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The Last 10 Years Of The Crock Has Spent The Last 10 Years Achieving The Most Specific And Extreme Time-Building Goal: Getting Every Ultimate Fantasy Series Trophy On The North American Playstation Network. Last week, they did this—to speed up this imposing gaming mountain, just join each other with each other. A software engineer from Adaho, Crock explains via email that he is tracking their development through PSNfiles and comparing it to other players, trying a natural next step to complete 100 percent for years every final fantasy release. He has since been swayed on the series gone back to 1999. He started collecting trophies when XIII came out, although his goal was not yet stable to complete the entire series. Despite having more trophies than everyone, it was not all there, says Crock. Thousands of people did it. It was not as deep and unclear as the dissia's rakshis that the number of people ready to do the whole series reached very little. Let's take a minute to break every ultimate fantasy trophy actually what's going on. There are 18 releases on the Sony platform with the ultimate Fantasy XIII and including each important series entry, re-release, and since far from the spin-deep like VR fishing game The Galaxy: Ultimate Fantasy XV. This includes MMORPEG Ultimate Concept XIV and the recently released Dissidia Final Concept NT Free Edition. Diswas is a great game, but his trophy list was designed by the devil himself and those trophies from the habit of soul-suo-tinging made me hate the game, Explains Crock. Some players have ever completed it, so he uses other potential trophy completes to find. The only other person to achieve total completion before The Crock, as far as anyone knows: a Reddit user name sakulrobot. A price analyst from Michigan, Skollrobot has been playing the ultimate fantasy game all his life-he remembers the Nintendo Power Guide of ultimate fantasy and is swaying at The Rupgs after playing the game before. I enjoy the ultimate fantasy for some reason, he tells me via email when I ask what the final concept is about that attracting him. He plays ultimate Fantasy XI and XIV with his best friend, who is also a fan of the series, and sometimes has the ultimate fantasy concert to come up. I love the grinding level so you can be overcome and blown away by any enemy. I have good memories of most connected to the last fantasy—waiting in lines for different releases, or trying to play three final fantasy games at the same time (FFXI, strategy top class, and X-2). As the first person to measure this heap of trophies, The Schoolrobot was contacted by The Crock, which letters on The Reddit under the name Reborne07. The crock actively reaches a large number of fellow trophy predators. I have always been talking to Makusuladar, because The old days when The PlayFire was a real gaming social media platform. I recently started talking to Schoolrobot and others, Says Crock, looking for him for those who have come close to getting every trophy, they are motivated to reach out. On the other hand, The Schoolrobot has kept its trophy hunting alone. To share suggestions on trophies in general or talk about the upcoming game, Scallrobot says its communication with The Crock. Satellrobot has a wife and 11-month-old son, and it has become more difficult for her to divide her time between work, family, friends and sports. After my son was born, my free time to play the game has gone quite a bit, he explains. I'll try to sneak in here some time and there in the afternoon but they play basically after going to bed for the night. I use remote games maybe 90% of the time with an old laptop or PS that gives me flexibility where I can play. Kark, who is married with two children and a timely work, also had to make some adjusting for their trophy hunting habits. He is usually playing for a few hours after putting the children to bed, 8 to 11 pm, and if he is not doing anything with his family then try to play a little bit on the week. He maintains a great work/life/gaming balance. It was not always back in college, Says Crock. But now I put gaming in front of my priorities straight and even though I have a fair money game, I never play and should have more important concerns. My wife is very supportive of my gaming and my ultimate fantasy trophy hunting. When I didn't do it at almost that time, he was the one who encouraged me and despite completing it it is also that it will be long and difficult. I'm usually more passive but he's very much competing in nature and a real go-getter so he's ready on his challenge. While the ultimate fantasy games are long affairs, the tasks required to get their trophies are not difficult to do, according to The Crock-with a few more than one. The ultimate concept X-2 will take you to an 80-floor optional layer. Ultimate Concept XII challenges players to improve its 100 level trial mode. Each game easily has massabali trophies that can only be achieved during specific parts of the game. And of course, Ultimate Fantasy XIV is a widely online game in which trophy hunting needs a fairly high level of investment compared to other ultimate fantasy sports. Despite all the work it took, Crock noted that he is not particularly attached to the current discrimination of his status. He says there can be people with all THE FF trophies that are not their trophies. But if you can't prove to them, you can't prove to them, you can't publicly announce that you have them - so if someone read the piece that is in this category, I'm asking them to psnFiles their trophies Adjust so that he will Be officially recognized. Before starting the road map, make sure to check that I cheat the game & amp; promotion section! It will have very important information about the use of game cheats/promotions. Also, this guide may include some story suppliers. If you see a show ajadao tag and you are new to the game, then be very careful to click on it if your first time is running through the game. Difficult, the number of pletharvoges, listed on the top of the quide, is that the platinam tickets from the time that you were to play this game as you would have to salute the PS1 and the Hotky Script method king without the use of modifiers. If you were to use the hotky script for game modifiers and jump-rissi manigami, then here will be new estimates: Platinam Difficulty: 6/10 Number of Pletharvogeas: 2Time-Platin M: ~80 Whorswata modifiers, for him 10,000 enemies for hot, or cold mini games, and the overall difficulty of the game is more minor than. Difficult still? Yes, but with the modifies/promotion is very much manageable. This game (and guide for this) will refer to disk # for more than one trophy entries. In the original PS1 version, there were 4 discs for this game. The following are reference points for each disk in terms of story development. If you are new to the game, you will be put in as suppliers to keep you from getting spoiled about the game in these places/events. It's basically here for those who have already finished the game: Disk 1: Ends after the story events. Disk 3: The story in Pandonium is over after events. Disk 4: End. This game is a lot of massabali trophies that are important to note that the first thing. You can technically get a play-through platinam, but it is highly recommended to keep you from being abeyabhut with the trophy entries and their needs as possible. In addition, more than one trophy entries will refer to disk #. Referring to disk numbers will help keep things tracked for those who are going after the Massabali trophies or anything that is considered a pesson. For newcomers, disk numbers probably will not help much, so this guide will plan to state exactly the way that trophy entry is referenced in this game. With the difficult task of trophies like film critic, Diggin' will be written with two pletharvoges in the brain of this road, in addition to this, one of the Spedraan Trophy for Ozmah and back, and blend (ultimate sword). If this is your first time to play this game, then it is recommended to play only through the game and without worry about it for it Any trophies. If you are concerned about the wrong, then refer to stage 3 of this guide. For this stage, just play through the development of the character, and get through the end credits. All well complete ends ultimate fantasy IX. If you don't think you can get to the end of the game in 12 hours in your previous play, then it's better to make a third outof the game close to within 12 hours of the game and open a hidden sine containing this sword. Check the trophy for more information. After getting this sword, if you don't already have you throw the platinam trophy. The following section contains information about the use of the modifies and promotions. The top of the guide is difficult to tag platinam and guessed that you are using the game modifiers below. If you were to play this game The Veenela style and don't use any of them, then the expected increase will be at least 50 hours or more difficult because of the tight time constraint with the ultimate sword. With Modifiers. By game information about game pauses, you'll see a small list of Modifiers at the bottom right-hand side of the screen. The trophies are not locked using this. Therefore, you can use them at any time when you feel necessary. There are a small detail as well as the modifies:-Help of war: activating it will allow the following: unlimited amount of trans. Always a filled ATB bar. The ability to refile on your HP/MP bar being hit. Note: Although you will be able to refile your HP/MP after you have removed it, it only applies that you are going to be out of attack that will not kill you. If this happens, your character will still be killed 0 HP and dead. -9999: It will attack everyone that hit for you and your party members to do the challo regardless of the 9,999 modifies. -High speed mode: Activating it will allow you to never run in any random encounters. Note that this does not work for forced enemy encounters or boss battles, though. Information about the game's promotion through the order Menu. By setting (configure many different options such as window steamcolors, text speed, war speed, etc. As you scroll down, you will notice a section called Promotion after three options (pictured below). While they appear to enable the trial, it is very important not to enable any of them! If you do, you will close the trophies to save it Informational objectives, the promotion of the game in each of the following three and what they do: Master's abilities: By doing this, your party members will be able to master that is attached to their equipment. Lv/Mac stoon max: Activating it will automatically do up to 99 at your entire party level. Also, it will raise your magic stone level to 99. Gill Max: By activating this you will be allowed the maximum amount of gill you can catch. A warning will pop into bold red text at the top of a trophy entry which will take advantage of their promotion to serve as warning for not using their promotion. Red recisctors are game promotion. Red recisctors are game promotion to serve as warning for not using their promotion. Red recisctors are game promotion to serve as warning for not using their promotion. Unfortunately, though, using help out of it is not really the way to make it any less time-making. Thankfully, you'll be cut a small part of this number, of course, can be very different. Another problem with this is that there is not a solid way to check your development. To help reduce this, there are a couple of following methods which can be used to greatly help: without the use of a tambo controller. The first thing you want to do is just find an area that will make you sure you walk in a lot of enemies per face. There are two places that can make this a reality: the Gattoto and the forgotten continent area of Gismalocki. Each of the above areas has high chances of permitting four enemies during a face. With this, the can bite very guickly, but will still take a while. With this method, you will just have to worry about moving around and pressure after the end of the war so you can grow through the menu. Of course, using the speed mode by pressure will help you a lot because of the speed of this game being increased by a large engine. Also, when you are in battle, press: it will enable auto mode. With this mode, going on war while you will not need to press anything. The pressure to enable 9999 can help it as well if only to make sure that the fights are as guick as they can. Also, unlike the procedure below, you can leave your drinking area, save your game, and give your console a break from time to time it goes with this method may be different, but it is expected that this trophy is at least 10 hours with proper preparation and with the use of game modefiers. With the use of a tambo controller, you will make sure that no buttons will be pressed during this time. Above above areas are still great options But if you really don't want to press anything, make sure to start a new game and progress During Sthener and Marcus, I escaped from Bird's Edge. In this part, you will break free from a bird's edge. Once you've broken free, guards are running towards you, so face it automatically. The only backend of this procedure is that, during these encounters, there is a small cut scene that the war pays before it starts, which includes a little time during the process. Also, only two guards will be all the time: none, no less. You will also have to keep all the time during this section and the near estuaisis is not safe. If you are not very comfortable and comfortable with leaving your console for a long period of time, this method is not recommended. When you don't have to worry about input, it does take longer than the procedure that the trebo controller does not use (it's understandthat you try it with Steaner and Marcus to break them out of the cage). It is better to expect at least 15 hours of grinding with using this procedure. How can The Massabali remember this trophy: Stottskan will be shown across many different locations of the game. As you offer through the game, Stottskan will leave the area you bought or not bought its items. If you remember a place, you have left the trophy. Stottskcan is a mogali who wears yellow clothes. You've seen it most likely during your adventures. He said that you will help you throughout your journey to sell items in bulks. This trophy will work with you purchasing all 8 packages that he presents. If you have the maximum amount that is sold to Stottskan, then they will not allow you to buy it: you will have to sell some of your items to make the room. Once you have bought your last item, you will be awarded this trophy. The following is the location, what he sold, and how much he sold: for the saligoal required for porchasbormikisoft for loutaonsatus, okhad, Ether333CleyraEther, Okhad, Phinex Pinion444Fossil Roupawansa, Treatment, Ether555Conde Pty Mt. Pathamac tag, Tents, Ether666Alexandria (Disk 3) Phanx Pinion, Hello Okhad, All locations of Stillzkin MogleCredit Tabeast721 for Elikesir777OisilverHi-Okhad, Elikesir888Baran BalDiamond, Ether, Elyxir2, 222Zima (Disk 4) Chandraganth, Roby, Elyxir5, 555All. The secret of the Adawlaun wall cracking The Kedionkover. 20.24% after you finish the main story come back to your party without extraordinary, ayaka, amaraant, or dagger. Once you arrive, you will need to go back to the porch of Ayaka (where they prepare dinner before playing with her mouglass). Once you're there, you'll see the son. If you were to do ayaka, amaraant, or dagger at your party, the son of a son would stop, leave you, rearrange your party, the son of a son would stop, leave you, rearrange your party, the son of a son would stop, leave you, rearrange your party, the son of a son would stop, leave you, rearrange your party, the son of a son would stop, leave you, rearrange your party, and Because of the insert. as well Members not in your party, talk to two different time-to-be. Once you have, you're going to get back into the Adawlaon wall on your way. Once you're there, you'll have to walk the clock around the wall until you take it back to the door, Once you're hearing this, then go back to the door until you hear noises like the same sound head-up. Do this nine times again until you get a message that your HP and MP are completely replanable. Once you finish it, you will need to read all of them and return to the image of Ifrit, it will pop the trophy. With this, you will know that the dagger was originally named when it was born. Below is a visual reference on this trophy: cracking the code video of Tai man gaming for video To Ghadikardat. A blue One-yard cause Moguo is a sway. 33.64% unusual in very quick games, after bad forest events you will get a mogali bamboo. This bamboor will allow you to call a mogali by pressing in the world map and allows you to save your game or relax by using a tent. For this trophy, you will need to press to Mogue said, stop it, s stop it! This is all. Follow your navsrasi at the chach surface of Kokoba 99. 18.19% Rare be able to start to increase your kokoba. To capture one, you will need to go to the Kokoba forest. Below is a picture of the forest location. Once you go in, you'll be blessed by a mogali who will talk about chokoba forest is described by the red circle. Kokoba hot or cold. Your chach ingestion of Kokoba is the way to increase the level to play Manigami. The location of The Kokoba forest is described by the red circle. Kokoba hot or cold mini game Planatonto Mini Game start, talk to Mogali and pay 60 gul. Once you've started, you'll be riding around the forest looking to get your kokoba to take it. To be able to dig for treasure, press. Every time you dig, you will see a text box that will be on four different messages. These messages indicate that you are near a treasure. The messages are as follows: You are not too close to cool/treasure. Kweh?! - Warm up near your treasure. Kwehhh?! - Warm/very close to you've got the treasure, you actually get it. Will be required. Treasure excavation is like a mini enemy fight: treasure is Own a number count in health form. Your kokoba's chach level will determine too much damage it can do on earth to dig treasure. Once you've picked up the item, you'll see the item name and how many points it's worth. Usually, the newest item, you will be rewarded that high amount of points. Unfortunately, there is no way of telling what you will achieve. It's all based on luck. The points act as communication and it will take the 14,088 communication some to much. You can also get bonus points by finding two treasures in a really quick succession between one and the other. Also, you can only get bonus points for finding a lot of treasure during your session. Thankfully, once you have access to The Kokoba Air Garden, this drinking is less painful because of the overall small area which is the Air Garden, so make treasures easy to find. To help process in general, you can enable high speed mode by pressuring the stop menu. Strange enough, even if the pace of the game has increased, the timer on the mini-game will still mark at the same speed as the game was running at normal speed. This game will have other areas where you can take the hunt for treasure; and it will all be necessary for this Diggin' and beach boom. Refer to these trophy entries for more information. Beach Bomosat is The Gava in every beach. 16.01% Rare overall while this trophy, you will also need to find all hidden treasures that are hidden around the world. Looking for them will need all the different conditions of The Kokoba. Below will be a step by step process on how to get this trophy in a fairly decent amount of time without worry; finding all of them will need some time and patience. For more information about finding all of the Chokograupas, then refer to this Diggin. Once you occupy the sea OfKokoba, you can start to find hidden treasures that are located in the ocean of play. Most of them will be warned by a small cluster of bubbles in the sea. Once you find one, you must use dead chili to dig the treasure. Keep in mind that the treasure that is used for the ultimate double blade will not have any bubble; This is the last treasure shown in the video below. The best place to quess and then use a dead chilli. Below is a video at all places of bubbles: final recit, final double blade, and ginji gloves which will be worked towards the path of Samara. Like the sea bubbles, there are also the covered views that are in the walls. It's also the most They have treasure attached. You are working with getting each of them. Like the sea bubbles, you will need to use dead chili essays to reach the place and get the

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treasure. Note: You will find the Ginji helmet while searching for all the hidden secret. It will be working towards the path of Samra. For the fourth step, you will need to solve the problem that Is Running in The MogNet Central. You will come across this area while all the shaded views are exposed. For more information
on The MogNet Sadegist, then return to Online. To refer to starting the end of this pesson, you will need to go and visit The Fat Kokoba Paradise through a hidden shack. Go to The Moty Kokoba and try to challenge in the Game of The Tattremaster
by pressure rather than talking to him in general. They will deny and find all the beaches in Gaia. As you will find all the beaches that go out and you have the ultimate concept paid through IX, you must have realized that there are many timen scattered across the country of Gaya. Find with the most hidden treasure and
order the fat Kokoba to find all beaches, the time of the final part of this trophy. The beach, like real life, is described by the sand with waves of accident on the coast. Before you go to the beach, you'll have any field marks like! Will not be seen. Now, you'd feel that but under some wavy lines!: it's your signal that you're on
the beach. Once you see it, press and you'll see a sound head-to-head which you think. This is the indication that you are able to move on to the beaches locations scattered across The Gaia. Once you've got
the last batch, you'll get the message, see the waves around the world and relax!. Soon, your trophy will be completely replanashed. In addition, they will be cured of diseases of any status. All sea spots scattered across The Gayakaradat from
Tai Man Gaming to video. Find all the hidden treasures on Diggin's ItLocate map, 23.58% Unusual overall this trophy entry will assume that you know the location of The Kokoba Forest and Mini Game Kokoba hot or cold. If you need help on any of them, then refer to following your nose for more information. Once you go
to the Kokoba forest, you will be able to play mini-games Kokoba hot or cold. This mini game revolves around you which is hidden underground. Of all the treasures you find, you could possibly find a piece of treasure called chokograa. This is basically a treasure map which will allow you to find some hidden treasures
that are located at different locations within The Gaya. You can find many in one There is a limit, though, and in every area the mogali will know that now there are chokograupas which are available to dig. Once you find a chokograa, you will be able to check your content by pressing your kokoba at that time. From there,
you can check out different entries of the graph. When you have a look, you will be given a small picture of its location, you'll need to go to
the ground and press to dig for it. As in mini-games, you will see a text box that will indicate how you close to the treasury, once you've picked up the treasury, you'll also get a chance for different items, coaches, accessories, and your kokoba so that they can get new talent. In total, there are 24 chokograupas and all are
found in the same exact area. As well as the forest, there is also a Kokoba Lagoon and a Kokoba on water, which will
be used to get into the lagoon. There are four different types of chokobaus and each has their own abilities which helps to move the land to the renovation. They are as follows: Common Kokoba: Default Kokoba that you start with. It can only run on common areas like the grassland. Reif Kokoba: This Kokoba is a light
blue color. It has a little water ye ability, It will be the kokoba requirement of the Kokoba Lagoon, Mountain Kokoba: This Is A Sea Blue Color It has the ability to run across deep sea water. Sky Kokoba: This is the color of Kokokoba.
gold. It has the ability to fly. To be able to fly, you will need to take off while pressing in an experienced area. Then, on the ground, you'll have to go to another experienced area and press the ground, you'll have to go to another experienced area. Then, on the ground, you'll have to go to another experienced area.
the squarepoints that it produces. The Chokograupas that are achieved in the Kokoba forest location. Chokograa needs to dig manigami during Chokograa, the type of Namechokokoba (if any) to find the Chokograa treasure in the kokoba
type (if any) treasure that is in terms of side guest or trophy progressaonstreamadaan/a/a/oncolatavated shuran/a/a/AFaraway is required. N/Aabilid eve needs Oonn/Athi Ref Kokoba, N/ASmail Biakan/Athi Ref Kokoba required. N/AForbidden
Foreston/Athi Mountain Kokoba required. N/Aerin Pallansthahi Mountain Kokoba is required. N/Aerin Pallansthahi Mountain Kokoba is required. N/Aerin Pallansthahi Mountain Kokoba required.
chokogra. This Chokograa treasure sea will need to dig up The Kokoba. Once exposed, you will inlock the sky Kokoba is required. N/AOnce bar When you have collected all 6 pieces of Chokograa, you will get fog at sea chokograa. This Chokograa treasure sea will need to dig up The
Kokoba. Once exposed, you will inlock the sky Kokoba. The Chokograa piece can be found in 3Can or The Kokoba Lagoon. The story must have blue naxusbefore it is able to find this piece. N/AOnce bar When you have collected all 6 pieces of Chokograa, you will get fog at sea chokograa. This Chokograa treasure sea
will need to dig up The Kokoba. Once exposed, you will unlock the sky to Kokoba. Chokographas are noted by their related triasorischocuba lagoon as well as red circle se get in The Kokoba Lagoon. To get here, you must have The Reif Kokoba. You can only start in disk 3. Chokographas are noted by their related triasorischocuba lagoon as well as red circle se get in The Kokoba. You can only start in disk 3. Chokographas are noted by their related triasorischocuba lagoon.
during manigami by the namechokoba (if any) the type of Kokoba needs to find the Chokograa treasure in overworld (if any) any treasure that is needed in terms of side search or trophy progressaonforgotan/AThe Reif Chocobo is necessary. N/AABranded Oonn/Athi Reif required. N/Edon LagoonN/Athi Ref Kokoba
required. The production of mount Kokoba. Evening Plansen/Athi Mountain Kokoba required. N/ASea Is Required To Have A Double Sea Kokoba. The sea needs Kok
required. Heaven needs Kokoba. N/Achukograa must have blue nacrossin in the story before being able to find the Piece 4Must. N/AOnce bar When you will get fog at sea chokograa. This Chokograa treasure sea will need to dig up The Kokoba. Once exposed, you will inlock
the sky Kokoba. Chokograa piece 5Must must be in the story before it is able to find this piece. N/AOnce Bar When you have collected all 6 pieces of Chokograa, you will get Fog sea chokograa. This Chokograa treasure sea will need to dig up The Kokoba. Once exposed, you'll lock the sky Kokoba. Chokograa Piece
6Must must have a Code Relationship III in this story before it is able to find this piece. N/AOnce bar When you have collected all 6 pieces of Chokograa, you will get fog at sea chokograa, you will get fog at sea chokograa treasure sea will need to dig up The Kokoba. Once exposed, you'll lock the sky Kokoba. The Kokoba Air Garden is
slightly different from the previous two. Generally, you will only need to have a custom Kokoba type and get from there to the entrance. Now, you will need to eat a dead chilli when you picture above when you have one of the dark circles up your'e when flying with Kokoba. These entry points change from time to time, so
be sure to realize different entry points. You have got a decent amount of dead chili by this location. This is a random item that you can dig into during your mini-game efforts. When you do, you'll go to The Tillportad at The Kokoba Air Garden. Here, you'll find some more chokograupas. These and a video are reflected in
five different possible locations of The Kokoba Air Garden: Chokograa needs to dig chokograa during Manigami, the namechokoba type (if any) say The Type of Overworld needs to find the Chokograa treasure (if any) treasure that needs to be side-searched or trophy-progressaonotoire IslandThe Sky Chocobo. Heaven
needs Kokoba. Production of ginji gloves. It is part of the ginji coach set required for the path of Samra. The sand-sandthi is the need of Sky Kokoba. N/A Back Machine Mognet Central in OnlineRepair Erepair. 19.95%
Rare This side quest revolves in sending you more than one letter to A Mogglass to enquire about the item which is located in The Mognet Central that this sadegist cannot be eliminated in the disc until the end of the game 4. You can start before that, but it may not be
over until then. Below is the location of Mognet Central: Mognet central location pointed by red circle. Note that you will need a mountain kokoba to find the hide-out creek and open the entrance. To be given a letter to provide, you must take Mognet while talking to Mogali. Only then you can be given the letter to provide.
Below is the entire chain of letters from the finish. Lath in Kuppa-> Atla Bormaia Walt-> Ipsen's Case at Wallagimorgereo Magee in BlackMage village in Morson-> Geosham is at the entrance of Mois (to get there). Your party has Quina and go to the k-marash located on the continent of Q: keep walking to the
right while you Admission) Mois-Dagurreo > I'm at the door of The Geoshim in Dagurionogi > Naoji, you've finished the final letter delivery, you'll need to find the item that's talking to Kuppa. The item is located in the theatre of Superslock, Roby. To go there, just head a screen to the west of The L'Ath and then go
down the stairs. Once you're there, talk to Roby and he'll agree to give you The Superslock. Once you get this item, take it back to Artimakaaon in Mognet Central. He has purple mogali on the right side of the 2nd floor. On doing so, you will unlock this trophy. Mognet Central Side Quest to video The Tai Man gaming for
The Godadacaradat video. Well lobracutidobatan a bottle of supersilock. 20.37% extraordinary you will be awarded this trophy for information. Hold The Frog Warangalruskesfolial 99 Frog. To start catching the 15.92% rare pesna mandik, you will need Quina at your party.
From there, head of any of the four O's Marhas which are located across The Gava, Once you get a marash with Ouina at your party. Ouina will be allowed to catch the mandik, Once you agree, you'll start playing money. The mandik is easy enough to catch, but can be careful. You will need to wait for a frog so that it
will be able to catch them. When you take a look at the earth, the labor starts walking towards it. If well finished, you'll catch the frog to your side if you are caught on your side. There are a few indications that you will have to keep in mind when
going for this trophy: Management of the Frog Population: If you were to walk in The Marash and catch all the frog, you are, unnaturally, making this trophy more difficult on yourself. When no one is left in The Marash after leaving, it will take more time for the population of the mind. To improve this problem, be sure to
leave at least one woman and a male adult in The Marash. To tell the difference between a man and a woman, pay attention to their feet color: men are yellow while women are red. Keep in mind that it will take some time for the population to recoperati, so it is best to deal with it in short bursts as you are going to other
trophies. To be aware of the tadpolas and the baby's mandik: with the repopulation, all the mandiks will start as a daupalas. If you come back to a marash and see some dupapolas, leave them. You will be forced because you can't catch them. Once they become a child's mandik, though, then it's fair game to catch (think
you already have a man and woman in The Marash; if you don't, let the child move on). Keep away from golden frog. The odd coffee, golden frog will actually accelerate This allows the population to reco-persia very fast due to the baby's mandik. In plain words, it has been advised to catch this frog. The only reason to
catch it is if you are going to sleep or if you are going to sleep or if you are on 98 and only need one dadar. Also, be sure to stay away from the Golden Frog. Below is a picture of all places of the C's Marhas as well as the Map of The Gaia: Fog Continent: just north of the Dragon Gate of Llandabulum. This is most likely, first you will face your
journey. Outer Continent: To the northeast of The Black Magi village. The continent forgot: the far northern part of the East. Forgotten continent: Forgotten on a single island in the southwest part of the continent. It can only reach by flying in an airplane or by getting sky
kokoba. Grab a golden frog going to Goldskkasfoli. 42.80% Unusual when you first visit The Marash of Q, you will be blessed with Quina at your party, you will be able to play a mini game where Quina could catch some mendick. In the marhas, chances are you
can find a golden frog. You will need to wait for a frog so that it will be able to catch the frog. If you manage to catch the golden frog, you will be awarded this trophy. For places on four different marash, the reingler
refers to dadra. 10 items at Octaoneruan Tano Auction House. 25.44% unusual while attractive, do not use it (or any other two boosters cheats for this), then this trophy and all other open trophies will be locked on this secure file, therefore your development for the Platinam
Trophy completely flaws. Go east from the entrance of the tano and continue on the main path. Finally, you'll reach the auction house. Once you enter, you will feel that Bolia will turn off a few items that will be on sale. Then, auction will start for one of the items selected. When the auction is going on, you can increase
the price of the auction by just talking to Bolia and giving you the price you want. After you, you're to wait to see if someone will compete and increase your price. If there is no competition after a little, you will win the auction item. For this trophy you will need to do it ten times. You will need to auction for some items that
you need for the Sword of Kings. Get the sword of paper currency holy blade Kalabor. 22.10% unusual while attractive, do not use Lv/Mac Stone Max Booster cheat! If you use it (or another two boosters cheat for that), then open this trophy and all the other On this secure file, so your development completely flaws for
the Platinam Trophy. To capture Kalabor, you will need to capture a few items essentially and have the ability to fly in The Gaya (World Map). You must also be in disk 4 be able to get this trophy: the final item in this side quest (magic finger) can only be achieved during disk 4. These items, though, can only be achieved
through the auction house in The Truna. It is important that there is some extra gul prepared for it, because some of these items are a display of a's inthe heart, gifen heart, rat tail, and Doga. The exact amount of gillthat will be needed for these
following items will determine much more, but around 100,000 will be highly advised to secure around a safe. If there is none of the following items in the auction house, then leave it and then re-enter another shot building on them. If you need some hint on Octaoning, then refer to Bolia. Once you grab the items that you
said, you will need to take them and sell them that is located around different NPCs. Below is a list of items and NPcs that you sell items: a's a-item: Sell this item on the employee's coffee carta. Heart of Gaffen: Sell this item on the employee's coffee carta.
Carte. Doga Exhibition: Sell this item to the scholar who lives at the recipe shop. Once you have sold all these items in the relevant NPC, then it's time to visit Dagurreo. Dagorarro is a single island on the southwestern part of the continent forgotten. Even by flight is just stable. Once you're in, make your way to the right
arm and until you reach the second floor. Once you are on the second floor, walk to the left until you reach innkeyper is an elderly man from close up. Talking with him, he'll ask you to get a magic finger. This item, once again, is achieved at the auction house in The Tano. Make your way back to the auction
house and wait to pop this item. Once it does, make sure it's to win. This item will recover a lot more price than the four items mentioned above which you need to get first in search of this side. Once you claim magic finger, take it back to the old man in Dagurreo. Once you give him an item, he will thank you and give you
Kalabor, end the struggle towards it and give you this trophy. If you need a visual reference, then refer to the video below: Kalabor Supplementary Ouest video to play Tai Man gaming for The Ghadikaradata video. How can Massabali remember this trophy: If you were to answer mouse guestions wrong at the same time,
you have shut yourself out of this trophy. Also, his Upon eliminating, he will not re-eboss when he save the file. as per Run around in experienced areas (areas with a large concentration of world map trees), you can face a random friendly enemy that will ask you a random question about the world of ultimate concept IX.
This is the mouse of the lord. This IS THE NPC being questioned with only 1 16 questions that will ask you a total of 16 questions. Although you can finish it, it's in Disk 3. The reason is that the mouse just sinks a certain time at this time. They're following: Disk 1-4 Inkontersdask 2-6
Inkontersdask 3-6 Inkontersadask 4-Extraordinary (until the coise is over) to tell you you've encountered it, the music of the beginning of the war will sound much more 'happy'. They ask that all questions are in the form of truth or lies. In the game, the truth is described by O and liar se x. Once your answer is, you will
need to choose 'attack'. Once you do so, it will determine whether you have made the right or wrong choice. It can be painful to suffer this NPC, but there is a way to connect randumanisis and where it will appear all the time. Below is a step-by-step process: to ensure the slide sinks to make sure that the current mouse
sinks are the highest. Enter the world map and make your way into an experienced area without walking into a wild clash. Changing (on safe travel promotion) will be a lot of help. Once you reach the experienced area, use The Mogali with pressure and save your game. Stop safe travel and start your way across the
forest. To do this, tap on any button slightly on the D pad to move your character around. It is very important. If you feel you're going very fast and can possibly waste it. So, then, in the end, you will hit a random clash and it will be a
time mouse. If not, then reload your file and try again, After each face with the Time Mouse, save your game (think you've got the right question), Keep in mind that it can take more than one minute to get into a collision, so it is best to try patience and hurry. If you do this, you can accidentally mess up this setup and run
into the common enemy by mistake. Overall, there are 16 questions that the time mouse will ask you. The first fifteen questions have been answered, you will have to face it once again to answer the last question. Once you have answered the final
question, you will have to face it once again and he will congratulate you. Once he does, it will pop the trophy. Below is a list of all the questions and answers. (True = O/False = X) Timely mouse mouse Vista means love at first look. Akoondi is a village of Pty
Goblins. XOnly is a desert present all over the world. XFossil Ro is a surf that pairs the tano with Alexandra, X I want to be your canery written by Lord Afon. The Xfossil Theatre ship Primea Vista was built in The Artana ships. XBobo Birds is a bird that has luck. Atrano's camera, The Kifa Icarta, is the only members. The
Oldbulbus Air Taxis work around the clock. The Uberkimia cable cars have been running for eight years. OThatre uses fog as a source of plane primevista energy. OSome musafs are friendly and do not attack. Al-Andalambaam is greater than The Csl. The Aahkoba forest is located between The Laandabalam and South
Gate, OYou can beat it. (This guestion will always be asked), A. Mr. Good-git get the right of all friendly enemies, 19.07% How can Rare Massabali remember this trophy; to meet all the needs of friendly enemies, you will need more than one and one chandraganth. These are limited amounts throughout the game. Any of
these gems, sell or disappear the synthesizing will lead you to disappear this trophy. As you're played through the game, you're run into fights that contain an enemy as well as a more bushy music that asks for an item instead of fighting. These enemies are their friendly and nine (listed below) will need calculations to pop
up for this trophy. If you get into a war with one, you will need to go on your items, say take the item and use it on the enemy. Once they're looking for, they'll be happy and leave the fight. You will also be given some things to help them. Remember that Gammi is an enemy named Cat who sinks
near Dagurreo, Although it asks for an item, it is not considered a friendly enemy or a requirement for this trophy. To end this side search you will purify this trophy. Information about all friendly enemy types, locations, and atimfriendly enemies, general lukataunregist Atimrevardasmoan ice-gapa and the forest/plains
between Dali. 1x Ore10 AP and Around The South Gate, South Gate, and The Dwelling1x Ore10 of Quan and a high-potaonladibogfori/plain areas around the grounds and Mage Kandy. 2x Petie AP and an Ore20 large forest that is located outside the Boss Sari. 2x EtherYetiThe AP and an ElikesirNymphJust out of the
Ore 20 tree. They can be found in a small forest or around green grass areas. 3x Ore 30 AP and a Monstoniphator Carcalaniyar are the Khokoba tracks on the lost continent, where you have its location during the
story when the Vista is going to Gaza. 1x A single lazolagardan around The Monstone 30 AP and Pop Os Whites. 1x Sing Lazuli 40 AP and a Diamond Yan On-nech oil. ingood Afa is a small island southwest of the tree. The first 8 has been calculated when this friendly enemy can only get it. As a precise location, it is
found in the forest which hills. 1x The Diamond50 AP, The Ingotof The Rosetta, and The Goal to The Abyss is described as reaching one. This means that you can attack Ozma, attack ing superboss of the game. Generally, your maily attacks will not reach Ozma if you have not finished this sadegist. To defeat Ozmah
and Ozma. 17.30% The ultimate fantasy IX super boss here is: Ozma. Ozmah can only be found at The Kokoba Air Garden. To check about getting there, then refer to Diggin'. Once you're there, go to the northwest part of the hawaiian garden. On this island, you will feel a small stellof stone and dirt. Upon further
inspection, you will feel that you can communicate with this normal area. Once you do this, Mogali will alert you make progress to check it out, you will be given a last chance to establish your party, gear, and abilities for this battle. Once you finish with
preparation, you will be put into this battle. The ozma level is 99, 55,535 HP, and has more than one of the most dangerous and heavy hitting capabilities. To make this war easier, you'd like to complete the friendly enemy sadegist. For more information about the guest on this side Mr. Nice man refers. This is why it is
highly recommended that you don't usually allow attacks on it to be mailed. End with this side search, so you are allowed. Without it to end, then you will have to rely on your castors (Ayaka, Dagger, Vivi, Quina and Blu for magic) and support and the amamrant for throwing objects for guilt. General suggestions/technex
on fighting Ozmaforst, it is important to note that a.I. for this war is unbelievably smart to believe that nothing will do for your party. For example: If there is no single level in your party that is more than one of 5, then it will not use LV 5 death. Also, Ozmah is extremely guick to attack. Every time your letters attack Ozma, it
will return with a move regardless of your letters' ATB gage. Some of them may be a good idea. Unfortunately, though, you will cause it to use heavy haatars that kill your party members more frequently, such as alka. This is, basically, a double-edged sword. Whatever you choose for this battle, it is best to equipping
them with your own life and Auto Regen. With The Heavy Hitting Attacks of Ozmah, it will help a lot to immediately fantasise the damage that was caused. If you've got your life for Quina by eating a loth worm, gammy cat, Bebraia Stalwa, then that they be restored to death Is sure to have the party members can use it
on. 2nd, Amaraant Cast Cycle to cast automatic life on your party. Also, Amaraant will face significant damage to Ozmah if he has put the edge of a wing. Using the 9999 perc by pressing, can be caused by war quite immediately. Just keep in mind to make sure that Ozmah will attack you after every attack what your
party members will do. With the use of this perc, you just have to kill it around 6 times to completely finish it. Once you have defeated Ozma, this trophy will pop up. My little Ershopatan is a small copy of The Primea Vista. 21.79% How unusual lying can be remembered this trophy: two of the three pieces required for
small primea vistas are not careful so can be completely remembered. For more information about the parts that are massabali, refer to the table below. To prime this trophy, you will have to capture it to get rid of the consulting mountain near Mini Vista. To be able to get the primevista copy from this, you will need to
bring it for three different types of exotic coffee, and burma coffee and burma coffee, and burma coffee and b
sure to be sure that as soon as you can (the initial part of Disk 3). Below are coffee and their locations. Also, if needed, below will be a visual guide: coffee (Massabali) South gates out of the Dragon Gate of Llandablum: once you reach here, reach the right side as and it will be in a
sine in the bushes. Once You Go To Ayaka's House Once Again In The House Of Koofiyan Ayaka, You Will Need To Head To The kitchen and it'll be there. 3 during the truno card game tournament in burma coffee (massabali) disk; When the
tournament is running, you will need to leave the truna and walk all the way to be inserted through south gate. Once you're back in The Dali, head of the mayor's house. Say something about Zaidan again not being around the mayor and you will be able to spy in his house after that. What you need to do is inspect the
desk three times. After the third time, the boy will have To pop up in a dialogue box. After that, find the heter and you will be blessed with the mayor's house and head of Windmill. In the northeast of the house, lock the door and enter the door. Once entered, you will be placed
in the pin where The Kokoba is located. On the far right, you'll feel a chest that is lying behind the leaves of a tree on the preview. Inspect the sine to get an item. Then, reexamine the sine to get an item. Then, reexamine the sine to get an item. Then, reexamine the sine and you Coffee. My Little Hawaii Video will get to Tai Man gaming for Ghadikaradat There are 13 signs to collect for Queen Stella in
the overall tano. This trophy will pop up after you've got 10 and provided for Queen Stella. What is your sign? For more information about all 13 locations. What is your sign? Get hammered. This trophy can be achieved after entering disk 4 only. In The Truno, you can find gueen stella located in this recipe shop past. First
time talking to him, he will ask you to find 13 different signs that are scattered across The Gaya. Like any other items or points of interest, you find a symbol, you have a! Look at The Head of Zaidan above. Once you find one, you will have to provide it to Queen Stella by talking to her. Below is a list of all the signs, disk
numbers and their relevant location. You will be awarded this trophy after the final sign is provided. Sign in To NameSagan Lactaondask Novemberadarisdala: Go inside windmill. Once inside, head towards the upper left side and you will throw it in the back of the revelation. 1ConcerBurmecia: After entering the main
entrance, you will see a finished basket on the left side of the screen. It's located behind it. 1ScorpioQuan's residence: The back side of the first room, you will feel a hanging cord; slide down said to make your way to the lower part of the cord and area. It is located near the hot spring at the bottom of the screen range.
2GeminiTreno: At the entrance, you'll find a fountain on the left side of the screen. If you go to it, you will choose to throw in 10 gills. Throw 10 gills in a row until you are marked. 2TaurusTreno: Head on a screen from the entrance, to the right. In this area, head down the stairs and you will find an item at the shop. Go
behind the top right-hand side of the stand and the sign will be located there. 2. VirgoBlack Magi Village: Go to them. When you are inside, head on their bunk bed to the far right. At the bottom of the ladder, you'll get the mark. 2 LibraMadein Saree: This screen has fountain sai that is in the center. Just go behind the
fountain and you'll get there sign. 2LeoEmpire: As you look for Castle, you will come to a room that has the Nepon statue. From the right door of this room, head straight up. Once you reach the right side, you'll get the mark. 3SagittariusLindblum Business District: From the entrance to the district, head north a screen.
Once you enter the next screen, place the left on the remote and you will see a small path. Head on this path and walk remotely to the left. You'll get there sign there. 3Ceninus' Cess: In the door of the excel, you will feel three pillars. The sign is hidden behind the middle pillar. 3CapricornDaguereo: Once you enter
dagurreo, head right and you Find you in the way of a small canal. If you have to turn and go down then you can feel that a little dead end. 3PiscesInvinciable: Hasin is an airplane that you will have access to very long in the game. Once you're on the board, this sign is located in the
right of a very easy place on the left side of the main room. 4OphiluchusQuan's residence: After returning to Queen Stella on the previous 12. They'll ask you to find the final sign. If you go to your 'Important Items' section, you can find 12 symptoms and with further examination, you can search for salog within each sign.
that will point you to the final one. If you don't feel like hands, you can find it at the same location as 'geography'. 4 Visual Guide to Video at all stellazazaocaradat locations for Tai Main Gaming. How this trophy can be remembered: It is a highly controversial if it can be remembered or not. This guide will move forward
and mainly because of the massablis that you will have to go out of your way to miss it and leave a group of institutiontreasures which will become as massablis as you develop your way through the story. As you have played through the game, you feel that many treasures are hidden and you have been given by NPCs
All these items and treasures that you have got are linked to your Sports Treasure Hunter status. By going to Dagurreo, you must go to the right side of the area and go to a floor and talk to 4 armed men. In the tano, you must go to them and talk to the
woman who is down. You'll start on treasury rating 'F' and hit you until you're working on your way. The rating will take 340 points to get. Once you find a treasure hidden by field icon, or anything from NPCs, it will be worth 1 point. Finding treasure through Chokograupas, hidden bubbles, hidden
dararen etc. like Kokoba is 2 points peaceable. For more information about The Kokoba Treasury, then Diggin It.It is very important to note that many
places close towards the end of the game due to big story events. If you want a list of items and treasures in the game along with their accessories to help you to the ranking side, then check the game play guide attached below to be sure: Dragon Ladedifiat Behemoth in the Dagger Weapons Store using The Trano.
21.59% How can this trophy be remembered: If you were to kill The Behemother with someone but dagger, you will be remembered this trophy: once when Defeated, it will not raspon inside the trano weapons store. You will be able to take on the behemioto during Disk 4. To take it, go inside the tano weapons store and
talk to the vendor. You will be given a choice to fight it. Once you have decided to fight, then you will be able to select daggers as necessary for this trophy. Before going into this fight, it's best to be well equipped with some auto healing
capabilities that daggers. Also, be sure to be equipped with some iadoloan so you can face some more significant damage to it. Keep in mind that if Behemoth were to kill you, you would not play. You will only be sent back to the arms vendor. The level of the behemother is 71, 24,123 HP, and knows the following
capabilities: strike, alka, counter, and shake. You have to be careful that the main attacks are their insinuating and shake. These attacks deal with a large amount of physical damage and, with the least exemplary defense of daggers, it can cause some problems immediately. If this war appears as a threat and you are
facing difficulties with it, you can always use the '9999' game cheat by the pressure on being paused in the game. This war will make a ton easier. Once you have defeated Behemoth with dagger, you will be awarded this trophy. The LL jump-in-the-cross without the treping 1000 times to greet and get the king of jump-in-the-cross without the treping 1000 times to greet and get the king of jump-in-the-cross without the treping 1000 times to greet and get the king of jump-in-the-cross without the treping 1000 times to greet and get the king of jump-in-the-cross without the treping 1000 times to greet and get the king of jump-in-the-cross without the treping 1000 times to greet and get the king of jump-in-the-cross without the treping 1000 times to greet and get the king of jump-in-the-cross without the treping 1000 times to greet and get the king of jump-in-the-cross without the treping 1000 times to greet and get the king of jump-in-the-cross without the treping 1000 times to greet and get the king of jump-in-the-cross without the treping 1000 times to greet and get the king of jump-in-the-cross without the treping 1000 times to greet and get the king of jump-in-the-cross without the greet and get the king of jump-in-the-cross without the greet and get the king of jump-in-the-cross without the greet and get the king of jump-in-the-cross without the greet and get the king of jump-in-the-cross without the greet and get the greet and greet and get the greet and greet
receipt. 11.54% Rare Pessa is here, Mechanical, the most difficult trophy in the game. There are two different areas where you can participate in jump-rooping: as you're first controlling the minvi at the beginning of the game, you've got to jump a little girls on the left end of the city square. Disk 3 and after that, he will be
found in the saith. This city Square. To west of the city to participate in the city, talk to one of the girls. Once you start, you have to run a till, successfully, to press the receipt. Unfortunately, though, the jump will need faster input due to the more harsh time in various milestones. On 50, 100, 200, and 300 jumps, the resin
you need to dial will change. Basically, it's faster than the last time. 200 is 300, usually, the most infamous range of jump-roking. This is because the game will make you work a kind of threshing double-nall. After 300, it's a quick tap for lots of way. Below are two important strategies that are used to try the
trophy: common and objective metahotas will need a lot of patience and practice. Basically, if you plan to go for this trophy the normal way, you will be ttaped in the best of the tala for about 7 to 8 minutes. A minor scray up can and/or will cause you to shit and travel. Another problem is your From tv input is delayed. Is.
You are playing on a TV that has a large screen size, then your input delay slate can be worse. Because of this, it will be very difficult to get to the while. Below are some tips and tricks to go to this trophy normally. Keep in mind that these are just some indications and are not mandatory. But it can help tap on basic
detention and the manual: turn off game music: changing music will ensure you're not engaged by other broad noises. With this, you can use The Jump Sound of The Vidi strictly to help you with your press time. Closing your eves while you go: Closing your eves will only help in detention with maintaining stress stress.
With this, you will be sure that any persevering can potentially engage you. In plug-in you through the Dialshow 4 controller-USB (only applicable for The Dialshow 4s that light bar illuminates at the top of the touchpad); Settings-> Devices-> Input Mode-> INPUT Mode-> INPUT Plug-in, you can
help reduce some input delays. It may be a mania, but it can help in the long term. Use the sacrosanctomy is also well known of the two places for the ruping. This is because the camera angle is in a better place and the time is under better visual for the jump of
Vivi. Using the hot key automatic input as well as remote game reguest. Important note before reading: Site4AUTOHOTKEY (one of the programs needed to execute it) is supported on the following operating system: Windows XP SP3+ (32-bit) Windows Vista (32-bit and 64-bit) Windows 7 (32-bit and 64-bit) Windows 8
(32-bit and 64-bit) Windows 10 (-bit and 32-bit) This procedure is highly recommended if you are trying to get the desired path to this trophy. It is best to try the normal procedure before trying to get the desired path to this procedure. Remote Games is a program that will allow you to play your PS4 on your computer/laptop setup. Using
autoHotKey script as well as it, you can do a lot of gameplay yourself. The biggest factor in being able to use this application is stable and quick, you should not have the problem of being able to use it. If you don't, you can find difficulties using this feature. If you are unable
to, you will have to find someone or go somewhere that you have to fast/over enough internet to use this application properly. That said, you'd need to get the script editor and coding so that it works properly. Below, all resources will have links to a download. After that, what to do will be a quick step by step process.
Finally, below will be a video link on how to, properly, set up everything and start with running that script (go to the credits or on
PSTrophies.org for scripts) here is the step process using remote games and AutoHotKey: Download/Install PlayStation 4 Remote Game. Download/Install SciteA4AUTOHOTKEY. Grab the jump-receipt script and then copy it to SciteA4AUTOHOTKEY. Proceed to
Click the Remote Play window and press T. By doing this, the script will start to start and it will be ready for implementation, press ESC to begin the implementation, press ESC to begin the script. This work will be shown to Vivi by Hasalf. Although this program is surprising, it will always ensure 1,000 jumps. If you feel the Vivi-
tup, press CTRL+ Escape immediately. This will stop the script completely. This is because it is too much because of the lateness (or delay) between your computer/laptop. PS4, and internet connection. To improve this, you will need to go to the script and modify the length and breadth. To find it, you'll see your print in
green text after a number below it. It can be found at the top of the script. Therefore, you will not have to worry about too much to be sather. 850 must be defaulted. Once you're doing, resave the script and go to stage 6 again by 9. That said, it's a simple text-based step of what to do by step list. It is, though, highly
recommended to check the video below for more visual guidance especially if you have coding works or if you feel better than a visual lycataconkardat video. A round of appalausiaawa demands a yankor. 79.05% How
common massabli can be remembered this trophy: After the Nobel game is finished, you are given the opportunity to try again as many times as you want to like. If Najba does not ask for yankor and you will not try again and then save your file, you have locked the trophy. Very soon in the game, as Zaydan (the main
film), you will escape from the empire by going to the theater that is a game. Towards the end, you will be singly with one of the actors played in it. Once you start sping, you will see a sequence of buttons that you will have to press. Displayed The buttons will be random. Unfortunately, pressing the button immediately will
not be enough for you to get Najaba Najaba A yankor demand. You will need to do your best to press the button in a taal and make you and other actory look The Battle of Balivabali. Also, randumanis may also be against you. If the button signal is constantly showing and, then it will be more difficult to get better results,
while and it will make better results a little easier to network. With a little skill and luck, the Queen will be happy and Najaba will not ask for a yankor. Thank you, you want to make sure you get this trophy. It is important to note that you want to impress all 100 najiba so that
you can get chandraganth on the moon. How can The Massabali remember this trophy: On the first visit to Llandablum, you will participate in the hunting festival. Failure to allow Vivi to put in first will make you disappear this trophy. On the first visit to Llandablam, you will be blessed with the festival hunt. This will be
attended by, Zaydan, and Vivi. You have to play as Zaydan, but you will need to figure out The Way to Vivi by default. It was important to go something wrong to save your game before trying it. While playing in the event, your
characters will enter into battles to defeat enemies. Like any other battles, your characters will lose HP. If you were to kill 0 HP during the event, your role would be disabled from participating in the remaining hunt. If you accidentally killed ye as Zaidan, then Frighty will win by default. What you will need to do is to get
both Zaydan and disabled during this hunt. To do this, you will need to wait in the business district in the area near the recipe shop. Until I kill around four minutes and 30 seconds of game timer. This is where a zagonnovel will appear. When you see him, Zaydan, Vivi, and Friis will be pulled out in a clash with him. As for
the clash, what you need to do is very easy on: you must get to kill Zaydan and Freia to survive HP Vivi with 0. He said that they had attacked themselves on the turn of Vivi, the attack on either of them is near death. Once Zaydan and Freia both hit 0 HP, the clash and the festival hunt
will end. The winner will be announced by The Vivi default. Once the Vivi prize is awarded, it will unlock the trophy. All well final concept ix ends valcomplate. 27.17% Unusual Story Inmassabli This trophy will unlock for you when the end of the final fantasy IX credits ends. Keep in mind that you can't leave credits in this
game, so you need to worry about missing this trophy Will. Information on the final set of in-boss fights The namebose Luno boss HP. Boss Abnformatontaantranka Kuja7655, 535Flare star, flare, sanctomy, tita, yutam, reflextas boss is immune to every disease. Trans Kuja has fight in the first game, but this is the last
clash with him. Crystal fightdeep inside the memory within the world, Kuja is ready to end your party campaign and you. Below are some common tips and tricks for his boss war: the bird killer support capacity will help to brush up some additional damage since equipped (bronze coach, chain mail, Adaman banyan, or
yellow scorf) since kuja. Using flow on Vivi (together with a black dress) is strictly recommended for high amounts of damage. The biggest factor of being careful with this war is kuja's ability to attack after which you have attacked. This is especially important because his health is low and low because he goes to compete
more frequently. Their anti-capacity star is blazing and it's a huge amount of damage. You were twice in a row to attack him and he counters back both times, then it can be disastrous for your party. Boss Namybussi Loonadress HP Boss Additional InformationNecron6954, 100Grnd Cross, Blue A Showwave, Sadyla
Ingoti, Flare, Pak, Alka, Frida Aga, Blaiszag, Being criticized with the elmantite magic of Tahondag, Roga, Shell, Protektas boss Kuja is immune to every yulotam, Zaydan and others are found on a hill of despair where Nekraon, all life-end intentions With a god, increased and there are some common tips and tricks for
this boss war below on The Gaya: before this war, you are able to select four party members and check on their luggage, support capabilities, etc. It is very important to be equipped with it at least as soon as possible: clear head, body tempo, anti- lukomotion, and jelly. The reason is because of the ability of The Nekraon
Grand-Sk. This potential is very dangerous that its chances to impose many different status diseases to your party (every disease has a 1/8 chance). In addition, its capacity will leave hp of victims anywhere from 1-10. Some of them can be delivered with help in denying diseases that can be delivered. This potential is
highly comparable to Malboro's bad breath. In the battle of Trans Kuia, it is also a good idea to get equipped with bird killer. Nekraon floats in the air, which makes it able to be killed for 1.5 x more damage caused by bird killer. Mineral-related shale and safety can, clearly, be very helpful with some loss yield nephoron.
The ingot of The Sadadila and a lot of their other attacks will help harm. Nekraon is made four al-Aeras. He said, Zaidan Steal them from nekraon . If you were to run, then it's a good idea to consider trying to steal something. Fries can be a great party member to use in this war: you can totally lubriat the daedila ingoti of
Nekraon and the Grand Pass so they will be using them in the next turn of the nekraon if you can use it. The end of Ruadataan Level 99 with at least one character. 14.63% Rare drinking while attracting, do not use Lv/Mag Stone Max Booster Cheat! If you use it (or any other two boosters cheats for this), then this trophy
and all other open trophies will be locked on this secure file, therefore your development for the Platinam Trophy completely flaws. Getting a character on level 99 may sound like a scary and careful process, but it's not as bad as it looks. To ensure that it goes as guickly and painfully as possible without the pain of the,
follow the preparation steps below: level sto-read level 99Equip Auto Life and Auto Regen: These are pretty self-defined. Grinding for this trophy will help in denying at least one of his two talents. Auto life, name states, you were to fall into battle then automatically restore you. Auto Regen will cause your HP to be a little
bit out of the war. A chicken ingot impermeable: 100% not necessary, while it will help a lot with keeping one's own alive. Know the Grand Dragon Tahondag; With a chicken ingot impermeable: 100% not necessary, while it will help a lot with keeping one's own alive. Know the Grand Dragon Tahondag; With a chicken ingot impermeable: 100% not necessary, while it will help a lot with keeping one's own alive. Know the Grand Dragon Tahondag; With a chicken ingot impermeable: 100% not necessary, while it will help a lot with keeping one's own alive. Know the Grand Dragon Tahondag; With a chicken ingot impermeable: 100% not necessary, while it will help a lot with keeping one's own alive. Know the Grand Dragon Tahondag; With a chicken ingot impermeable: 100% not necessary, while it will help a lot with keeping one's own alive. Know the Grand Dragon Tahondag; With a chicken ingot impermeable: 100% not necessary, while it will help a lot with keeping one's own alive. Know the Grand Dragon Tahondag; With a chicken ingot impermeable in the interval of the chicken ingot impermentation in the chicken ingot impermentation in the chicken ingot impermentation in the chicken in the chicken ingot impermentation in the chicken in the chic
of the communication. This will ensure that you will get a lot of communication immediately. Equipping the antithesis capability: with its ability, you will totally macolyse the ability to inhale the poison of a brilliant dragon. This is important because if it kills you and you are just a member of the party (which will always be the
case during this drinking period), then it is a automatic game because you will be left dasorant and not able to move. Equipping the ability to engage: it's not entirely necessary, but it's a better safe way than sorry. Equipping the ability to engage: it's not entirely necessary, but it's a better safe way than sorry. Equipping the ability to engage: it's not entirely necessary.
preparation out of the way, you are ready to start grinding. Head of Pop Os Heights; to get here, you'll have to move through the end of the area. Go through the doors that the mogali couple. When you are there, the grapes will climb and you will enter Pop
Os Highs. Once you are here, enable high speed mode and play as well in 9999. As you walk around, you will be run in a grand dragon fight for the first time, be sure to kill the other three party members that you don't want to level up to 99 This is because of this. Communication is equally
distributed among all party members who have survived the fight. With all the extra party members, you will be sure that you are the only person who will receive communication. With all communication choices going on your role and being equipped with the ability to level up, you will be able to get around 52,812
communications after all the time when you beat a grand dragon. Like a Grand Dragon fight, they'll just kill you two to handle that 9999 Pro-The-Pro. While it may sound like walking in the park, you will still need to see if its poison claws killed you. If this happens, then it can make a significant amount of damage. If you
are unhappy enough, then grand dragons can use it twice in a row and to make your immediate work, you get the most games and lose all the development. He said that it is very important to save him now and then all the time. If you feel you are low on HP during the war, then press the war help to be a perc. This is not
the only way to drink at level 99, it has an enemy group by its name. These live in a forest on the Low Island. The Nech Island is located only on a small island southwest of the Efa tree. While it offer more communication than a grand dragon, it's much more difficult to kill enemies and if you're not careful they can easily
kill you (even if you use the game). Because of this, it is still best to drink using the Grand Dragon. This trophy will pop up as your selection as your se
Geoasham Ro is an area that, upon leaving, will be closed for the rest of the game. Because of this, if you mine the ingotofthe madi during your visit, you will see a treasure hunter who stands around. If you talk to him and give him a dig,
he will give you a place and you will be able to get me for some extra treasure. One of the treasures that you can do for me is Madky Angoti. To do the cavati, you will need to go to the nearest wall and press continuously. The spon is set entirely on randumanisus to achieve this ingoti. If you feel that you are not getting
the spon angoti, then it is better to get out of the excavation and try again to refresh all the items that can be found in the walls. It will also help in moving the high speed perc as it will increase the speed of the game during excavation. Once you have got you out of the mudai ingoti, you will be awarded this trophy. A
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bouvafri kuppa from a wall in Jhena Ro. 38.55% How to Make This Trophy Extraordinary Can be: This trophy can only be achieved during your visit to Geoasham Ro: G your visit, you will be remembered for this trophy. When you are inside The Geo-Asham Ro, you will see a treasure hunter who stands around. If you talk to him and give him a dig, he will give you a place and you will see a suspicious wall that looks like it can be dug. The curtain by this wall will have stone parts. If you go and chat with this wall a few times, then The Kouppa Mogali will appear and thank you for freeing it. On doing so, this trophy will be yours. The following is a visual guide if needed: To do Tai Man gaming for the blinkboo-ghadikaradat video. Get The Queen Of Track Starco Player. 20.86% How can this trophy be remembered: It can only be done in the initial part of 1, 3 during your visit by developing the story while controlling The Vivi. If you go ahead and watch The Game of Roby in the theatre, you will be remembered for this trophy. Once you have control of The Vivi in Hippo during the beginning of the disc 3, right a screen head and you will find a mother and her son, Hoppaul. Talk to mom and she will tell you about how her son needs to get out and exercise more. Agree to help him and it will start a small manigami of his race to the end of the street. To get the gueen of the player, you will need to get her son's running level at 80. It will take a little while to do that, but there is not too much of trouble. To move To Vivi during the race, you will have to make the misc and substitute. First, hoppaul will be very slow, ensuring an easy victory. As they progress and level up, they get a little faster. Towards the end of the level 80, he is running at a fairly guick pace, but he can still be hit easily. After a good number of generations, the mother will claim how fast her son has got and reward you with the player gueen. Soon after, the trophy will pop up. How can Massabali remember this trophy: It can only be controlled during your visit through the development of the story in the initial part of 1, 3, If you wait too late and are looking at daggers, you will be remembered for this trophy. During the control in the early parts of Disk 3 in Zaidan, its head heads to the main plaza and the weapons store is located where the top right go to the right. Go in and you'll find a set of three brothers that look the same way. Talk to them and start to shuffle After he's finished, you'll be asked if the brother is over. It's up to you Either left, center, or right sounds. Winning nine of them in a row is not an easy task. Once you get around 5 on number five, then they start to get very fast that it might be stuck. He said that there would be a great idea to go for this trophy and get some external help. Once you have completed a row in nine wins, you will be awarded this trophy. The Arrest Gallery on playstation 4 controllers, there is a part button on the left side of the touchpad. It will be recorded for 15 minutes from pressing what was on your system that was on your system (this is the default option; you can make it as long as an hour or as long as 15 seconds by going to the settings with it). After the brothers have stopped shuffle, share the press and then save the video. Once you're doing this, go to your arrest gallery, the gallery, and find the final Fantasy IX. Once there, you'll find the video that was just recorded. At this time, it's just dealing with the file and you need to find the section. Once you've found the section. can be a huge help. Once you've realized that your brother is standing in question, you can resume the game downloaded, then do not open this application to edit the video. The reason is that if you do that, the game you were playing will be closed to allow you to share to run. So, unfortunately, video recording is not a way to slow down. The only way to do this is if you use an external device, It's a winning The Tattremaster match in all cards, 65,18% is the typical Tatrah Master Ultimate Concept IX card game. Winning a match will make you purify this trophy. For more information about how to play it, The Tetra Master and tips/tricks refer to it in Card III. All this card is in IIWin 10 Tatrea Master's. (Some NPCs can be challenged again to increase your winning count after development through the game.) 32.21% Unusual Tattrea Master Ultimate Concept is THE CARD GAME OF IX. Winning ten match will make you network of this trophy. For more information about how to play it. The Tetra Master and tips/tricks refer to it in Card III. All this card is in the IIIWin 100 Tattremaster match. (Some NPCs can be challenged again to increase your winning count after development through the game.) 12.95% Rare Pessa Is The Tattara MasterCard Game and is one of two mini-games which is included in ultimate Fantasy IX. As the trophy will be required. To be able to start playing The Tatta Master, you first have to button up five cards in your inventory. How many to check You have, just stop the card option to go in the menu. Cards or hidden. To start a Titrea Master Match, just go to an NPC and press when he has a purple card icon above his head next to the ordinary! Icon. The Data Informatavanoavan of The Titra MasterCard will notice you first see a card, you will immediately notice 4 characters at the bottom center of the card. The limits for digital/alphabetvalues can go from 0-9, then A-F, F being the highest. For defining purposes, let's take a card for which 4P62 example: 4 signals the overall damage that it will output during a war. This is the type of Signal Card P. There are four different types of cards, P, M, X, and one. Below is stated that every meaning: P will use either physical attacks. M will use either physical or magic attacks. It will use one according to what is the least defensive state of the opponent between the two. An opponent will attack with his highest state against the lowest defensive state. 6 Physical Defense of Signal Card: High-stat, low damage that will take it from physical attackers. 2. Magic defense of signal card. High-stat, low damage that will take from the magic invaders. Basic information on the tetrea match and how that Aottra Master is paid a gridboard that extends over a 4x4 dimension. Randomly, starting a match, there will be stones filling some spaces. It will be placed on them, the Virgo card, that can be bad for the fact that it can mess with your strategy. When a match starts, the person who is first known is appointed by a scka philip: red = opposite and blue = you. The first thing you will feel is that the card will have the arrow point in random instructions. These arrows indicate the way the card can attack. If you run a card that contains an arrow that faces an opponent card, then these two cards will be announced. Defeat will end his card, one by one, increasing his score. End Victor control the board by the end of the match is more card which is set by. When the final card is placed on the table, the match ends. Thankfully, this game's match can go quite quick (some cards out how out based on how could end up within a minute). If a card exists where its arrow points to a card that does not have an arrow, the card with the arrow will automatically occupy the card that does not have an arrow, the card with the arrow against a sable piece where the opponent's card you can't get. This is not the ultimate fantasy mini-game if there is no element of randumanisis! Unfortunately, your card is more statistically powerful than opponents even if, there is still a chance that their card can cover you. It is very disappointing and it happens. When a match is over, Victor can take a card that was controlled during their match. Yes, that means you challenged that THE NPC can take your card as well as possible. If you find a set of five cards that you must save before facing the opponent. Also, in this port of play, the game protects itself when you enter different screens. If you were to lose the match, make sure you would not leave less than the screen. Either go back to the title screen and then continue, or completely close your game and get it done. There are many NPCs that match seekers you can find in the game that will challenge you in a match. In the first area of the game, when you first control The Vivi, you can take on at least 10 people. Because of this, it's better to start playing as soon as you can, so you don't need to be labored in looking for opponents by the end of the game. If you were to wait until you finished the game, then there are still enough (although some areas will stop after development). If you wait until you've finished the story of the game, check the following areas for opponents: (after the city's destruction in Disk 3). Shita Reno (Be sure to check the following areas for opponents: (after the city's destruction in Disk 3). trophy will pop up as you get the 100th win from an opponent that you haven't faced as yet. If you are looking for more visual references on the basics of the Tetra Master. A clean bill of healthahowi is a role affected by all status diseases (both beneficial and harmful). As you have fightin this game 11.02% rarely pessing, you must have felt that the enemy has liked to impose status conditions on your party. For this trophy, you have to button everyone on the same role. Note that not all diseases/baffas need to be applicable at the same time. As long as a character is one of the diseases/baffs in some perspective during the game, it has been calculated for that. This trophy can be a pain primarily due to guessing how to get some mantra and their selection hit their role. When it comes to some diseases, your party Can you put in your party member. Unfortunately, it may feel quite easy. That's the case Trying. Below is a list of how easy/quick ways to get them as well as all the bifs/diseases. Unfortunately, there is not a way to keep track of what has been done by each other by your own will. The ultimate illness or leather casting on your selection role will make you purify this trophy. How to impose thesasitus leather/almantmethode on how to achieve the status list of buffs/diseases as well as its ability. Enformataon-plyactka spelled it either from dagger or ayaka. Les Moutina Recit. Mythril Recit. Mythril Recit. Mythril Rad. Wizard Rad. Cotton Dress. Gold Square, or Chandraganth. Float this magic to the dagger or eiko. This is the case with The RefactCast or Dagger. Les Eiko Mythril, a stick of starz, angote reflection, or a roby. HasteCast Eiko from this magic. Equipped coffee, running shoes, or emerald. Recina Eiko from this magic. Equipped-up fins, bamboo or fins. And it was cast out of magic from LifeCast It Quina. Find a 'Grime Cat' outside Daguereo and eat. SlowCast this magic from this vivi. Les ice staff or veus hat. This magic from The SleepCast it's a vivi. This spell from the Les Ok crew. StopCast from this this magic vivi. Asmani power staff. Vivi breaking from Les Gallados or Sarganasuananomka inhales zombie poison. Disk is located on any beach in Gaya during 4. Zombiecast from a zombie powder of a whale zombie. Disk 4 is located on any beach in Gaya. A chemmra virus put up from the crisis. Located in the last area of the game, Mamoria. You have to attack him to compete with his ability. The Docast from the torment of a raah. Located in the last area of the game, Mamoria. The Hotspot from more than one enemy. Soolkagi's Cursor Bomb: Disk 2-Efa TreeDracan Cursor Bomb: Disk 4-Steaner from MemoryFrizeneblocked. Add the Les Ice Brand+ status and attack your role of selection. Gradually, the Peratrophycast is a epheme. Bormiia. BerserkCast dagger snares from this magic. Les Magic Recit. The konfosicast spelled with it the dagger snares from this magic is either from dagger or ayaka. Les Pastor's Recit, Mitharal Rod, Asora Wand, Lia's Bamboo, or Magic Past. Spell this magic or dagger or ayaka to maniko. Les magic recit, asora rod, or fan shoes. More than 50 times the amutoonalanter trans. 37.50% is the unusual trans anger which was introduced in ultimate fantasy IX. trans Located below the ATB bar. Your bar will kill you as you are by enemies. When the bar is completely behaved, your role will enter the trans, your character will change the appearance and they will also have access to new capabilities. To capture this trophy, you will need to enter trans 50 times. All these characters, not only a character is tracked. This trophy, most likely, will pop up during normal game play. If you want it to go faster, you can use pressure to help battle in the game by the perc. Using that will fill your party's transformers immediately for this war and any future battles. Film Kratakoyo 79 active time events. 11.19% How can Rare Pessa Nasabali remember this trophy: During the story of the game, there are 83 total active time events. 83 Overall, do not count towards 3 trophies and you select to see each other in game 2 after 1, resulting in 1 automatically being remembered by default. In short, you must watch every active time event in the game and it is very easy to remember due to some random and unclear requirements to see them. Active time events (for short) are the slight lying-down shears that add a little bit of a filter to the story: most of them will be displayed to their party members away from their talk. As you played through the game, you can be felt in the bottom left hand-hand side of the blue shown the event of active time. From there, press and you will be given one or more of these available lists to see. With this trophy, you will need to see 79 of them, which is very much everyone is devoured in this game. It's no small task: missing some of these active time events is very easy and you will not feel the most likely during the play through it. Some areas (such as the tano) are very crepatak in terms of entry into the city parts in a certain way. With this, it is very important to save your game before heading into a new city/area. Below will be tables about every location of the game, located in its area that atEs, and how to see them. Those that are prominent in bold and orange play automatically through story-growing or if some conditions will be found (if necessary, the tables below will be noted). Badi Forest (Disc 1) Video guide on all ATEs in the bad forest. Active time event tatalipericosatis/routes that need to be taqinask. The notice on active time function is paid automatically by the growing of the jungle-capper N/APlays. Time to avoid before. N/A In the forest, the directory N/A/A as I say, no, as I do, n/APlays works through the development of the story in a car way. Teach me, Mogster Lesson 1 n/aplays by development itself Pays the way, but does not count towards it I have to do the work of the mogster lesson by developing 2 N/APlays automatically, but does not count towards the trophy. Insert edit edit Active time event tatalipericosatis/routes that need to be taginask. Notice on active time event Vivi, confusion N/A/A Dagger try hard See dagger attempt then visit farm at the east end of the city. Once you're there, go to a different screen to tremparts this ATE. N/A Queen Sthener of The Hebrew should be seen dagger hard and cat's eye. Once you have done so, then talk to daggers in the weapons store. The terms are met when playing automatically. The Video Guide on all ATEs in The Laundabalam (First Visit Disk 1) (First Visi on the active time occurrence taught me, Mogster (my first recipe lesson) automatically pays through the development of N/APlays, but does not count towards the trophy. After spending the night at the small town night hotel in a big city, it will be available because of this walking on the streets of Llandabalam. N/A automatically pays for The Purchase of Vivi through the development of N/APlays. Steam Engine This is the first step you have ever been available in the Theater District. What can I do in N/A? N/APlays automatically pays through story development. Baku and his staff will eat it when you leave The Tantalus after you leave. N/Alas You leave The Laindabalum to work your way towards Bormiquia, you will choose to go inside the marash of g and pick up Quina at your party, As soon as you can, be sure to take Quina! Some of the food is only available with Quina at your party during the initial part of the disk 2. Bormikia (Disk 1) Note: There are no active time events, but you will need to save the family of Bormecans to tremmer an active time event later. After you enter the bell ring and the palace, you will feel a set of doors and a serpherway on the right: sure to go inside the door! If you go up the stairs and head inside, the Bormican family will not be alive, it leads to your game to remember the active time function later. The First Meeting Disk 2 is the first cruptok area to force the events of the first active time, before starting this section, the terms/routes need to be taken. Be sure to see in its order as this table has shown them: Active time event tataliperricosatis/routes that need to be taginask. Information about active time event will be available as soon as the Tano tradition from the entrance of the tano, follow the dagger from the left. N/A Confusion Where You Have Seen The Acquisition Please Take The Following Steps Where you saw confusion, go to the bottom right of the screen. This will take you to card stadium and this account will be available. N/A meeting place where you wish to see, track back to the entrance of the tano (cards don't go right from the stadium). Once you're back at the entrance of the tano, go to the right path. N/A Unexpected Visitor Where You Saw The Meeting Place, Head A Screen To Make It Available. By the Dagger Meeting at the Auction House in Tano, your story will be developed. If you have recalled any of the above ATE, you will need to reload your Tataliperrecosatis/Routes that need to be taginask. No suadge yummys information on active time event! You must have Quina at the party. N/A Don't hate me N/A/A I have not hurt anyone N/A/A(Second Visit-Disc 2) Active time event tatalipericosatis/routes that need to be taginask. Information about active time event friendship n/APlays is saved dagger suo-mail through story-growing once auto pays. Landbulb (Second Tour Disk 2) Active time event Tatalipericosatis/routes that need to be taginask. Information about active time event The third-ever N/A/A hebrew fleet is automatically paid by the n/aplays that have reached. How Inforating automatically pays through the development of N/APlays. Condi Pati (first meeting-disc 2) is the second exact and creptak area of the game to force the sponsor to be here. Make sure that the terms/routes need to be taken so you can follow. Also, just be sure to save your game before entering to stay safe. Active time event Tatalipericosatis/routes that need to be taginask. Information about active time event Is devoured by Vivi and Couple N/AThis as soon as you enter the condi-pty. Ouina has been accused of going to the nearby small salin, from where you saw Vivi and the couple, and head left, N/A Ouina can't communicate where you saw Ouina accused, leaving another time to head. From here, you are one of them, N/A Dagger and William, can't communicate where you saw Ouina, right three times and it will be devoured. N/A hungry Brian where you saw Dagger and William, another time head. Then you'll stay at the item store. From the item store, head up the stairs and talk to Vivi. N/ABlack Village (Disk 2) is the third exact and crepatak area of the game to force here. Make sure to make sure the terms/routes that need to be taken are parts so you can With. Also, just be sure to save your game before entering to stay safe. Active time event Tatalipericosatis/routes that need to be taginask. Information about active time function daily life N/AThis will be available as soon as you get control over the village. Life on the run where you saw, everyday life, head up a screen around the circular path. N/A The nose of the peto where you saw, run on life, then go left in the item store. Then, head left again. From there, you'll be out of the item shop. N/A different language where you saw, the nose of the tattoo, a screen head on the right. You will end up back at the entrance of the black magi village. You need to, again, go to the far right area. From there, you will end up in the Kokoba stable, N/A Visitor, different language from where you saw, head left towards the cemetery area in the game. It's located just left of the recipe shop, N/A Life Cycle from where you saw, visitor, not invaders, head into the recipe shop and talk to Vivi. Once you talk to Vivi in the recipe shop, the story will be presented. If you have left any of the above, you will need to reload your safe file and try again. CondiPty (Second Tour Disk 2) Active Time Event Tataliperrecosatis/Routes that need to be takinask. Information about active time event The khayaho Khuda Story ceremony where Dagger and Zaydan are married, you must choose why you do not get married, too? With reference to Quina and Vivi. It will assume that you have met the condition automatically. Madas Sari (Disk 2) Active Time Event Tatalipericosatis/Routes that need to be taginasak. Information about active time function Will Be Available Automatically On The Feelings of Vivi N/AThis Never Get Control Of You Zaidan, Dagger emotions where you saw the emotions of daggers return to the central fountain area. This meal will automatically assume that this condition was met. Ayaka's kitchen where you saw the feelings of Ayaka, try to go inside the kitchen of Ayaka. You will be able to enter the kitchen 2 go back to the Ayaka kitchen, Aadawlaon wall from where you saw. Once there, talk to Mogali. After talking with Mogali, after talking to Dagger, Madnis returned to the saree door. From there, go back to the Adawlaun wall. There appears to be a look at Kotscana and then get out and it will be ate. N/Adch (Third Visit-Disc 3) Active time event Tatalipericosatis/Routes that need to be tacanask. Information about active time event This is too large N/a/A forgotten in n/a/a Artimakaon N/a/A to speed N/A/A to fly long time! N/AThis will be devoured When Vivi Reijons Zaydan through the development of the story. Beaches on a black night will be automatically paid by the development of n/aThis eat story. The treno (second-view-disc 3) is forced here to spout the fourth exact and crepatak area of the game. Make sure that the terms/routes need to be taken so you can follow. Also, just be sure to save your game before entering to stay safe. Active time event Tatalipericosatis/routes that need to be taginask. Information about active time function Avaka Chat Life N/A/A How we ended up here N/Adaadag this has to be a choice between you to close at home or stay in the truna. What you choose is not the difference. By select any of them a special will be devoured in this tour to The Tano. Memories by water N/A/A city people should be seen memories by water and then card tournament stadium screen/a good old days first card tournament match is necessary to win. During this, make sure to be sure I am interested in course. It will ensure that the lessons of the next eating life will appear. N/Life lessons You have to choose during the good old days Of course I am interested. N/A Home Sweet Home/Hippo prize will be available as part of your choice of both of them We ended up here n/A the impostor card appears after winning 2nd match during game tournament. N/Al-Andalim (Third Tour-Disc 3) is the fifth and final exact and crepatak area of the game to force the sponsor to be sponed here. Make sure that the terms/routes need to be taken so you can follow. Also, just be sure to save your game before entering to stay safe. The Third Tour of The Laindabalam is also one of the most random and easiest-to-miss pass in the whole game: Give me my money. For this ATE, you must be less than 50 gills in your inventory before developing the story by blue-naerxboarding. Active time event tatalipericosatis/routes that need to be taginask. Information about active time event My mistake when Zaydan has asked them to be blank, where are you daggers? Ask. From there, you must go directly to the microscope without entering the throne room or talk to the guest room to vacate again. N/A the adianosis should be seen in the tano before it is able to see on some washy edge. N/A Disgrace on yourself N/a/A Deep anger n/a/a My hammer N/A/A rally To see it, you have disk 1. N/A No free lunch is saved to the Bormican family in Bormicia back during a visit to Bormicia in N/A. You will be available whenever you have found all three plants through the story grow. Give me my money with less than 50 gills in my inventory, head of Business District Town Square and you will see a scene that's in between And the woman who is the lord of the gassel achar: Normally, Zaydan will pay for the price of gashal oil, but with less than 50 gills, he will fail to pay. With this, it will be ate once you board as blue as part of the story of the naergasis. N/Al-Andalim (4th Visit-Disc 3) Active time event Tataliperricosatis/routes that need to be taginask. Information about active time event team N/AThis automatically pays through story development. The Bern ball (Disc 3) is sure to save your game before going for them. This part of the game will use a fairly specific route. Make sure to follow the terms/routes that need to be taken section for the route. Active time event is devoured by N/AThis inplace of home calls when you take control of the ayaka in them. Where the heart is where you saw the place to call the house, just get out of front of it for it. N/A came into the world where you saw where the heart is, to show up in front of it to walk in favour of a screen. N/A the fact where you saw came into the world, walk a screen north to make it appear. N/Apandimonome (Disk 3) Active time event Tatalipericosatis/routes that need to be taginask. When you are in the elevator area, you will need to change the switch to show 0 when you lift information on the active time event. Once you have done so, try to get on the left head and elevator in all three possible locations. By trying, you will hit you all three times through a plus wave. When this happens, go back to the elevator switch and change it to 2. Repeat what you did earlier and tried to get on the elevator switch and this final meal will be available. N/A Munobatan 4 at Monstoneas. 16.23% How rare mussabli can be remembered this trophy: four of the monstoneas in the game, two of them can be remembered throughout the course of the game, two of them can be remembered throughout the course of the game. There are Monstoneas gems that you can equipped your party members with what they use with other items. There are only four Monstoneas located in the game, so you will need to find each of them for this trophy. Keep in mind that you don't need four in your play, you'll be awarded this trophy. Below are the locations of The Monstoneas: (Mussabali) Towards the start of the game, you will row at the end of the game in the theater and will mare with blanks to impress The Nagaba. You will need to impress all 100 of The Naziba in the theater. Once you have done so, talk to Queen Berhini as soon as you do Take control of the sataner. If you present the story, it can easily be remembered. For more information about great games, refer to the round of applause. Travelling through the (Massabali) Kandi-Pty Mountain route, you may feel some colored stones and take them to the structure that is located a screen in the right of Stottskan. Throughout the game, you may be facing a friendly enemy. With these encounters, you will need to give the items they ask for. A friendly enemy enemy enemy enemy. With these encounters, you will need to give the items they ask for more than one. Give one of this and you will be blessed with a chandraganth. During the last chandraganth I can buy from Stoltskan. This is the last place where stottscan will be all over play. For more information about The Stottskin locations, then look to run the hard deal. Tai Man Gaming for all four Chandraganth Loutaonskardat video. Kain Legal Lance of SS. After defeating the extraordinary, memora, Nova Dragon in the last area of the 23.70% game, you will start to walk to the farside of the area to progress across the screen. If you start embracing to the area, As you search for a bout, you have a! Will look. That's what you're looking for. Pick it up and you will be awarded the trophy. Kain's legacy is one of the most powerful weapons for your party member, Freeya. If you need to be visually-related, then refer to the video below: Kain's lance as a certain e-intusion for the waspanator. Close but no Kaadarobot Tower. 25.39% unusual in the last area of the game, the memory, the development through it will eventually bring you two floors in it that will come into a room. You will see a little dead path which branches are down. In the bottom right-hand side of this path, you have a! Will look. This is something you are looking for; pick it up to the tower and capture this trophy. Tower is one of The Most Powerful Weapons of Zaydan. If you need to be visually-related, then refer to the video below: at the location of the little acantosi for the waspanator in the tower memorial. The final claw of The Kallausubatan. 26.27% unusual in the last area of the game, The Memorrah, you will finally come to a room in which a staircase has been led. Instead of the following stairs said, hang the left behind some of the fire and you have a! Will feel. That's what you're looking for. Pick it up and you'll get e Panji and this trophy. Rinpanji is one of the best weapons of the Amarant. Refer to video if you need to be visually Location in The Khasi Acantosi Waspanator in Memoriakaradat for video. Get the inti dal angel bamboo. After defeating The Extraordinary, Memorora, Mallaras in the last area of the 26.84% game, you will see a historical sequence of events in the background. Then, walk to the throne and step to the left. After searching for a game, you'll get a! Will look in the field. That's what you're looking for. By picking it up, the angel will give you the bamboo and this trophy. Angel is the best weapon of the bamboo iaka. If you need to be visuallythen refer to the video below: The location of the certain e-antwasi for the waspanator in the inti-baneri memorial. Get the ultimate Macco Zeus bus. After beating the extraordinary, memory, kracan in the last area of the 26.08% game, you will start climbing a set of stairs. After the first set of stairs, if you hang the top left on the first platform, you can get one! Will be visible on the field. This is something you are looking for. Picking up the item will reward you with the ultimate bisbasa hon. The ultimate bisbasa is the ultimate bisbasa i memorialdata for the acantosi. Ulti Forkobatan Gistorfork. To get this 15.89% of the body, you will need to be sure that in 99 you can catch the middick across various g's marhas. For more information about the frog catch, the Meedk reingler refers. Once you've got hold of 99, The Quale and The Quale will have some dialogue exchange. The Quale will challenge the mud and party to a fight to see how strong the Quale level is 76, is 65,535 HP, and knows the following capabilities: rolling attacks, water, agua breath, semen, poison, confusion, and silence. War itself is not very difficult. The important thing to look out for the inflackatus of his abilities is the ability to kill status diseases and difficult physical attacks. It is better to ensure that your party is well equipped with disease deficiency capabilities. It is also very important to know the quale water attacks, so be sure that nothing will ever be used and that the Quale will be healed instead of being damaged. Once you have defeated The Quale, you will be awarded the fork, which is the best weapon of the Quale. Ulti Suvardobatan Kalabor II. 11.73% Rare Time Limited How Can Pessana Missabali Remember This Trophy: You Must Get The Last Area Of The Game, The Memorrah, and The Area With Defeat By The End. The challenge is that you just have 12 hours of game time to complete this task. If you have passed this before then you will miss this trophy. Kalabor II is the best weapon of the sthener and easily, the most difficult weapon in the game to get. What you will need to do is play through the game Battle with The Lich (his end max) and beat him within 12 hours of game time. Thankfully, there are ways to help you take care of this trophy: using cheats in the game; these are extremely important if you are looking to get this trophy with less stress. Activating the fast mode will increase the speed of the game by its original speed of approximately 4x. The good thing with this is that your game time will usually tick too even though the game itself is being paid at a very fast pace. In addition, activating the 9999 Perc will help a lot in the whole game. Be careful, though, because in the half-point of disk 3, the game will get harder and enemies if you are under the input severe you can shoot one. Using safe travel perc is also great because it will deny any chance of random encounters in the overworld. Using grand dragons at the initial power level in the game: Using the Grand Dragon is recommended as soon as possible: provided, you will not need to get to level 99, but take at least a few extra minutes to get a good burst of levels. It will help towards the end of the road. 3 Card Game Tournament win in The Truno during disk: If you win it, you will be rewarded with a rebirth ingot. It will make someone to make himself life. Auto life will automatically restore you if you end up dead. If you are struggling with the latter parts of the game, 12 hours may not seem like a lot of time, but with the game's modifies, this trophy is much more possible. Once you've defeated, go to the right of your room what you need to do and you have a! I'll feel the icon. Press and you will be given a text box about the date of the name of Kalabor II. After that, you will be awarded this item and this trophy. Final Raadabatan Whale Waskar, 24,84% unusual whale is known to be the best weapon for the hexacar dagger. To capture this item, you will need to dig the chokograupas and their locations, this diggin' refers. Once you have chokogra, you can hunt down the treasure spot. Below is a video reflecting the exact location of this particular Chokograa: Whale-Wascar (Final Stick) location credited to the Little Acantosi Waspanator for video. Ulty Rockatobatan Tiger Recit. 23.96% Unusual This weapon in the game for Ayaka. To get the opportunity to get this weapon, you will need to find the sea bubble treasure containing this weapon. To achieve this, though, you will need a ref kokoba, Start at Ouan's residence and go to the remote side of the area until you go out Go, then you're you Use a dead chilli to be able to reach it. For more information about Chokobaus, diggin refers to Below is a video reflecting the exact steps needed to sponsor its location as well as treasure. Credit for The Tiger Recit Location (Alty Recit) Video for The Khei Acantosi Waspanator. Ultimate Double Baladevbatan Ulotam Weapon, you will need to find the sea bubble treasure containing this weapon. This location is in the middle of a group of Aiibargs on the northwest side of the map, where the shining island was used. For more information about The Kokoba Treasure Hunt, refer to the beach boom. Keep in mind that you will not see any bubbles here. It's a matter of grounding exactly the right place. Because of this, below is a video attached to a visual reference to this treasure; Credit to Michael Dimata for the Yulama Weapon Location (Final Double Blade) video, Samoreubatan's route to the full set of Ginii Coach, 25,31% Exceptional Ginii Coach Set is one of the best sets of coaches in this game. Once achieved, it can be equipped on the sthener, Getting the main set (gloves, coaches, and helmet) may take some time. Fortunately, though, you will find it while on the beach's boom and diggin' path, Below is the main set of Ginii Coaches, along with where to get them: Ginii Helmet: On one of the continents forgotten by using a dead chili, you will find some treasure. One of the more than one piece of treasure is this helmet. For information about the locations of cracked walls, refer to the beach boom. Ginji Koch: This piece is titled The Outer Island that is part of a more-than-made treasure in Chokograa. For more information about Chokograupas, Diggin refers to how to get them, and their locations. Ginji Gloves: Using dead chili on the sea bubbles which is located in the forgotten far southern view of the continent, you will find some treasure. One of the more than one piece of treasure are this glove. For information about the locations of cracked walls, refer to the beach boom. After getting your last piece of the Ginji set, you will be awarded this trophy, you have to be inserted. Once you are there, you will need to go inside them. Once you're in them, go inside the room where the beds are located. Once there, head left and you have a! Will feel pop up. Interact with him and you will be able to shop a color fortune for 10 gills. Good omen, you omen, a colorful good fortune for one. It is completely random on which you will receive the omen. If you don't get a very good omen, then 10 g Keep buying luck, Keep, If you get a great omen, you will be awarded this trophy. During a visit to The Kalira, you will have to be a little bit of a dissound resident to protect you from black Magees. If you directed the residents of a set to the wrong location, then they will see their end, causing you to miss this trophy. During a visit to The Kaliera, there will be some difficulties along the way: you are fighting many soldiers and black Magees. When you are running the trunk of The Kaliera away from the village, you will be directed to The Kalira as part of the story. Once you're back in The City, you'll be running several residents who need their help to protect them. The bottom list different dialogue choices with the correct one highlighted. After the residents have been directed, you will be able to speak to the residents who have saved. They will give you some items to help with your journey. When you get the control of Zaydan again after some story events, the trophy will pop up. The following clones and the right methods for direct residents appear to be that there are dialogue options (green text is the correct dialog choice): Let's head up!/Let's head right! Let's go left! /Let's climb the stairs to the right! Up the ladder! / Cross the bridge to the right! / On the stairs to the left! Yeah, they'll not come back. We are not yet safe. Yet.

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