

FREE GEARS OF WAR: ASPHO FIELDS PDF



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Gears of War - Wikipedia

Gears of War also simply known as Gears is a media franchise centered on a series of video games created by Epic Games developed and managed by The Coalition and owned and published by Xbox Game Studios.

The franchise is best known for its third-person shooter video games, which has been supplemented by spin-off video game titles, a comic book series, seven novels, a board game adaptation and various merchandise. The original trilogy focuses on the conflict between humanity and the subterranean reptilian hominids known as the Locust Horde on the world of Sera.

The first installment, titled *Gears of War*, was released on November 7, for the Xbox. The game follows protagonist Marcus Fenix, a soldier in the Coalition of Ordered Governments, tasked to lead a last-ditch effort to destroy the Locust Horde and save humanity.

Two subsequent titles, *Gears of War 2* and *Gears of War 3*. *Gears of War: Aspho Fields*, featured a three-way conflict between humanity, the Locust Horde and their mutated counterparts, the Lambent. *Gears of War: Judgment*, a spin-off prequel to the series' first title, was released in 2010; it focuses on Damon Baird, one of Fenix's squad-mates.

Gears of War was developed by Epic Games. Cliff Bleszinski, who has previously worked on Epic's *Unreal Tournament* games, served as the series' lead game designer for the first three installments. All six installments in *Gears of War: Aspho Fields* featured several multiplayer modes that allowed players to compete against each other or team-up to battle AI opponents on Xbox Live. *Gears of War* became one of the best-selling franchises for the Xbox. The *Gears of War* series takes place on Sera, a fictional Earth-like planet.

Human civilization develops on Sera and endures a millennia-long conflict that leaves humanity on the brink of extinction. Sera's leaders broker an era of peace that ushers an era of scientific advancements and a cultural renaissance.

Humanity's population sporadically grows and demands more energy provided by fossil and nuclear fuels. Sera's scientists discover Imulsion, a naturally occurring substance that can be refined into a potent energy source. Imulsion solves Sera's energy crisis but ultimately creates great economic disparity. Nations with direct access to Imulsion prosper, while other nations fall into financial turmoil. The ensuing year-long strife, known as the Pendulum Wars, consumes millions of lives with both sides locked in a virtual stalemate.

The UIR develops the 'Hammer of Dawn', a system of satellites capable of delivering precise and potent orbital-to-surface laser strikes. The COG retreats to cities located on the Jacinto Plateau, their last bastion where the Locust cannot dig through, and reluctantly bombard their own cities with the Hammer of Dawn to halt the Locust Horde's offensive. The ensuing scorched earth tactic destroys much of Sera's cities and human population. The COG continues to operate out of the capital city of Ephyra and cities on the plateau such as *Gears of War: Aspho Fields*. Jacinto, while the surviving humans, known as Stranded, are left to wander through Sera's charred ruins.

Five years after Emergence Day, the Locust reemerge and begin a campaign of occupying human cities located on the Jacinto Plateau to act as stepping stones in order to destroy Ephyra. During the chaos, Marcus Fenix leads an unauthorized mission to save his father, Adam, from the Locust assault.

A helicopter is shot down by the Locust Horde and crash-lands into the Fenix estate, presumably killing Adam Fenix. The COG's leadership court-martials Marcus and sentences him to life. *Gears of War: Aspho Fields*.

After losing Ephyra, the remainder of the COG retreats to Jacinto City, which resides on the edge of the plateau against an ocean. *Gears of War* is set fourteen years after the Locust emerged and attacked Sera's human population. Marcus Fenix, now a disgraced veteran, is reinstated into the COG army four years after imprisonment to supplement the COG's depleted ranks. Marcus joins his best friend, Dominic Santiago, on a mission to map the Locust Horde's tunnel network in preparation for the bombing.

Their unit is ambushed by Locust Ground forces and sustain heavy casualties. Fenix and Santiago regroup with two other survivors, Augustus Cole and Damon Baird, and continue their mission.

Marcus prevails in mapping and successfully deploying the Lightmass Bomb in *Gears of War: Aspho Fields*, crippling the Locust Horde. The Locust Queen Myrrah pledges to continue the war effort. In the weeks following the Lightmass Bombing, the human population suffers from a condition known as Rustlung, a fatal disease caused by the inhalation of Imulsion fumes - due to the evaporation of Imulsion caused by the Lightmass Bomb. The Locust reemerge and bring with them a force allowing them to sink the cities on the Jacinto Plateau.

Following the sinking of nearby cities Tollen and Montevado, and the desperate raid attacks on Jacinto City, the COG fears that the Locust might be trying to sink Jacinto as well. After killing the Riftworm, Delta Squad is ordered to locate the Locust stronghold by accessing intel from a decommissioned COG laboratory called New Hope, which is full of genetically altered humans called Sires, which Marcus believes were experiments that led to the creation of the Locust Horde.

These abominations have been forcing the Locust to abandon their underground civilization to try to claim the surface world as their new home. Marcus devises a plan to intentionally sink Jacinto and using the surrounding sea water to flood the Locust and Lambent tunnel network. The remaining population of the COG rediscovers an island base not attacked by the Locust Horde called Vectes, with a town known as Pelruan. The Stranded gangs on the island threaten the safety of the town, but the COG and Stranded cease when the Lambent begin to overrun the island and surrounding ocean.

Due to the underground being flooded, the Imulsion from the *Gears of War: Aspho Fields* was raised into the surface of Sera, causing a pandemic and turning all life into Lambent organisms. Prescott abandons the COG, forcing them to disband and live as nomads, surviving against the Lambent and Locust stragglers. *Gears of War 3* is set two years after the COG disbanded. Prescott returns to reveal that he kidnapped Marcus Fenix's father during the fall of Ephyra and transported him to a secret island facility known as Azura, and that Adam in *Gears of War: Aspho Fields* created a device known as the Imulsion countermeasure that could neutralize both the Lambent and Locust.

However, the island was attacked and is occupied by Queen Myrrah and the remaining Locust forces. Marcus and his allies reach Azura after Dominic sacrifices himself to rescue his friends from imminent demise. Adam is rescued and releases his anti-Imulsion weapon but reveals he infected himself with the Lambent contagion to develop the weapon.

The Imulsion countermeasure vaporizes all Lambent, including Adam, and crystallizes the Locust. Marcus kills Myrrah and dedicates her demise to

his fallen friends, family, and comrades. Baird disobeys orders to use a Lightmass Missile to destroy Locust forces and save survivors at Halvo Bay.

Despite also killing the powerful Locust leader Karn, the squad is court-martialed because they disobeyed orders. But because they saved Col. Ezra Loomis and killed Karn, they avoid execution or imprisonment, with Baird demoted from lieutenant to private. A separate campaign, "Aftermath", portrays Baird, Cole, and Paduk in the hours before the activation of the anti-Imulsion energy Gears of War: Aspho Fields.

Following the end of the Locust War and Lambent Pandemic, the humans of Sera began to rebuild and started with reorganizing the Coalition of Ordered Governments. Led by First Minister Anya Stroud, wife of Marcus Fenix, the humans begin to rebuild civilization with the assistance of robotic engineers created by Damon Baird. Anya died from birthing complications and the COG began a more authoritarian rule - prompting many civilians to abandon the COG and live off the land, known as Outsiders.

JD was sent to boarding school and met his friend Delmont "Del" Walker. After joining the military, both JD and Del were forced to Gears of War: Aspho Fields civilians during a protest in Settlement 2, prompting them to leave the COG and becoming Outsiders. They joined a village led by Reyna Diaz and her brother-in-law, Oscar. Reyna's daughter, Kait, became close with JD and Del.

Gears of War 4 takes place 25 years after the original Gears of War trilogy. The three successfully fend off a COG counterattack only to have their encampment devastated by a new foe, called the Swarm. Gears of War: Aspho Fields mother, Reyna, is captured during the chaos. The four reach a Locust burial site, where they uncover evidence suggesting that Adam Fenix's countermeasure caused the Locust Horde to enter a cocooned metamorphosis state.

Their fears are confirmed when various Locust Horde soldiers attack them in conjunction with the Swarm. They battle their way to the Swarm's hive and defeat multiple Swarm and Locust monstrosities. However, they reach the hive to learn that Swarm's hive-mind has forcefully integrated with Reyna.

Kait frees her mother, knowing she will die but will no longer suffer. Reyna gives Kait a parting gift that belonged to her mother — a necklace bearing the insignia of the Locust Queen, Myrrah. Kait begins to have nightmares and visions related to her mother, the Swarm, and the Locust - but refuses to tell the others about it. Marcus and Baird Gears of War: Aspho Fields they will need the Hammer of Dawn back online to help defend against the upcoming war with the Swarm.

Baird then uncovers additional Hammer of Dawn satellites at Azura. Four months later, Kait is captured by the Swarm and connects her to the Swarm hivemind, allowing her to control the Swarm to kill the humans, including her uncle. She is freed by Marcus and JD, but in her grief reveals that she has been having visions and nightmares and believes them to Gears of War: Aspho Fields messages by the Swarm, as evidenced by her amulet which bears the Locust symbol.

Marcus has Kait and Del find answers at the New Hope facility. After discovering New Hope and an additional lab in Mount Kadar, Kait and Del learn that the Locust were the result of genetic experiments done to human children sick with Rustlung and splicing them with the DNA of creatures in the Hollow.

The mutant children, known as Sires, were used to fertilize the stem cells of Myrrah, who was born with a genetic immunity to Imulsion. She manages to disconnect herself from the Swarm hivemind, but in doing so allowed Reyna to be awoken and become queen of the Swarm. The Swarm becomes stronger and more intelligent now that they have a queen and launch an attack against New Ephyra.

Gears of War is a third-person shooter game, with its core concepts being derived from Resident Evil 4 's "over the shoulder" perspective, Kill Switch ' s cover system and Bionic Commando ' s swinging action akin to moving between points of cover.

While behind cover, the player can fire blindly and inaccurately at their opponent, or can look around the cover and aim carefully, though exposing to enemy fire; the player can slide along cover, move between nearby cover, or vault over cover to race to a new point of cover. As the player takes damage, the "Crimson Omen" appears on the HUD becoming more defined as the player nears low health levels.

The player can regenerate their health by staying out of harm's way for a short while. Should the player take too much damage, they will become incapacitated unless revived by a teammate; depending on game mode, the Gears of War: Aspho Fields may be able to recover from this state on Gears of War: Aspho Fields own, or may die after a short amount of time if not revived.

When a combatant is down, a member of the other side may attempt to execute the downed player via a "curb stomp" or other brutal methods. Some types of damage will immediately kill the player with no chance of revival, such as explosive damage. There are five levels on the first two games; they are referred to as "acts" and each act is formed into a certain amount of chapters.

Players in Gears of War can carry four different weapons, with the exception Gears of War: Aspho Fields the fourth game, allowing two primary weapon slots that can carry weapons which include, Gears of War: Aspho Fields are not limited to: assault rifles, shotguns, a sniper rifle, grenade launchers and an explosive bow ; one grenade slot, which may be filled with up to four Gears of War: Aspho Fields of a specific type Fragmentation, Smoke, Ink and Incendiary and one pistol-type weapon.

Players can either obtain ammo or swap out their current weapons with any weapon dropped by a downed foe or from those scattered around the various maps. Most weapons feature the "Active Reload" ability: either after a weapon has depleted an ammo magazine or when Gears of War: Aspho Fields player starts a manual reload, a meter is shown on screen, and the player can attempt to stop the meter in a certain marked area. If the player stops the meter in the marked area, their reload will be completed faster than if they did not attempt an Active Reload, and if the player can stop the meter Gears of War: Aspho Fields a specific section of the marked area, they will gain a temporary slight damage boost Gears of

War: Aspho Fields each reloaded shot and a faster reload.

If the player stops the meter outside this area, their gun will become temporarily jammed and slow down the reload time. While most of the weapons are based on standard shooter archetypes, Gears of War 's signature weapon is the Lancer Assault Rifle which has a mounted chainsaw bayonet that can be used in close quarter combat to instantly kill a standard foe.

Most other weapons can be used to bash opponents in melee, or in the case of grenades, can be stuck to a foe, exploding a few seconds later. In Gears of War: Aspho Fields War 2 and Gears of War 3 all four types of grenades can be planted on any reachable surface, detonating when an opponent comes Gears of War: Aspho Fields to it.

Aspho Fields - -

It took place inside the Ostri Republic, on the Aspho Fields. After a few days of battles in Berephus, the 26th Royal Tyran infantry attacked Bonbourg under Victor Hoffman's command, not knowing that due to bad scout reports, the city was still well defended. The battle ended with a Gears of War: Aspho Fields victory for the COG which succeeded at stealing the Hammer of Dawn technology.

Victor Hoffman was promoted to Colonel. There were many casualties on both sides. Some of the notable people that died during the battle were Anya Stroud's mother, Helena Stroud, who was also a mentor for Marcus Fenix and Dominic Santiago's brother, Carlos Santiago. On the UIR side, besides losing the Hammer of Dawn technology, they also lost multiple tanks, helicopters and an unknown number of soldiers, believed to be between Gears of War: Aspho Fields They have also lost multiple strategic points, military bases and two entire cities.

Gears of War 3 Wiki Guide. Last Edited: 30 Sep pm. Was this Gears of War: Aspho Fields helpful? YES NO. In This Wiki Guide. Summary: Developed by Epic Games and available only on Xbox Gears of War 3 plunges players into a harrowing tale of hope, survival, and brotherhood that will conclude the current story arc for Gears of War. Franchises: Gears of War. Genres: Shooter. Platforms: Xbox Developers: Epic Games. Publishers: Microsoft. Release Date: September 20, Table of Contents.

Aspho Fields (Gears of War, #1) by Karen Traviss

The Battle of Aspho Fields forever Gears of War: Aspho Fields the course of the war for Imulsion. After gathering intel on the Hammer of Dawn technology, COG High Command decided that such a weapon could not be allowed to exist in enemy hands.

They soon formulated a plan to capture the technology, which became "Operation Leveler". It would commence with a fake invasion of the Ostri Republic via Berephus city. Hopefully Ostri Gears of War: Aspho Fields send their troops to defend Berephus and Pelles send UIR troops to the border, thus reducing the chance of engagement.

Major Victor Hoffman was ordered by his superiors to lead a small Commando force and a Pesangas volunteer team into Aspho Point by beachhead, raid, and capture key scientists that could create the Hammer technology. He was then ordered to kill the remaining scientists. The commandos gathered all of the data on the Hammer of Dawn, learning that a back-up was at a nearby army base. The commandos wiped out one Indie special forces squad and killed two guards, and made their escape via Marlin attack boats to be picked up by Sea Ravens, rigging the base to explode, which it eventually did.

The Gears in the other Marlin managed to shoot down one of the Khimeras, Gears of War: Aspho Fields the other one managed to stay out of range of their weapons. By luck, Marcus was in an enemy Asp with anti-air capability and shot down the remaining chopper. Dom dove into the water to rescue the survivors of the other Marlin, pulling as many aboard as possible, and then Dom piloted the boat into the cargo bay of the Sea Raven, an incredibly difficult task, that, along with his rescue efforts, earned him an Embry Star.

But COG intelligence failed to see that the two UIR regiments bases are reinforced with mobile artillery and armored cavalry. At this point the commando team finds out that the UIR has a backup of the Hammer data in another location; the Coalition carrier Merit sends two Petrel fighter-bombers to deal with the backup, but they are both shot down by UIR AA and Asp armored cavalry units.

The battle seems to have been won for the COG forces, but heavier UIR forces stay out of range past the bridge, and began inflicting heavy casualties on C Company, which was quickly running out of Longspears. Within a few seconds C Company lost 20 Gears and Kennen.

Major Stroud at the same time attacks one of the UIR armored cavalry units and manages Gears of War: Aspho Fields throw grenades inside; however, her webbing snags on the Asp's chassis and she is stuck, unable to get away. The Asp is taken out, but at the cost of Major Gears of War: Aspho Fields life. Marcus and Carlos took a few men to ambush the Asp, but the ambush fails.

Carlos forgets to stay in cover and leads a final charge on the damaged Asp. The two other Gears with them follow him, but all three are shot; the other two Gears are killed immediately, but Gears of War: Aspho Fields survives and pretends not to be wounded so that Marcus would not risk his life rescuing him.

Marcus at this point commandeers the Asp and uses it to knock out the remaining UIR anti-air and covers the withdrawing commando team from Khimera attack helicopters. However, Carlos is now seriously wounded Gears of War: Aspho Fields the top of his leg and in his abdomen and is on the bridge, begging Marcus and Mataka to leave him as he is probably too Gears of War: Aspho Fields wounded to save.

As Marcus prepares to make a rush for Carlos, a mortar round wounds Carlos again. Mataka prepares to shoot Carlos to put him out of his suffering, but Marcus is still intent on saving him; at the last moment, Carlos manages to commit suicide by fragging himself rather than risk the lives

of his fellow Gears. After the battle the survivors were brought aboard the fleet and were able to reach COG territory.

However, the Pesang volunteers did not receive the reward, since they were not members of the COG. Major Hoffman was promoted to Colonel after this battle, and it would be his very last promotion, since he publicly embarrassed Chairman Dalyell in front of the media. Republics' officials would surrender and the Pendulum Wars ended, three years after Aspho Fields. Carmine questioned Marcus Fenix if he fought there.

Gears of War: Aspho Fields provided the first detailed account of the battle, while Gears of War: The Quickening provided the first visual depiction, but that depiction differed drastically from the novel and portrayed the battle as taking place in an urban setting. Gears of War 4 marked the first time the Battle of Aspho Fields appeared in a game, including it as a playable segment during the prologue. However, this also differed from the novel, omitting several characters and showing the raid as an attack on a heavily-defended UIR fortress where the Hammer of Dawn scientists worked.

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