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Visit the Help section or contact us © 1996-2015, Amazon.com, Inc. or its subsidiaries Top reviews The latest top reviews © 1996-2015, Amazon.com, Inc. or its rise nine branch is the next exciting instalment in the thrilling Lorien Legacies series Pittacus Lore. Number four is a hero for this generation' Michael Bay, director of Transformers \*\*\*Until I met John Smith, number four, I was alone on the run, hiding and fighting to stay alive. Together we are much more powerful. But it could have lasted so long before we had to split up to find others... I went to Spain to find Seven, and I found even more, including the 10th member of the Guard who escaped from Lorien alive. Ella is younger than the rest of us, but just as brave. Now we're looking for others, including John, but so are they. I'm number six. To finish what they started, they'll have to fight us first. Praise for Pittacus Lore: 'Tense, exciting, full of energy' Observer 'Relentlessly Readable' The Times 'Tense, keeps you wondering' Sunday Times 'Set to eclipse Harry Potter and moody vampires. Pittacus Lore is about to become one of the hottest names on the planet' Big IssueThe Rise of Nine is the third book in Pittacus Lore's Lorien Legacies series. The first book in his Lorien Legacies series, I Am Number Four, is now a big Disney movie, and with The Power of Six and The Rise of Nine, perfect for Hunger Games fans. The Rise of Nine is the next exciting sequel in Pittacus Lore's thrilling Lorien Legacies series. 'Number four is a hero for this generation' Michael Bay, Transformers director \*\*\* Until I met John Smith, number four, I was alone on the run, hiding and fighting to stay alive. Together we are much more powerful. But it could only have lasted so long before we had to separate to find others... 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Michael Bay, director of Transformers until I met John Smith, number four, I was alone on the run, hiding and fighting to stay alive. Together we are much more powerful. But it could only have lasted so long before we had to separate to find others... I went to Spain to find Seven, and I found even more, including the 10th member of the Guard who escaped from Lorien alive. Ella is younger than the rest of us, but just as brave. Now we're looking for others, including John. But so are they. I'm number six. To finish what Eric Allen's The Rise of NineLorien Legacies #3By Pittacus LoreA Review is not extremely well written, nor very creative, I found myself able to enjoy the first book in this series, I'm Number Four. It was a generally innocuous story about a boy getting old, and it's something I'd probably give my teenager to read. The second book took everything that superficially entertained the first book and completely destroyed it. After a year of waiting, strangulation The rise of NineLorien Legacies #3By Pittacus LoreA Review by Eric AllenThough is not extremely well written, nor very creative, I found myself able to enjoy the first book in this series, I Am Number Four. It was a generally innocuous story about a boy getting old, and it's something I'd probably give my teenager to read. The second book took who was superficially amused about the first book and completely destroyed it. After a year of waiting, oddly enough, the much-anticipated tria on this hit and miss series happened, and unfortunately, I have to say it was even worse than the second book. We begin with John, known as Number Four, and Nine on the run after escaping from my Adrian base. These characters are both such utterly douchebags and generally, everything around them, terrible people, that it's hard to worry about anything they do, or anywhere they go. All they seem to be doing is arguing, bickering, fighting and the head of the buttocks. They melee around doing not doing much in a plot important enough to deserve half the number of pages of a book dedicated to them. Certain events towards the end of the second book made me completely unable to like or even sympathize with John. He's extremely selfish and incredibly stupid. I can't see him as anything but the ultimate jerk who proved to be at the end of a previous book and my opinion of him is now forever colored by these actions. I don't care what he does or why, because I don't care about him as a character, because his behavior was so undesirable that I actually started cheering the villains on the hunt for him. And Nine is lattice and pompous, with few, if any, redeeming qualities of its own. Putting these two characters together and deeding so many books to them, not giving them anything important to do was a huge mistake and completely destroys any excitement factor or pace that the book would otherwise have. Marina a.k.a. Number Seven, Ella a.k.a. Number Ten, and Six make their way to India because the plot so says, find number eight. After several chapters of fillers, they finally meet with him and split up as they try to beam into New Mexico, where everything from final imports is inexplicably located. Through the power of Dues Ex Machina, John and Nine found themselves traveling in New Mexico just in time to meet appropriately with everyone else, and head to a secret military

base to take on Setricus Rah, the leader of the Mogadorans with little effect. Sometime during this section, writers felt the need to point out to readers some holes of their own in the plot stating that while the defeat of Setricus Rah would end the war, it would not end the war. Very contradictory and confusing for anyone who still pays attention to this point. The book then ends rather abruptly with several writings about the powers or personalities of the numbers that should have been included in the story rather than thrown away at the end. all right? I'm really stretching to think about anything of value in this book, and nothing comes to mind from the top of my head. The cover was good, I guess, if it's a little generic. He's advertising exactly what you're going to get in the book. A lot of nothing interesting. Bad? There are too many characters in this book. The authors have clearly struggled to keep up with all of them and give them everything to do. Four and Nine are both idiots and ultimate jerks, irrelevant to almost the whole book and basically just take up space. A lot of space. Marina, which was the one and only bright spot of the previous book, was basically restored to scenery and plot service in a healing way. Ella barely exists and usually just maintains a presence by being mentioned by other characters. Six has become something of a stereotypical tomboy written by men who don't have the slightest clue as to how to write a tomboy character, and her personality and motives are often inconsistent and fluid. There are eight... I guess. There is not enough in this book to justify three separate groups of characters in three locations. Not enough is happening to justify the existence of as many as half the characters at all. The writers really stretched themselves to overtake themselves and take things to the next level, and they completely and utterly failed to do so. Worse, there is still at least one other character that has yet to be introduced, which does not bode well for the future press of this series. This book comes as a lengthy, metique and pointless critique to the U.S. government more than anything. Painting the United States as money grumbling, power hungry secondary villain. The truth is that the U.S. government has its own problems that are currently causing quite a lot of conflict in this country, yes. But this is a children's book. Children don't need to be terrorized. Children should not be raised to fear and hate the government under which they live simply because the author disagrees with the things they are currently doing. It seems as if the authors are quite openly trying to sow seeds of anarchy and rebellion in america's youth. I'm not usually an overly patriotic person, but I find it a bit offensive, especially since this is a children-centered book. If you hate the government and want to see them fail, fine, but don't go give the idea to the kids before they age old enough to form their own opinions on the issue. Ugly? This book is terribly written. I'm talking like Suzanne Collins or Dan Brown scary here. The first book, though generic rather than anything to write home about at all, depicted a lot more in the way of writing talent than shown here. Tension is often inconsistent, wavering between past and present. Descriptions of things are often either completely missing or completely inappropriate. Things just don't happen to any point or purpose just because the action says they should. There's no point in anything driving the story other than the writer's desire to move on. next scene. It's something I'd like the entertainment industry as a whole to take to the heart. Look at the entertainment industry, I don't know about you, but I don't like douchebags. Why? BECAUSE THEY'RE JERKS!!! You really need to stop intentionally shooting the main characters of your books, movies, TV shows, etc. Nobody likes a jerk. No one sympathizes or sympathizes with a jerk. No one identifies with or wants to be more like a jerk. When your supposed hero is a complete and complete douchebag with few, if any, redeeming qualities, the audience, frankly, begins to root for the villains. And that's what's going on here. Almost every male character in this book is a complete and complete douchebag. They act like jerks. They think like jerks. And I just don't want to read about them. I don't care what happens to them because their behavior tells me I shouldn't be less interested in what happens to them. I'm more sympathetic to villains because half the actors in this book are so incredibly jerks that I honestly want to see them fail. Four, nine and eight are terrible characters. They act like horrible people. They show nothing that is admirable or worth looking at a hero. They are the complete opposite of what a light-hearted adventure hero should be. Their behavior is more in line with the villains of many YA genre pieces who are peers of this. When I don't care about the characters, I don't care what happens to them. When I don't care what happens to them, any danger they find themselves in is pointless, because frankly, at the moment I'm rooting for the other side. I want to see them fail. I want to see the villains triumph over them. This should not happen in any work of fiction. Your hero may be the villain, but at least he has to be sympathetic to the reader. If he's not, we have no reason to take care of him. The tension, drama and suspense come from an emotional connection (something other than utter disgust) with the characters. We're supposed to take care of them, and when not the whole story woven about them becomes pointless, boring, and frankly a job to read through. And this book is THE PERFECT illustration of this concept. Action scenes, of which there are many in this book, are meaningless when you don't care about the characters who participate in them. They're more boring than anything else. It took me more than a month to get through this book because I was so uninterested in ninety percent of the cast. 4 and 9, frankly, had no need to be in this book until its climax, so their presence in most was doubly undesirable. There were so many characters juggling here that these characters who had personalities to begin with, found themselves. down and just shadows of who were in the previous books. The authors took the earliest possible opportunity to cough up some of the dead weight in the characters, but that didn't help much. Honestly, this book is a complete mess. Even completely putting aside the flaws in the characters, and focusing only on the story itself, the whole thing begins to unravel at this point because the foundation on which everything was built was hardly solid to begin with. This is exacerbated by the fact that authors seem to feel the need to point out to readers many of their own holes in the plot. Character motives don't make sense because they're not given context. This book has to be taken with a certain dose of suspension of disbelief, however, things are just starting to get more and more ridiculously amazing, stretching that suspension beyond breaking point. Nothing drives the story. Nothing pushes events forward. There is no forward momentum pressing the characters further apart from the need to move on to the next stage of the story. No tension, no drama, no suspense at all. It's very false and forced, feeling nothing like the flowing narrative it should be. Things just happen without explanation because the story needs to move on. There are no clear motives behind anything and nothing feels like any urgency is behind it. Many of the powers that Loric's children too often demonstrate have strayed into the Dues Ex Machina area, inexplicably creating a way to get to the next stage of the story when the authors painted themselves into a corner. Nothing makes sense in this book. The motives behind generally every action anyone does right are unclear, so the whole thing is just a huge mess. Now there are simply too many characters for writers to keep up with, and the story itself takes some heavy punches as a result, relying too much on the practicality of the plot and Dues Ex Machina to pave the way. In conclusion, this book is a complete mess. He suffers from too many characters and not enough for all of them. It focuses a lot of attention on characters who do nothing important instead of portraying things that seamlessly bind events into a cohesive, character-driven story. A lot of the characters are unbearable, and they made me, at the very least, start empathizing more with the villains. Characters that were once the show's bright spots, bringing life and color to an otherwise generic story, have faded into the background and barely have a presence to make room for complete douchebaggy of other, seemingly more important characters. It's poorly written, at a bad tempo and feels like it's not driven by any thing other than the plot needs to move on to the next scene. The amount of reliance on the practicality of the plot and Ex Machina is terribly undesirable, and completely shatters any credibility that the story may have had to begin. The foundation on which this story was built was shaky to begin with, and now that we are three books, a lot of cracks and flaws in logic become painfully obvious. I don't think I can bring myself to read three more of these books. This one was painfully and mentally boring, having none of the character or even the superficial thrill of previous novels in the series. If you are a fan of these books, you may find a little enjoyment in both of them, but the book was really terrible in every aspect of its presentation. I think fans will feel more offended than anything else with this book. It was really awfully bad. It hasn't done a single thing right, and I doubt writers can recover and do it in the upcoming half of the series. This is the iceberg that sank the Titanic. There's probably no recovery from that. It's not often I come across a book that, literally, doesn't have a single, unique redeeming quality about it. This book is a real gem in this regard and only in this regard. This is a complete failure of EPIC proportions at any and all levels, and in any and all aspects. I would recommend to anyone who enjoys well-written material with a very character-driven plot that comes to a satisfying end to stay away from this. If you find yourself annoyed by characters who often and constantly act like assholes, overusing the villa of convenience plots and too many characters sitting around doing nothing, don't even pick it up, because that's entirely what this book is, and I guarantee you'll try to strangle life from it by the time you're three chapters in, if that's what it is. This book was hard to read, because it's full of characters who didn't care, doing things that seemed more like they were trying to take time away rather than actually do something. Fans of the show may like it, but I think a lot of people will see this book as what it really is. It's a waste of time. Look at my other reviews. ... More... More

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