**Functional diagnostic nutrition login**
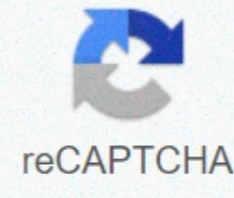
The FlagView HistoryThis page contains a list of codes, codes, Easter eggs, tips, and other secrets for Little Fighter 2 on PC. If you've discovered a scam that you want to add to your page or have a fix, click edit and add it. To create a really strong, consistent attack, go to the game data file.txt. Make a copy firen_ball.dat. Then change bat_ball.dat to bat_ballz.dat. Then change firen_ball.dat copy to bat_ball.dat. (unverified) This is a hack, so first reassch back up the original file. Find the data .txt the game directory. Open it with Notepad and search for strings: id: 200 type: 3 file: datajohn_ball.dat id: 201 type: 1 file: datahenry_arrow1.dat id: 202 type: 1 file: datarudolf_weapon.dat id: 203 type: 3 file: datadeep_ball.dat id: 204 type: 3 file: datahenry_wind.dat id: 205 type: 3 file: datadennis_ball.dat id: 206 type: 3 file: datawoody_ball.dat id: 207 type: 3 file: datadavis_ball.dat datahenry_arrow1.dat d: 208 type: 3 file: datahenry_arrow2.dat id: 209 type: 3 file: datafreeze_ball.dat id: 210 type: 3 file: datafiren_ball.dat id: 211 type: 3 file: datafiren_flame.dat id: Type212: 3 file: datafreeze_column.dat id: 213 type: 1 file: dataweapon7.dat #ice_sword id: 214 type: 3 file: datajohn_biscuit.dat id: 215 type: 3 file: datadennis_chase.dat id : 216 type: 3 file: datajack_ball.dat id: 219 type: 3 file: datajan_chaseh.dat id: 220 type: 3 file: datajan_chase.dat id: 221 type: 3 file: datafirzen_chasef.dat id: 222 type: 3 file: datafirzen_chasei.dat id: 223 type: 3 file: datafirzen_ball.dat id: 224 type: 3 file: databat_ball.dat id: 225 type: 3 file: databat_chase.dat id: 226 type: 3 file: datajustin_ball.dat id: 228 type: 3 file: datajulian_ball.dat id: 229 type: 3 file: datajulian_ball2.dat These are strings that affect attacks that everyone performs. Attacks can be changed by changing these strings, for example: Change string ID: 200 type: 3 file: datajohn_ball.dat to id: 200 type: 3 file: databat_chase.dat John will shoot the bat instead of its purple blast. You can change any of these strings in this way but I recommend you change the string ID: 211 type: 3 file: datafiren_flame.dat to id: 211 type: 3 file: datajohn biscuit.dat or id: 211 type: 3 file: databat_chase.dat It should be noted, that you can only change string ID: 201 type: 1 file: datahenry_arrow1.dat to id: 201

type: 1 file: datarudolf_weapon.dat and vice versa Uploaded by Ben Erion (ben.owns.all)Unverified. Enter lf2.net the main menu. You need to type the normal fullstop not the one on the numeric keypad/calculator. Find the data .txt the game directory. Open it with Notepad and search for string ID: 11 type: 0 file: datadavis.dat and include the following lines: id: 12 type: 0 file: datalouisEX.dat id: 13 type: 0 file: dataknight.dat id: 14 type: 0 file: databandit.dat id: 15 type: 0 file: datahunter.dat id: 16 type: 0 file: datamark.dat id: 17 0 file: datajack.dat id: 18 type: 0 file: datasorcerer.dat id: 19 type: 0 file: datamonk.dat id: 20 type: 0 file: datajan.dat id: 21 type: 0 file: date firzen.dat id: 22 type: 0 file: datajustin.dat id: 23 type: 0 file: datajulian.dat Save the file and restart the game to see the strength added cast. (Unverified) Please note that these codes cannot be used in championship mode: F6 - Infinite mana F7 - Recover all F8 - F9 object collapse - Destroy little fighter objects 2 function keys ------------ F1: Pause F2: Pause / Step F3: Function keys locked (F6, F7, F8 ,F9) F4: Restart F5: Turn off frame control clock (for performance evaluation) F6: Unlimited MP F7: Recover F8: Drop several weapons from the sky F9: Destroy all esc weapons: Quit SPECIAL MOVES ------------ Template, Bandit and Hunter have no special moves. (D stands for Defense button, A means Attack button, J stands for Jump button) (&gt;, ^, v means arrow buttons) You can configure the key configuration by selecting OPTION on the main menu. ==John== 1.Energy Blast (15mp) Input method: D+&gt; + A 2.Heal (other) (70mp) Input method: D+^+J 3.Energy Shield: (20mp) Input method: D+&gt; + J 4..Energy disk: (50mp) Input method: D + ^ + A 5.Heal (me): (70mp) Input method: D v + J ==Deep== 1.Energy Blast (15mp) Input method: D+&gt; + A 2.Strike (15mp) Input Method: D+v+A 3.Leap Attack: (15mp) Input Method: D+^+J+A 4.Leap Attack2:(15mp) Input method: Strike+J+A 5.Dashing Stra fe: ((15mp) Input method: Strike + J + A 5.Dashing Strafe: (30mp) Input method: D + &gt; + J ==Henry== 1.Dragon Palm (30mp) Input method: D + &gt; + A 2.Multiple Shot (30mp) Input method: D + J + A ( + A +A...) 2.Critical Shot (40mp) Input Method: D+&gt;+J 2.Sonata Of Death (70mp) Input method: D+^+J==Rudolf== 1.Leap Attack: (0mp) Input method: D+&gt; + J 2.Multiple Ninja Star: (20mp) Input Method: D+&gt; + A( + A +A...) 2.Transform (30mp) Input Method: Gripping Other + D + J + A 3.Hide (70mp) Input Method: D + ^ + J 4.Double (70mp) Input Method: D + v + J ==Louis == 1.Thunder Punch (10mp) Input Method: D + ^ + A Input Method3. Thunder Kick (10mp): D+ &gt; + J 4.Whirlwind Throw (15mp) Input method: D + ^ + J 5.Phoenix Palm (30mp) Input method: D + &gt; + A ==Firen== 1.Fire Ball (15mp) Input method: D + &gt; + A 2. Flame (15mp +...) Input method: D + &gt; + J 3. Inferno (30mp +...) Input method: D+&gt; +A 2. Sommon Sword (30mp) Input method: D + v + J 3. Link (30mp) Input method: D+&gt; +J 4. Whirlwind (60mp) Input method: D + ^ + J ==Dennis== 1.Energy Blast (10mp) Input Method: D + &gt; + A ( + A +A...) 2.Shrafe (15mp) Input Method: D+v+A 3.Whirlwind Kick (15mp+...) Input method: D + + A ==Wood== 1.Flip Kick (0mp) Input Input D + + + A 2.Turning Kick (10mp) Input method: D + v + A 3.Teleport (10mp) Input method: D + ^ + J (to the enemy) / D + v + J (to a friend) 4.Energy Blast (25mp) Input method: D + &gt; + A 5.Tiger Dash (40mp) Input method: D + &gt; + J ==Davis == 1.Leap Attack (5mp) Input method: D + ^ + J + A 2.Energy Blast (10mp) Input method: D + &gt; + A ( + A +A...) 3.Shrafe (20mp) Input method: D + v + A 4.Dragon Punch (40mp) Input method: D + ^ + A ==Mark== 1.Crash Punch (0mp) Input method: D + &gt; + (A + A) 2.Body Attack (0mp + ...) Input Method: D+&gt;+J ALL CHARACTERS --------------------- Go to stage mode or championship etc and before choosing a character type in lf2.net and and replace the original file. You can also play on a new crasy difficulty level! this code will work on any mode (championship. ect stage;) -How to morph LoisEx? You need to have 1/3 hp left, then press defense, jump, attack together. So, now should me LoisEx if I do not press the right buttons. -How to get all SECRET CHARACTERs??? For example, you want to get Firzen, first double-click lf2_v171 (folder), and then double-click the date and replace the file name with the one you want For example, TEMPLATE you will change the name to Firzenn with an additional letter behind, because you can not have two data with the same name than change the actual folder of the firzen to TEMPLATE than remove the additional letter from the folder. Then you will get Firzen. You can try out each character with this code. -Firzen Get freezing and firen up to 1/4 of their health. Then make them bump into each other if you've done it right, you'll see an Arctic volcano and the curtains will appear and freeze and firen will disappear, or you can just type lf2.net into one of the menus and be able to choose the anti character you want from the beginning. firzenx: ------- Submitted by: owen crind To get firzenx play with julian and firzen on 1/2 health run on each other there will be a giant purple and red burst and you will have a guy with red eye lasers and a green helmet on.i will get your special attacks as soon as you find them out. Moves to Firzen: --------------- Uploaded by: Dustin Z is Defend , X to Jump, C is an attack &lt;&gt; ^. = Movement Fire Beam Z &gt; C Fire/Ice Explosion Z ^X Homing Fire Z^C Tested it out and everything.. Dark Julian: ----------- Play with Julian and Louisex. On the left side with a half-life. Bump into each other, you will see a greenish puple explosion. Dark Julian should have 2 axes and amoured body! Cheat: ------ Uploaded by: B15H2003 To make firzen run Firen &amp; Freeze early and there should be an Arctic volcano and Firzen will appear. Hint: ----- Submitted by: sravan &amp; varun First you will see the following codes. then you'll see It is there, now use It double take julian and play, and then use the soul bomb, which is his greatest power. Please note that it will only work in the How do Julian multiply?: ------------------------------ Uploaded by: Spil First double clik lf2_v1.71(thefolder) then double click Data and replace file name deep juliann then change the actual julian file from deep then remove the extra leter from juliann nwo while playing with julian instead of deep u should prees run +j (+j...) and julian should be multiplied to deep. Tip: ----- presented by: Andrew Take Justin and bat when your life run 1/4 and get guy whit red mask and sword.... works one 100%..:-) Tips: ------ Uploaded by: Shitiz * If you need to grab an opponent, get closer to it and press the direction button (left or right) where the opponent is rather than press the action button and catch it. * When you transform Rudolf, don't drink a full bottle just to drink it less then it will turn out back to Rudolf. After that you use it twice and then don't grab one just press the action button and defend then all three rudolf will change. Hint: ----- submitted by: khoi Get rudolph and another person on the same team. Once the game starts, get rudolph to hold his teammate and start multiplying him/her. eventually you will get a lot of teammates.. Codes: ------- By: varenya ==Jack== 1.Energy Blast (10mp) Input method: D + &gt; + A 2.Flash Kick (25mp) Input method: D + + + A ==Sorcerer== 1.Ice Blast (25mp) Input method: D + &gt; + J 2.Fire Ball (15mp) Input method: D + &gt; + A ( + A +A...) 3.Heal (other) (70mp) Input method: D + ^ + J 4.Heal (me): (70mp) Input method: D v + J ==Monk == 1.ShaoLin Palm (20mp) Input method: D + &gt; + A ( + A +A...) 2.Devil's Judgment (30mp) Input method: D + ^ + J ==Knight== No special moves. ==Justin== 1.Wolf Punch (15mp) Input method: D + ^ + J 2.Angel's Blessing (40mp) Input method: D + ^ + J 4.Energy Blast (15mp) Input method: D + &gt; + A==Bat== 1.Speed Punch (10mp) Input method: D+&gt; + J 2.Eye Laser (25mp) Input method: D+&gt; +A 3.S mimon Bats (40mp) Input method: D+^+J==Julian== 1.Soul Punch (40mp) Input method: Run +A 2.Uppercut (0mp) Input method: D+^+A(+A) 3.Skull Blast (2mp+...) Input method: D + &gt; + A ( + A...) 4.Mirror Image (5mp) Input Method: D+J+A (+J...) 5.Big Bang (20mp) Input method: D + ^ + J 6.Soul Bomb (20mp) Input method: D + &gt; +J ==Firzen== 1.Firzen Cannon (5mp +...) Input method: D + A ( + A +A...) 3.Arctic Volcano (50mp) Input method: D+++J To eliminate a friend: ---------------------- Uploaded by: clayton Your friend must be firen you must be rudalf and the enemy must be You turn into a freeze and then fuze with firen to become fritzen then press turn back to rudulf and now firen is elimenated. Hint: ----- SUBMITED BY = HIMANSHU CHAND: ----------------------- First, go to the small fighter file 2 . and then go to now copy the {Julian_ball2} file and paste it there .and rename the copied file to deep_ball. before writing deep_ball delete the origenal file. And you'll get the power of julian, which is the main bose 5 level. Cool! If you want to become any character: ------------------------------------------- Uploaded by: Christopher Bellamine you want -First go to any section(VS MODEetc)Then type any character you want, but do not enter any single character that does not belong to a small warrior np.james bond etc. If you don't know anyone, go to fighter.com and look for any character. When you type the name and select and there is the character you want. I don't know any of his special moves. I'll let you know when I'm going to go. If you are tired of waiting just try to click a few buttons you may find out. Hint for Little Fighter 2.5: ----------------------------- Uploaded by: littlefighterpro text: If you want 4x player power, change the controls and make them exactly the same. So whenever you hit it doing 4 times the damage!!!! Also, the K.O. fastest player is set to 3 controls exactly the same, then on the character selection page type in lf2.net and chose LouisEX to hit the player and never fall, so you can keep hitting your opponent until you lose your whole life. All characters: -------------- use a text editor to edit the data file.txt the /program/date folder in the game directory. It should be similar to the following. id: 0 type: 0 file: data/template.dat id: 52 type: 0 file: data/julian.dat id: 51 type: 0 file: date/firzen.dat id: 50 type: 0 file: data/louisEX.dat id: 38 type: 0 file: date/bat.dat id: 39 type: 0 file: date/justin.dat id: 37 type: 0 file: data/knight.dat id: 36 type: 0 file: date/john.dat id: 35 type: 0 file: data/sorcerer.dat id: 34 type: 0 file: data/jack.dat id: 32 type: 0 file: date/mark.dat id: 31 type: 0 file: data/hunter .dat id: 30 type: 0 file: date/john.dat id: 4 type: 0 file: data/john.dat id: 1 type: 0 file: data/deep.dat id: 2 type: 0 file: date/henry.dat id: 5 type : 0 file: date/rudolf.dat id: 6 type: 0 file: data/louis.dat id: 7 type: 0 file: data/firen.dat id: 8 type: 0 file: data/freeze.dat id: 9 type: 0 file: date/woody.dat id: 10 type: 0 file: date/davis.dat Add the following lines to the file, in line id: 11 type: 0 file: data/davis.dat id: 12 type: 0 file: date/louisEX.dat id: 13 type: 0 file: data/knight.dat id: 14 type: 0 file: data/bandit.dat id: 15 type: 0 file: data/hunter.dat id: 16 type: 0 file: date/davis.dat id: 17 type: 0 file: date/sorcerer.dat id: 19 type: 0 file: date/jan.dat... id: 20 type: 0 file: date/firzen.dat id: 22 type: 0 file: date/justin.dat id: 23 type: 0 file: id: 24 type: 0 file: date/julian.dat Save file, and the next time you load the game you can select any of the new characters. John: Defense combo: -------------------- Press [Defend] + [Right] + [Jump]. Julian: Teleport: ---------------- Defense, Jump, Attack or Run and Press Defend to teleport. Rudolf: Split Strike: ------------------- turn on the code Unlimited mana and split as much as possible using Rudolf's Split Strike. When the entire screen is full of Rudolfs, it will be indestructible. Rudolf: Transform and duplicate into an enemy: ---------------------------------------------- capture the enemy by hitting him several times until he woes. Then make a transformation move ([Attack] + [Jump] + [Defense]. Transform back into Rudolf and duplicate yourself. Then transform back into an enemy. Your duplicates should also transform. Note: This trick does not work on gangsters (men with red bandanas) in stage mode. Enhanced Version: ------------------- if you have a enhanced version of the game, all characters will be upgraded and your Template character will be invincible and have more than twelve super moves. Tip: ----- By: Da chEatEr To unlock all characters:At the beginning of the main menu.... when i clik start button game button ..... will loadin when its loading lf2.net, and when you start the game all characters will be unlocked!!! :&gt;t; Hint: ----- Uploaded by: kris To get mega julian go to 2 on 2 championship mode and choose julias as charicter and firzen and whenever you just pass 1 hit, to go all the way to the dead run on each other and you will see a black and red with as well see a mega julian with a flame sword and a diamond on his head and speacial moves the flame portal = 4 + 5 + 6 + 7 mega bomb = f + g + h + j lightning strike = e +x + p Increased attack : ------------------ to create a really strong, consistent attack, go to the game data file.txt. Make a copy firen_ball.dat. Then change bat_ball.dat to bat_ballz.dat. Then change firen_ball.dat copy to bat_ball.dat. Hint: ----- Uploaded by: Cj Get Freeze On 33% Heath and Firen On 33% Health and Run On Yourself. Or do something template to rename the files. This can also be done for attacks. small fighter 2.5: ------------------ Presented by: rhett I discovered some extra moves on firzen 1.homing block projectiles, up, attack 2.super freeze block, jump, attack, (it's unreadable damage) 3.fire dragon block, left or right, attack 4.beam block attack, left or right, jump 5.sword block attack, up , jump, attack 6.explosive block elements, up , jump well hoping you own your friends now (cus frinzens best First Firzen without combining Firen and Freeze: ------------------------------------------- Enter the data folder in the game directory. Move template.dat to a new folder Return to the data folder and find the .dat and rename it to template.dat. Start the game and select the curtains in the selection menu. Frizen: combos: -------------- Press [Jump] + [Defend] + [Up] for a big explosion, Press [Jump] + [Defend] + [Left] or [Right] to perform an energy strike. Press [Attack] + [Defend] + [Up] for small explosions. Unlimited characters: -------------------- Play as Rudolf vs. Julian (or any other character). Will Rudolf grab Julian and use the transformation technique ([Attack] + [Jump] + [Defend]). Then clone many Julians to get their army. Note: Use the Unlimited Mana code. Too many objects: ---------------- in the enhanced version, there are limitations. If you use Firzena and try to perform its Overwhelming Disaster move repeatedly, the limit will be reached and you will shoot nothing. If Rudolf still uses Double and the limit is reached, you cannot make any moves using objects such as Julian Soul Bomb or Polar Volcano Firzena etc. If the movement does not require items, you can still attack it, like Henry's Sonata. Freeze: Ice Blade combo: ----------------------- is one of the strongest swords to make combos hit. It can hit more than ten enemies straight and freeze them in the ice when touched by this sword. To do this combo, jump and press [Attack] when enemies dash in front of the screen. Everyone will turn into ice, as if an ally had frozen. Other allies will also turn to ice if they touch them. In addition, when enemies use long bomb attacks, they can be reflected by cutting through the bomb. It will turn into freeze ice bomb and return to attack enemies. How to morph LoisEx? ------------------ you need to have 1/3 hp left, then press defense, jump, attack together. Yes, now should me LoisEx if I do not press the right buttons. Unlock the rest of the character: -------------------------------- Go to vs.mode, stage mode, etc. before you select the character type in lf2.net and you'll have Mark, Jack, Sorcerer, Justin, Knight, Monk, John, Bat, LouisEX Firzena, Hunter, Bandit and Julian, so even the Big Boss. Cheat: ------ Presented by: andre heres cool cheat. get any naruto pic on google then copy it. then go to my computer.go on your local drive and then program the files and look for a file that says littlefighter2.now go for one file that you see then go on sprite.after that go on sys and you'll see all the pictures.pic of the person you want to be naruto. pic of the character you want to be naruto take most of the pic that you r out there and replace it with a naruto pic and do it. Hint: ----- presented by: mejltllsimon You have to be freezing the enemy with your sword jumping and throwing. Use another player to throw a sword, then use the first player to throw it again. If you keep throwing it, your enemy must be ded hint: ----- Presented by: LF fan To make Louis thunder dig stronger, you have to have a lot of computer enemies, then use it and you can see that Louis hangs on kicking. Note: Apply it in battle mode or on the Stage. Defeating Rudolf Clones: ----------------------- Rudolf sends too many clones, you can fight almost any character and possibly win. Henry - Multi-shot, Flame Shots (if there are in line). Rudolf - Multi-ninja stars, more clones (if you have time). Bat - Swarm of Bats Davis - Dash Punch and Multi-Blast Firen - Fire Run and Flame Balls Freeze - Whirlwind, Ice Ball, throw ice sword from the air. John - Shoot biscuits towards the center of the army. Louis – Use Thunder Punch or change louisex quickly LouisEX – Multi Phoenix Palm Sorcerer – Fire/Ice Blasts Moves louisEX: ------------------- Uploaded by: LIGHTNING LADE Splash: &gt; + A Running Splash: run + spinning axe: defend + Down + Attack Strongest Attack: -------------- ---- Uploaded by: Mikel Email: MikelHajjar@Hotmail.com First to be a whip in stage mode with 7 julians to be in crazy mode. then when the bat fight has 32 or something like that that people hit him three times and don't call the bats on the twin now you really have to be close to him then he'll bluddy use it on the bat 2 times to use it 6 times to do it on the firzen 3 times when julian fought he had 103 people I used to call the bats and over 39 people were killed. Turn Rudolph into Freeze/Firen Permenently: --------------------------------------------- Uploaded by: IceFlame First, chose Rudolph with one team 1 along with Firen or Freeze, followed by the opposite what you chose in another team in the singular. (Make sure you have control over all people when you do it for the first time, first, it's a little hard to pull, NOTE: If you want it to work properly, make Rudolph's colleague in the rift past Rudolph and his enemy behind him, alternatively, if you want a lot of clones of the firzen, do it in the opposite direction around) If you want to go faster/easier also type the lf2.net on the character screen, but don't use any of the hidden characters. No computers, only Rudolph, Freeze and Firen. Ok, when yours to play, use rudolph to attack Freeze/Firen on the other team, and then transform into them (Grab using Def when they're cringing, then Def, Jump, Attack to transform), now get a new Freeze/Firen (Rudolph) to run in other teammates (i.e., both running) and making a firzen, now that you tranform back, Rudolph will be stopped as freezing permenently even after the game is over and transform to the character screen. Alternatively, if you put rudolph in front of your teammate on the character screen, you turn into a firzen and firen will disappear, then you will be able, instead of splitting back into firen and freeze to transform rudolph, make a few clones then transform back and all clones will firzen. Note: For the first time, there is no need to catch people to transform, you can switch between characters at will by pressing Def, Jump and then attack. Enjoy! POWERFUL NINJA: ------------------ Uploaded by: Yohit First make a copy of rudolf_weapon and paste it somewhere, then do the same to julian_ball2 &amp;amp; rename the julian_ball2 as rudolf_weapon. You have a super-powered rudolf. Go check it out. How to replace louis louisex: -------------------------------- Uploaded by: Elfvin Its easy, go to the local drive, then click on littlefighter2 and then go to the data space. Find the file name louis and louisEX. Copy these files to another location, replace their names, and replace those files with their old ones. THen u get louisex instead of louis... Smart aye? XD Davis Tips: ---------- Uploaded by: tinyfighters * Use infinite MP (F6) and you need 2 davis. One makes a dragon strike and the other hits the dragon when it almost collapses. Repeat. * When Davis finishes a set of dragon hits and knocks down the enemy, quickly press jump + attack and he will hit the enemy back to the floor. * After using shrafe, do a dragon punch when it knocks the enemy into the air. Deals a lot of damage and can drain half of your opponent's PZ. * When you fire energy balls, make them up close. The enemy has less chance of defending it. * Davis run-attack is good if there is more than 1 person fighting with you. Template characters: ------------------- Rename rudolf_weapon.dat to julian_ball2.dat and julian_ball2.dat. Then, play as Rudolf and throw a few shurikens. They will now be Julian, with purple things overhead. They will also be very strong. Note: This will make Julian harmless shurikens and leave them harmless with anyone who touches them. In addition, this leaves a shadow that will not disappear until the end of round. Change characters: ----------------- Uploaded by: Firzen Go to the drive where LF2 is located, then go to spirtes, then go to sys. Now select someone you want to change. EG Rudolf. And I want him to change into... Gunman. (Rudolf will not have bandit moves) Now take Rudolf to the desktop. Now look for pic bandits. Change the name (nothing else) to rudolf (not with capital). Find a preview of Rudolf and download it on your desktop as well. Finally change the Bandit preview to rudolf (e.g. bandit_l.bmp=rudolf_l.bmp), then change the rudolfs real one to the bandits and hold it back. Viola! has an icon and face (UGLY!!) to bandits How to enable function keys in stage mode: ------------------------------------------------ Uploaded by: Joel If you can't use function keys (f6, f7, f8), here's an easy way to turn them on. First you need to go through this link-www.lf2.co.il.As soon as everything is visible, look at the left side and you will see the FLAG of the United Kingdom. Click it and the language will change to English. Go to the download section and you'll see these recommended versions, recreational versions, recommended programs, fighters, weapons, and backgrounds. Click on the featured selection programs and you may see this first-Hamachi.Go at the bottom and you'll see this-LF2 Ultimate Patcher.Select button Click here to download it. As soon as the download is complete, it will open in winrar. Select LF2 Ultimate Patcher and it will open. Once the havo has opened I click open and search for your little fighter 2, and when you have finished searching it click the game shortcut and the ultimate patcher will allow you to activate the function keys in stage mode. To do this, select enable codes in stage mode. You will then be able to use the function keys in stage mode. You can also select all characters to be open at startup and other options. Remember that it will only work in v1.9 and v1.9c.I tried to do this on my v2.0 but it was written that it only supports v1.9 or v1.9c.You can also download fighters, weapons and more from the download section and more. Have fun! Author of the new game code: -------------------- Submitted by: Shadow On the lf2 cover page, enter herofighter.com and from now on you can activate codes such as F6,F7 and others in survival and stage mode! Enjoy! :-) P.S go to herofighter.com and download herofighter, make sure this game RULE!!! How to unlock Julian in LF2?: -------------------------- Uploaded by: Ang Wen Yang First, when you double-click LF2, click start the game right? When you click it, and when loading the data, type www.wlf2.net while loading then you can choose which any code, you can use Julian, Firzen, bandit, socserer, bandit, sign, hunter, jack, other characters. Unlimited mp and restore health in stage mode: ------------------------------------------------ When you reach the main menu, type herofighter.com to unlock the [F6], [F7], [F8] and [F9] keys in stage mode, master mode, and battle mode. The sound will confirm the correct code entry. Character Template: ------------------- This trick allows you to change the template to characters like Firzen, Julian, Bat and even Knight. Create a new folder in the Data folder. Then copy the original template file .dat the folder. Then copy the other data for the desired character (for example, julian.dat) and rename it to :template.dat. Once you've done that, you'll have two figures julia. You can do this as many times as you want to change into different characters. Change firzen_ball.dat to john_biscuit.dat and john_biscuit.dat to firzen_ball.dat. When you do this, play as Firzen and press [Defend], [Left] or [Right] and [Jump]. If done correctly, Firzen should be shooting John's purple guiding biscuits. Note: This will make John shoot one of Firzena's yellow things when you try to make a biscuit. Davis and Woody trick: ---------------------- Presented by: lf2 fan in lf2 kate go to vs mod, choose Davis/Woody and pick your opponent davis/woody. Make a ball our of both of them. It should hit each other and the shields jump out. Explosion with strong characters: -------------------------------- Uploaded by: Rishir Kalepu When you play with strong characters like Julian, John, Monk, Louis, LouisEX or any other character that can launch a powerful energy attack (scream HA); Time to join them at the same time to cause an explosion of spells ... near the explosion will be seriously struck. EXAMPLE: Julian fires an energy ball, and the monk makes a phoenix palm in the direction of energy balls, this will cause an explosion of spells, in which someone near the explosion will be critically hit. Characters that can be used for this (and their respective explosion attacks): John: Frizen Energy Shield: Fire Beam Henry: Dragon Palm Louis : Phoenix Palm Monk : Shaolin Palm Julian: Soul Bomb