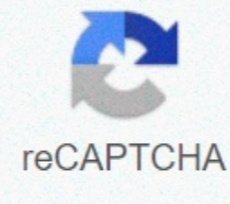




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## Aptoid app store apk

Chromebooks can now download and install Android apps from Google Play and it works pretty well. But not all Android apps are available in Google Play. Some apps are available from outside of Google Play as APK files, and you can install them on your Chromebook with some extra work. This will only work if the Chromebook has the support of the Google Play and Android app. At the time of this writing, this means that you need an Asus Chromebook Flip on the development channel, with Android apps enabled. Step one: Enter your Chromebook in RELATED developer mode: How to enable developer mode on your Chromebook If you're used to Android, you know you need to enable the Sources Unknown option to install apps not available in Google Play. However, this option is hidden and not normally available on Chrome OS. To access this option, you will need to put the Chromebook in developer mode (which is different from the one on the Chrome development channel: you have to do both to download Android APKs laterally). This is the same switch that you have to flip if you wanted to install a more traditional Linux desktop, such as Ubuntu, along with Chrome OS. Follow our guide to putting your Chromebook in developer mode to disable operating system verification. Keep in mind that this will erase chromebook storage, so you'll need to set it up from scratch later. However, pretty much everything on Chrome OS is still synced online, so it shouldn't take too long. RELATED: How getting access to experimental features in Chrome developer mode (and chromebooks) also means you'll see a scary warning screen every time you start, and you'll need to press CTRL+D to skip it. Unfortunately, there doesn't seem to be any limitation. Perhaps Google will raise this limit in the future and allow you to download APKs sideways without disabling the operating system verification feature. Step two: Enable unknown sources Now you'll need to enable apps from Unknown Sources on the Android settings screen on your Chromebook. To access it, open the Chrome operating system settings screen and click the App Settings link in Android App. The Android Settings screen will open in a window on your Chromebook. Click or tap the Security option. Enable the Unknown Sources option in Device Administration. You will see a notice telling you to be careful what you download and install. If you don't see the Unknown Sources option here, the Chromebook isn't in developer mode. This option only appears here when your Chromebook is in developer mode, so try switching to step one again. Step three: Install the APK file Now is install an app from an APK file. First, download the APK file to the Chromebook and save it to the Downloads folder. You might expect to be able to simply double-click or upload an APK file from the Chrome Files application, but it doesn't work. That's enough for you Error message saying This type of file is not supported. RELATED: How to Use Android 6.0's Built-in File Manager You'll need an Android file management app to install APKs. Launch Google Play and install a file management app. We like Solid Explorer, but there are plenty of other options. (For some reason, Android's built-in file manager app doesn't allow you to open and install APK files.) Launch the downloaded file manager app, enter the Downloads folder, and open the APK file. Select the Package Installer app and you'll be prompted to install the APK, just like I would on a Chromebook. Apps installed from APK files will work just like an Android app downloaded from Google Play, getting their own windows, launcher shortcuts, and taskbar icons. As on a real Android smartphone or tablet, you should be careful which apps sideload in APK form. There are malicious apps out there, and sideloading an app or pirated game is a common way to get Android malware. Download and install apps only from trusted sources. With the decrease in market share in the 1990s, Mac software has become increasingly difficult to find. Specialized software stores focused on higher demand PC software, even large box retailers stopped carrying Mac software. Then Apple created the Apple Store, a retail paradise that finally gave Mac users a place to get software. But that has also changed, as accessories for iPod, iPhone, and iPad have taken control of limited space on Apple's store shelf. Things seemed terrible until the end of 2010, when Apple removed the wrappers from the Mac App Store. It has the same ease of use as the App Store for iOS apps, uses the same credentials - your Apple ID - and allows Mac users to safely and securely download Mac-controlled applications from certified developers. The results have been spectacular: millions of Mac users now have access to the Mac App Store, which has been included in every copy of the operating system since OS X Lion was released, allowing developers to reach a Mac customer base they've never had access to before. As much as you praise Apple for their unwavering year-on-year commitment to improving accessibility on iOS, it remains an area of the operating system that desperately needs better accessibility, at least visually: the App Store. The problem with the accessibility of the App Store lies in its typography. It's too small, making descriptions of reading apps and release notes difficult. Since there is no way to adjust the font size --- and I guess the App Store, as an app, doesn't support Type --- I have to keep my iPhone and iPad close to my face and wink to read about an app. As a result, however, squeezing my eyes so much tires me and starts to hurt, which in turn makes the user experience pretty terrible. Of course, the App Store isn't the only one who are influenced by a ridiculously small typography; iTunes Store and iBookstore have the same problem. Mention the App Store in particular just because it's the store I use the most. To be sure, it was my experience as a visually impaired person that all three Apple stores aren't the best for reading. In my tests, I found that VoiceOver works well by reading app descriptions and release notes aloud, but that doesn't solve the small font size issue. What I would like Apple to do to remedy this --- what they should do --- add a slider somewhere in Settings that controls font size. Or, even better, update the App Store.app support Dynamic Type; In this way, the app will support any font size set by users at the system level. In other words, I believe that the App Store (and iTunes and iBooks) should bend to dynamic type's will in the same way that Mail and Messages do. At present, however, using the App Store on my iOS devices (especially on my iPhone) is not the most enjoyable experience. But when it comes to the App Store, while many people like to write about care and top lists, I think the store's overall accessibility is often overlooked. In fact, all the time I've written about Accessibility on iOS, I'm genuinely shocked at how I neglected to mention it. It's also a curious oversight by Apple. I often use the App Store every Thursday, when the first page is updated, and I also like to read through release notes to learn about bug changes and fixes. In the current state of affairs, however, the small character makes these activities feel more like work than how to play. I hope Apple addresses this issue sooner or later. What: Apple's App Store suffered a major outage at noon on Friday. Like: Some couldn't load the App Store. Others could not download. Why you're interested: The App Store is your main way to new apps, app updates, and in-app purchases. If it's offline, none of this is available to you. BTW: We're pretty sure it's all back now. It's not just you. One of the advantages of having such a deep well of technology articles here at Lifewire is the ability to see what's going on in the world based on which of our items starts to get unusually high traffic. DownDetector.com Today, we noticed that an article about iPhones not downloading apps rises to the top of our current traffic. A quick check of Downtdetector.com (a website dedicated to knowing which websites are experiencing issues) showed us that the App Store went down a couple of hours ago. Is struggling even now, although Lifewire staff seem to be able to download and update apps. Apple's status page states that the App Store is having a problem, which affects some users. Apple Typically, these types of outages are taken care of pretty quickly by Apple; it is likely that the App Store will be back soon. up to you can see if it's out for you trying to download or update apps on your favorite iOS device. Is Nokia about to launch an application store for its Symbian platform at next week's Mobile World Congress in Barcelona? This is the rumor buzzing on the Internet this morning. Russian-language blogger and publisher of Russia's largest mobile technology site Mobile-review.com, Eldar Murtazin, says he has seen Nokia's new app store, according to a translation by Unwired View. Excuse me, have you been confused? So let me sum it up: according to one blogger, who found out from another blogger, who claims to have seen it with his own eyes. Nokia is on the verge of launching an app store. Clear as mud? Good! Apart from everyone, an app store for Nokia isn't that far-fetched. Nokia has invested heavily in the acquisition of Symbian and thus in the expansion of the operating system through an open source alliance with Samsung, LG, Sharp and others. Nokia already has some distribution platforms for Symbian apps, but nothing that is particularly cohesive or attractive to both users and developers. Centralized app stores seem to be all the way since Apple launched its successful iPhone app store via iTunes. Google has already tried to repeat that success for its Android operating system with Android Marketplace, colleague Symbianite Samsung opened its app store last week, and now the Wall Street Journal says Microsoft could get into the app's action with an online bazaar. With all these new online stores for mobile devices, I suppose you could say that the mobile phone industry is going sh-- app for apps. Note: When you buy something after clicking on links in our articles, we may earn a small commission. Read our affiliate link policy for more details. Details.