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Additional is in addition to Killer Power and Survivors. Overview This article presents an overview of all the Add-ons displayed in the Games. For more detailed information, such as the numbers behind adjectives, please refer to their respective Additional Articles. Add-ons increase certain aspects of Killer Power and Survivor items when equipped. Players can complete up to two Add-ons at the same time, however, it is not possible to complete the same Add-on twice. Supplements are a single use only and usually disappear after Trial. This can only be prevented in the following ways: Sorting out Add-ons that affect the same part of Power will generally conclude with each other (both positive and negative effects). Positive modifiers are always used actively, while negative mod modifiers are always used multilingually. Older add-ons used to mention if they're going to sort or not. Add-on recent killers don't mention this anymore unless they specifically don't sort. Add-on Order Unlike the popular myth among communities, the arrangement in which Add-ons affect the same part of power or items are included in two slots no matter how powerful the resulting effects will be, because of how the game handles those modifications. Number At the moment there are several hundred Add-ons displayed in Dead by Daylight : 103 Common Add-ons 138 Uncommon Add-ons 121 Rare Add-ons 94 Very Rare Add-on 47 Ultra Add-ons 3 Add-ons 9 Decombridation Add-ons 4 Function Add-on Adds Wkdi supports mouse function for moderator words used in descriptions of most Unlockables (slight/medium/somewhat/unusual). Hovering over it with your cursor will reveal the values behind those modifiers (Mac users may need to highlight the modified word). On a mobile browser, the values are displayed in small text after the modification word. Desktop users who experience problems with mouse-over can temporarily switch to mobile display. Add-on Main Series main article: Add-on Killer Series tends to have Add-on Series, some Add-ons with the same effect, which increases the effectiveness and higher power of their Rarity class. In addition to the Chest Using Perk Ace in the Hole, survivors will find Items with Extras attached to them. Power Addition Please note that because the size of this article growing causes the issue of loading time due to each Chapter that adds at least 20 new add-ons, the Add-on listing below will now be directed to the Template Certain. Any Power Of The Blight Serum Add-on is unique because it can be used for any Killer Power released until CHAPTER XVII: Descendants of Beyond.It can only be used and obtained during the Eternal Light Event. Blight Serum Description Name icon IS NO LONGER AVAILABLE slightly Thirty-Four Compound, ultimate The Blight worked before its transformation. Causes extreme mutations in high doses. Unlock 1 Token to use on the Rush Rush capabilities of The Bercerca, which replaces your Killer Power until consumed. Press the Power button to start the Blonde Rush, allowing you to quickly hit forward, consuming 1 Token. Cannot attack during The Unprentice Rush. 1 Token was recharged when the victim survived. When used by The Blight, instead increase the Rush Tokens available by 1. Blight Serum can only be played during the Eye Light Event. The Afterpiece Tonic is the Clown's Main Power: throwing a bottle will release an intoxicating cloud of smoke as soon as it breaks. Survivors through the cloud will be affected by blurred vision, slower movement speed and suitable cough, among other pivots based on selected Add-ons. Description Name icon Smelly Inner Socs Single inner mold that gives plenty of comfort to tired legs. Reloads The Movement speed. Robin Feathers warm orange feathers, soft to touch. cooling time between bottle throws. Fingerless Parade Gloves Part of a standard Clown dress, cut fingers allow dexterous manipulation. Ether 5 Vol% Organic compounds are used for anaesthetic purposes. Duration of Drunken Effects. Thick Cork Stopper A sturdy cork installation bottle of Afterpiece Tonic stunned. Bottles of Sticky Soda Bottles are empty, sticky with dry sugar and blood. Start with 1 extra bottle of Afterpiece Tonic. Increase the carrying capacity of bottles by 1. Starling black feathers with emerald gloss, very soft to touch. cooling time between bottle throws. Solvent Jug Compounds is volatile chemically irritated by the respiratory tract. The target of intoxication experienced the Effects of Depleted Status for 30 seconds. Kerosene Can Liquid Flammable is thin and clear that numbs your mind when inhaled. The target of intoxication experienced the Effects of Blind Status for 30 seconds. VHS Porn All the time is classic. Reloads The Movement speed. Liquid sulfuric acid Vial syrup is less smelling with high corrosion. Drunken targets experienced an incredible Mangled Status Effect for 120 seconds. Flask of Bleach A potent chemistry that causes irritation, burns and lung damage. Drunken targets suffered an extra penalty That Di prevented. Ether 10 Vol% Volatile organic compounds used for anaesthetic purposes. Duration of Drunken Effects. Bottles of Chloroform Organic compounds smell sweet with strong anaesthetic capabilities. Afterpiece Tonic Gas Effect Area. Afterpiece's Tonic Gas Spreads the way. Some Line Make-up Kits for faces and some for Tonics. Melted make-up attaches to the lungs. Afterpiece Tonic Gas Effect Area. Afterpiece's Tonic Gas Spreads the way. Duration of Drunken Effects. Ether 15 Vol% very volatile, toxic organic at this concentration. Duration of Drunken Effects. Cigar A Box and incomplete collection of fingers. Fill the Clowns with a beak and focus of its anaesthetic craft abilities. Afterpiece Tonic Gas Effect Area. Afterpiece's Tonic Gas Spreads the way. The duration of effect of vision is blurred. Cheap Gin Bottle Is The only cheap dizzying good time and one hell of a headache. Start with 2 Extra Bottles of Afterpiece Tonics. Increase the carrying capacity of bottles by 2. Tattoo Middle Fingers are precious a big tattooed man. Have a fading sense of machinery oil. Drunk Survivors Auras is exposed to you for 6 seconds. Pink Finger The prized pinky of a redhead. Fragrancy faxes. Taste of potpourri and massage. Survivors were hit directly by bottles experiencing The Effects of Vulnerable Status. The Bear Trap is the Main Power of the Trap and also its secondary weapon: The Bear trap was found stuck with a map. They can be picked up and set up mostly anywhere. The traps are unarmed until invited and placed. The trap starts the game with a single trap in his hands, and can only carry one at once unless using Add-on. The Name Icon Description of The Raw Sack Sack Sacks sacks which is suitable for falsion. Start with 1 extra Bear trap. Increase the capacity of Carrying Bear Traps by 1. Leather Glove Traps. Strong, heavy shade springs that add a good amount of strength to the Bear Trap hold. Padded Rahang Rahang This jaw is intended to stem, not for wounds. Bear traps do not incur damage to the Survivors who were trapped. Grant 100% Bloodpoints Bonus to trap Survivors. Leather waist bag trap heals. Large and sturdy to transport hunting equipment. Start with 1 extra Bear trap. Increase the capacity of Carrying Bear Traps by 2. Setters Traps A simple tool designed to quickly and securely set the Bear Traps. This serrated jaws of Bear Trap Have seen such blades that cause awful open wounds when they snap. Survivors who were injured as a result of the Bear Trap experienced a Trace of Sustainability Status until healed. Like a predefex enclosure, it can smell and keep track of the blood. Abu Wood Dye Wood Logwood. When boiled, can be used for bear trap dyes and make them less noticeable. 4-Coil Spring Kit Replacement Kit for Bear Traps that transforms the usual spring double-system into 4 groundwork points, adding a significant amount of strength to Bear Trap's hold. Candlestick Block candles used to lower friction and facilitate movement in mechanical parts. Tar Bottle A black, matte and sticky substances similar to tar. When applied to bear Traps, make it much more pronounced. Set Specially designed to set bear traps quickly and easily. Speed Set Bear Trap. Bear Traps Dive and Escape speed. Secondary Coil A secondary that stores bear traps works at times when the main soil becomes un usable. Rusty Jaws Bear Trap Jaws are covered with crusty and erratic rust that makes injuries especially difficult to heal. Survivors who were injured as a result of the Bear Trap experienced Mangled Status Effect for 120 seconds. Leather pieces of sewing bags of various types of raw are sewn together making for very large bags. Start with 2 additional Bear Traps. Increase the capacity of Carrying Bear Traps by 2. Oily Coil A clear oil that makes Trap's spring handling more dangerous. Honing Stone When used with Bear Traps, Honing Stone sharks its blade. Sharp razor blades violate wounds in aim to bleed victims as soon as possible. Violates the Deadly State when Survivors are trapped if they free themselves. Shipping tool a set of specialized tools used to scan Bear Traps to ensure its effectiveness. Speed of Bear Trap Setting. Bear Rescue Traps and Escape speed. Trap Bears Escape chances. The Iridescent Stone trap is sharp with the rocks of this sick game seem to get their own lives. Every 30 seconds, a randomly selected closed Bear Trap becomes fixed. The sticky, partially smooth, grim-blooded Geung part makes spring handling of Traps more dangerous. When traps are disposed of by Healthy Survivor, the soil bleeds exactly their price and that survivor becomes Injured. Disarm Speed Bear Traps. Blackened catalyst is Hag's main power: he bends and forms mud in his determination. With a simple pictalistic drawing, he created duplicates of cheating himself made of mud and damage that can be used for various effects. The Description Name icon of hardcore Jewelry Ticks worn around the neck made of dead plants. Phantasm Trap Fixing Time. Debris of the Minuscule Powder egg shimmering with a pale gold colour. Phantasm Trap period is cut. Dead Flying Small lumps of mud, black with flies. Devoted to increasing stamina. Teleportation Distance Phantasm Traps. Bog Water Murky water contained in glass pill bottles from another time. Pussy Willow Catkins A handful of small and original flower clusters covered with fine grey feathers. Revealed Aura Survived for 3 seconds when they rolled the Phantasm Trap. Half Eggshell One and a perfect threesome egg. Phantasm Trap period is cut. Dragonfly Wings A handful of yellowish, dry and crispy wings. Devoted to increasing stamina. Teleportation Distance Phantasm Traps. Cypress Necklet Hardcore Jewelry worn around the neck made of dead plants decorated with cypress skin and swamp mosquitoes. Phantasm Trap Fixing Time. Water Tainted Bloody Water in folding water folding leaves. Willow Wreath Three branches of willow frail attached to form a triangular wreath. Revealed Aura Survived for 5 seconds when they rolled the Phantasm Trap. The Orchid Swamp Necklet Jewelry worn around the neck made of dead plants adorned with petals and with withering orchid leaves. Phantasm Trap Fixing Time. Dried Cicada Cicada Swamp big covered in ash layer. Crispy. Devoted to increasing stamina. Teleportation Distance Phantasm Traps. Turtle Egg Cracks Pale Turtle Eggs, cracks and emptied its contents. Phantasm Trap period is cut. Mud bleeds a handful of mud with deep crimson veins. The bloody layer empowers the mud. Hand scarred cut, badly hands cannibalized the butcher village. The essence of life caught up in unlocking great potential in the power of Hag. Mud Phantasms has a collision. Eliminates Hag's ability for teleports to cut phantasm Traps. Grant 300% Bloodpoints Bonus from Deviousness Score Event. Scar hands trumps all other Add-ons. ... — The Butcher Rusty Shackles Shackles was once used to hold prisoners and carcasses in a cannibal village basement. The essence of life caught up in unlocking great potential in the power of Hag. Phantasm's Trap cut did not give birth to Phantasm Mud. The cut Phantasm trap gives no clues triggered to the Survivors. Cold Hearts grandmother of cannibal village elders. The essence of life trapped in opening great potential in hag. Reduces Hag's Violence Radius to 0 meters when a survivor triggers a Phantasm Trap. Increase Phantasm's Mud Violence Radius to 16 metres for the narrowed Period of Phantasm Traps. Take me a further piece of the girl. - Grandmother Of Village Ears Cannibal is deaf of the boy. Blemished as a result of some hits to the head. The essence of life caught up in unlocking great potential in the power of Hag. Survivors who sparked the Phantasm Trap deafening for 6 seconds. Waterlogged Shoes shoes Shoe A, long lost in bog waters. The essence of life trapped in unlocking great potential in the power of Hag. Survivors in the Phantasm Trap range experienced the Status Effect of Hindered. Hag. Eliminates Hag's Basic Movement speed for teleports to cut the Phantasm Trap. Waterlogged Shoes trumps all other Add-ons. Mint Rag A small piece of cotton torn from a dress worn by Lisa Sherwood on the day she disappeared. The essence of life caught up in unlocking great potential in the power of Hag. Hag can teleport to any Phantasm Trap on Maps at will, with a cold 15 seconds between Teleports. The teleportation of the cut Phantasm Trap remains unchanged. The highlighted corruption is The Blight's Main Power: exploiting strange forces driven by injecting himself with The Serum's Putrid, he was able to rush forward in a burst of speed and carom off barriers to injure the Survivors. Description Name Icon Placebo Tablet Pill is completely ineffective ... or is it? Grants 100% Bloodpoints Bonus for Rush Score Events Deviousness Category. Rush speed movement. Foxglove Poisonous plants that sparked Talbot's interest in chemistry. It restores very accumulated memories. The Compound of Seven Samples earlier failed to achieve the desired results, but shocking impression without a thought. Face the nearest victim automatically within 16 metres of the Slam. Talbot's Monocle Cip Monocle A monocle was rarely used despite weak vision in later years. Exposes the slam target location. Talbot's memorandum says it still contains some valuable information inside. Taken re-generating time. Reduce existing Hasty Tokens by 1. Pustula Dry Pustula Petals dust the soil into fine dust. Wabak Hempedu Hempedu samples, distilled and treated with a mixture of chemicals. The great Thorn Thorn Canker is cornered from Visceral Canker. It oozes mild toxins. Diserlah Mouse A mice that briefly come back to life when injected with Putrid Serum, become aggressive and unguarded. Hasty movement of speed for every haste in a row. The ordinary Sea Salt umbra that instantly passed through the Spirit of the World, changed its nature in the process. Rose Tonic Blends made with dried roses from the New Moon Bouquet are extremely rare. Twenty-One Serums that bring death to humans. It evokes qualities that benefit those who ... Something more. When starting the Slam, aura of survivors is 8 meters away from the location of the break for 3 moments. Blighted Crow A dead crow that has been muddy by Putrid Serum. Hasty movement of speed for every haste in a row. Adrenaline Vial Hormones are secreted from the adrenal glands of subjects who can not afford. Although it provides energy stupidity, it can fatigue its users. Token re-generating time. Maximum angle haste in sight. Token Rush increase available as many as 2. Hasty Turn Rate. Please, don't make this... The Journal of Vigo The Journal of a man who claims to have returned from The Void. Knowledge in having practical applications. Get The Impression of Status Can Not Be Detected during Haste. In a forgotten and routine, interminable dream-through dream, the man with the way out is God. - Talbot Grimes Saman Stone Talbot used this stone to carve what he believed was his investigation into the walls of the Opium Den. Hitting The Survivors with a Death Rush will call on Entities to block Pallets in a 12-meter environment of your location for 6 moments. Death is just the beginning. Chemical Soul A chemical that is squeezed from the pain glands of a recently deceased prey. During the Rush, when The Blight comes within 16 metres of a victim who is improving or healing, it triggers a very difficult Proficiency Examination for The Survivors. Soul Chemistry can activate once every Survivor in a Hurry. Soul Chemistry didn't trigger a hasty start within 16 metres of Survivor. ... suspected of causing changes in nervous rhythmic activity. — Unlabeled Mystery School of Alchemist's Ring A ring given to chemists graduating from the London School of Medicine. It is a reminder of unplanned ambitions. Hitting survivors with deadly rush will recharge all Rush Tokens. The student is accused of robbing a grave with the meaning of undeterred scientific tests. — Faculty of Reprimanding Talbot Crime, 1838 Iridescent Blight Tags A laboratory tag such as glass, carved from the Fog itself. Whether it's a gift from an Entity or a cruel jest to knock The Blight as he has ever done to others. When using all the Rush Tokens, the last Death Rush you will put the Survivor into the Dead State. Progress requires drastic changes. — Talbot Grimes Compound Thirty-Three Talbot penulma attempt on the serum. Although it does not facilitate the escape, it has strong side effects. Any Survivors who survived within 16 metres of Slam will experience the Hindered Status Effect for 3 seconds. Slamming Pallets or Broken Walls will destroy them and stun The Blight for 1.5 seconds. Time is indeed difficult. Let this be that. ... - Talbot Grimes's Blood Bond is the Main Power of the Twins: Charlotte is able to combine Victor from her body and release her to find, pound and culprit to Survivors. The Toy Sword Sword's Name icon minus a toy sword, just a few inches long. Holding him brought out the violent spirit in Victor. Poetry Charge Requirements. Tiny Fingernail Charlotte has many ways to mourn Victor's death. When the nails are loose from her sluggish hands, she takes one recall. Sour milk Bottles of metal filled with milk that have soured. As Victor can, he calms down when presented with his dishes. Cat Figurine A wooden figure who has caught the eye of a young Victor. She mocked until her mother stole her from the market, almost blowing their cover. Displays the target location of Pounce. Madeleine's Glove A was once owned by the mother of Twins. During desperation, it held over Victor's mouth to keep him from making a peek. Candelabrum Candelabrum's ceremony that Victor was bound, causing his captors to burn. Symbol of its perseverance. time required for Survivors to crush Victor. Cat Eye An eyeball belonging to a cat eaten by a hunger Deshayes family. Victor hid him from his mother, using it as a tool. Victor Shrieks quit when Pounce was completely charged. Bloody Black Hood A hijab from one of the men hunting for Charlotte. Soon, he became a victim. Cooling off time when switching to Charlotte. Baby Teeth Two teeth that Victor disappeared long ago. They are extraorly sharp. The survivors released Victor suffered a Blind Status Effect for 15 seconds. Rattle A rattle's heavy carved that Victor cried until his mother stole for him. It's entirely too heavy to be trusted to children. Victims of the Victor's been experiencing a Ruptured Status Impression for 20 moments. Stale Biscuit Biskut is hard and uninghed that Madeleine stole from the city market. It's not much, but it is better than most of Victor's Pounce cool-down food. Mixed Sludge sludge disgust, sludge protected Deshayes during an attempted escape through the city's sewers. time required for Survivors to remove Victor. A designer needle Madeleine used to sew her children's filtered clothes. Survivors removed Victor suffering from bleeding Status Effects until healed. Madeleine's Scarf A cloth Madeleine wore shortly before her death. The twins kept it as memento. ... herein will be recorded as a service to greater good and the elimination of evil. - Investigate the death of Soldier Madeleine Deshayes Victor A soldier Toy Victor sticks to when fearful. Something about it ousting jealousy in Charlotte. If the survivors smash Victor while he is idle, their Aura is revealed for Charlotte for 6 seconds. Kch-kch-kull bawd menn... - Victor Deshayes Spinning Top A stick shared between the Twins, even though Victor wanted it himself. He learned he could get what he wanted if he sticked and shouted. The survivors dropped any of the Items brought when punched by Victor. Hush... Hush... it was you then. - Charlotte Deshayes Forest Stew A boiled fake vegetables mixed with rats and skin to create a false feeling of fullness. Eat... eating, children. You'll feel better when it goes down. - Madeleine Deshayes Drop of Perfume One of Madeleine's few luxury escapes her past life with it. It has a pleasant and sobbing smell. The survivors in the Victor Shriek radius suffered from the Oblivious Status Effect. Be careful with magic, as they exploit the virtues in the hearts of men. - The history of Witches and Demons (1602) Sneering Fabric A five-year-old cloth strip of Charlotte will be put in his mouth. Stop him from screaming when the magic hunter is nearby. After waking up from his Dormant State, Charlotte was given an Undetectable Status Effect for 12 seconds I didn't like this game anymore. Mom... - Charlotte Deshayes Iridescent Pendant A glass-like pendant in mould from the Fog itself. There is a portrait of Madeleine Deshayes on it, although something about her portrayal seems unresolved. If the survivors crush Victor while he is idle, they experience the Exposed Status Effect for 12 seconds. Your bond is no curse, my love. It's your strength to draw. - Madeleine Deshayes Bubba's Chainsaw is Cannibal's main power and also its secondary weapon: it shares many abilities and Add-on Chainsaw. Cannibal can charge him to break into a crazy, wild acceleration swinging Chainsaw around, putting any Survivor embarrassed enough to come into contact with him into dead State. Can hit multiple targets one charge. An icon of the Name of Description of Oil Vegetable Oil is rapidly used as a low-quality lubricant. Chainsaw Sweep cool on successful hits. Spark Plug Plug net spark mounted for Chainsaw. Sweep Chainsaw Recharging Time. Mechanical Device Speed Limits that limit small fuel volume can take it at a time, request continuous and secure speed. Grant 100% Bloodpoints Bonus for Chainsaw Hits The Event Score in the Deviousness Category. Hits with either the Bubba Chain or Chainsaw do not automatically trigger The State of Death. The Chainsaw File for which the purpose is to sharp the Chainsaw chain. Bar Long Guide Bar sturdy iron replacement Bar for long chains. Bubba's Chainsaw Turns on the threshold to trigger Tantrum. The Bulb Primary Pumps more gases in the trawl system to ensure a quick and powerful start. Sweep Chainsaw Recharging Time. Scratch Scratches knife covers the body of Chainsaw, which is caused by a seao blade. Memories of reprimand filling its handles with fear of failure. Chainsaw Sweeping The Speed Movement. Chainsaw Swipe Charge Time. Homemade muffler The makeshift exhaust system is made of black gas pipes. Big chilli chilli steering to keep you fresh and strong. The Period of Chainsaw Dash when the Charges are consumed. Chainsaw Insult Window. I got some good barbecues here! - Drayton Sawyer The Grease A thick yellowish ooze, which is acknowledged by the Sawyers. Used for lubrication all purpose around their homes. Bubba's Chainsaw Turns on the threshold to trigger Tantrum. Jagged Beast's score covers The Chainsaw body, punishment from dark animals living in The Mt. Memories of violent reprimand fill their handles with fear of failure. Chainsaw Sweeping The Speed Movement. Chainsaw Swipe Charge Time. Oil Shop Lubricants specially formulated for Chainsaws. Special active prevents the disposal of oils. Lowering survivors with the Bubba Chain while no other survivors in Radius Terrorism will escalate that Aura Survivor of other Survivors for 20 seconds. Grisly Chains A chain with incredible large cutter teeth that leave victims disabling even after healing. The survivors of the Bubba Chain experienced the Mangled Status Effect for 90 seconds. The Gris chain is not compilation with other examples of Mangled Status Effects. The Chain's Begrimed Chain is stained with foul material that weakens anyone it touches. Hits with Bubba Chain caused Survivors to drop their Belongings. ... The chain's rusty chain is covered with cruel and volatile rust spots that make injuries especially difficult to heal. The survivors were injured with Chainsaw Bubba suffering a Breaking Status Effect for 90 seconds. Rusty chains are not compiled by other examples of Breaking Status Effects. The Chainsaw Light Cups are lightweight and durable with a shorter guide bar. Making Chainsaw easier to handle. While reviving, see Auras Survivors within 8 metres. The depth of the Rake Measuring Tool the gauge corner of the depth, making the chain eat more wood. Increase the number of charges by 1. Chainsaw Swipe Charge Speed. Chainsaw Sweeping the maximum motion speed. The famous Chilll Spicy Chilll bowl thanks to prime meat. Prime. Stirring period when charges are consumed. Chainsaw Insult Window. The secret in the flesh - Drayton Sawyer Iridescent Flesh Thin slippers are smooth, young meat. Shimmer veins with luminescent light, as if life is still flowing in. Hitting Survivors with Chainsaw Bubba added his Charge. Limits the maximum tantrum period to 8 seconds. There are moments when we can't believe that what happens is really true. Pinch yourself and you may find out that it is. - Pump Jones Carburettor Tuning Guide Drawn Guide raw to properly customize and adjust the Chainsaw carburettor. Use all Charges automatically when triggering a Chain Dash. The Period of Chainsaw Dash. Chainsaw sweating recharge rate. Chainsaw Sweeping the maximum motion speed. Carter's Spark is the Doctor's Main Power: The entity has eviled a broken and unexhausted spark at the heart of the Doctor that allows it to generate electro convulsive power on willpower. His insidious treatment damaged the minds of those whom it touched. Victims were surprised by the corrupt spark starting to lose their grip on reality and, with repeated exposure, inevitably for madness. The Name icon Description of Mold Electrodes mold can run weak electric current. Shock therapy attack range. Maple Knight A white knight chess made of maple. This gift from an elderly man brings back memories of the farce and burns the Doctor with a terrible focus. Reveal Aura Surprise Therapy Effects. Order - Class I Conventional ECT Procedures, part of the patient's daily routine at the Léry Institute of Memorial. Can cause mild confusion in patients. Survivors with Madness suffered from Order Suffering: A Broken Pallet may seem replaced with an Illusion Pallet that continues until approached. New Illusion Pallets are generated at the random Burst Pallet location every 20 seconds. Doctors share in the frenzy of his patients to read Auras Of Illusory Pallets. Quiet - Class I ECT procedure uses deep wavelengths that relieve various mental illnesses. With Carter's Spark as its source, this procedure can cause mild anxiety in patients. The Violence Radius while the Static Explosion is ready. The Violence Radius while the Static Explosion is calm. Survivors with madness suffered a calm suffering: madness II: causing survivors to hear Radius Terrorism A distant Illusion. Madness III: Always caused Survivors to hear radius of far-right Illusion Violence. Polished Electrodes The same standard electral equipment is new to carrying out electro-convulsive treatments. Shock therapy attack range. Restrictions - Class II Experimental ECT Procedure developed Fog. Use wavelengths that connect the minds of patients and doctors. This procedure is known to cause mild refined cases in patients. Reveal Auras Survivors for 1 second when their Freny Level Survivors with a frenzy suffering from Restraint: Duration of Doctor Illusions. Doctors shared the crayfish of his patients to read Auras Doctor Illusions. Order - Class II High stimulation ECT procedure, part of the patient's daily routine at the Léry Memorial Institute. Can cause moderate confusion conditions in patients. Survivors with Madness suffered from Order Suffering: A Broken Pallet may seem replaced with an Illusion Pallet that continues until approached. New Illusion Pallets are generated at the random Burst Pallet location every 20 seconds. Doctors share in the frenzy of his patients to read Auras Of Illusory Pallets. Very rare side effects. - Léry Disciplinary Memorial Institute - ECT Procedure Rise of Class II Project for disciplinary action using fixed doses at high voltage. Can cause moderate paranoia conditions in patients. Delayed Shock Detonation Shock Therapy. Survivors with madness suffered from Disciplinary suffering: Madness II: While in the Chase, Survivors saw Red Dirt Illusion and Violence Radius as if doctors were right behind them. The effect continued for 6 seconds after Chase ended. Madness III: Red Dirt Illusion and Radius of Violence are always active. Doctors shared her patient frenzy to see Red Dirt Illusion. We re-educate our patients with the greatest possible care. - Léry Tenang Memorial Institute - Class II ECT Procedure is at risk of using deep wavelengths that relieve various mental illnesses. With Carter's Spark as its source, this procedure can cause moderate concern in patients. The Violence Radius while the Static Explosion is ready. The Violence Radius while the Static Explosion is calm. Survivors with madness suffered a calm suffering: madness II: causing survivors to hear Radius Terrorism A distant Illusion. Madness III: Always caused Survivors to hear radius of far-right Illusion Violence. Electro-convulsive therapy is one of the safest medical procedures. — Léry Memorial Institute Scrapes Tape A compact cassette from Project Awakening which contains most of the white noise. Opens the doctor's mind to an alternative method of treatment. The Shock Therapy Impact Area became ringed, placed 8 metres in front of the Doctor, with a 4.2-metre outdoor radius and a 3-metre indoor radius. A compact Tape A cassette interview from Project Awakening contains interviews of unedited victims. Opens the doctor's mind to an alternative method of treatment. The Surprise Therapy Area Effect became a beam 24 metres long and 2 meters wide. Experimental High-Boosting Electrodes can withstand very high charges for longer periods of time. Shock therapy attack range. - Class III Experimental ECT procedure developed in Fog. Using high stimulation wavelengths to link the minds of patients and doctors. This procedure is known to cause serious cases of refinement in patients. Reveal Auras Survivors for 2 seconds when their Frenqility Levels increase. Survivors with a frenzy suffering from Restraint: Duration of Doctor Illusions. Doctors shared the crayfish of his patients to read Auras Doctor Illusions. Discipline - Class III Project Citing ECT procedure for disciplinary action using fixed doses at very high voltage. Can cause serious paranoia conditions in patients. Delayed Shock Detonation Shock Therapy. Survivors with madness suffered from Disciplinary suffering: Madness II: While in the Chase, Survivors saw Red Dirt Illusion and Violence Radius as if doctors were right behind them. The effect continued for 6 seconds after Chase ended. Madness III: Red Dirt Illusion and Radius of Violence are always active. Doctors shared her patient frenzy to see Red Dirt Illusion. Respect for our patients is at the core of our principles. - Léry Restraint Memorial Institute - Carter Notes Experimental ECT Procedures developed in Fog, rawly annotated. Use unbearable wavelengths of stimulation to connect the minds of patients and doctors. This procedure is known to cause severe cases of refinement in patients. Reveal Auras Survivors for 3 seconds as the Madness increases. Survivors with a frenzy suffering from Restraint: Duration of Doctor Illusions. Doctors shared the crayfish of his patients to read Auras Doctor Illusions. I CAN SEE THEIR DISGUSTED DISEASE. - Unsigned Notes (potentially Herman Carter) Orders - Note Carter Experimental Procedure ECT, acknowledged by Doctor Herman Carter himself. A long and continuous stimulation leaves patients in a severe state of confusion. Survivors with Madness suffered from Order Suffering: A Broken Pallet may seem replaced with an Illusion Pallet that continues until approached. New Illusion Pallets are generated at the random Burst Pallet location every 20 seconds. Doctors share in the frenzy of his patients to read Auras Of Illusory Pallets. This stimulus must be active at a convulsive level. - Herman Carter Discipline - The Carter Note Project Rise of the ECT procedure for disciplinary action, acknotated by Doctor Herman Carter himself. High voltage intolerance leaves patients in severe paranoia conditions. Delayed Shock Detonation Shock Therapy. Survivors with madness suffered from Disciplinary suffering: Madness II: While in the Chase, Survivors saw Red Dirt Illusion and Violence Radius as if doctors were right behind them. The effect continued for 6 seconds after Chase ended. Madness Red Dirt Illusions and Violence Radius active. Doctors shared her patient frenzy to see Red Dirt Illusion. To prevent relapse from our most dying subjects, use the maximum level when proceeding with disciplinary action. - Herman Carter Tenang - Carter Notes Experimental version of the ECT procedure adorned by Doctor Herman Carter himself. Use deep wavelengths that relieve various mental illnesses. With Carter's Spark as its source, this procedure causes fear and uncontrolled anxiety in patients. The Violence Radius while the Static Explosion is ready. The Violence Radius while the Static Explosion is calm. Survivors with madness suffered a calm suffering: madness II: causing survivors to hear Radius Terrorism A distant Illusion. Madness III: Always caused Survivors to hear radius of far-right Illusion Violence. High-quality seizures trigger catatonia. At least it gave me peace for the time it lasted. - Herman Carter Iridescent Queen A glass-like queen chess a piece of mold from the Fog itself. It cannot be touched without receiving considerable electrical stupidity. Any survivors attacked by Shock Therapy or Static Explosive Special Abilities acquire lingering Static Charges. Static charges remain with survivors until discharged. Various Survivors attacked by the same Shock Therapy or The Blast Static special capabilities, which are within 4 metres of each other, did not acquire Static Charges. Any time that survivors are within 4 metres of another Victim carrying Static Charges, survivors receive a similar surprise to the Shock Therapy Attack and Static Charges released immediately. Once we have established an effective treatment method, we can focus on the efficient delivery method. - Herman Carter Iridescent King A chess piece is like a glass that is grandchildren from the Fog itself. The trail of entities resonates in can break the most powerful minds. Survivors with madness suffered the following suffering: Calm, Discipline, Order, and Restrictions. causing the survivors to hear Radius Terrorism Illusions away. While in Chase, survivors saw Red Dirt Illusions and Violent Radius as if Doctors were directly behind them. The effect continued for 6 seconds after Chase ended in Madness II and was always active in Madness III. A broken pallet may seem replaced with an Illusion Pallet that continues until approached. New Illusion Pallets are generated at the random Burst Pallet location every 20 seconds. Duration of Doctor Illusions. Doctors shared her patient cravings to see Red Illusion Dirt as well as Auras Doctor Illusions and Illusion Pallets. Gazetting in iridescent tones oneself into a french. Chainsaw is Hillbilly's main power and even its secondary weapon: Once revived, sending its users into a violent frenzy, running at high speed across Noise can be heard all over the map, just like bell wailing wraith. It can also be muffed with Add-ons. Steel Toe Boots Boots Lighting Name icon with bony legs that offer protection from impact. Recovery time after hitting the object with Chainsaw. Junkyard AirPist Crack and dusty screener. It still works better than the stock model. A well-crafted Klac heavy cc that ensures the chain moves smoothly. The Perlanggaran Zone during the Chainsaw Sprint. Speed Limit Mechanical devices that limit the number of small engine materials can take at any one time, requesting continued and safe speed. Geran 100% Bonus Bloodpoints for Chainsaw Hit Event Score in Deviousness Category. Hits with both Bubba Chain or Chainsaw don't automatically trigger a Dead State. Feather Boots A pair of unbelievable, pulled from the body of Max Thompson Senior. Stereng Chainsaw Sprint. Muffler Stabbed A roughly customized muffler that allows additional airflow. Motor Oil outside the brand Oil propriety oil that can be used to break down the noisy chain. The Death Carvings found on Chainsaw's body accounted for the number of lives he took. Fill the user with determination. Sprint Chainsaw's speed. Chainsaw's time. Big Buckle A resplendent, glowing belt worn by many good ol state slaves. Reduce the Fingers of Violence by 8 meters if chainsaw overheats. Help Mother A small number of caffeine pills found in Evelyn Thompson's wallet. Side effects include anxiety and anxiety. Chainsaw's Caj time was 30 moments after being surprised by pallets. Doctor, please, more than this! - Evelyn Thompson Low Kickback Chains a special chain that reduces the likelihood of kicks. Recovery time after hitting the object with Chainsaw. Leafy Mash Mash Mash wet fragrant leaves that hide the smell of hunters when the prey is chasing. Get The Impression Of Status Can't Be Detected for 15 moments after landing hit Chainsaw. Doom Engravings Engravings is found on chainsaw bodies representing the dark animals living in Kabus. Fill the user with determination. Sprint Chainsaw's speed. Chainsaw's time. Thick Black Grease Gris that can be used under the eyes to reduce glare. Chainsaw's cooling rate when the headlights shine on you. Ditala Carburettor Although it is cheered in dirt and oil, this carburettor has been well aligned. Chainsaw's time. Reduce the speed of the Hillbilly Basic Movement to 4.4 m/s. But stake with pieces of metal tied into the mud for more stability and control with each step. Stereng Chainsaw Sprint. Recovery time after hitting the object with Chainsaw. Pighouse Gloves smelling Gloves soil with unknown substances. Although everything is wrong with them, they have a thick cloth, heat obtained when starting to restore Chainsaw. Ain't mess can stain staining human psychology. - Max Thompson Sr. LoPro Chains Light chain that reduces chain weight, allows greater feasibility. Continue Sprint Chainsaw after breaking the Pallet or Breakable Wall. Survivors hit by the Chain within 5 seconds of breaking the Pallet or Broken Wall were only damaged for one Health Condition. Apex Muffler A highly made chain muffler who outperformed all the others. Chainsaw is silent for survivors outside Radius Terrorism. Iridescent Brick Once representative of confinement Max Junior, this was the first brick to fall when his room barrier crashed. After maintaining Sprint Chainsaw for 2 seconds, get the Status Undetectable Effect until you stop shrinking. What kinda ruckus are you stirring, boy? - Max Thompson Sr. Dream Demon is the Main Power of Nightmares: A nightmare draws its prey passively into the Dream World. Once in the Dream World, they can be affected by his Dream Snares. He can also use his Dream Projections for teleport to generators in his views. The Description Name icon of the Orange Shirt Feathers little boy and yellow striped shirt. Identified by the sewer name tag to Jesse. While the survivors were in the Dream World: Punishment of regression action Repair, Healing, and Sabotage. Blocks of sheep Blocks of white and blue wood depicting two woolly lambs grazing and letter s. Interacting with the Dream Trap befall the Survivor with the Effects of Blind Status for 30 seconds. Children's drawings of uncensored paintings are clearly made by a minor. Got an additional 200 Bonus Blood Points in the Deviousness Category when a Survivor triggered the Dream Snare. Snare's dreams are slowly. Garden Rake A grabs a small paw, must have a tool for any gardener reached. Replace Dream Snares with Dream Pallets. 10 Dream Token. Prototype Claws Homemade tools to facilitate bush breaking. Replace Dream Snares with Dream Pallets. 10 Dream Token. Interacting with Dream Pallet revealed Aura Survived to The Nightmare for 4 seconds. External Strap Sturdy external straps, useful for binding anything. While survivors are in the Dream World: Using a Speed Action penalty for Repair, Cure, and Sabotage action. Nancy's sketch of raw and bold sketches made with Fusain, signed by Nancy H. Dream Cold Projections for each sleeping victim. Green dress green dress a little girl dressed in green with a silk white ribbon. While the survivors were in the Dream World: Punishment of regression action Repair, Healing, and Sabotage. When failing to examine such action skills, Aura survived being downgraded to Nightmare for 3 seconds. Cat Blocks of White Wood Block purple depicting a sleeping cat and the letter C. Interacting with a Dream Trap afflicts a victim who survives with a Bleeding Status Impression for 60 moments. Unicorn Block A eucalyptus and red block depicting a practicing unicorn and the letter U. U, with The Dream Trap befalling the Survivors with the Effect of Blind Status for 60 seconds. Thin Paint Tins a very volatile and inflammatory substance. Replace Dream Snares with Dream Pallets. 10 Dream Token. Interacting with Dream Pallet revealed Aura Survived to The Nightmare for 6 seconds. Nancy's Masterpiece Painting character, made by Nancy Holbrook in Badham and kept as a memory of the treasure. The Dream projection cools down for each victim to sleep. Jumping The Dutch Remote Jump rope doubled, clashing with years of deployment. While survivors are in the Dream World: Using a Speed Action penalty for Repair, Cure, and Sabotage action. The blue dress was a pale blue dress girl with a white lace whose front was ruined by a large cut. While the survivors were in the Dream World: Punishment of regression action Repair, Healing, and Sabotage. Upon failing to examine such action skills, Aura Survived was exposed to Nightmares for 4 seconds. An empty pill Bottle pill that once contained a drug called Zonerol. Survivors will see nightmares alternately at a reduced distance of 12 to 24 metres. This nightmare is not visible to Survivors in excess of 24 metres. The nightmare didn't appear to be awake Survivors while carrying another Survivor. Swing Chains Rusty, but a sturdy chain is used to safely attach swinging chairs. Use the Action Speed penalty for Repair, Healing, and Sabotage actions to be awake and sleep Survivors. For every Survivor in the Dream World, this effect increases up to the Penalty of Action Speed. A large Class A photo taken at Badham Preschool shows the cheerful class of '94-95. All Generators will now spell the blood while the Nightmare channels the ability of The Dream Projection. The Nightmare Husk won't show up while using Dream Projections. Nightmares can no longer overturn the Dream Projection action. Z Block Wood Block which

is highly scratched and burning that only known features is the letter Z. Interact with Dream Traps overwhelming survivors with the Effects of Bleeding Status for 60 seconds. If the Survivors are Healthy, they will however bleed for the duration of the Effects of Bleeding Status. Red Paint Brush big paint, wet with crimson paint. All survivors began an Experiment in the Dream World. Failure to Skill Check no longer allow Survivors to wake up. A black box of black Cardboard Boxes filled with photos. You become inferred by one Survivor. The obsession begins trial in the Dream World and cannot wake up. You can only be washed with one Survivor at a time. Inside is the Main Power of Form: enabling Evil In allowing him to see his victims clearly and build more evil power by pursuing them. Iconic Name Lighting Tacky Earrings A very cheap piece of packed goods made of plastic. Painted to resemble valuable materials. Romantic Male Friend Memo, if a little a note left to impress a female lover. Shape's Lung Range in Evil In I . Note signed: D. Hair blonde One hair blonde slightly wavy. Evil in period III. total evil required to achieve Evil In III for the first time. The debris reflects a small piece of material that is very reflective most likely from a broken mirror. The partially faded and pink Larkspur Memorial Flower takes off the pebbles. Evil Profit Rate when Stalking. Large neckle jewellery made of cheap metal beds. One of Judith's favorites. A nylon brush brush hair brush used to add body and softness to the hair. Evil in period III. total evil required to achieve Evil In III for the first time. Glass debris A small piece of tinted glass, probably from a broken object. It is impossible to determine its origin. Chasing survivors for 1 second with Evil In Re revealed their Aura for 3 seconds. Dead Rabbit Rabbits that have been opened from neck to tail. Sharp Mirror A large and sharp piece of mirror broke. The Journal of Judith Journal identified as owned by Judith M. Myers. Most of the pages are defaced with scary and disturbing paintings. You become inferred by one Survivor. total evil gained when Pursuing your Obsession. You can only be washed with one Survivor at a time. A barren WoodEn Box Jewellery box where makeup items were once kept. A. Myers Memorial Page flirting ripped from Haddonfield High School's 1965 annual book, one dedicated to Judith Myers memory. Evil Profit Rate when Stalking. Blue tartan ribbon submission hair used to tie the hair. Evil in period III. total evil required to achieve Evil In III for the first time. The Portable Vanity Mirror mirror stands in perfect condition except for the fine layer of dust and facial powder that covers it. When Stalking, Deep Evil II reveals Aura Survivors within 16 metres. Internal Evil cannot progress beyond Evil In II. Each Hit Score Event gives 100% Bonus Blood Point in the Cruelty Category and an additional 150% Bonus Blood Point in the Deviousness Category. Speed of Shape Movement. Tombstone Piece A granite-sized granite piece of fixation taken from a broken tombstone. Kill healthy victims or injured with Evil In III. Qualify the ability to Stalk with Evil In III. Power Gauge after killing the survivor. total evil required to achieve Evil In III for the first time. Scratched mirror portable vanity stands that have been violently scratched with metal objects When Stalking, My Inside Crime exposes Aura Survivors within 32 meters. Inside Crime should not go forward to release Crimes In I. Each Hit Score Event gives a 100% Blood Point Bonus in the Cruelty Category and an additional 200% Bonus Bloodpoints in the Deviousness Category. Lock Hair Locks cut butb nut hair with black elasticity. Evil in period III. total evil required to achieve Evil In III for the first time. Judith Stone Tombstone A large and heavy tomb stolen from The Sinclair Mountain cemetery, belongs to Judith Myers. Kill healthy victims or injured with Evil In III. Qualify the ability to Stalk with Evil In III. total evil required to achieve Evil In III for the first time. Speed of Shape Movement. Here lies his beloved daughter. Tuft Harum Hair A tuft of blonde hair that is forcibly torn from one's scalp. Removing indicators of feminine flower fragrance. Unlimited evil within III period. total evil required to achieve Evil In III. Feral Frenzy is the Legion's Main Power: activating it will put the Legion into a frenzy, significantly increasing the speed of their movement for a limited time. Successful attacks can be chained between survivors and using the Inside Wound Status Effect, putting it into a bloody timer. Description of the Name of The Smiley Face Pin A friendly looking, bright yellow button used as a sarcastic statement. Hitting a Survivor highlighted by Killer Instinct while in Feral Frenzy using the Blind Status Effect for 60 seconds. A scratched ruler of wood is very scratched with a sign of hash. Frenzy Feral Recovery Time. Mischief's list of mischievous missions to achieve, memento brighter days. Friendship Bracelet Bracelet Bracelet straps are gray and red. F. J. S. J. writing can be seen, written roughly in bold black ink. Killer Instinctive Detection Range. Don't Sleep a very caffeine Tablet Pill to make you sharper for exams or draining activities. Killer Instinctive Detection Range. Mural Sketch roughly mural Legion torn mural from notebook. Julie's Mix Tape Tape Tapes is a dark and sad mixture made of mainly black power balls and melodies, feral Frenzy cools. The Etched Ruler of Woods is very choked by the names of the enemy. Frenzy Feral Recovery Time. The errant Smiley Pin A once friendly look, bright yellow button of a defined smile. Legion's signature icon. Hit a Survivor highlighted by Killer Instinct while in Feral Frenzy using the Mangled Status Effect for 60 seconds. Legion Pin A button is handmade with Legion face. To use exclusively on bold intimidation. Hitting a Survivor highlighted by Killer Instinct while in Feral Frenzy using the Breaking Status Effect for 60 seconds. Susie's Mix Tape A fast and thrilling mix tape with calm songs with a beat breaking neck. Killer Instinctive Detection Range. Stolen Sketches of Sketch Books are imaginative and evocative, if not a bit of a weird sketch. This evil knife knife is stained with insane criminal spots that make injuries particularly difficult to fix. Mending Time survivors when affected by In-House Wound Status Joe's Mix Tape A mix of banga'n' tracks and beats slamm'n for chillaxin' when living briefly, feral Frenzy cools. Stab Wounds Study Printed Medical Article stolen from Ormond's public library, vulgarising studies on cuts and stabbing wounds. Deep Wound timer from all Survivors. Frank Mixed Tape Never goes on a murder mission without your song. Massive track list of distractions and strong percussions that stab on your eardrum. Allows Feral Frenzy's attack to the Wounded Timer in Survivors. This Blade of Knife dirty is stained with blood foul spots and crimes that make injuries especially difficult to fix. Mending Time survivors when affected by the Inert Wound Status Effect. Cold Stains A handful of dirt collected from the janitor's last resting place. It is unnatural cool. feral Frenzy cools. The Iridescent Button is like a glass carved from the Fog that captures the Legion equation. The surface is warm and resonates with the power of the Entity. During Frenzy Feral: The Legion Terror Radius affects the entire Map. Any pallet you vault will be broken immediately. This effect lasts until the Power gauge is complete. Youths consumed by iridescent glass enlarge and widen the reach of the Entity. Fuming Mix Tape Dark beats, violent shreds and unfavorable vocals from other worlds filling the mind with a gruelling sixth taste. When using Feral Frenzy, Generator Repair Development can be determined by the intensity of their Auras. Huntchets' hunt is the Huntress Main Power and even his secondary weapon: imposing hatchets allows him to throw him at great speed at the escape of Survivors or use it as a weapon revolves around to shoot Survivors remotely. This gross Stone Description Name icon is too rough to do anything good. A knife damaged by him incurs a dragging open wound. The hit target experienced little Effect of The Tracker Status for 30 seconds. Toxin A toxin brush is used for the Hatchets blade. Brush snake toxins cause fatigue in small amounts. The hit target experienced little Trace of Status Running out for 30 seconds. Banded Hat's first aid wrapper is safely launched and attached to the Hats Hatchets. cooling time between Hatchet throws. Amanita Toxin A toxin is used for hatchet blades. Amanita mushroom toxins numb minds. The hit target experienced little Effect of Blind Status for 30 seconds. Not a heap. Yew Seed Brew A toxic breed is used on hatchets blades. The thick brew mainly consists of yew seeds that provide paralysis capabilities. The hit target experienced little Hindered Status Effect for 15 seconds. Yew Seed Brew does heap with another Yew Seed Supplement. Latched pins of copper pins defected beyond recognition but polished to a high sheen. Pilaged from very difficult victims. Hatchet Wind Movement Speed. Oak Haft A polished haft which allows fast and manipulation of the deadly tool. cooling time between Hatchet throws. Manna Grass Bread Braid braid braid decorates a citrate made of manna grass. This missing toddler's memory fills The Huntress with anger and focus. Leather Loops fastened into loops can be attached to the belt to allow easy transportation of gadgets. Start with an additional 1 Hatchet. Increase the capacity of Carry Hatchet by 1. Fine Stone This puch-shaped honing tool can be used to sharp hatchets blades and raise clean wounds. The hit target experienced a modest Inquirer Status Effect for 60 seconds. Deerskin Gloves Heals skin gloves that protect hands and gives a definite grip. Concoction of Seeds Yew Koncoction A toxic is used on Hatchets blades. The lumang concocts mainly consist of yew seeds that provide paralysis capabilities. The hit target experienced a modest Hindered Status Effect for 30 seconds. Yew Seed Concoction is not compiled with another Yew Seed Supplement. The Venomous A concoct of toxic concocts used for the Hatchets blades. The murky concocts are mainly made up of Brush snake venom that provides confusing capabilities. The hit target experienced a huge Depleted Status Effect for 90 seconds. The Rusty Head of the Hatchets is covered with ruthless and volatile rust spots that make injuries especially difficult to heal. The hit target experienced an incredible Mangled Status Effect for 120 seconds. The Bloody Head is not compiled with other Head Supplements. The obvious spicy Phial has a very certain stench that can be recognized and detected by some animals. Loker's Hatchet Auras was lowered to The Huntress when within 36 yards. Babushka Flowers A clean, colourful hand sweep is decorated with flower patterns. This missing toddler's memory fills The Huntress with anger and focus. Infantry Belt Belt utility sturdy pills from a soldier. Various leather loops and casings are useful for transporting tools. Start with an additional 2 Hatchets. Increase The carrying capacity of Hatchet by 2. The concourse glowed Conco-conco another fabrication of plenty of light. Auras' Hit Survivors is shown to you for 5 seconds. This Begrimed Head Hatchets is stained with a foul material that befalls anyone it touches with weakness. The hit target experienced an incredible Mangled Status Effect for 120 seconds. The speed of repair of injured victims by Hatchet. Begrimed's head is not compiled with other Head Supplements. Iridescent Head Hatchet is like a glass that is driven from the Fog itself. The blade is warm and resonates with the power of the Entity. Incurring The Death Status of the Survivors. Reduces the carrying capacity of Hatchet by 4. Glass cut through meat and soul. Jigsaw Baptism is pig's main power: It allows him to put the Reverse Bear Trap to the dead victims, who will instantly sacrifice them as soon as they are He can ambush survivors by refreshing towards them and then hitting it forward. Workshop on Gris Icon Name Renovation to Jigsaw Box: the lubricant section makes for a finer workout search. Jigsaw Box Skill Check Trigger possibilities. Shatter the Syringe Symbol of a broken way of life. Reminiscent of the hardening of himself and his awful determination. missed the cold Ambush attack. Medical Files John Medical files a cancer man. Fills readers with addiction and recklessness. Ambush Charges. Battle Strap Leather Straps holding fabric in place for nimble movements. Recording Videotape Jigsaw, explained the game's rules to Amanda. Reminiscent of the hardening of himself and his awful determination. Ambush Charges. missed the cold Ambush attack. Blades Utility Modification to Reverse Bear Trap: a sharp blade attached to the interior of the Trap puts the victim with every movement. Survivors were arrested in reverse Bear Traps experiencing the Effects of Resubant Status. Razor Wire Modification to the Jigsaw Box: the addition of razor sharp wires makes it harder and potentially painful to find them. Jigsaw Box Skill Check Trigger possibilities. Last Will A latched wooden box with a satin layer, offered as part of the last incendiary. Existing Reverse Bear Traps increased by 1. Reverse Bear Mask to Reverse Bear Trap: a heavy fabric face mask, placed with sedatives, partially drowning targets, makes it difficult to concentrate. The survivors were arrested in the Reverse Bear Trap suffered a Blind Status Effect. Does not affect Jigsaw Box Aura. Slowly Releasing Toxins Modifications to Reverse Bear Traps: non-fatal poison, but weakening the body and making it almost impossible to fully recover from any effort. Survivors were arrested in Reverse Bear Traps experiencing Depleted Status Effects. Rusty Attachment Modifications to Reverse Bear Traps: mouth spikes, covered with cruel and volatile rust spots that make injuries especially difficult to heal. Survivors were arrested in reverse Bear Traps experiencing mangled Status Effects. Jigsaw A's Annotation Plan is disturbing, yet brilliant, the design of the Traps is placed on paper and isolated by Jigsaw. The available Jigsaw box increased by 1. Reverse Bear Trap Timer. Interlocking Razor Modifications to the Jigsaw Box: the addition of an interlocking razor blade makes it impossible to move suddenly in the Jigsaw Box without circling one's wrist. Cheque Regression Penalty that failed on Jigsaw Boxes. Gear Bag Some mechanical parts allow the creation of challenging and easier Jigsaw Boxes to install Reverse Bear Traps. Jigsaw Box Search Time. Reverse Bear Trap Fixing Time. Timer Is Mourned Timer that has been improved with. Spring in the mechanism forces the gears to turn faster. Reverse Bear Trap Timer. Jigsaw A sketch interrupts, again Detailed sketch trap design on the sheet of paper. The available Jigsaw box increased by 1. The Gear Quote This collection of mechanical parts allows the creation of a more challenging Jigsaw Box and an easier Reverse Bear Trap. Jigsaw Box Search Time. Reverse Bear Trap Fixing Time. Amanda's Secret Black metal box containing knives and various medical supplies, such as wrists and compression. Deep cuts reduce stress and eve senses. Get notification when Survivors remove Reverse Bear Traps. Auras the survivors removed the Reverse Bear Trap exposed to pigs for 6 seconds. Disable Pig's ability to see Auras Jigsaw Boxes. Rules Set No.2 Not all games need to have the same rules. Undermine the survivors' ability to see Auras Jigsaw Boxes until their Reverse Bear Trap is activated. Listen, there are rules. - Jigsaw Amanda Letters blackmail for Amanda's attention. Fill readers with anger and focus. When curved, Auras Survivors within 12 meters are lowered to Pigs. The existing Reverse Bear Trap is reduced by 3. The Jigsaw box available is reduced by 2. Amanda, you're with Cecil the night Jill lost Gideon. You kill their son. You know and I know. - Amanda Night Shroud's letter is The Ghost Face's main power: It allows it to chase Survivors, stand or swell, making them Vulnerable for a limited time. Although Night Shroud is active, The Ghost Face does not have a Radius of Violence and Red Dirt, as long as he is not seen by any Survivors. A Philly Camera Icon Name description stolen from an Olsen victim in Philadelphia, where he worked before. The movie inside was charming last night in the city. Stalk time when not leaning out of the cover. Philly's love gotta: keep giving and giving and I don't want to forget any of it. — The Ghost Face Walleyes Matchbook match from Walleyes, a small bar in North Roseville. The victim's phone number is in blue. One of the pieces of unplugging evidence was found. Night Shroud Recovery Time. The Cut-out headline article covers unresolved murder cases from Utah to Pennsylvania. Although Ghost Face only composed a few headlines, he committed all the murders. Sorting out your success makes you proud and boost your confidence. Stalking's current movement speed. Cheap Cologne Dollar store cologne with spicy smell rubbing alcohol. Worn by The Ghost Face to make his presence known. Devoted to impromptu visits. The period marked on the Survivors. Telephoto Lens Lens focus manual remains undetectable while taking pictures remotely. Stalk time when not leaning out of the cover. The period marked on the Survivors. Reusable Cinch Black Strap that keeps everything while on the prowl. The speed of movement when touched. Journal Olsen A spiral notebook filled with distorted entries, handwriting. Journal Journal different equipment used to pursue victims. Through past methods you sparked widespread memories. Stalking's current movement speed. Olsen Address Book Filled in blunt, blue crab. All of Roseville's murder victims are listed there, along with their phone numbers and addresses. Night Shroud Recovery Time. Map Marked North Roseville Annotation Map, Florida. Each 'X' represents the victims of the Ghost Face. Your target mapping allows you to roam the streets undetectable. Killer Instinctive Period when Ghost Faces were revealed. Olsen's Wallet Olsen wallet holds thirty dollars in cash, video club membership cards, and folding photos of Olsen's first Roseville victim. Bringing illegal evidence increases your pleasure and resolve. Stalking's current movement speed. Knife Sheath A skin is a quiet and flexible paradise to bring your blades. Movement is easier when the situation is fastened into place. The speed of movement when touched. The overgetting Fragrance Perfume was worn by Ghost Face to announce his presence. Devoted to the victims he planned to write about. The period marked on the Survivors. Knife Belt Clip Clips the perfect belt for scouts to bring your blades carefully. Nobody knows what you plan to do tonight. Stalk time when not leaning out of the cover. Chewed Pen a blue pen with a chewing cap holding Danny's DNA trail. Unplugged evidence has never been found. Night Shroud Recovery Time. A Detailed Routine of Victims' Rhythmic Page outlined the weekly routine of Olsen's first victims in Roseville. Sorting out your victim's habits allows you to anticipate their movements. Killer Instinctive Period when Ghost Faces were revealed. Detection range to reveal Ghost Face while Night Shroud is active. I've been watching you for a while. I want this to be special; the kind of headlines that people don't forget. — The Ghost Face Night Vision vision lens of Monocular Night allows sharp pictures even when curved in darkness. Ideal for an unexpected, late-night impromptu tour. Stalk time when not leaning out of the cover. Drop-Leg Knife Sheath A sheath allows a full range of motion: ideal for inciting quick and powerful wounds while moving freely. Stolen from a patrol officer that night Danny left Philadelphia. The speed of movement when touched. Gotta be prepared like a scout - without silly spots. All I got was a lot better. - Ghost Face Drivers License Driving License reveals Olsen's true identity: Danny Johnson. Detection range to reveal Ghost Face while Night Shroud is active. They are all know who Ghost Face is. But what they have to ask is, who's next. - Ghost Face Caught on Tape obtained by Olsen to write an article terrorizing Roseville. Stalk time when leaning from the cover. Stalk time when not leaning out of the cover. In this recording, a dark figure is seen a late-night house in North Roseville, Florida. The police were called the next day to reports of murder in the area. Lock your door: The killer is in our midst, roaming freely, like a ghost at night. - Roseville Gazette Outer Security Camera a small surveillance camera filmed Ghost Face breaking into a house on Bellevue Road in North Roseville. The camera is placed at the perfect angle to capture a glimpse of Ghost Face without giving any real clues to the police. Auras all survivors outside the Ghost Face Violence Radius were revealed for 4 seconds when a Marked Victim was inserted into the Dead State. An image is worth a thousand words. — The Ghost Face of Abyss is the Main Power of Demogorgon: it allows them to set the Portal throughout the Experimental Grounds and teleports between them. They can also channel their Power to commit an increased Lung attack called Shred. An icon of Pumpkin Pumpkin Description Name is infected by foul ground in Hawkins. Increase the number of Portals available by 1. Black Hairs based black ripped off the chest of the tentacled creatures in Upside Down. Cold Shred attack misses. Liver Pile salty soft, soft liver. The current Speed Demogorgon movement charging the tail of an Abyss. rat chews for the Demogorgon to take. A sticky layer of Layer A fetid, a cloy lining that covers and develops tunnels between dimensions. radius where survivors can be detected by Abyss. Viscous Webbing Wet, an elastic web that extends the tunnel between dimensions. time taken by the Victims to seal a Portal. Rotten Green Tripe Rotten tripe that fuels Demogorgon. The Demogorgon movement speeds while hitching Upside down. Mew's Guts Intestines delicious unfortunate victims. Increase the number of Portals available by 1. Cold Shred attack misses. Barb's Glasses A pair of broken glasses travelled to Upside Down. Instead of Cold Absys Recovery after reverse diving. Eleven soda sodas can be charged with psychic energy. Instead of Cold Absys Recovery after reverse diving. Thorny Vines Thick, stretching thorn grapes and strengthening the tunnel between dimensions. radius where survivors can be detected by Abyss. the time taken by Survivors to seal a Portal. Lighter Copper Cases Used to lighten the problem. Survivors under the effects of a Portal experienced a Blind Status Effect. After exiting the relationship with the Portal, this effect continues for 45 seconds. Removing a powerful electromagnetic field: it must have been in contact with Reverse. - National Laboratory of Hawkins Violet Waxcap Dark cavaly mushrooms from The Upside Down that allows demogorgon to distort senses in its victims. Detected Status Effects to Demogorgon when appearing from the Portal. Raw Lung Deer, the rubber that re-erected the Demogorgon. The Demogorgon movement speeds while hitching Upside down. Lifeguard Whistle A is messy, a metal whistle that once commanded a Hawkins public pool. Survivors under the effects of a Portal experienced A Depleted Status Effect. After exiting the relationship with the Portal, this effect continues for 5 seconds. Removing a powerful electromagnetic field: it must have been in contact with Reverse. - National Laboratory of Hawkins Vermilion Webcap Bright red poisonous mushrooms from Upside Down. The Undetected Status Effect period applies to Demogorgon when it appears from a Portal. Still experimenting with this specimen, so far our results are inconsistent. — National Laboratory of Resin Resin A Resin A sticky, flammable sap that strengthens the entrance to the tunnel between dimensions. time taken by the Victims to seal a Portal. Samples taken from the tree's skin were once used as gates. So far our conclusions about the effects are inconclusive. - National Laboratory of Unknown Hawkins Big Eggs, warm eggs coated in awesome webbing. Instead of Cold Absys Recovery after reverse diving. Large eggs are seen in Reverse, but no samples survived a trip to the laboratory for proper inspection. - Hawkins National Laboratory of Hawkins Leprose Lichen Lichen which grows like dust on the rocks in Upside Down. Reveal Aura of all Injured Victims while circling Overturned. A small dose can cause severe redefinition. - National Laboratory of Hawkins Moss A psychedelic mat growing on the skin of a tree in Upside Down. The Undetected Status Effect period applies to Demogorgon when it appears from a Portal. Instead of Cold Absys Recovery after reverse diving. Eating its leaves improves athletic performance and causes euphoria. — Hawkins National Laboratory The Redeemer is The Deathslinger's Main Power: The Deathslinger can shoot down a spear that can hand himself in to the Survivors. He can then reel leading the Victims towards him. If the chain breaks or he hits a Survivor who is guessed with a base attack, the Survivor will be affected by the effects of The In Wounded status regardless of the current state of health of the victim. Polish Spit Description Name icon Rag A grimy piece of burlap. Spit and grease elbows are enough to eliminate spears in the shooting heat. Speargun cooled out after missing the shots. Snake oil One tincture oil and extracts purchased from travel salespeakers. Purportedly to cure everything that rimes you. Rickety Chain Weak steel links were first used on the Caleb Speargun prototype. Despite the chain's failure, it holds sentimental. 50% grants of Bloodpoints bonuses for Sour Score Events. Survivors freed themselves from Speargun. Old Modified Bullet Belt The Caleb belt is changed for weapons in particular. Still holds fine red dirt desert Arizona Province. Rust Spike A train surged that Caleb was tied up at Speargun's front during a moment of morbid curiosity. Dump pits prevent it from cleanly tormenting its targets. Hitting the survivors violated the Mangled Status Effect for 60 seconds. Oak Poison Leaves a common-looking Plant. Caleb finds that the sleeves coated in his oil cause unarmed bliss around the wound. Mending Time survivors when affected by the Inert Wound Status Effect. The Marshal badge of a silver badge taken from the remains of a lawmaker in Arizona Province that disrupts the hellshire Gang border. The Deathslinger Terrorism Radius while targeting Speargun's sights. The Deathslinger Movement speeds while targeting Speargun's sights. Get your prayers, you will swing by midday. - Caleb Quinn Jaw Smasher Ammunition who ripped through Caleb's jaw during a frenze shot. It brings back a burning desire for revenge. The Deathslinger Movement speeds while targeting Speargun's sights. You called death to your door immediately you did me wrong. - Caleb Quinn Chewing Tobacco A can be cut and cranked up tobacco leaves lifted from the gutted body in Glenvale. Stimulates the nervous system. The stunt period was when the Victim survived free from Speargun. Warden's key Jangle dull locks employees angry memory in the Caleb. Wants a yellow Corpse Poster of the desired poster for Mason Kelly. It keeps Caleb focused on hunting. The Deathslinger Movement speeds while targeting Speargun's sights. You'll be filled with intense reckoning, swearing in my mother's grave. - Caleb Quinn Tin Oil Can A can hold a small amount of oil to reduce friction in machinery. Speargun's early models were notorious for jamming, and oil had to be available. Speargun cooled out after missing the shots. Thorn's Thorn Honey Angry with a bounty that escaped twice before, Caleb turned the thorn branch into the sleeve and let it loose. The survivors who freed themselves from Speargun were escaped with the Mangled Status Effect for 60 seconds. Bayshore Gold Teeth torn gold from Henry Bayshore as he screams for mercy, hours before he finishes. Find out where you are, boy. Find out what you are. - Henry Bayshore Prison Chain A thick, heavy chain that once held a steel ball and sketched into Caleb's ankle. It has been re-intended to connect to the sleeve. amount of charges required for survivors to free from Speargun. Prisoners working outside the prison yard must be attached Steel balls are not less than 18 pounds. - Hellshire Penitentiary Guard Book Gold Creek Whiskey Warm comfort in a bottle that voiced Caleb's anger and slowed his move. The Deathslinger Terrorism Radius while targeting Speargun's sights. Speargun. The speed of movement while targeting Speargun's sights. A smooth taste for extreme borders. - Gold Creek advert, chime A quality 1876 Bayshore, is plucked from a Caleb boss jacket while she waits for the spear lodged in her stomach. The stunt period was when the Victim survived free from Speargun. Don't show that on me, you slack-jaw imbecile. - Henry Bayshore Barbed American Wire Pliable made steel lined with sharp sticks. Despite its simplicity, Caleb found it could be wrapped around the spear to improve its efficiency. Mending Time survivors when affected by the Inert Wound Status Effect. There will be nothing to be accommodated soon. Until then, fear. - Caleb Quinn Iridescent Coins such as glass in mould from the Fog itself. Payment to eye block hunters for services provided. Survivors are discharged from a distance of at least 15 meters molested with the Vulnerable Status Effect as long as it remains sour. Offers made in desperation are paid in a frengage. Hellshire Iron Branding Gang Hellshire. Despite the folk story, it never made its mark at the beginning of the new, instead having been used for brands especially bouncing into the quarry. As long as survivors are slapped, Auras all Other Victims in the Radius of Deathslinger Violence are revealed for up to 6 seconds. Hellshire gang. Justice Seekers or Outlaws? - Glenvale Gazette headline judgment is The Main Power of Execution: it allows it to carve the Torment Line into grounds that reveal victims stepping on them through killer Instincts and violating the Tohmahan on them, allowing the Executors to remove them to the Cage Icon Name Lead Ring Found in the fridge. It is covered with disgusting and bloated faces. Judgment ceremonies are still in the vibration. Dead Butterflies A butterfly was found in bed in Wood Side Apartments. It is fragile and almost falls apart when touched. Judgment Ceremony Recharged time. Copper Ring Found on the ground floor of Brookhaven Hospital. It is drawn with a picture of a spider. Judgment Ceremony of the Power Period. I locked in the basement. It was very small and dark, and I was very scared. I dropped my precious ring. But I'll never go back there. Nylon Strap Black Strap used to stem the victim to the metal frame. The color is difficult to see blood soaked into it. Punishment of the Range of Condemned Attacks. Dolls of Dolls carved from candles, handicrafts by inmates who will soon face their consideration. Punishment of the Range of Condemned Attacks. Spearhead the sharp, gussy end of the spear. It is debris with blood from his last victim. Judgment of The Power Period. Leopard-Print Fabric A chopped pink fabric, leopard-print. It's hard to tell what used to be for him. The Killer Instinct Period when triggered by the Judgment Ceremony. It's things I am. I'm here for you, James. - Maria Forgot Videotape A videotape of two lovers holidaying in Silent Hill. Despite its sentimental value, it lags behind at the Lakeview Hotel. Judgment Ceremony Recharged time. The Cinderella Music Box Music Box with a figure from Cinderella's fairy tales, found in a suitcase decorated with stickers from various destinations. Judgment ceremonies are still in the vibration. Photo The Madhbab Valtiel Photographs of two red veiled figures. Entitled Crimson and the White Banquet for God. Judgment Ceremony Recharged time. Tablet Tablet Oppressor A tablet metal is artificially involved with Aztec figures. Judgment Ceremony of the Power Period. Misty Day. The Remains of judgment Drawing a figure who charges wearing an iron pyramid on his head. Victims are sangak in the background. The Killer Instinct Period when triggered by the Judgment Ceremony. It was him... Mannequin Foot Smooth Grey Leg mannequin, cruelly torn off her feet. Burning Man Painting Figure Picture Lakeview Hotel. The red fire is painted on top of this guilty place. Punishment of the Range of Condemned Attacks. The fresh Egg Scarlet Egg, very red in color, about the size of the quail egg. The period of killer instinct when triggered by the Judgment Ceremony I was never so scared of my whole life! You can't care less about me... can you? - Long-visible, reddish-colored Eggs, about the size of quail eggs. Survivors affected by the Judgment Ceremony experienced a Blind Status Effect of 60 seconds. James... you make me happy. - Mary Lost Memories Book A book about the history and legends of Silent Hill and the surrounding area. Survivors affected by the Judgment Ceremony experienced a Compulsory Status Effect of 15 seconds. They call this place a 'Silent Spirit Place'. Crimson Books Council about ancient gods. The author is unknown. The injured victims affected by Tohmen suffered an Imperial Status Effect. Speak! I'm Crimson One! Lies and fog are not them, but me! Ancient Obsidian Goblet looked gobble carved from pure obsidian. The implementer gained An Undetectable Status Effect when standing on the Rites of Judgement path. Forgive me for waking you up. But without you, I can't leave. - James Sunderland Iridescent Seal of Metatron A talisman with an odd design written on it. The influence of the Entity seems to have changed it. When sending Survivors to the Atonement Cage, Auras of all Victims suffering from Tohmen was lowered for 6 seconds. This magic square, with its strong protective and disappearing properties, is called 'Virun VII Crest' or 'Metatron Seal'. The Last Breath Spencer's Last Breath Was The Nurse's Main Power: channelling her energy Nurses to penetrate and jump through the Spirit World overnight several times in a row. Doing so leaves him in a state of exhaustion. The Wooden Horse A toy Description Name icon that is not ensured is carved from cheap wood to resemble a horse. Once a symbol of a deep relationship between a catatonic patient and his nurse, the post-Blind period of additional fatigue applied for by the escaped flashing attack. White Nit Comb A parasite nit comb is taken from the clinic. Once a symbol of a deep relationship between the patient is anxious and his nurse. Increase Bloodpoints for Cylink Attack Score Events by 100%. post-Blink Lung range. Plaid Flannel A torn piece of red and black plaid flannel. A fabric scarf leaves nurses with a terrible focus. Enables Nurses to see Blink Target Location. Spoon the Bulb Metal, partially bloody and a spoonful of breaking metal. Seized from Room 202 patients, Bad Man. Grunts of Pain Volume after hitting survivors with a successful post-Blink attack. This effect lasts 60 seconds. Pocket Watch The pocket watch is saddled and broken with pieces of rats. Taken from the body of The Moris Nurse. The Window Period flashes the Chain. Dull Bracelet A valuable piece of jewellery that may have an important interest to someone. Taken from the body of the Anxious Girl. Increase Bloodpoints for Accurate Flash score events by 100%. maximum range of Blink. Dark Cincture Black straps used as belts in the mourning ages. Taken from Father Campbell's body. Khazanah Catatonic Boy An unexpected pine cone calms the patient's repeated movements. Taken from the body of Catatonic Boy, the post-Blind period of additional fatigue used by the Flashing Chain. Bad Man Keepsake Molar's foul ripped from the cold hands of Bad Man. Aura who survived healed or was healing revealed to Nurses within 28 metres of hitting survivors with a post-Attack Flash success. This effect lasts 60 seconds. Twitchy Spasmodic Breath and incredible breath stolen from Bad Men. Aggressively pulse and jump in the nurse's touch. Temporarily disabled Spencer's Last Breath and increased the speed of the Nurse Basic Movement to 4.6 m/s after hitting the survivors with a successful post-Blink attack. This effect lasts 60 seconds. Panting Henry Breath is slow and bulging is stolen from Kavanagh Orderly Fat. Dimly gave up in the Nurse's touch. maximum range of Blink. Flashing Charge Time. Fragile Wheeze Breath swirls and rats stolen from Father Campbell. Silent curves and bends in the nurse's touch. Ataxic Breath breathing is an erroneous and deteriorating breath collected from the Catatonic Boy. Usually stable calm down, be very bitter on the Nurse's touch. post-Blink Fatigue period. Gasp's alarmed gasp is shockingly collected from the Anxious Girl, which nurses love. Twitches are earnest on the Nurse's touchdown. Flashing past causes of survivors to scream and award 200 Blood Points in the Deviousness Category. The Last Breath of The Last Breath Kavanagh snatched from Crotus Prens Asylum Orderly Harvey Kavanagh, Orderly Fat. At the hands of the Nurse, it softens with intensity. maximum range of Blink. Flashing Charge Time. Jenner's Last Breath Breath was last snatched from Crotus Prens Asylum Patient Mary Jenner, Girl Anxious. At the hands of the Nurse, it is stunted by intensity. After flashing, allows the Nurse to immediately flash back to its original position by pressing the Active Capability Button. This effect must be triggered before nurses conquer to post-Blind Fatigue. Campbell's Last Breath was last snatched from Crotus Prens Asylum Priest Father Campbell. In the hands of the Nurse, it cracks with intensity. After reappearing from the fully charged Blink, the Nurse immediately flashed on half charges in the direction she was facing. Bad Man's last Breath Breath was last snatched from an Asylum Crotus Prens patient known as the Bad guy. In the hands of the Nurse, it jolts with intensity. Nurse Grants Impact Undetected Status after hitting Survivors with a successful post-Blink attack. This effect lasts 16 seconds and can only be triggered once every 60 seconds. Toilet Torn a piece of white and original ribbon ever attached to a sacred book. Serves as a symbol of dispute. Adds 1 Chain Flashing Link Charges. Nurses can no longer Flash through solid objects. Matchbox matches that contain the odd collection of matching buttons. Serves as a reminder of a terrible place. Increase the speed of the Nurse Movement to 4.2 m/s. Removes 1 Selinut Charge Chain. Vile Purge is the Main Power of the Plague: it allows him to spread his illness and infect survivors. Description Icon Prayer Tablet Debris Tablet stone debris tablet with infertility damaged was originally used to clean the disease and feelings of general disability. activation speed of devotee pool. The speed of movement while holding the Corrupt Purge. The Precious Resins of Olibanum incense extracted from the Boswellian tree, used during ceremonies for their sweet smelling fragranity. The speed of movement while charging Vile Purge. The Limestone Seal of the Cylinder Seal made of perched stone featuring ritualistic scenes with wing deities. Duration of infection on the object. Salve Paste cure pungent crushed roots, which are sealed in fish swings for three days and in wine for two. Applied to skin rashes. Prophylactic Mold Mold Raw soap is carved with a sore-slaming wing god. Fill the wearer with deodorator. Potent Tincture A frothing, a murky liquid that diffuses the air with acute aroma of herbs and alcohol. Applied directly to bliss. Great location but small rooms at Vile Purge. Haematite Silindrick seals are forgotten from hard stone metal, etched with a clue standing next to a weird machine. Used as a container for the ashes of being torn down. Duration of infection on the object. Emetic Potion Syrup-based water mustard that prompts vomiting when consumed. Used to cleanse evil from the body. The effectiveness of Vile Purge. Blessed Apple A perfectly cooked fruit to break fast during trancer ceremonies. Delicious. Start the Trial with 1 Devotee Pool has been damaged. Rubbing oil hatching oil is rubbing with anticipation quality. Constant smell of red and rosemary smell. Infected Emetic Syrup disgusting unknown origins. Thick yellow liquid is consumed to induce vomiting. Used to cleanse evil from the body. The effectiveness of Vile Purge. Incensed Ointment Paste dark candles, lashed with cedar sap that diffuses the sweet and earthy aroma. Applied directly to infected skin. The speed of movement while charging Vile Purge. cools Vile Purge. Obsidian amulet exorcism to surround the disease during the exorcism ceremony. Written with prayers to Lord Mayhem and Pestilence. Fill the wearer with intense devotees. Ashen Apple A peeled apple launches into the ashes of being tightened. Eating such fruits eliminates the evil spirit of the deceased. Start the Trial with 1 Devotee Pool has been damaged. Duration of infection on the object. The gold-decorated stone tablet worship, showing broken paintings and relatives used originally to worship forgotten deity. activation speed of devotee pool. The speed of movement while holding the Corrupt Purge. Vile Emetic A foul smells and half clogged potion ingredients undeniable. Eaten to induce vomiting quickly. Used to cleanse evil from the body. The effectiveness of Vile Purge. Severely Toe Toe's severed toes Adiris, weavily weavily on a thread and worn as mould around the neck. Chat with vile power. The rate of survivor infection is from interaction. Amulet Devotees Amumate of blood rock carving tricked with the luxury of God Babylon Mayhem and Pestilence. Fill the wearer with boundless delegation. Iridescent Seals a transparent cylindric seal molded from the Mist itself with the effectiveness of The Plague. The surface is warm and pulsesses with the power of the Entity. Vile Purge becomes a Corruption Cleanup every time a Generator is complete. Corruption Disposal Period. The speed of movement while holding the Corrupt Purge. Black Incense Dark Paste made from sharp osseous shavings. Its induction of rotten fumes sharps the eyes of the mind. Auras survived being exposed to you for 5 seconds when they vomited. Wailing Bell is Wraith's main power: Wailing Bell holds offensive power, both with good and bad consequences. It allows its users to enter and run in Spirit World when When cloned, Wraith had no Violence Radius, meaning that the survivors did not hear a heartbeat, and Wraith's Dirt also disappeared. Wraith walks faster when collected, establishing his ability to interact while in the country. Loceng's voice is very powerful, but can only be heard at close proximity to The Wraith. The included "woosh" sound, indicating full unlock or cloak, is heard by those in a 40-meter environment. Bell's hand is deductible with Supplement. The Iconic Name Illumination Of The Serpent - Soot The Laokeye symbol, which represents the cunning, drawn finger rather than the soot on Bell's body. Wraith will unlock completely after breaking pallets or damaging the Generator when collected. The Hound - Soot The Wonnug symbol, which represents an endless trackman, pulled a finger rather than a soot on Bell's body. The Mark of Fresh Blood can be seen from the ordinary. The Ghost - Soot The Khugwemu symbol, representing the world of spirit, pulled a finger rather than a soot on Bell's body. After unclinking, The Wraith's Terror Radius and Red Stain will remain oppressed for 6 moments. The Beast - Soot The Kunwulju symbol, which represents the Realm of Fear, pulled a finger rather than a soot on Bell's body. The Fingers of Wraith's Ferocity are no longer oppressed when gathered. Geran 100% Bonus Bloodpoints for Stalking and Surprise Attack Score Events. Bell's Copper Bones explorer was made of a very shiny piece of bone. Caused the sound of Bell Wailing to echo and explode in melee. The victim who survived can no longer distinguish the distance or direction of Wailing

