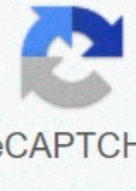


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## Skyrim treasure maps worth it

under: Skyrim: Locations, Skyrim: Books Edit Share for other uses, see Treasure Maps. Treasure maps of The Elder Scrolls V: Skyrim reveal the location of hidden treasure chests. Although they appear to be simple wooden chests, they contain booty equivalent to head chests. Maps do not have to be in the inventory to find the treasure, but they must have been read. If one is looking for treasure without having read the map, he will not be there. Treasure Map I[edit] Edit Map Location: After leaving Helgen and splitting paths with Ralof/Hadvar at the beginning of the game, follow the dirt road until you encounter a cobbled road. Turn left. Follow this road until you reach a sign with directions to Riverwood, Helgen and Falkreath. Take the first one to the left after this sign (traveling southwest) and then look left as you walk along the path. It will be in one of the bandits of the small camp. Location: Bandit Camp; Ilinatha Foothills Treasure Location: Go straight across the river to Riverwood. One will see a huge tree trunk lying down. The chest will be there. Treasure Map II[edit] Treasure Map III[edit | edit source] Map location: it is located in Riverside Shack within a breast with a leveled lock. A sabre cat or a cave bear is usually inside, feasting on a fisherman's bones. The Light Armor Skill Book Rislav the Righteous sits inside the shack under two other books to the left of the shelf. Treasury location: We follow the coast around the northwest side of Solitude Lighthouse, northeast of Solitude. The treasure chest is behind a rock on the coast below the huge block that reaches a point at the top. It is easier to find if swimming in the sea north of the lighthouse and aligning with the image portrayed on the map. There are many mud along the coast and two Nirnroot near the lighthouse. Treasure map IV[edit] Edit Source] Map location: Found in Redoran retreat on one breast near the bandit's head. (The game 1.2 update may be making the treasure not present for some players, even with the treasure map. The 1.3.7.0 update fixes it.) Treasure location: Leads to a treasure located behind the Pelagia farm to the south and slightly west of Whiterun. The chest is actually southwest of the farm, but the map shows that one will have to start in the east. (The next part does not follow the map). Start at the front of the windmill. From there, we climb south to the hill. Once in the path of dark snow, start moving directly west. One will pass through a tall tree with a snow cover trunk and branches in the upper half only. Continue westwards; soon, one will come to the chest in a small snow-covered shrub. Treasure map V[edit | edit source] Map location: Found the final table of the bedroom of camp d'Angi. Treasure location: Near the base of the Salt De Bard Summit. After falling from the great waterfall, follow aqueduct (it is suggested to take the way down) all the way down. The chest can be found at the same base where the falls meet the river, behind the waterfall. The chest is underwater by a large, but visible, rock. Treasure map VI[edit | edit source] Map location: A bloody route (an unchecked location). An easy way to find the dead female Wood Elf is to head northwest from Volunruud uphill towards the top of the mountain (towards the Sanctuary of Mehrunes Dagon) to encounter a blood trail. Follow the blood trail to the left to a rock outcrop to find it. A leveled arch is along the way. A dead Wood Elf male lies at the other end of the road, suggesting that an altercation occurred on the map. This map can easily be found heading upwards directly from Volunruud with the west and north visible on the compass. Treasure location: Korvanjund; the chest is located at the top of the arch by the tree. Treasure map VII[edit] Treasure map VIII[edit] Treasure Map IX[edit] Map map location: Found in Lucky Lorenz's body under Lucky Lorenz's Shack, next to the abandoned prison. Treasure location: Hidden behind the waterfall cataract east of Riften. It is located on the east side of the mountain next to Riften. Follow the path east of Riften to a bridge and look right. The left bank of the stream leads to a suspension of bandits, Broken Helm Hollow. Treasure map X[edit | edit source] Map location: it is located at the treasure location of Stony Creek Cave: from The Lady Stone south of Deep D'Ilnalta, they face northeast towards the rocky peninsula on the shores of the lake. Swim northeast towards the rocky peninsula. The chest lies at the bottom of the lake, halfway against the peninsula. Fort Neugrad Treasure map[edit] Main article: Fort Neugrad Treasure Map Map Location: found on a chest at the top of the roof of Fort Neugrad, which is located southeast of Helgen. Treasure location: East of the fort, half buried on the snowy slopes above the lake. Treasure map of Velehk Sain[edits | edit source] Main article: Treasure map of Velehk Sain Deathbrand Treasure Map DR[edit] Main article: Deathbrand Treasure Map Location: You can plunder from pirate captain in Headwaters of Harstrad or Captain Pirate in Haknir Shoal. Treasure Locations: This map leads to four treasure chests found on the northeast coast, the southeast coast, the southwest coast and the northwestern coast of Solstheim Island. Note: Deathbrand's treasure map is only available with The Elder Scrolls V: Dragonborn installed. Trivia[edit] Edit Source] Some of the treasure chests found through the ten treasure maps can be refilled time, like other chests. Adding treasure maps using console commands on a PC won't make treasure chests spawn. In an unchecked camp near the river, east of Hall, you can find a note, which will lead to a treasure. Errors[edit | edit source] This section contains treasure maps (Skyrim) errors. Before adding an error to this list, consider the following: Reload an old save to confirm if the error is still happening. If the error is still occurring, please publish the bug report with the appropriate system template 360/XB1, PS3/PS4, PC/MAC, NX , depending on the platforms on which the error was found. Be descriptive when listing error and corrections, but avoid having conversations in describing and/or using first-person anecdotes: these discussions belong to the appropriate forum board. PC 360 PS3 On some occasions, after viewing the maps of the chests will not be generated, as a result of plot 1.2. It can be fixed by uploading a new save file and reading the map, and then traveling to the location, but not always. 360 Treasury Maps can randomly disappear from dragonborn inventory when entering certain places. See also[edit | edit source] Fort Neugrad Treasure Map Velehk Sain's Treasure Map Appearance[edit | edit source] The Elder Scrolls V: Skyrim The Elder Scrolls Online Skyrim: Locations Skyrim: Books "Disclosure: Some of the links above are affiliate links, meaning at no additional cost to you, Fandom will earn a commission if you click and make a purchase. Community content is available at CC-BY-SA, unless otherwise stated. Is there any reason to go after treasure maps? I see maps on sale that go from 100 to 5,000G. I have over a hundred of the maps, but I've never found anything worthwhile. There are no purple set elements (random generics only), no gold elements. Usually 2 or 3 random elements, gold and a soul jewel. Am I at the mercy of RNG or are there no special elements achievable from the chest? The loot is quite disappointing when you consider the rarity and time it takes to hunt them down. Are there some rare items of note, or are just kind of... Meh? When The Elder Scrolls V: Skyrim was first released, players were treated to a world rich in life, and could not walk for more than a few minutes without finding any new location, creature or nPC that would give them a quest. Even today, nearly a decade since its launch, there are still secrets to be found by players who lost them the first time, including hidden treasure maps and chests found throughout the game. Skyrim has ten numbered treasure maps that can be found in the game, as well as two that are named in the base game. The contents of each breast are randomized and leveled at the current level of the player, meaning that the spoils found by one player will probably be different from the spoils found by another. 13 Map 1 to leave Helgen, players must follow the partner until they reach a fork in the road, and then go left towards the sanctuary to To the left of the road is an unchecked bandit camp, one of the Bandits will hold the map. From the Riverwood sawmill, walk through the creek to the other side and your chest will hide inside the base of a fallen tree. 12 Map 2 In Journeyman's Nook, southeast of Winterhold, is a knapsack containing Map II, as well as one of winterhold College's missing students. From Whiterun, head east to the Valtheim Towers, which is normally transmitted on the way to Kynesgrove during the search for the main story. The chest will be along the river bank, just past the bridge. 11 Map 3 Inside the Riverside Shack, southwest of Windhelm, is a breast with a leveled lock containing the map. Be careful, since the previous occupant has been replaced by the Bear or Sabercat who killed him. The map shows the lighthouse of solitude, specifically from the northeastern side of the coast, with its chest hidden behind a rock on the coast. It may be easier to approach this chest from the water and try to align with the map. 10 Map 4 The fourth map is inside a head chest at Redoran's Retreat, a place players can target in search of Amren's sword and during the search for fellow stealing Plans, located northwest of Whiterun. The treasure chest is located on the mountain behind pelagia farm following the map directions, back towards Riverwood, and out of the way once it makes an abrupt left turn. 9 Map 5 of Falkreith, head south to Angi Field, the same place where Angi can give the player additional levels in archery if they play their mini-game. The map is on the final table of Angi's room. The map shows the chest at the base of the waterfall at the Summit of Bard Jumping, south of Rorikstead. This is the same place where players can see two Hagravens creating a Forsworn Briarheart, so it is not recommended to enter this area at lower levels. 8 Map 6 This map is in an unchecked location following a trail of blood to two dead Bosmer. From Volunruund, southwest of Dawnstar, head northwest to the hill, towards the Shrine of Mehrunes Dagon, to find the blood path. Follow it to the left of a rock outcrop and elf should be holding the map. From Whiterun, northeast to Korvanjund, where players are sent during the search for Jagged's Crown, and the chest will be at the top of the arch by the tree as shown on the map. 7 Map 7 of Hollyfrost Farm, next to Windhelm, head east to Traitor's Post and enter where there will be two bandits leveled. In one of the rooms on the first floor there is a chest with a new lock containing the treasure map. The chest is under an outcrop at Gallows Rock, the same place where players end up immediately after transforming into a wolf for the first time, southwest of Windhelm. 6 Map 8 From Bleakcoast Cave, east of Winterhold, head further east to the unchecked area with two dead hunters and some One of the hunters will hold the map. The map is divided into two parts: the key and the chest that unlocks. The first X marks a tree on the opposite side of the mill on the Dragon Bridge, which can be found following the road west of Solitude. Against the tree is a satchel containing the key. The chest lies in the river under the bridge, on the same side as the key. The chest has a master lock, which means players can unlock it with a high enough lockpicking level and can skip the key altogether. 5 Map 9 Near Form Amol is a place called Lucky Lorenz's Shack, the house that has been destroyed by a fallen tree southeast of the Valtheim Towers. There is a dead man inside named Lucky Lorenz, who is holding the treasure map. From Riften, head southeast to a Broken Helm Hollow, a bandit site where there is a cascade cascading down one side. From the edge near the waterfall, jump to the first ledge where your chest hides behind the water. 4 Map 10 The final numbered map is within Stony Creek Cave, southeast of Windhelm. Inside the cave are some bandits near a waterfall mining, as well as an alchemy table in a separate room. The bandit inside this room is holding the map. From the guardian stones that pass on the way to Riverwood at the start of the game, head west to Lady Stone Island and face northeast once you reach it. At the bottom of the lake due to the northeast is the treasure chest. 3 Fort Neugrad Map Fort Neugrad lies southeast of Helgen, with the map kept on one breast in the fort's tallest watchtower. The treasure chest lies to the east of the fortress, half buried in the snow on the slopes above the lake. 2 Map of Velek Sain This map is given to the player at the conclusion of the un flagged Winterhold College look for Forgotten Names if they decide to save Velek instead of killing him. In The Midden Dark below university there is a dadric glove on a pedestal, as well as a note and a key at a nearby table. The note describes how to complete the search and the key opens a breast in arcanaeum, where the rings can be found. Velek's treasure chest can be found southwest of Ysgramor's tomb on a small island, just below a Talos shrine. The tomb lies west of Winterhold College, on the coast below. Next: 5 Best Bethesda Games (and 5 Worst), according to Metacritic 1 Next 5 PS5 Games You Didn't Know Were Coming In 2021 (&#p5 Rumored Ones We Want) Related Topics Lists Skyrim Elder Scrolls About The Author Callum Archer (47 Published Articles) More from Callum Archer Archer

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