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## Hitman silent assassin suit only final test

The final test is the second mission hitman™ (2016) and the last mission tutorial part. The target level is Jasper Knight, an American chess captain about the defect in the east, who hides at a Cuban airfield. You have to take him out and finish the mission. You can wear any camouflage and use any method. Infiltration All inside the perimeter fence is limited to 47, which means disguises are practically essential to get through. The only available entrance is to the left of the garden's starting position. In this place, the fence is missing its barb wire and can be vaulted over. On the other side, there's talk of two mechanics offering an opportunity. When they're done talking, vault over the fence and take cover. There's a checkpoint with one Airfield Security guard (these black uniforms) near it, a soldier (those wearing green military uniforms and assault rifles) occasionally walking up to it. Once the soldier is gone, use distraction to attract the guard, where the booth blocks the other NPC from thinking about him, knock him out, take his uniform and hide the body near the container. Camouflage gives you access to both the air base and the ground-floor outer perimeter, although there are quite a few attentive guards at the base, so be careful. It may be a good idea to change the mechanic's uniform procedure inside because they have more or less the same level of access and there are less attentive NPC who can expose you. Military surveillance uniforms allow access to the upper floors, but most stairwells have attentive NPCs, which makes them impossible to walk, even though there are opportunities around them. If you turn right at first, you can jump over another fence. Then go to the other side and jump over the fence. You can turn off the generator and break up the Soviet Soldier who turns it on. The soviet soldier's disguise may give you access to the entire map, but some other Soviet soldiers may notice you. Jasper Knight Knight spends all his time wandering around the office upstairs as a soldier escorts him, only occasionally stepping out and standing on the railing for a short moment before going back. That's why once you've arrived at the office in disguise that's not allowed in there, you won't have long to move around before he comes back. When things get desperate, you can hide behind a desk because the NPC never moves there. Last call This method requires the disguise of a KGB officer and little else. First, use a projector in the office area and find a check mark on the table. Then find a KGB officer wandering around. If you don't take advantage of the options, he can find it in Instinct Mode because he's the only NPC that has this particular form. Best chance to knock him out and take his form. When he goes to the bathroom. When you get his uniform, talk to Knight to steer him away. Take him to the office on the other side of the hangar guarded by two military personnel. Inside, Knight's going to be using the radio. When he looks away, he gathers and hides the body in a container. Ejector Seat Related Challenge: Flying Colors; Mechanical solutions First, mechanic camouflage is needed. You can follow the possibility of this heading left at your starting point and towards the fence. Overhear two mechanics talking. This allows you to monitor the opportunity. First, you must divert air security. Wait till the mechanics move, then jump in the garden. Having cover behind the cars, head to one of the closest Airfield Security and duck behind. Throw the coin to the edge of the dark place, away from the sight of the other guards. When airport security goes to investigate, restrain him and take camouflage and hide his body in a box. Get a mechanic's disguise later. There's one in the locker room where two security guards talk. Another mechanic goes to an isolated area near the plane where you can subdue him. You have to get on the plane and read the safety precautions. After that, take the wrench near the box, get behind the plane and take the fake seat. Go upstairs and talk to him. You have to get him to the plane. Don't go too fast, 'cause then he'll stop following you. Read the safety precautions again and tell Knight what to do. After you launch him into the sky, you can put down the clipboard. Walk calmly to the exit to the front gate. Spotlight Related Challenge: Light Headache When Knight steps into the main room and stands in the railings, he's right below the spotlight on what can be done to fall - the rail he has to lean on and the spotlight above it's the one you want to knock. Find a crowbar on the ground floor (or on the roof). Then, head up to the roof (Soviet Soldier camouflage or KGB officer camouflage is most useful). Near the ceiling are beams beams. Find it near Knight's office, scale it and hide there and wait until he's in position. If he is, use the crowbar to free the limelight and make it fall on him. Slide ProjectorRelated Challenge: Death By Proxy, Slide Error This challenge is the easiest when done in a Soviet Soldier uniform and a KGB officer must be alive. You can talk to a KGB officer and get him to follow the slides if you want to watch. reception desk (in the room with the main entrance) and take the slides. You must have a Soviet soldier uniform to pick up slides without suspicion) Later, in the office area and add the slides to the projector. Wait till the KGB officer sees them. And brings Jasper Knight into the room. Once he's seen the slides, turn off the projector. After that, until Knight starts to check the spotlight and turns him on to kill him or wait for the KGB Officer to turn it on, which also kills Knight. Vodka Related Challenge: Drowning His troubles good right when you spawn, hopping in two gardens. Turn off the generator and take the Soviet Soldier's disguise so you can just get to the second floor. First, go to the kitchen on the ground floor, where the airport security chief is cooking on the toilet. This room is located near the reception area and next to the room where two airport security officers speak. Get the vodka off the table. Next up in the adjoining room,

where the two airports go up the stairs and head straight to Jasper Knight's room. You need a Soviet soldier, a mechanic or a KGB officer's disguise to go upstairs. Go to Knight's bathroom and get rat poison next to the sink. Head back to Knight's main room and reception. Place the bottle of vodka on the base. After that, approach the Knight chessboard and move the queen to the G3, solving the puzzle. Knight only drinks when he is finished the puzzle. It is important to remember that target drinks from the left glass and the KGB officer drinks from the right glass. Poison the left glass to make sure everyone has left the room. Quickly poison the left glass before Knight walks back, or you will attract suspicion. Knight drinks vodka, then heads to the bathroom to throw up in the bathroom. Drown him or take him out. Silent Assassin, Suit Only Related Challenge: Silent Assassin, Suit Only Since the level is relatively small, it's quite easy to take Knight out using only a suit. His office is accessible by climbing up a pipe on the wall of the courtyard after the checkpoint booth and is left completely unattended when he leaves. Pick up the hammer and vault over the fence as usual and eavesdrop on the two mechanics to speak. You don't need this opportunity for this challenge. When the mechanics have finished talking, throw in the coin that deflects the airport security. Push her down, then hide her body in her chest. Climb over the boom barrier (pole) and stay in the crouching position. Go around the road back to the tube near the stationary guard. Make sure to stay back in the boxes, especially if you can get on the tube - go around and not be spotted. Get to the pole, hang from the edge and lift it up. Move the windows - be careful - Knight's personal soldier can spot you when you move out the window when he enters the room again. Only three NPCs enter the office; Jasper Knight, the military guard who's following him and the KGB officer. Kgb officer enters the bathroom; when he leans into the sink, climb through the bathroom window and succumb to him and hide his body in his chest. Soviet soldier the back turned to the window, giving it a wide view. When Knight comes out, you can throw him through the window. The timing has to be accurate so Knight doesn't see a crime. Another method is to quickly climb through the window, when the Soviet guard is watching, then succumb to him when Knight does not look. Get his body in the box where you hid the KGB officer. Do it fast if Knight only spends a few seconds on the balcony. With both guards down, you can wait in the bathroom until Knight returns. He'll give you a back when he looks at the papers. Sneak him into the bathroom and remove him, then drag his body to the bathroom and put it on the ground. When Jasper's dead, exit with the same method you entered. 40° Hitman 2016 is in beta, so here's @TheSteveBurnio a successful first run of Silent Assassin, Suit Only Challenge Final Test from Hitman's Prologue. Read the full story &gt;&gt;youtube.com HITMAN™ &gt; General discussions &gt; Topic details final Test - Suit Only / Silent Assassin, Suit Only Challenge Bug. Guys, I can't Suit Only / Silent Assassin, Suit Only challenges, I seem to be doing absolutely everything right, killing the target without anyone noticing it, hiding the body and not using disguises too. I tried it this way to finish it about 20 times, it still doesn't give me a challenge at the end of the mission. What's that? Note: It is only used to report spam, advertising, and problematic (harassment, fighting, or rude) posts. Posts.

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