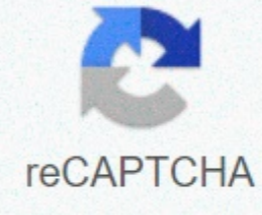




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Cave story walkthrough egg corridor

in: Necessary Quotes, Egg Corridor, Locations Edit Share Egg Corridor's starting point Main map Egg Observation Egg Corridor Egg Corridor (in the language of 廊 Tamago Kairou) is the first major area in Cave Story that the player can access only by using the teleporter. It's where Quote meets Sue Sakamoto for the first time. Seventeen Sky Dragon eggs are kept here, one that is labeled Egg No. 00, and the rest from 01 to 16. Synopsis[edit | edit source] The quote goes to the Egg Corridor, where he finds Sue trying to confront a larger Mimiga named Igor. She claims that no one is able to beat her, only to be taken off Mimiga anyway. The quote then reaches the end of the Egg Corridor and defeats Igor. He finds Sue lying on the floor of the room that owns Egg No. 00. She tries to hatch egg 00 after regaining consciousness, but is unable to because it requires a password. Sue agrees to leave the island with Quote on the condition that he help her. The two then leave the Egg Corridor separately. Map[edit | edit source] Explosion[edit | edit source] For the Egg Corridor version after the explosion, see Egg Sunrise?. After the Core is defeated, Kazuma managed to hatch Sky Dragon No. 00 eggs to

escape the island, but there was a massive explosion that caused all the eggs to hatch simultaneously, causing serious damage to unborn sky dragons, as well as massive structural damage. Sky Dragon egg damage turns them into Dragon Zombies, which turns the egg corridor into the ruined egg corridor? This will also cause all obtained power-ups in the corridor (two health capsules and a rocket chest) to be permanently missed. History[edit | editing source] Quotes required! This article needs additional quotes for verification. Relevant discussions can be found or brought to the discussion page. You can help improve this article by adding quotes to reliable sources. (May 2014) The Egg Corridor began as the vision of a teacher who is not present in Cave Story who wanted to research Sky Dragons. He established the Egg Corridor on the island a long time ago, and after that Igor became his pupil. Igor continued to manage the Egg Corridor after the teacher died of old age. Some time after that, he consumed a red flower, but still kept enough common sense to remain loyal to the teacher. Placement[edit | edit source] Near the beginning of the game, the Egg Corridor can only be accessed by using the teleporter from Arthur's House. This carries The Quote to the far left of the Egg Corridor, where the general direction of travel is to the player's right. The egg observation room is located at the end of the egg corridor with a rescue room next to the From the observation room, a door on the far right can be used later to access the Outer Wall, although this door is not functional when quoted the first visit. Visit. | source editing] Cthulhu's Abode[edit | edit source] Cthulhu's Abode (where Kukurū no Sumika) consists of a rescue disk, two blocks of destruction, and a Cthulhu who seems to know Quote and even asks where his blond friend is. It can be used as a passage to get into a higher altitude if a life capsule is obtained. Egg Observation Room[edit | edit source] The Egg Observation Room' (視室 Tamago Kanshi-Shitsu) is a room with many computers, a bed with red flowers around it, 2 hearts and the Rocket Launcher. When Quote passes by computers, they light up blue, but two are red. The two have information on the problems with Dragon Eggs 01 and 06. Quote must go to these eggs; 6 first, to retrieve the ID card there, and then Egg 1, to insert the ID card into his computer. Igor, the head of the area, could have lived there and eaten red flowers, because he is a rabid Mimiga. Eggs[edit | source editing] Egg No 06 - This egg contains a single treasure chest that gives the player the ID card. Egg No 02 - Quote cannot enter this egg, unlike eggs 01 and 06, however, the Quote can access the room in which it is located. Egg No 01 - The player must enter the ID card from Egg No 06 in order to lift the shield that allows the Quote to continue further into the egg corridor. A missile takeover is also found here. Egg No 00 - A room where egg no 00 appears to contain a distance from the quote. The computer inside the building indicates a password is required to hatch the egg. Enemies[edit | edit source] Beetle - An enemy that can fly around freely or within a set range and trajectory. Behemoth - An elephant-like enemy that moves faster after taking a certain amount of damage. Basu - Larger enemies, similar to cockroaches, whose flying behavior is similar to that of free-flying cockroaches, but cannot pass through walls. Vasile - Blazes over the floor at a fast pace; This enemy is indestructible and kills The Instant Quote to contact. Elements and armaments [editing | source editing] Rocket launcher - Can be found in the egg observation room. This weapon has limited ammunition, but can be powered by refill terminals and pickups from enemies. ID card - A key card found in Egg 06 that disables the shield before fighting with Igor. Trivia[edit | edit source] The Cave Story Wii Demo ends at the Egg Corridor after Igor's defeat. Required Quotes Egg Corridor Community Content Locations is available under CC-BY-SA unless otherwise stated. in: Edit Share Main Map Egg Observation Room? Egg corridor? Egg corridor? (タマゴ回廊? Tamago refers to the Egg Corridor after the events of a detonation whose origins are not specifically revealed in Cave Story. Any objects in the egg corridor can no longer be obtained here. Egg corridor? has many stalactites that can fall when passed under. Larger stalactites will remain trapped in the ground can be destroyed with a weapon. They are also capable of killing enemies under them, like Dragon Zombies. Synopsis[edit | edit source] When Quote returns to Mimiga Village, he receives an alert on the computer of Arthur's House in Kazuma, telling him to go to the Egg Corridor. Quote arrives in the egg corridor to find the damaged place due to the result of a mass explosion. When he arrives in the incubator room for Egg No. 00, Quote meets Kazuma, who tells him the events that have taken place since he left for the Sand Zone. Kazuma managed to escape into the Egg Corridor, where egg dragon of Heaven in Egg No. 00 successfully hatched. He asks Quote if he wants to flee the island with him. While listening to Kazuma in the 00's egg room, Quote will be asked if he wants to escape from the island with Kazuma in a Yes/No Prompt. If the player chooses Yes, Kazuma will wait for the Quote in the Outer Wall and the two will escape when the player interacts with Kazuma again. Map[edit | edit source] Sublocations[edit | edit source] The same buildings found in the Egg Corridor before the explosion are also found in the Egg Corridor? with some changes. All eggs that were previously accessible in the egg corridor can no longer be placed in the Egg Corridor?. Cthulhu's home? [editing | editing source] When Quote re-enters the egg corridor after the explosion, does Cthulhu's home, which becomes Cthulhu's home? becomes necessary to enter to pass through a wall of rubble. Cthulhu and the save disk are no longer present. Two presses are seen, along with several spikes lining the walls and ceiling. The egg-observation room? [editing | editing source] Quote in the egg observation room destroyed before the sisters fight. The egg-observation room? (タマゴ監視室? Tamago Kanshi-Shitsu?) is the egg observation room after the explosion. This area is also the stage where Quote can fight with the sisters, and must be passed through to get past a blockade in the Egg Corridor?. To initiate the battle with the sisters, the player must collect the expansion of the rocket in the center of the room. The player can skip the Sisters, not removing his chest and continuing. However, it is also possible to collect both the upgrade and skip the battle if fast enough in reaching the exit. Egg No. 00[edit | edit source] The camera appears in the same state as before the explosion, except the egg is now gone. If the player checks the computer, they will meet Kazuma and will be allowed access to the Outer Wall from a door on the far right. Around the egg corridor[edit | editing source] For more information about specific locations Story 3D, see Exclusive Areas for Cave Story 3D. Gallery[edit | editing source] Enemies[edit | edit source] Some enemies encountered in the egg corridor can be found after the explosion along adding new enemies. Recurring [editing | source editing] Beetle - Only cockroaches that follow Quote around are present in post-explosion Egg Corridor. Basu - Follows Quote around like cockroaches, and fires green projectiles towards him. Critter - Can be found hiding behind signs and other obstacles. New[edit | edit source] These enemies are only seen in the Egg Corridor after the explosion. Dragon Zombie - Often found close to crushed eggs; The active ones remain fixed to one place and will unload a series of fireballs when Quote is within firing range. Counter Bomb - Starts a countdown from 5 when shot or approached. If he's not killed within the deadline, he detonates for 30 damage and leaves behind the same vans he would be if he were killed. The detonation range is limited, so avoiding the bomb explosion is possible if the player cannot kill it in time. Bosses[edit | edit source] Sisters - A pair of bronze dragons that will spin around the central platform and periodically expel a stream of fireballs. They are vulnerable when they open their mouths and when they are in their amazed expression. Egg Corsair Locations Community content is available within CC-BY-SA, unless otherwise stated. Noted.

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