt equation is provided by [latex], where [latex](x\_{1}, y\_{1})[/latex] is any point on the line, and [latex]m[/latex] is the slope of the line. The tilt point equation requires there to be at least one point and inclination. If there are two points and there is no slope, the slope can be calculated from two points, and then select one of the two points to write the equation. The tilt point equation and the tilt interception equation are equivalent. It may be shown that given [latex](x {1}, y {1})[/latex] and inclination [latex]m[/latex], [latex]y[/latex]-interception ([latex]b[/latex]) in the tilt interception equation is [latex]y\_{1}-mx\_{1}[/latex]. Key Terms Tilt Point Equation: Line Equation with Respect to Point [Latex](x\_{1}, y\_{1})[/Latex] and Tilt [Latex]m[/Latex]: [latex] y-y {1}=m(x-x {1})[/latex]. Point-tilt equation The equation of the tilt point [Latex](x\_{1}, y\_{1})[/Latex] and Tilt [Latex]m[/Latex]: [latex] y-y {1}=m(x-x {1})[/latex]. Point-tilt equation The equation of the tilt point [Latex](x\_{1}, y\_{1})[/Latex] and Tilt [Latex]m[/Latex] y-y {1}=m(x-x {1})[/latex]. Point-tilt equation The equation of the tilt point [Latex](x\_{1}, y\_{1})[/Latex] and Tilt [Latex]m[/Latex] y-y {1}=m(x-x {1})[/latex]. Point-tilt equation The equation of the tilt point [Latex](x\_{1}, y\_{1})[/Latex] and Tilt [Latex]m[/Latex] y-y {1}=m(x-x {1})[/latex]. Point-tilt equation The equation of the tilt point [Latex](x\_{1}, y\_{1})[/Latex] and Tilt [Latex]m[/Latex] y-y {1}=m(x-x {1})[/latex]. Point-tilt equation The equation of the tilt point [Latex](x\_{1}, y\_{1})[/Latex] and Tilt [Latex]m[/Latex] y-y {1}=m(x-x {1})[/latex]. Point-tilt equation The equation of the tilt point [Latex](x\_{1}, y\_{1})[/Latex] and Tilt [Latex]m[/Latex] and Tilt [Latex]m[/La is a way of describing the equation of the line. The inclination shape of the point is ideal if you get a slope and only one point, or if you are given two points and do not know what [latex]y[/latex]-interception is. With regard to inclination, [latex]m[/latex], and period [latex](x {1}, y {1})[/latex], the tilt point equation is: [latex]\displaystyle y-y\_{1}=m(x-x\_{1})[/latex] Verify Point-Slope Form is Equivalent to Slope-Intercept Form To show that these two equations are equivalent, select the generic point [latex](x\_{1}, y\_{1})[latex]. Plug the generic point into the equation [latex]y=mx+b[/latex]. The equation is now, [latex]y\_{1}=mx\_{1}+b[/latex], w\_{1}=mx\_{1}+b[/latex] giving us the ordered pair, [latex](x\_{1}, mx\_{1}+b)[/latex]. Then plug this point into the tilt point equation and resolve that [latex]y[/latex] vou get: [latex]/displaystyle y-(mx\_{1}+b)=m(x-x\_{1})[/latex] Distributes through and distribute [latex]m[/latex] through [latex](x-x\_{1})[/latex]: [latex]/displaystyle y-mx\_{1}-b=mx-mx\_{1} [/latex] latex] displaystyle y-mx\_{1}-b=mx-mx\_{1}/latex] Add [latex]mx\_{1}/latex] on both sides: [latex] displaystyle y-mx\_{1}+mx\_{1}/latex] Combine like terms: [latex] displaystyle y-b=mx[/latex] Add [latex]b[/latex] on both sides: [latex] displaystyle y-b+b=mx+b[/latex] Combine similar [latex]\displaystyle y=mx+b[/latex] Therefore, the two equations are and any can express the equation of the line depending on what information is required in the problem. Example: Write a line equation as an inclination point, with respect to point [latex](2,1)[/latex] and inclination [latex]-4[/latex], and convert to tilt-interception format Write line equation in point tilt form: [latex]\displaystyle y-1=-4(x-2)[/latex] To transfer this equation for [latex]\displaysty Add [latex]1[/latex] on both sides: [latex]\displaystyle y=-4x+9[/latex] The equation has the same meaning in whichever shape it is in and produces the same chart. Line chart [latex]y-1=-4(x-2)[/latex], through point [latex]y-1=-4(x-2)[/lat 4x+9[/latex]. Example: Write a line equation as an inclination point, with respect to point [latex](-3.6)[/latex] and point [latex](1,2)[/latex], and convert to tilt interception form Since we have two points but no inclination, first we need to find the slope: [latex]\displaystyle m=\frac{y\_{2}-y\_{1}}{x\_{2}-x\_{1}}[/latex] Based on point values: [latex]\displaystyle \begin{align} m&=\frac{-2-26}{1-(-3)}\\&=\frac{-8}{4}\\&=-2 \end{align}[/latex] Now select any of the two points, such as [latex](-3.6)[/latex]. Plug this point and calculate the tilt into the point tilt equation to get: [latex]\displaystyle y-6=-2[x-(-3)][/latex] Be careful if one of the coordinates is negative. Distributing a negative character through parentheses, the final equation is: [latex]/displaystyle y-6=-2(x-1)[/latex] and any answer is correct. Next distribute [latex]-2[/latex]: [latex]/displaystyle y-6=-2(x-3)[/latex] Add [latex]6[/latex] on both sides: [latex]\displaystyle y=-2x[/latex] Again, the two equation formats are equal to each other and produce the same line. The only difference is the shape in which they are written. Linear equations in standard form A linear equations written in standard form make it easy to calculate zero or [latex]x[/latex]-interception equations. Explain the process and the usefulness of converting linear equations into standard Takeout Point format is written as: [latex]Ax + By = C [/latex]. The standard format is useful in calculating the zero equation. For a linear equation in standard format, if [latex]A[/latex] is nonzero, then [latex]x[/latex]-intercept occurs on [latex]x = \frac{C}{A}[/latex]. Key terms zero: Also known as root, zero is [latex]x[/latex] format. y-intercept: The point interception form: inclination: linear equation written in [latex]y = mx + b[/latex] format. y-intercept: The point at which the line crosses the y-axis of the Cartesian network. The standard format is another way of arranging a linear equation. In standard form, the linear equation is written as: [latex]\displaystyle Ax + By = C [/latex] where [latex]A[/latex] and [latex]B[/latex] are not equal to zero. The equation is usually written so that [latex]A \geq 0[/latex], by convention. An equation chart is a straight line, and each straight line can be represented by an equation in the tilt-intercept form: [latex]y = -12x +5[/latex]. To write this in standard form, keep at the beginning that we need to move the expression containing [latex]x[/latex] to the left side of the equation. We add [latex]12x[/latex] on both sides: [latex]v=0[/latex], to the equation is now in standard form to find zero Remember that zero is the point at which the function value will be equal to zero ([latex]y=0[/latex]), and a standard form. Using a standard form to find zero Remember that zero is the point at which the function value will be equal to zero ([latex]y=0[/latex]), and a standard form. Using a standard form to find zero Remember that zero is the point at which the function value will be equal to zero ([latex]y=0[/latex]), and a standard form. Using a standard form to find zero Remember that zero is the point at which the function value will be equal to zero ([latex]y=0[/latex]), and a standard form. Using a standard form to find zero Remember that zero is the point at which the function value will be equal to zero ([latex]y=0[/latex]), and a standard form. Using a standard form to find zero Remember that zero is the point at which the function value will be equal to zero ([latex]y=0[/latex]), and a standard form. Using a standard form to find zero Remember that zero is the point at which the function value will be equal to zero ([latex]y=0[/latex]), and a standard form. Using a standard form to find zero Remember that zero is the point at which the function value will be equal to zero ([latex]y=0[/latex]), and a standard form. Using a standard form to find zero Remember that zero is the point at which the function value will be equal to zero ([latex]y=0[/latex]), and a standard form. Using a standard form to find zero Remember that zero is the point at which the function value will be equal to zero ([latex]y=0[/latex]), and a standard form. Using a standard form to find zero Remember that zero Remember that zero is the point at which the function value will be equal to zero ([latex]y=0[/latex]), and a standard form. Using a standard form to find zero Remember that zero Remember that zero Remember that zero Remember that zero Reme and is [latex]x[/latex]-interception functions. We know that the y-interception of the linear equation is not immediately apparent when the linear equation is in this form. However, zero or [latex]x[/latex]-interception of a tilting interception of a tilting interception. linear equation can easily be found by putting it in a standard format. For a linear equation in standard format, if [latex]A[/latex] is nonzero, then [latex]x = \frac{C}{A}[/latex]. For example, consider the equation [latex]y + 12x = 5[/latex]. In this equation, the [latex]A[/latex] value is 1 and [latex]C[/latex] is 5. Therefore, equation zero occurs at [latex]x = \frac{5}{1} = 5[/latex]. Zero is point [latex]y[/latex]. Keep in the end that [latex]y[/latex]. Keep in the end that [latex]y[/latex]. Therefore, equation zero occurs at [latex]x = \frac{5}{1} = 5[/latex]. Zero is point [latex]y[/latex]. Keep in the end that [latex]y[/latex]. Therefore, equation zero occurs at [latex]x = \frac{5}{1} = 5[/latex]. Zero is point [latex]y[/latex]. Keep in the end that [latex]y[/latex]. Therefore, equation zero occurs at [latex]x = \frac{5}{1} = 5[/latex]. Zero is point [latex]y[/latex]. Keep in the end that [latex]y[/latex]. Therefore, equation zero occurs at [la is the y-coordinate of the point where the graph exceeds the y-axis (where [latex]x[/latex] is zero), is [latex]-\frac{A}B{[/latex], which means is the y-coordinate of the point where the graph exceeds the y-axis (where [latex]x[/latex] is zero), is [latex]-\frac{A}B{[/latex], which means is the y-coordinate of the point where the graph exceeds the y-axis (where [latex]x[/latex] is zero), is [latex]-\frac{A}B{[/latex], which means is the y-coordinate of the point where the graph exceeds the y-axis (where [latex]x[/latex] is zero), is [latex]-\frac{A}B{[/latex], which means is the y-coordinate of the point where the graph exceeds the y-axis (where [latex]x[/latex] is zero), is [latex]-\frac{A}B{[/latex], which means is the y-coordinate of the point where the graph exceeds the y-axis (where [latex]x[/latex] is zero), is [latex]-\frac{A}B{[/latex], which means is the y-axis (where [latex]x[/latex] is zero), is [latex]-\frac{A}B{[/latex], which means is the y-axis (where [latex]x[/latex] is zero), is [latex]-\frac{A}B{[/latex], which means is the y-axis (where [latex]x[/latex] is zero), is [latex]-\frac{A}B{[/latex], which means is the y-axis (where [latex]x[/latex], which means is the y-axis (where [latex]x[/latex] is zero), is [latex]-\frac{A}B{[/latex], which means is the y-axis (where [latex]x[/latex], where [latex]x[/latex], which means is the y-axis (where [ getting [latex]x[/latex] and [latex]y[/latex] terms on the left and constant on the right side of the equation. Arrange 3 on the left: [latex]\displaystyle 3y - 6 = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 9[/latex] Unsubtract [latex]\frac{1}{4}x + 9[/latex] on both sides: [latex]\displaystyle 3y - 6 = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 9[/latex] Unsubtract [latex]\frac{1}{4}x + 3[/latex] on both sides: [latex]\displaystyle 3y - 6 = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y = \frac{1}{4}x + 3[/latex] Add 6 on both sides: [latex]\displaystyle 3y 
$$frac{1}{4}x = 9[/latex] Rearrange to [latex]Ax + By = C[/latex]: - \frac{1}{4}x + 3y = 9[/latex] The equation is in standard format and we can exchange values for [latex]C[/latex] into a formula for zero: [latex]\displaystyl \begin{align} x & amp; amp; = \frac{C}{A} \\& amp; = \frac{1}{4}} \\& amp; = -36$$
\end{align}[/latex] Zero is [latex](-36,0)[/latex]. 0)[/latex].

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