



Osrs tai bwo wannai

The OSRS Mission Tai Bwo Wannai Trio serves as a follow-up to the short Jungle Potion mission. Expand the narrative where Chief Tai Bwo wannai asks for your assistance to reunite his children. To do this, you will be asked to find each of the three children and you will have to help them individually with a certain task. These tasks include the fight against Shaikahan, the capture of Karambwan and the search for food. This way, you will be able to convince your children to return to Tai Bwo Wannai. In this mission guide, we will explain the following: Skill and reguirements of the itemsQuestion rewardsThese rewards There are different skill requirements and items to consider before starting the mission, so let's take a look at what you'll need. If you're on a mission, check out these OSRS mission guides! Tai Bwo wannai Trio OSRS Mission RequirementsSkill Requirements First of all, you must have completed the Jungle Potion mission before attempting the Tai Bwo wannai Trio mission. In terms of skill, you will need 15 agility, 30 cooking and 5 fishing. This is a long search, so of course there are many requirements of items to meet with these skills. Requirements for items To begin with, you'll need to have 30 coins so you can buy Karamjan Rum, which will become apparent later. You are also required to have a knife, agility potions, a small fishing net, two logs, a tinderbox and a spear, which you want to at least be a Steel Lance. There's a number of items that can be obtained during the mission you'll need, such as sliced banana, pestle and mortar, algae, and jogre bones. Finally, grab the Ranged or Magic equipment you can use to kill a monkey. It is highly recommended to bring with you food, antipoision, an amulet of glory, a Brimhaven and Rimmington teleportation and some weightreducing clothes. Tai Bwo wannai Trio OSRS GuideTo get started, head to musa point banana plantation via teleportation along with an amulet of glory and go ahead and choose a banana. Next, head to the Karamja Spirits Bar to the south, where you'll have to buy karamja rum. Use the knife to slice the banana, then add it to the rum and be sure to do so before leaving the island. This is an item you will need later in the mission. Head south again to Tai Bwo wannai, where you can find a home to talk to Timfraku. This is what you need to talk to to advance the research, which will task you with finding her three children. It is recommended to go early to the island of Cairn to give Tinsay the rum, as it will be one of the requirements later. Tamayu who can be found in the mine to the southeast. He will agree to return to Tai Bwo once the Shaikahan are killed. Agree to join him and you will see a video in which he is overwhelmed by the Shaikahan. This This This This where your required skills will come, but first head to the southwest and fishing for Karambwanji. You should fish for at least 22 of these, as you'll have to poison your spear to give to Tamayu. Head northwest if you don't have a pestle and mortar, as you can head to the Jiminua Jungle Shop to buy one. After that your Brimhaven teleportation may come in handy, as you'll want to talk to Lubufu on brimhaven's south coast. Select the Talk about him option and ask him what his age is and offer to help him pick up baits. He will ask you to catch 20 Karambwanji, then give him the fish you caught before. Then you'll have to ask how he captures Karambwan and what he does to them, which will prompt him to ask if you want to become his apprentice. This way, it will give you a Karambwan ship and tell you that you have to fill it with Karambwanii to be used as bait. You should drop the ship from your inventory so you can ask Lubufu for more, so you should collect extra for yourself, Tiadeche, and Tinsay. Next, use a raw Karambwanii on one of the ships you've collected. Tiadeche Your next task will be to head to the northeast section of karamja jungle, where you'll find Tiadeche. Speaking to him he will inform you that he will return to Tai Bwo wannai if you teach him to capture Karambwan. Use the ship you used the Karambwanji on before and it will give you a raw Karambwan, before sending you to visit his brother Tinsay. While you are here, take the seaweed found here as you will need it later. Cook Karambwan to make karambwan paste. Combine this with the spear, then you'll have a poisoned Karambwan spear. It should not be said, but do not eat poisonous Karambwan! Return to Tamayu in the south. You'll need the required Jogre bones, so if you don't already have them, be sure to kill a Jogre and pick up the bones while you're doing traces. Head west of the mine and give him the newly poisoned spear, as well as use your agility potions on him. This time, Tamayu will be successful when you join him during his hunt and promise to return to the village after talking to his father and brothers. Your next task will be to go to Tinsay on Cairn Island, but before you do that, kill a monkey and use it on Tamayu, which will give you the bones and skin of the monkeys. TinsayNext, head to Cairn Island and find the landslide. Across the bridge you'll find Tinsay, who will tell you he's trying to repair the village tribal statue. Tinsay will ask for three items, but first you'll want to use one of the Karambwan ships you've previously obtained. In return you will get a handicraft manual, which you will have to give to Tiadeche.Karamjum Rum (Banana) The of these items is banana rum rum if you followed this guide, I should have given to Tinsay first. If not, head to musa point liquor store to buy Karamjan Rum. From there, head to the general store and use a knife to slice a banana and combine it with rum to make Rum Karamjan (Banana). Seaweed sandwichSuccesse you will need to have the algae and monkey skin that we have also acquired earlier in this guide. Remember that you can pick up seaweed from the beach and kill a monkey with remote or magical equipment to take to Tamayu to bring you the Monkey Skin. Marinated jogre bones The last item will see you use the Jogre. First, use your Tinderbox on the bones or find an oven if your fire production is less than 30. Then, use pestle and mortar to grind raw Karambwanji to make pasta. Combine this with bones to get Pasty Jogre Bones. Finally, cook them on a fire or range to get the Marinated Jogre Bones. Once you have the three items, give them to Tinsay who will agree to return to Tai Bwo wannai. Remember that you also received the Crafting Manual earlier by giving Tinsay the vessel Karmabwan, then take it back to Tiadeche who will also agree to return to Tai Bwo wannai. Finishing Tai Bwo wannai Trio OSRSTo finally complete the mission, return northwest of Tai Bwo Wannai to talk to Timfraku to finish it. You'll want to talk to the three brothers later in their respective stores to get the skill experience. OSRS Trio Tai Bwo Wannai Mission RewardsThere are a number of rewards you'll receive for completing the Wannai Tai Bwo Trio's OSRS mission. Plus two mission points, 5,000 cooking and fishing experience, and 2,500 attack and strength experience. This experience is what you will gain by talking to your brothers after completing the mission. You'll also receive 2,000 coins for your problems, plus the poisoned spear Karambwan from talking to Tamayu.You'll also have access to Tamayu's Spear Stall and Tiadeche's Karambwan Stable. A number of skills will also be available, such as the ability to pray when you arrive at the tribal statue that is now being repaired. You can also catch and cook Karambwans once you've talked to Tiadeche and Tinsay. If you want to fight with the Shaikahan, you can now do so and use tai bwo wannai teleportation scrolls. Finally, if you wish, you can participate in the Smithing part of Otto's barbaric training. That's all you need to know about completing the Tai Bwo wannai Trio OSRS mission. It's a lenghty search, but there are plenty of rewards to collect by doing so. From Old School RuneScape Wiki Brimhaven 1 Yanille - Tai Bwo wannai - Ship yard - Shilo Village Tai Bwo wannai Village is located south of Brimhaven, deep in the Karamja jungle. It houses a number of villagers. However, he has a problem with his as the surrounding jungle always seems to be trying to grow again where it once was. If you're traveling to Tai Bwo wannai, watch out for Broodoo's victims. They are part of the Tai Bwo wannai Cleanup minigame, but most players run away from them, due to their high hp, strong damage, and low benefits to kill them. They also cast spells that reduce stats. A quick way to get to Tai Bwo wannai is to use the CKR fairy ring code and travel north. Features[edit | edit source] Shops[edit | edit source] Changes[edit | edit sour will now always receive the rune throw reward (kp) from the Tai Bwo Wannai Trio mission, previously it was possible to click out of the dialog and not receive this reward. This is a dangerous activity. When dead, all unprotected items will be moved to a grave. Hardcore Ironmen will lose their status and all items stored in any item recovery service will be deleted. Tai Bwo wannai Cleanup is a mini-game of members that takes place around the village of Tai Bwo wannai in western Karamja. The game focuses on contributing to various tasks around the village to earn the favor of local villagers and receive commercial sticks as a reward. Players must have completed the Jungle Potion mission before they can take part in the minigame. To start this minigame icon, right next to the gate to the hardwood grove entrance. It is popular due to hardwood grove's special woodcutting area containing teaks and mahogany trees, which are only accessible by paying for 100 commercial sticks. It's also a good way to get the snakeskin armor and is the most reliable way to get proboscis. Gaining the 100% Tai Bwo Favor score, cooking spider on stick with straw spar, swapping gout tubers and commercial sticks with Safta Doc with gem blade machete, and cutting teak & amp; mahogany in Karamia are all requirements for the average Karamia Diary. Capturing 60% of the Favor Tai Bwo score is also a mission requirement for my Arm's Great Adventure (it will be deducted during the mission, then recommended to get 100% for the diary before starting the mission). In addition to swap sticks, the following items can be obtained during the playback of this minigame: Necessary items[modification | source modification] If you fight broodoo victims (about 8 doses per victim): Relicym balm to damage orange victims. Antipoison to harm green victims, preferably low healing. Sacks of potatoes, cabbage or onions are a good option, as they allow you to transport many pieces to a single point of inventory. You can also kill chickens inside the village and cook them on a permanent fire south of the fenced area, but it's a bit slow. Optional: Gameplay[Editing edit source] To start the minigame, players need to talk to Murcaily on the east side of the village, near Hardwood Grove. It will tell players about the people who started coming back just to find their village overrun by the jungle and other nasty surprises. Then he will tell the player that to give a way to help, they must help rebuild and strengthen the village fence by cutting through the jungle. In return, players will earn the favor, which can be exchanged with villagers for commercial sticks. Players can get a machete from the Jiminua Jungle Store northwest for about 60 coins. Players get the Tai Bwo Favor score by hacking the various levels of the jungle and killing the monsters that appear. This rating allows players to acquire trading sticks. from locals who can later be used to purchase various rewards and services. Jungle cut[edit | edit source] A player who cuts the average jungle near the village of Tai Bwo wannai. There are three types of jungle surrounding the village, with light being the most common and densest the rarest. You need a machete to cut them. Players can also get opal, jade, and red topt machetes, which have progressively higher speed in cutting jungles. Xp Jungle Type Woodcut Requirement Gained Light Notes 10 32 Easy to cut but more spars needed to repair the fence. Medium 20 55 Slightly harder and slower to cut but less straw spars required. Dense 35 80 Difficult to cut and relatively slow, but very good for repairing the fence. Repair of the village fence in Tai Bwo wannai. The rotten fence of the village can be repaired with a machete and straw spars that players acquire from the jungle cut. The village fence can be repaired with different types of straw spars. After being repaired, the fence eventually decays into a rotten village fence. Straw xp earned favor gained light 28.1 0.1% Average 42.1 0.3% Dense 65.1 0.5% Events[edit | source change] Different types of enemies can attack players while cutting the jungle. They work in the same way as random events: sometimes one type will appear, sometimes another. All poison conditions in this minigame begin with 11 damage per shot. The player can also reveal gout tubers or gem rocks while cutting these. For lower levels who want to minimize their need for prayer and poison care, it might be beneficial to let a or a swarm continuously attacks the player as they continue with the minigame. This will also prevent the player from being hit by any attacks by broodoo victims. Threats to the village[edit | edit source] Note: You could also kill jungle spiders roaming north of the calquat patch to gain favor. This is a quick method to gain favor for players with high levels of combat. You'll have to hack any kind of to get spars, repair one of the rotten fences with the spars, and then talk to Murcaily to get trading sticks before you can use this method. If this is not done, jungle spiders will not grant any favors. If you use this method, you will not find gout tubers. Note: Killing another player's enemy generation gives the killer the favor, not the player who spawned it. Broodoo victims[edit | edit source] Broodoo's victims are an enemy category. They are 60 combat level and come in three different colors. If the Tai Bwo Wannai Trio has been completed, they won't be a problem to kill with Protect from Magic, as the Nearby Tribal Statue functions as an altar (Note: the statue will only work after talking to Tinsay in the village). Otherwise, their powerful and far-reaching magical attacks are the reason why dragonhide armor is strongly recommended for minigame. Although they can be killed by normal means, they take significantly reduced damage from normal attacks, so it is recommended to take advantage of the specific weakness related to how they were killed if Tai Bwo wannai Trio was not completed. Note: Each victim is worth ~3% favor, 1% more than a jungle spider. It is not recommended to fight them unless you want their drops. If they are killed by normal means, it helps to have high combat statistics and an appropriate weapon of choice at that level. Broodoo's victims release tribal masks, which can be combined with two snake skins and eight nails to create a broodoo shield. Useful events[edit | change source] Sometimes after the jungle has been cleared, there may be something beneficial for players. Gout tuber discovered under a jungle. A precious rock discovered under a jungle. Gout tuber - Can be unearthed with a spade (use spade on the tuber) and sold to Gabooty or planted and grown with the agricultural ability to trade at Sanfew in Taverley for other herbs, none of which is recommended. Due to its rarity and use in karamja's average diary, it can be sold to other players for 681,393. Current estimates indicate the possibility of a repeat of an event while cutting between 10% and 20%, depending on the level of woodcut. Gem Rock - With level 40 Mining, it can be extracted with a pickaxe to get three random uncut gems, ranging from opal to diamond. Collecting trading sticks [edit | edit source] Almost all villagers in Tai Bwo wannai will give players trading sticks in exchange for a share of their favor percentage. The amount of trading sticks received at any time depends on the player's favor. The amount is although the player wears clothes from villagers that can be purchased from Gabooty. Commercial sticks CANNOT be claimed until after talking to Sharimika on the upper floor of the building just north of the fenced area and having it explained in detail what cleaning entails. Once players have claimed trading sticks from a villager, they have to wait set the time period before they can ask the same person to trade sticks again. Changing worlds doesn't work. Once the percentage of favor runs out, the villagers will no longer give commercial sticks. Commercial sticks CAN NOT be claimed until you have also repaired a part of the village fence. Trading sticks CANNOT be claimed your first trading sticks from Murcaily. Trading sticks can be claimed before exceeding 50% favor. Trading sticks CAN'T be claimed if you're in the middle of My Arm's Big Adventure where you get sturdy gout tubers from Murcaily. Commercial stick suppliers spread throughout the village: some of them are upstairs and some are far outside the fences. They also move, so it may take some effort to find them. Note: You must receive your first trading sticks from Murcaily before you can receive them from other villagers. You can tell if a villager has commercial sticks for you by looking at their out of the way. Note: Tamayu, Tiadeche, Timfraku and Trufitus DO NOT exchange commercial sticks with players for work done in the village. Suppliers are: Gabooty - In the middle of the fenced area. Sharimika - Upstairs of the northern building of the fenced area. Access using the staircase east of the building and walk across the bridge. Layleen - Upstairs of the northern building of the fenced area. Access using the staircase east of the building and walking through two bridges. Mamma Bufetta - North building of the fenced area. Access using the staircase east of it and then down the next staircase west over the bridge. Murcaily - Just outside the Hardwood Grove on the west side. Karaday - Just outside the eastern mission's starting point on the map. Rionasta - Near the starting point of the Western mission on the map. Safta Doc - Near the anvil in the northern part of the anvil. Jagbakoba - Outside the fenced area on the south side, where the fires are located (a dark spot on the map). Rionasta's Parcel Service[edit | edit source] In addition to providing trading sticks, Rionasta has the added advantage of providing players with the means to send items to their bank without a long trip to Ardougne, Shilo Village or Mor UI Rek. Banking any item costs 10 trading sticks, regardless of whether it is stackable or not. The service is accessible by talking to Rionasta and asking what it does around there. Note: Rionasta only allows players to deposit not to withdraw them. Its service also does not include currency, be it coins or trading sticks. Changes[edit | edit source] References[edit | edit source] source]

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