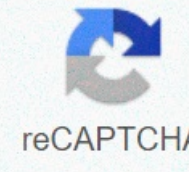




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Center of the mess hall osrs

Mess is a building located directly south of the Great Kourendu monument, where Hosidius cooks feed Shayzien soldiers. The mess is managed by Ewesey and two server assistants. Players can earn Hosidius' favor and train cooking by cooking and serving food to soldiers. Participation in this action requires at least 45% favor of Hosidius. Mess is a great area for Ironman accounts to train your cooking skills and is also one of the best training methods for Ultimate Ironman accounts. Mess interface. Players will have to make three types of food based on the interface in the upper left corner of the player's game client: meat cake servers, pineapple pizza servers and stew servers. The interface shows which food will gain more recognition from soldiers, giving hosidius more grace and cooking experience. When one type of food is cooked and served, the appreciation for it will be lower while increasing recognition for the other two foods. Players will need to get ingredients and cook food from different areas in the Mess kitchen. Below are parts of the kitchen that can be interacted to create food to serve soldiers: Areas in a mess that the player must exploit. Excess food or kitchen utensils can be folded back into the appropriate cabinets. Making Food [edit | edit source] The following are steps to create each type of food next to the required cooking level. Servers Meat Pie (20 Cooking)[edit | edit source] Required items: servers raw meat, dish servers, server flour, bowl About 160 Cooking experience is gained when turning servers meat pie. Servers Stew (25 Cooking)[edit | edit source] Required items: servers raw meat, servers potato, bowl About 168 Cooking experience is gained when you turn on servers stew. Servers Pineapple Pizza (65 Cooking)[edit | edit source] Required items: cheeseey tomato, server cheesecake, server cheese, server flour, bowl, knife O 369 Cooking experience is gained when turning on the servers pineapple pizza. Strategies[edit | edit source] Servers Meat Pies[edit | edit source] Get 14 server flour from the food cabinet and 14 bowls from the toolbox. Fill the bowls with water in the sink. Repeatedly use water on the gouth or vice versa, holding 1 key to make 14 servers of dough. Use one of the bowls on the kitchen utensil cabinet to immediately return them all. Get 14 servery dishes from your dish cabinet and use them on cake cake servers for up to 14 servers of pie shells. Download 14 raw meat servers from the meat table and cook them all on meat servers. Use meat servers for servers pie shells to make 14 servers un seeded cakes. Cook servered uncooked cakes and use them on the buffet table. Switch to another in order not to have to deal with a reduced recognition of the Repeat. Each full inventory will provide about 2,300 cooking points, depending on your discretion. With great clicks, you can gain over 60,000 experiences using this method. At lower levels, expect about 48,000-55,000 experience per hour, depending on cooking level and concentration. This cooking training method is outclassed at experience prices by stenia servers, which requires only an additional five levels. Servers Stews[edit | edit source] Get 14 bowls from the kitchenware cabinet. Fill the bowls with water. Get 14 server raw meats from the meat table and cook them. Combine bowls with water from meat servers to make 14 servers incomplete stews. Download 14 potato servers from your food cabinet and combine them with incomplete stews servers to create 14 uns unsathled stews servers. Cook 14 server uncooked stews and use them on the buffet table. Switch to another world so you don't have to deal with reduced recognition and repetition. Each full inventory will provide about 2400 cooking points, depending on your discretion. With great clicks, you can get over 72,000 experiences per hour using this method. It is possible to achieve about 94,000 experiments per hour by dropping meat and unfinished stews before cooking them, and collecting them one at a time for use in the range. Cook the meat before filling the bowls so that this method works. At lower levels, expect about 60,000-69,000 experience per hour, depending on cooking level and concentration. It is impossible to record servers stews at the level of 58 Cooking. Some players may find it beneficial to wait until these levels result. Servers Pineapple Pizzas[edit | edit source] Start by getting two knives from the rack for server utensils. Get 13 server flour from the food cabinet and 13 bowls from the dish cabinet. Fill the bowls with water. Repeatedly use flour on water or vice versa, holding key 2 to make 13 servers of pizza bases. Use one of the bowls on the kitchen utensil cabinet to immediately return them all. Download 13 servers of tomatoes from your food racks and use them on pizza servers bases to get 13 servers for incomplete pizzas. Download 13 cheese servers from your food rack and use them on incomplete pizza servers to get 13 servers of unsu cooked pizzas. Cook 13 server-ready pizzas. Download 13 pineapple from the food cabinet and use a knife on each one to get 13 servery pineapple pieces. Use pineapple pieces on plain pizza servers to get 13 pineapple pizza servers. Use pineapple pizza servers on the buffet table. Switch to another world so you don't have to deal with reduced recognition and repetition. Each full inventory will award about 5,000 cooking points, depending on the appreciation. With great clicks, you can more than 200,000,000 per hour using this method. At lower levels, expect about 165,000-180,000 experience per hour, depending on cooking level and concentration. It is impossible to record servers of ordinary pizza from level 68 Cooking. However, several pizzas are burned between levels 65 and 68, so it is recommended to start cooking the pizza right away. From WikiEmote's Old School RuneScape, tips include equipping certain items in a given location and making an emote. These tips are presented at all levels of treasure trails. After completing the emotki, Uri will appear and give the player another clue (or reward if the emotki tip was the last step of the Treasure Trail). If a player was asked to do another emotka before talking to Uri, and they forgot to do so, he will say: I do not believe that we have any company ... but it won't go away. The player can still perform a second emote and then talk to Uri to complete the clue. Simple tips require one emotka, medium hands require two, and hard and above hands require you to perform one emotka and then fight an enemy like the Double Agent. Elite clues do not involve fighting the Double Agent. Note that wearing any version of a required element other than the standard one will not work (for example, the body of the rune plate (t) will not work instead of the rune plate chassis). Main article: Treasure Trails/Guide/Emote Tips/Items For players who do Treasure Trails frequently, it is not recommended to keep items for all emote tips banked as hundreds of different items are used at Treasure Trail levels that occupy significant bank space. Players with the right level of design can build STASH units to store emote-tip items near where the emote tip is located, saving bank space. Hard emotki clue items tips Notes Map Trailblazer Beckon Region on the east coast of kharazi jungle. Watch out for double agents! Equip each robe and heraldic rune shield. He had to start Quest Legends. Equipment stolen requires level 60 Prayer. Note: To enter the Kharazi Jungle, an axe and machete are required, or players can also use two vines on both sides of the jungle that require 79 agility. Karamja / Fremennik / Blow a kiss between tables at shilo village bank. Watch out for double agents! Equip a blue mystical hat, bone spear and platebody rune. Shilo Village is a village in Karamja, Karamja. It is only available to players who have completed shilo village. Kandarín / Raspberry blow in the Bank of the Fishing Guild. Watch out for double agents! Equip yourself with an elemental shield, blue mandibles and a rune hammer. Requires Elemental Workshop I and 68 catches to enter the guild (top-up allowed) Kandarín / Bow on top of the lantern Watch out for double agents! Equip blue body, blue vambraces and no jewelry. Must fix fix lighting mechanism in Horror with a deep desire for access. The fairytale ALP code ring teleports you right in front of the lighthouse. Fremennik / Kandarín / or Tirannwn / Cheer at the top of the agility pyramid. Watch out for double agents! Equip a blue mystical robe and each heraldic cover of the rune. Requires 30 agility to reach the top of the pyramid, 40 magic and 40 defenses to equip items. Only blue mystic robe works! Desert / Kandarín / or Wilderness / Dancing in the cat-door pyramid in Sophan. Watch out for double agents! Equip a ring of life, an uncharged amulet of glory and a enlorious two-handed sword. Partial completion of the Little Ictharin Helper required to access Sophan. Desert / Headbang at the test center. Watch out for double agents! Equip mystical fire brigade, diamond bracelet and rune shoes. Digsite Exam Centre is located south of Digsite. Misthain / Morytania / or Tirannwn / Jig at Jigjig. Watch out for double agents! Equip a rune spear, rune plates and any heraldic rune rudder. South of Castle Wars, talk to the mission starter if you haven't started Zogre Flesh Eaters and he gives you access to a location in Jigjig; you have to get jig. Note: You must complete Big Chompy Bird Hunting and Jungle Elixir to start Zogre Flesh Eaters. Kandarín / Laugh in jokula tent at Mountain Camp. Watch out for double agents! Equip yourself with a full rune helmet, blue mandibles and fire. Bring a rope if you haven't completed mountain daughter. Go up the top path, and use the boulder (fairy ring code: AJR). Fremennik / Panic by a pilot on White Wolf Mountain. Watch out for double agents! Equip your mithril legs, life ring and axe runes. Captain Bleemadge's panic on White Wolf Mountain. Watch out for the aggressive level of 73 Big Wolf. Asgarnia / Panic in the heart of the Haunted Forest. Watch out for double agents! You don't have any items equipped when you do. Nic Location is located east of fairy ring ALQ in Haunted Woods. Players should watch out for Feral Vampyres summoned by a spider wandering around the area. Morytania / Panic on the wilderness volcano bridge. Watch out for double agents! Equip each band and crozier. Required: 60 Wilderness Volcano is located in the northeastern corner of the Desert. Players should be careful about player killers and dangerous monsters. Clue Box can also be helpful. Wilderness / Salute on banana plantations. Watch out for double agents! Equip a diamond ring, power amulet and nothing on your chest and legs. Players can make an emote near STASH (if they built it) on the Musa Point banana plantation. Karamja / Salute in the center of the mess hall. Watch out for double agents! Equip a rune halberd, a rune plate and a force amulet. Kourend Castle Teleport teleports a player to from Mess. Salute in the kitchen center than the dining room. No one shrugs at the Temple of Zamorak found in the Eastern Desert. Watch out for double agents! Equip rune plates, iron platebody and blue d'hide vambraces. It is strongly recommended that players pray Protect from Magic: The temple is a multi-battle area with aggressive druids of elder chaos. Zamorak Temple is located at Level 11 Wilderness. You can bring a teleport because it is below level 20 wilderness; watch out for Tele Block though. Wilderness / Kandarín / or Tirannwn / Sowing in the general rogue shop. Watch out for double agents! Equip a ceased square shield, blue dragon vambraces, and a pickaxe of runes. Bandit Camp General Warehouse at Level 23 Wilderness, north of the Dark Warriors Fortress. A burning amulet can take you there, but watch out for level 130 player assassins and bandits. Wilderness / Kandarín / or Tirannwn / Tirannwn /

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