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Helping others is fundamental - completing a level in 100% requires you to complete articular activities. You can be in charge of them by the Alvar residents you meet on different levels. Gem radar - once again, you are accompanied by a dragonfly. This time, in addition to indicating Spyr's medical condition, it also points to the nearest Gem. This makes it much easier to find all the Gems on the map. Changes in saving the game - Although you are still saving the game with the help of a villa, the distance between them is not the same as in the previous installment. This time they can be found in strategic places on the map. Gems can be spent - This time, gems serve not only as collectibles. They can be used to purchase all kinds of upgrades to help you complete different tasks. To get access to them, you need to communicate with multiple creatures via map. Walkthrough guideSpyro The DragonThis chapter is dedicated to the first part of the trilogy - Spyro The Dragon. 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