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## Eclipse phase memes

Comments Share Memes: Asceticism, Eugenics, Individualism, Militarism, Social Darwinism's Main Stations: Aspis (Main Band), Xiphos (Uranium) Final is a controversial movement that embraces the philosophy of human perfection. Decried by some as immoral or even fascist, the ultimates are generally viewed as elitists. The final set up several habitats to reach its ideal society, and was the driving force behind the redesigned biomorph design. The final advocates for the use of applied eugenics, rigorous physical and psychological training and asceticism to improve their overall mental and physical endurance and environmental adaptation. Their social traits and the entire subculture visualize life in the universe as an evolutionary struggle for survival and are built around the victory of the higher transhuman, both against their opponents and against their peers. Their movement is highly militarized, and experienced end-to-end offers their services as mercenaries and private security forces for hypercorps, independent city states or wealthy individuals in need of additional protection. I stand alone because I rely on myself. I'm standing higher because I'm not going to fall. I look inside to see the need for growth. I look further to face new challenges. I will move forward to demand the future. I'm going to get up because I'm worthy. I am Ultimate. —Declaration made by saturated aspirant. You survived. Where billions of others have collapsed, you have fought through the fall of mankind and you have survived the birth of transhumanity pangs. For this you have to be congratulated. That's all, congratulations: a short-term recognition of past achievement. So what now? Spend your days working to afford nights in a VR paradise? Shuffle over immortality to care which XP stars are doing what to whom? Then what-some new distraction? Why? So many live with scales on the eyes, blind to potential and promise to surround them because they are too lazy to accept it. You are looking. What, you may not know, but you have the strength to look for more, where the rest of transhumanity says, We have enough. You realize that the better is not good enough, not when you can be the best. For this you have to be recognized, so I challenge you: Be better than you. Understand that there is more to do than can ever be done, but bring yourself and the universe that you are indescribable and determined. Tell me that you are capable, know it's true, and prove it. Claim your position as one of the final ... or not. Continue, taking into account the whims of others who have your body and control your fate. Whine is powerless in the actions of every leader or government that you blame for your life. Waste the opportunity for the rest of the transhumanity fought TITANS for, and died to give you, and hope that other skills will save you again are uncommon. Many are not fit to join us. Who are you? —An excerpt from the challenge presented by Autarch Katalin Asztalos's First Steps to Perfection, a common misconception, states that the final ones are hard mercenaries with a thousand-yard star and yen obsessive biomodding. While this is true, they are generally more combat capable than the average transhuman, believing that all they have is dangerous. The final simply sees themselves as a breed alone, and their close obsession with achieving physical and mental perfection has deep ideological roots. They model themselves as philosopher-kings and warrior-ascetics, which are performed in all areas. For them, life is an active, clear struggle for survival. Eligibility not only guarantees the right to exist, but also the right to a self-determination advantage over less suitable zeros and genetrash who do not share their beliefs. Most transhumans, when they think about the final at all, think they are quite recent, after a fall, movement. But understanding the movement from his origins before the fall is crucial to unleashing the role he could play in transhumanity in the future. Before the fall, many of the Earth's population was still involved in the ongoing battle to adapt to the resource shortage caused by extreme climate change, numerous small wars and rapidly growing inequalities. Small wars on resources, in particular water, were prevalent in the regions of the equator. The strong survived, and the weak died of deprivation. Ultimates founder, Manu Bhattacharya, started out as a mercenary leader on the Indian subcontinent. He quickly became king when he realized that those who paid better in power than those rebellious and that being on the winning side brought many advantages that could be called later. His success in this area, his contacts with international forces and his work as a security contractor for various corps and governments quickly allowed this charismatic and intense man to set up his own private military company Ultimate Security. Wealth, access, and exposure followed, allowing Manu to both influence and influence a wide range of thinking as he codified his beliefs. His personal philosophy is relentless self-improvement, evolutionary preparation, and preparation mixed with objectic thinking, free-market capitalism, Confucius philosophy, and even the divine right of kings, with which he has encountered in his research and business relations. He said that the most capable can and should rise to power and must use it as they see fit, so that mankind can make progress, even if it means taking action that violates the freedom or sovereignty of less suitable others. Discussions on ethics in genetic engineering and voluntary gene therapy have also shaped his approach. Bhattacharya reviewed the benefits of new technologies, not colored by any religious morality saw him as an unscaly good. If improvements can be made, you need to. The alternative is oppression or death. Procrasing any advantage from some misguided sense of morality, feeling or honor, or a desire for honesty was a foolish and naive way. Manu used his visibility to argue what would become the basic principles of ultimate ideology: informed, voluntary and consensual editing of the human genome and mind, however radical it may be, was ethical until it made positive changes in capabilities. Bhattacharya saw forced genetic selection and editing as indistinguishable from birth control or corrective gene treatments for the treatment of diseases or prenatal deformities, as it was informed of decision-making to benefit the future. In his opinion, mankind had too narrow the concept of disease and disability. The features that could be strengthened should be strengthened. Herds are only as strong as the weakest member, so every person must constantly improve or the growing promise of immortality only create successive waves of unfit elders, sensual fools rooted in sentimental and outdated moral codes. Any politicization or organization that could, must, start measures to improve its components, or it would be out-competed by others over time. People who choose to be inferior have the freedom to choose, but must accept that they also limit their opportunities and rights to use them. Bhattacharya put these opinions in his organization from the beginning. Ultimate Security employees could target wages with company matches to pay for biomodes and implants to increase their chances. Those who pushed their bodies beyond normal man's boundaries got accelerated encouragement and leadership. The victims received some of the best care in the world and often came out of treatment with additional improvements. In the decade since its inception, Ultimate Security has fielded entire units of the first true transhumans and has worked with its employees to directly grow and training the next generation through enterprise-sponsored gene and child-rearing programs. Bhattacharya himself invested huge sums in early research and development for digitised consciousness. Some of the first developed bark stacks were tested in Ultimate Security operational combat situations. At the same time, Manu himself established a popular personal sequencing. His extreme personal mode of fasting, meditation and survival tours in some of the harshest climates, with little or no survival gear, earned him many fans and imitators. The Ultimate Security soldiers revered and followed him faithfully and were exposed to weakened versions of Bhattacharya's asceticism as part of his usual routine. Personal discipline has been marked and a prerequisite for progress in the company. Although have been accused many times of using by force, ultimate mercenaries have never been charged with the type of graft and corruption that plagued other mercenary outfits. Their reputation was that they would get the job done efficiently and quickly, if not question their methods. Of course, Ultimate Security also got dragged through the muck as investigative journalists published dozens of reports of human rights violations and war crimes committed by the organization against civilians and enemy militants. Bhattacharya was always quick to respond that such actions were bad elements or the work of those who did not fully internalize the warrior ethos, although his explanation that such actions against fewer people would be unconscionable to genuine warriors did little to mollify their opponents. In the years leading up to the fall, the organisation's leadership was formally accused of crimes against humanity without teeth before the International Criminal Court, but was never prosecuted, after it emerged that the commander had ordered all residents of an Indian mental hospital to carry out the death penalty for being unfit for human beings. Presciently, Bhattacharya also advocated immediate and aggressive extraterrestrial colonization, as even the transhuman population would have too much demand for the Earth's severely damaged environment. He proved his beliefs by starting to plan and pre-build a habitat in Earth's orbit, called Fight 24 BF. After his seminal work, Eternal Struggle, Eternal Growth 17 BF, Bhattacharya laid out a codified set of ideals and organizations for a exemplary society that would promote self-improvement and reward those who maximize their potential. 13 BF, The fight was opened for initial employment and the supporters of the movement began migrating to the station. Supporters celebrated their freedom from unnecessary restrictions on their inferior, while detractors died in the crypto-

fascist state of establishment and personality cult around a war criminal who was using the struggle to avoid a response for his actions back on Earth. Despite the criticism, Ultimate Security officially moved its headquarters to march and several thousand self-styled ultimates made the journey to start their new society. Ultimates action and repose during the fall, the final came on its own. Many saw the fall as eschaton and gladly stepped forward to see if they were fit to survive. Stories abound among the ultimates, in some cases supported by solarhive files, that Manu and his autarchs have all led battalions of some of the worst battles on Earth, including the evacuation of Sydney, the destruction of the TITAN war machine plant in Beijing, and as part of the ultimate defense of the last space lift. Although the final victims were large, almost 80% of those who saw some the fact that they survived at all and even succeeded in some major evacuation efforts bought them enough new notoriety that their ranks had seen net growth as a result. While their battle office was lost in the TITAN attack, there were other outsystem habitats with a great final presence that was spared, leaving the ultimate well positioned to quickly establish itself as a stable political entity. They initiated an active effort to recruit the militias that lost their support, so those who came to the group after the fall were among the most capable survivors. In the years after the final Earth fall, the final was stronger than they ever were, enjoying a wave of popularity and creating lucrative contracts for mercenaries working across the system. Ever the canny leader, Bhattacharya rebranded the ultimates, tossing aside the corporate structure that was necessary when it comes to The Earth's governments and softening some of the harder edge of philosophical tenets, at least publicly. This reduced tensions with many of their more collectivism neighbors and positioned them as a non-hypercorporation alternative to clothing such as Direct Action and Gorgon. Although a small minority of the transhuman population, they have become a disproportionately influential player in rimward politics. In the decade since the fall, though, the final has lost much of that momentum. Their resources have been distributed thinly across all projects such as aspis, Xiphos, Ariel and Eris facilities to set up and increase response capacity and presence throughout the system. The brief swell of popularity faded as a final disregard for those they regarded as too weak or short-sighted to adopt their philosophy, became fixed in the eyes of the public and in relations with the autonomous alliance and titans. The loss of so many original pre-fall ultimates has also undermined the camaraderie and inclusion that founders and first members share, leading new employees to face a clear separation from their ideologues and founders. There have also been constant loss of candidates who have washed up, finding that their individualist tilt may be easier to enjoy among Extropians who do not require the same level of physical and mental commitment. The appeal to individualists naturally restricts the acceptance of a common culture, and operational requirements have also attracted the group in different directions. The permanent military facility of Pharos and many definitives who spend a lot of time away from Aspis and Xiphos do not have the same access to the main leadership. While this activity gives the group very important access to the gate and keep the credits and benefit offensive, there were simply too many individuals that before and early after the fall of the organization to keep their Cohesion. Different strains of thought have also grown, as the conceivable ideals are constantly perfect and debated away from Manu and his inner circle. Exceptionally close relatives treat Bhattacharya's initial thought and the current dissatisfaction with the remaining shortsight of transhumanity. They profess a long-term plan to create a separate civilization behind the gates so that the final ones are free from the weakness of other transhumans. Self-styled overhumanists are most aggressive in their contempt at the end. Internal discussions led by Myron Chalmers question how much longer they should tolerate a less fit genetrash before taking action to be completely rejected because they are more advanced individuals; their humility is responsible for most of the present final stereotype that they are judgmental and arrogant. The merging of the two approaches is iconic, led by Katalin Asztalos, who argue that the ultimate philosophy should lead by example and continue to communicate with the broader transhuman culture in order to be more voluntary converts. However, all sides agree that other transhumans are weaker than they could be, and that weakness is a constant threat in a universe where TITANs still lie. The final must be ready to execute civilization after another imminent fall. Standing among the giants In order to maintain stability and promote participation, the successful organization of qualified individualists depends on a mutually beneficial social hierarchy. This must recognise personal achievement and clearly individual degrees of authority and levels of inclusion in order to create a core of true believers. To nurture this, the final ones have created a symbolically dense system of formalized titles and awards, which they use to mark a person's physical and mental wit. The division between the mental and physical sphere is deliberate: the final acclaimed of their rhetorical brilliance will not be given to the team ops team clearing out the exhuman hive, nor will the champion athlete be given a key role in contract negotiations for gatecrashing surgery. One of the advantages of the group is the clear recognition that one person is not an expert in all areas; indeed, many outsiders wonder how collaborative the final approach to planning and strategy. In order to promote genuine disagreements and debates, there is a specific objective of competing approaches and areas of competence, and only those positions that can overcome such resistance are considered to be worthy of use. However, it is expected that, once the strategy has been developed, all parties concerned will support it as far as possible and will work smoothly under the leadership of the designated management. He is the director struggling to see it succeed, though, as the final has little patience for failure of any kind and will not hesitate to hold those who are aloft Accountable. Anyone leading should have the funds to identify and overcome any difficulties in the situation or they have no right to lead. Conscious obscurantism using uncommon languages, encrypted profile information and encrypted AR screens keeps no end ignorant of the specifics, but allows fellow factionists to immediately recognize each other and help organize themselves around a recognized experience, as required by any situation. Deliberately taking cues from a combination of military and religious traditions, different types of names are used, according to the sphere of effort. The standard military rating is based on active combat operations and the development of skills such as weapons training, vehicle piloting, platoon tactics, security procedures and field medicine. Intellectual, philosophical, creative and technical achievements are generally recognized as more esoteric names consisting of meditative religious traditions and Greek and Chinese culture. They are rewarded with rhetoric, social development, artistic efforts that depend on control, such as calligraphy and sculpture, scientific or technical knowledge. Such specialized names are used only very formally, either as a field of respect and respect for extreme achievements, or as part of random ceremonies that are ultimately monitored as a group. Random reference and interaction use a common nomenclature rank based on the overall situation within a fraction mixed from all achievements in any field: Aspirants have no recognized achievements and are the ones who only join the movement. They have proven their commitment to philosophy and have useful skills and basic personal competence. Usually they will have only read The Challenge and/or Eternal Struggle, Eternal Growth and have few other effects on the underlying philosophy. They're organized with a role model to act as a mentor. The initiates are final, which show great skill in several valuable areas and have proved to be beneficial to the group. Not yet fully absorbed into the movement of fear spies and infiltrators, initiates only certain selected works. They are gradually integrated into the group of other final through participation in field work, which poses a real physical and psychological danger to education from the unfit. Examples have already proven themselves and often act as mentors and initiates. Examples are successful and demonstrated in their primary areas of competence and are often actively involved in developing skills in other areas. Those who have equal or recognition often act clearly distant, gracious or proselized at the end. If they so request, they may be granted employment at Xiphos or other final office. Examples are mostly others as squads of other final commanders. Ducti serves as operational leaders for major projects such as Morph Design, Hab Management, Memetic Distribution, and Direct Large-Scale Military Operations Command. They are all highly accomplished individuals and often have a very high position behind the final as well because their responsibility to the faction requires long-term planning and normal relations with non-final. Their skills alone set them at the top of transhuman achievements. Autarchs are a small handful of individuals who serve as directors of the group's ideological, technical, military and political strategy. These are transhumans universally recognized as important thought leaders, innovators, and luminaries in their fields. All current autarchs are the founders of the movement and it is known that they have been alive since at least 60 BF. They are the philosopher-kings that others ultimately aspire to be. Demiurge is the undisputed ideological leader of the movement Manu Bhattacharya. His words are pearls, his attacks do not pass, he cries from beauty and laughs at war. He dares to surpass him. To: Donovan Astrides From: Sukhbataar Batu Sorry for your friend, but there's no way I can help you get access to Xiphos. Even if you have not been notorious for anarchist and unrest, any non-final visit is prohibited. As for your proposal to join us, if it were given to you, I am afraid that it is also impossible. While I have no doubt about your fitness and ability to survive, this is not one my buddies share. Given your second question—how do we treat other groups of transhumans?—this is difficult. I would say it's different, we're not some kind of hive mind, everyone thinks like Demiurge does it, believing in how he dictates to us. Individuality is a key aspect of our being, while the decision of others based on their actions and words is highlighted by addiction to rumors or stereotypes. However, there are certain attitudes between my brothers and sisters. For people like you, anarchists, scum and autonomous people, we see you as survivors, but not like us. You are persistent survivors, but there is also a cockroach. Even worse, you are weaker than a cockroach, because you allow sufferers, malaise and unfit to live among you and even give birth. Although we work for hypercorps, we do not respect them. Any self-realisation account so given to the acquisition of tangible goods is inappropriate and worthy only of contempt. The same applies to such as extropians. Both titans and jovians are seen as sticking to failed, outdated models of social organization. They are rooted in states and services of the past, one that will doom them as the weakest among them will drag them into the abyss. As for others? Those so-called brinkers are lost and broken people, better that never existed. Criminals from all stripes are parasites in the social body and should be eradicated as soon as they collide. And the rest, those who cling to the provincial approach, rooted in a place like Mars or Venus and unable to see a larger picture, we ignore. Soon enough, a wave of history will sweep them away, showing the bug clinging to a tiny part of the vast universe when the legacy of transhumanity is written in the stars of other galaxies. A fellow reviewer, recap: since the firewall was founded, the final ones have been viewed with caution. Because of the ideology of the hyper-individualistic faction their plans are difficult for worshippers. Our attempts to get the infiltrator recognized as an example with access to solid Intel also failed. None of our operatives who came to us from the finals shared anything in the spotlight, and when, despite very vocal protests from ourselves and other reviewers, there was an attempt to compulsorily extract information from backups, we never found anything to sacrifice the organization into exposed risks. However, after some newly acquired data from [insufficient access], we believe that in the short term the priority is to deploy direct operations with watts-mcleod assets. The final push by the current system-wide PR to recapture some factions of the former good will encourage recruitment to be seen as a peace time to build forces. There is a growing consensus that if both Fissure and Discord Gates were to exercise control, they would probably be able to achieve and consolidate the continued benefits of exploration, colonisation, research and military readiness. The plausible scenario is that Chat Noir would hit first, given Oberon's proximity to Xiphos. It's no secret that the constant control of the Fissure gates by their inferiors of love and anger is a thorn in their side of many ultimates. In addition, the final basis of Pharos puts them in the main position to move against go-nin. When you control two gates, the danger exists that the final ones could move to take advantage of all the gates of the solar system. This would be difficult, and it will be necessary to resolutely get through the chain of linked extrasolar gates, but there are opportunities in the realm. A large part of the final gatecrashing missions through all known gates gives them plenty of opportunities to scout goals. This scenario can be a high x risk. The final can become the only extrasolarine power during a stroke. While other groups would certainly challenge any such action, the initial attacks could be very successful, and as a result, the final ones could at least destroy the gates to deny them to their enemies. Although the destruction of the gate is theoretically temporary, it can put the final control of all the operating gates for at least many months. This is the fact that very few exoplanet colonies can themselves create a sufficiently strong defence against the final ones. In the event that another x threat were realised and the final controls on the gate were to be taken, they could be the only ones that could leave and could theoretically close the remaining mismanagement of transhumanity. Community content shall be available under CC-BY-SA, unless otherwise specified. Mark.

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